High Dimensional Linear Regression using Lattice Basis Reduction

Ilias Zadik, joint work with David Gamarnik

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Cornell ORIE Young Researchers Workshop, 2018

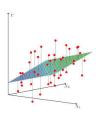


Linear Regression

Let (unknown) $\beta^* \in \mathbb{R}^p$.

For measurement matrix $X \in \mathbb{R}^{n \times p}$, and noise vector $W \in \mathbb{R}^n$, we observe n noisy linear samples of β^* , $Y = X\beta^* + W$.

Goal: Given (Y, X), recover β^* .

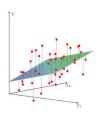


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Distributional assumption:

X has iid N(0, 1) entries and W has iid $N(0, \sigma^2)$ entries.

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An immediate answer under full generality: at least p.

Reason: Even if W = 0, we have $Y = X\beta^*$, a linear system with p unknowns and n equations!

To solve it, we need at least p equations, i.e. $n \ge p$.

Problem: A High Dimensional Reality

In many *real-life applications* of Linear Regression (e.g. natural language processing, computer vision, image processing etc) we observe **much more** features than samples (i.e. $n \ll p$.)

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Question: Are we doomed to not use all the features or can we handle such a situation?

- -Sparsity! $k \le p$ non zero coordinates.
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Success, but is that n sufficiently small for all applications? Does this structure leads to the best algorithms?

Main Motivation

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Generic and natural assumption that allows

- efficient recovery of β^*
- for significantly small sample sizes.

This talk

New efficient algorithm for recovering β^* from (Y, X) based on LLL algorithm (short vectors on lattices) under a new generic structural assumption (**Q-rationality assumption**).





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Guarantees: works for any n (even n = 1) given sufficiently small noise!

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The New Model

Setup: Let β^* be a **Q-rational** vector. For

- $X \in \mathbb{R}^{n \times p}$ consisting of entries i.i.d N(0,1) random variables
- $W \in \mathbb{R}^n$ consisting of entries i.i.d. $N(0, \sigma^2)$ random variables

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$$\mathsf{Y} := \mathsf{X}\beta^* + \mathsf{W}.$$

Goal: Given (Y, X), recover efficiently β^* with n as small as possible. The recovery should happen with probability tending to 1 as p tend to infinity (w.h.p.).

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Any hope for n = 1? Recall $y_1 = \langle X_1, \beta^* \rangle + w_1$.

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Brute Force Algorithm

Check all Q-rational β for

$$y_1 = \langle X_1, \beta \rangle$$
.

Termination Time
$$\underbrace{(Q+1)(Q+1)\dots(Q+1)}_{p \text{ terms}} = (Q+1)^p$$
-not efficient!

Brute-force with one sample (proof)

Lemma (Brute-force works!)

Suppose β^* Q-rational and $\sigma^2 = 0$.

There is no Q-rational $\beta \neq \beta^*$ with $y_1 = \langle X_1, \beta \rangle$, almost surely.

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Proof Sketch:

For any $\beta \neq \beta^*$,

$$\mathbb{P}\left(\mathsf{y}_{1}=\left\langle\mathsf{X}_{1},\beta\right\rangle\right)=\mathbb{P}\left(\left\langle\mathsf{X}_{1},\beta^{*}\right\rangle=\left\langle\mathsf{X}_{1},\beta\right\rangle\right)=\mathbb{P}\left(\left\langle\mathsf{X}_{1},\beta^{*}-\beta\right\rangle=0\right)=0,$$

since
$$\langle \mathbf{X}_1, \beta^* - \beta \rangle \sim \mathbf{N} \left(\mathbf{0}, \|\beta^* - \beta\|_2^2 \right)$$
.

Union bound over Q-rational β completes the proof.

Theorem (informal, (Gamarnik, Z. NIPS '18))

Suppose you have $n \ll p$ samples and $0 \le \sigma \le \exp\left(-\frac{p(p+\log Q)}{2n}\right)$. Then there exists a **polynomial-in**-n, p, logQ time algorithm which has input (Y, X) and ouputs β^* w.h.p. as $p \to +\infty$.

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- (1) An efficient algorithm which works for any sample size $n \ll p$.
- (2) For n = 1, It works in time poly in p, log Q, an exponential decrease from brute-force $(Q + 1)^p$.

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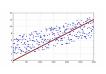
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- (1) The algorithm has optimal (exponentially small) noise tolerance in the 'high' Q regime!
- (2) $Q = 2^p$ means p bits per coordinate of β^* , reasonable regime.

The Algorithm: Connecting HDLR with Lattices

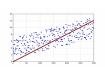




Key Influence:

The algorithm LLL and the use by [Lagarias, Odlyzko '83] and [Frieze '84] for solving subset-sum problems.

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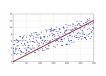


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The Algorithm: Connecting HDLR with Lattices





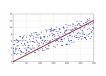
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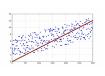
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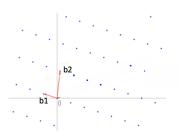
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- (3) Hint for the general case

Lattices

Let $b_1,\dots,b_m\in\mathbb{Z}^p$ linearly independent vectors.

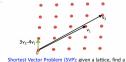
Definition

The lattice \mathcal{L} spanned by b_1, \ldots, b_m is the set of all integer combinations of the m vectors.



The LLL algorithm

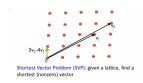
"The Shortest vector problem" $\text{min}_{x \in \mathcal{L} \setminus \{0\}} \, \|x\|_2$



shortest (nonzero) vector

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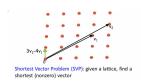
- Generally NP-hard but,
- A famous algorithm proposed by Lenstra-Lenstra-Lovasz (LLL) efficiently approximates it; find $\hat{x} \in \mathcal{L} \setminus \{0\}$ with

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Seems terrible but it is not!!



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- Use LLL and recover an "approximation" of β^* .
- Recover β^* from approximation using the structure of β^* .

Assume

- n = 1, $\sigma = 0$, β^* binary: $y = \langle X_1, \beta^* \rangle$.
- $X_1 \in \mathbb{Z}^p$ with iid **uniform in** $[2^N]$ **entries** for large N (say $N = p^2$).

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- (1) For M sufficiently large enough set $\mathcal{L}_M(y_1, X_1)$ produced by the columns of

$$\mathsf{A}_\mathsf{M} := \left[\begin{array}{cc} \mathsf{M}\mathsf{X}_1 & -\mathsf{M}\mathsf{y}_1 \\ \mathsf{I}_{\mathsf{p}\times\mathsf{p}} & 0 \end{array} \right]$$

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$$A_M := \left[\begin{array}{cc} MX_1 & -My_1 \\ I_{p \times p} & 0 \end{array} \right]$$

Lemma: Each $z \in \mathcal{L}_M$, $||z||_2 < M$ is a multiple of $\begin{vmatrix} 0 \\ \beta^* \end{vmatrix}$, w.h.p.

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Intuition:

$$\mathbf{z} = \mathsf{A}_\mathsf{M} \left[\begin{array}{c} \beta \\ \lambda \end{array} \right] = \left[\begin{array}{c} \mathsf{M} \langle \mathsf{X}_1, \beta \rangle - \mathsf{M} \lambda \mathsf{y}_1 \\ \beta \end{array} \right] = \left[\begin{array}{c} \mathsf{M} \langle \mathsf{X}_1, \beta - \lambda \beta^* \rangle \\ \beta \end{array} \right],$$

 $\mathbb{P}(\text{Lemma is false}) \leq \mathbb{P}(\exists \beta \neq \lambda \beta^* : \|\beta\|_2 < M, \langle X_1, \beta - \lambda \beta^* \rangle = 0) \to 0.$

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- (3) Rescale to get β^* .

Comments and (hints for) general Algorithm

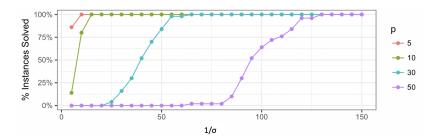
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- Reminiscent of the big M-method in LP, but for lattices!
- Generalizes (after quite some work)
 - From noiseless to noisy measurements.
 - ► From iid uniform in [2^N] to iid Gaussian ("truncate and multiply")
 - From n = 1 to multiple n
 - From binary to Q-rational β .

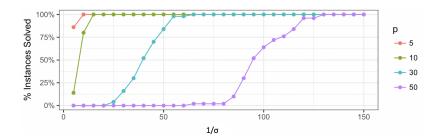
Experimental Results (small p)

(Julia Code by Andrew Zheng and Patricio Foncea (MIT ORC))



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- Show that algorithm works even for small p!
- Runtime at most 8 minutes (even for p = 50)

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Thank you!!