Université PARIS EST CRETEIL

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USER GUIDE : Projet de Synthèse

Mapping

Axel NKOLO

I. Automatic mapping.

The goal of the program its to place the different stores in the maps of the Phygit Mall.

Before run the program MappingServerEspada.jar, ensure you that the database server is running.

When the server starts its mapping program, it returns a popup message : Serveur lancé.

It will place store in specific location according to the conditions of the algorithm.

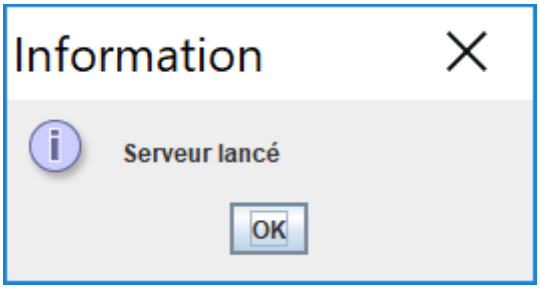

Figure 1 : Server information

You can find a text file « Location » which save the location of the stores.

Be careful, sometimes the server can not place every store in the mall. So it will write them in the text file to help the mall admin to place them manually.

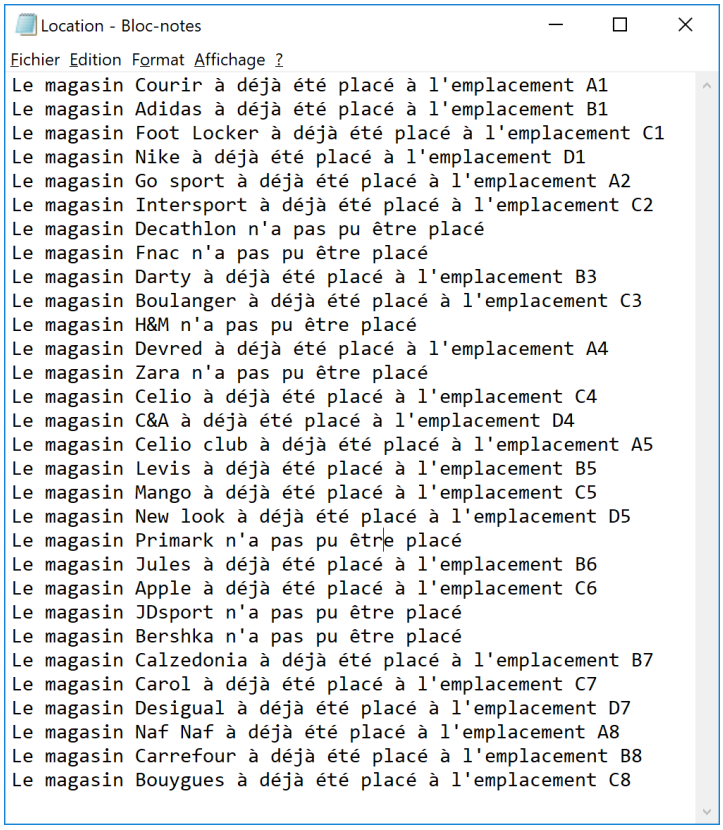

Figure 2 : Location text field

II. Managing mapping

The admin of the mall has the posibility to place manually the store. Indeed he has at his disposal a program « MappingClientEspada.jar » to do that.

A window with text fields will be appear. You must have to fill out the form with the exact name of the store and the emplacement. See the example below.

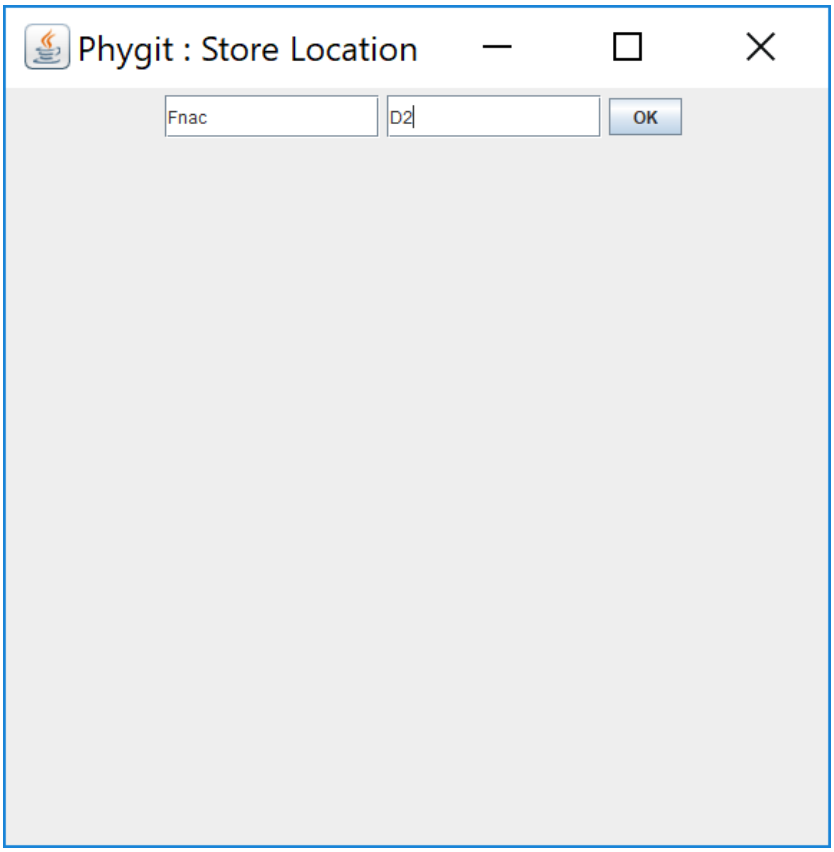

Figure 3 : Manual maping form

If you fill correctly the form , the message in the window « Envoyé » will appear.

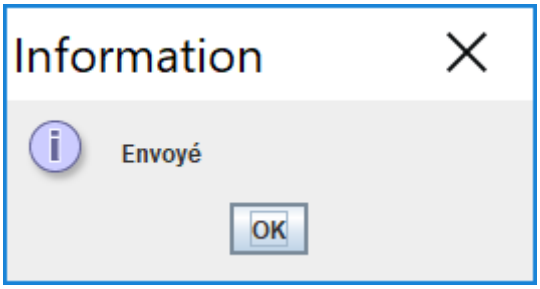

Figure 4 : Manual mapping confirmation

You can check the list of the mapping on the database to verify the proper functioning of the program.

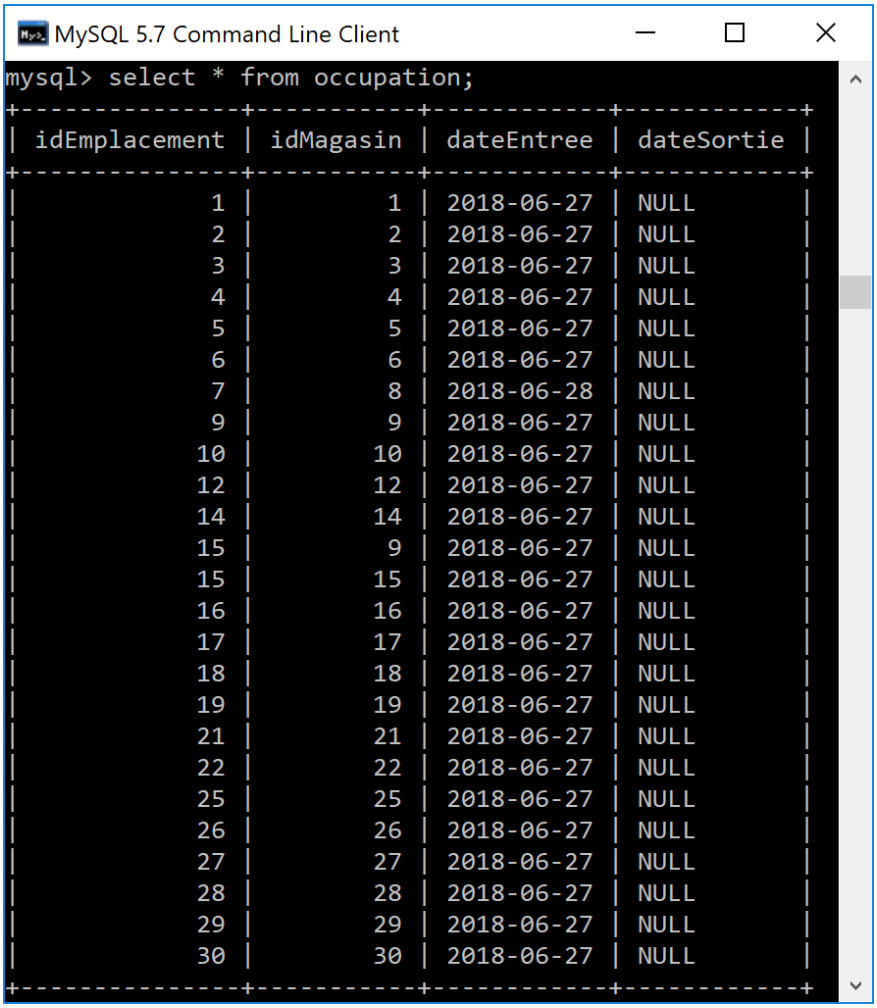

Figure 5 : List of the maping on the DB