

# Classical Inheritance

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## Task 1.

- Create a function constructor for Person. Each Person must have:
  - properties `firstname`, `lastname` and `age`
    - `firstname` and `lastname` must always be strings between 3 and 20 characters, containing only Latin letters
    - `age` must always be a number in the range (0, 150), inclusive
      - the setter of `age` can receive a convertible-to-number value
    - if any of the above is not met, throw Error
  - property `fullname`
    - the getter returns a string in the format 'FIRST\_NAME LAST\_NAME'
    - the setter receives a string in the format 'FIRST\_NAME LAST\_NAME'
      - it must parse it and set `firstname` and `lastname`
  - method `introduce()` that returns a string in the format 'Hello! My name is FULL\_NAME and I am AGE-years-old'
  - all methods and properties must be attached to the prototype of the Person