# IT 4505 Section 2

### **Packet Network Architectures**



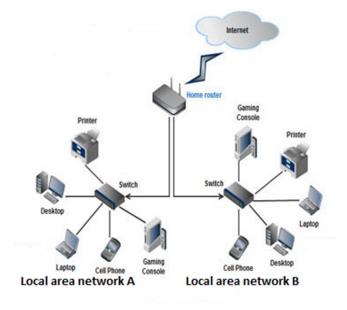


# 2.2 Network Topologies

- A *network topology* is the physical structure or organization of the communication platform, that links between hosts or devices on a network.
- LAN topology

A LAN is a shared medium that serves many hosts located in close proximity such as in one building.

Three basis topologies associated with LANs: **bus**, **ring**, and **star** 





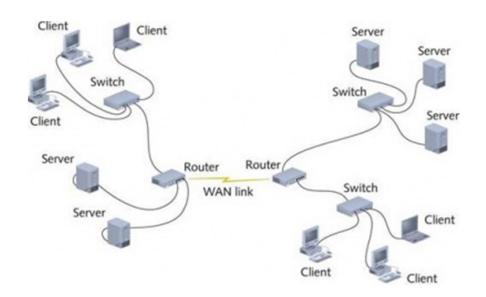


## 2.2 Network Topologies

### ■ WAN Topology

A WAN connects networks that are geographically separated by long distance through switches, routers, and/or bridges.

Two topologies: mesh and tree







# **Network Topologies cont.**

### Why Multiple Topologies?

Each has advantages and disadvantages:

Ring – predictable network performance: Unidirectional or bidirectional data flows.

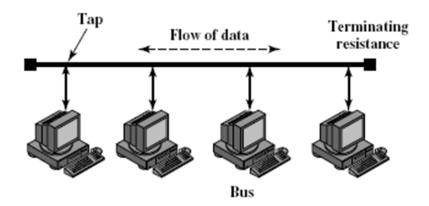
Star – easier to manage and more robust, but requires more links.

Bus – requires fewer links; both directional data flows.





# **Bus Topology**



- □ In a classic bus topology, the medium consists of a *single wire* or cable (backbone) to which other nodes are *attached via* connectors and drop cables.
  - Disadvantages include the potential for loose connections or breaks in the bus to disrupt the entire network
- Early Ethernet LAN implementations were typically physical bus architectures; today, most Ethernet implementations are physical stars. (However, an Ethernet **shared media hub** is sometimes called a "bus in a box")





### **Bus Topology cont.**

- ☐ Both IEEE 802.3 standard and IEEE 802.4 standards and their protocols address communication over LANs with bus topologies.
- □ Advantages & Disadvantages
  Advantages of bus topologies:
  - Inexpensive to install (uses less cable)
  - Easy to add new devices onto the bus or onto the network

### **Disadvantages** of bus topologies:

- Can be expensive to maintain and troubleshoot
- A naive user can easily "bring down" the entire bus
- Overall maximum length of the bus is limited (10-Base-2)

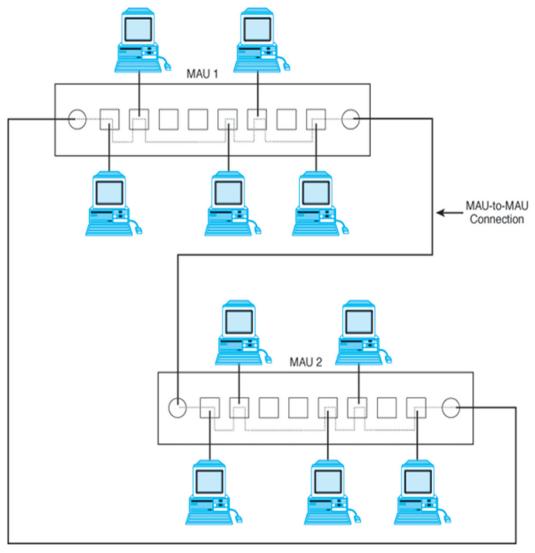


# Ring Topology

- ☐ In a physical ring topology, the communication medium forms a *closed loop* (ring) and all stations are connected to the loop
  - Data is transmitted node-to-node in one direction on the ring
  - Similar to a physical bus, the entire network could be disrupted if one of the connectors or links in the ring is failed
- Physical ring topologies are *less common* than bus or star topologies
- □ Token ring and FDDI (Fiber Distributed Data Interface) LANs have physical ring topologies
- ☐ The most widely used microcomputer ring network is the token passing ring. It conforms to the IEEE 802.5 standard. IEEE 802.6 addresses *dual-ring* metropolitan area network (MAN) architecture.



# Ring Topology cont.





### Ring Topology cont.

### Token ring network:

- The nodes attach to Multi-station Access Units (MAUs)
- MAUs can be described as "a ring in a box", because nodes attach to the physical ring by connecting to the MAU
- MAUs can be interconnected to form larger rings





# Ring Topology cont.

### Advantages of ring topologies:

- Very predictable network performance
- May be slightly more secure than other topologies

#### **Disadvantages of ring topologies:**

- Expensive as compared to bus/star topologies
- Hardware for ring topologies is less available and therefore more expensive
- Many systems lack good support for networking in ring environments
- Unique wiring requirements
  - More complex networking and operational protocol

## **Star Topology**

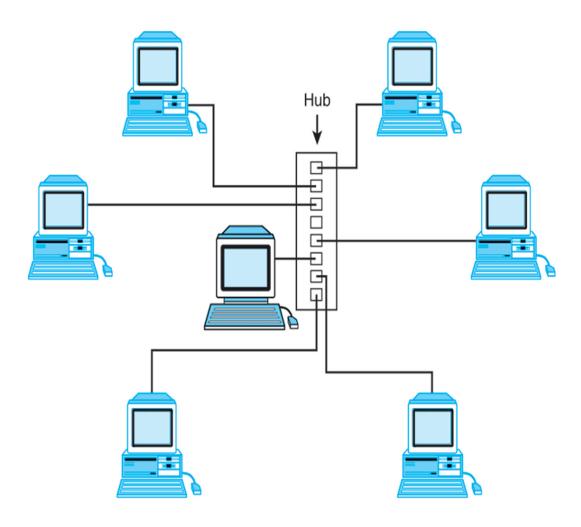
- ☐ In LANs with star topologies, all nodes are connected to some kind of wiring center such as a *hub or switch*
- Each *node is isolated* on its own network segment in a physical star topology, which minimizes the possibility of total network disruption by a malfunctioning connector, NIC, or link

However, the network is vulnerable to wiring center failure

- ☐ The use of central connection points also facilitates network *traffic monitoring* and *network management*, including network security management
- □ ARCnet (2.5Mbps) was one of the first (1970) LAN architectures with a star topology



# **Star Topology cont.**







# **Star Topology Cont.**

### Advantages of star topologies:

- Each node has a dedicated connection to the network –
  disconnecting a single node does not bring down the rest of the
  nodes on the network
- Network and cable administration are centralized

#### **Disadvantages of star topologies:**

- More expensive to install require more cable and the additional cost of a hub
- Maximum length of each spoke of the hub is limited to the allowed maximum length of the medium (for example, on a 10-Base-T network using UTP cable, the maximum distance from the hub to a host is 100m)
- Breakdown of the hub causes breakdown of the entire system (also the Hub can become the bottleneck)



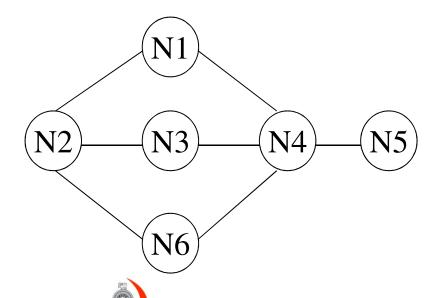
### WAN Topologies – Mesh & Tree

#### Mesh/Network Topology:

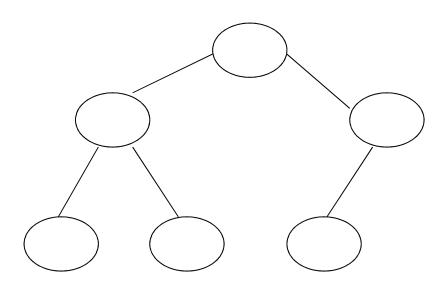
provides *multiple* paths between nodes or networks (N) usually implemented with switches and routers

### **Tree/Hub Topology**:

A *hierarchical architecture* starts with *header node* and branches out to other nodes. Simpler to implement than mesh topology



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