

AX2228D

Audio Player Microcontroller User Manual

[AX2228D -UM-EN]

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1 Product Overview

1 Product Overview

1.1 Outline

AX2228D is an MCS-51TM Compatible high performance mixed signal microcontroller. It integrates advanced digital and analog peripherals to suit for audio record and playback applications.

1.2 Features

- Compatible with MCS-51TM instruction set;
- Maximum 48MHz operating frequency;
- Supports MP3 decoder;
- Supports WMA decoder;
- Supports WAV decoder;
- Supports MP3 encoder;
- Supports SPDIF;
- Keypad tone mixer;
- Two multi-function 8-bit timers, support Capture and PWM mode;
- Two multi-function 16-bit timers, support Capture and PWM mode;
- Watchdog Timer with on-chip RC oscillator;
- one full-duplex UART;
- Two SPI;
- Full-speed USB 2.0 Device/Host controller;
- Independent powered RTCC;
- 48MHz PLL-based clock generator;
- Nine Channels 10-bit SARADC;
- Power on Reset.
- Operating temperature: -25° C to $+85^{\circ}$ C;
- Storage temperature: -65[°]C to +150[°]C.

2 1.3 System Architecture

1.3 System Architecture

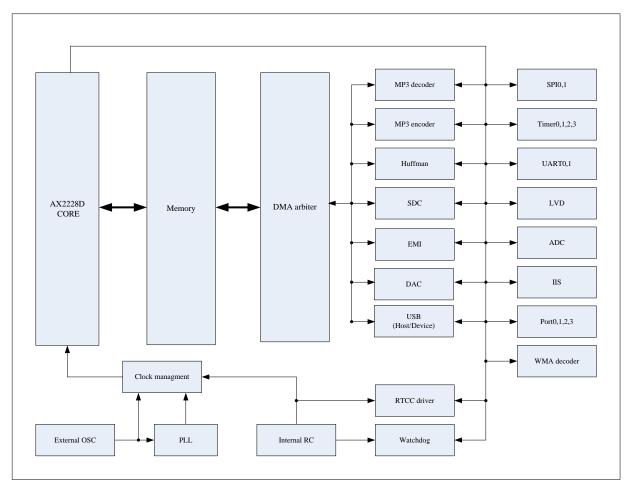


Figure 1-1 AX2228D system architecture

2 Pin Definitions

2 Pin Definitions

2.1 **AX2228D**

2.1.1 Packages

LQFP48

2.1.2 Pin Assignment

Figure 2-1 shows the pin assignments of LQFP48 package.

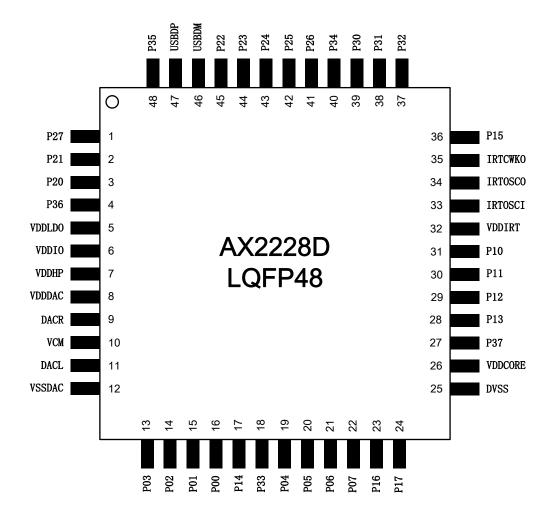


Figure 2-2 Pin assignment for LQFP48

2.1.3 Pin Descriptions

Table 2-1 shows the pin descriptions of LQFP48 package.

Table 2-1 LQFP48 pin description

2.1 AX2228D

| Pin No.LQFP48 | Name | Туре | Function |
|---------------|--------|------|-------------------------------|
| | | | EMID7 |
| | | | SDDAT00 |
| 1 | P27 | I/O | SPI0DODI0 |
| | | | SPI0DO0 |
| | | | GPIO |
| | | | EMID1 |
| | | | IISDI0 |
| 2 | P21 | I/O | SDCLK0 |
| | | | GPIO |
| | | | EMID0 |
| | | | IISBCLK |
| 3 | P20 | I/O | SDCMD0 |
| | | | GPIO |
| | | | VPG33 |
| 4 | P36 | I/O | AUXR1 |
| | . 60 | | GPIO |
| 5 | VDDLDO | PWP | LDO 5V Power |
| 6 | VDDIO | PWR | IO 3.3V Power |
| 7 | VDDHP | PWR | HeadPhone 3.3V Power |
| 8 | VDDDAC | PWR | DAC 3.3V Power |
| 9 | DACR | AO | DAC Right Channel |
| 10 | VCM | AO | DAC Bandgap voltage reference |
| 11 | DACL | AO | DAC Left Channel |
| 12 | VSSDAC | GND | DAC Ground |
| | | Al | MICIN1 |
| 13 | P03 | | VCMBUF |
| | | | AUXL2 |
| | Doo. | | MICIN0 |
| 14 | P02 | Al | AUXR2 |
| | | | AUXR0 |
| . – | | | SDDAT2 |
| 15 | P01 | I/O | UART0TX1 |
| | | | GPIO |
| | | | AUXLO |
| | | | SPI0DI2 |
| 16 | P00 | I/O | SDDAT1 |
| | | | UART0RX1 |
| | | | GPIO |
| | | | PWM3 |
| | P14 | I/O | CAP3 |
| 17 | | | SDDAT3 |
| | | | SPI0DODI2 |

2 Pin Definitions 5

| Pin No.LQFP48 | Name | Туре | Function |
|---------------|---------|------|--------------------|
| | | | SPI0DO2 |
| | | | GPIO |
| | | | ADC0 |
| | | | PWRWKUP |
| 18 | P33 | I/O | LVDDET |
| | | | CLKO |
| | | | GPIO |
| | | | ADC2 |
| | | | INT0 |
| | | | SPI1DO1 |
| | | | SPI1DODI1 |
| 19 | P04 | I/O | PWM1 |
| | | | SPI0DODI1 |
| | | | SPI0DO1 |
| | | | GPIO |
| | | | ADC3 |
| | | | INT1 |
| | Bos. | | SPI1CLK1 |
| 20 | P05 | I/O | CAP0 |
| | | | SPI0CLK1 |
| | | | GPIO |
| | | | ADC1 |
| | | | SPI1DI1 |
| | Dog. | | TMR1 |
| 21 | P06 | I/O | TMR0 |
| | | | SPI0DI1 |
| | | | GPIO |
| | | | INT3 |
| 22 | P07 | I/O | CAP1 |
| | | | GPIO |
| | | | ADC6 |
| | | | PWM2 |
| | | | IISREFCLK |
| 23 | P16 | I/O | AMIN |
| | | | CAP2 |
| | | | UART0TX0 |
| | | | GPIO |
| | | | TMR2 |
| 24 | P17 | I/O | IISWS |
| | | | GPIO |
| 25 | DVSS | GND | Digital Ground |
| 26 | VDDCORE | PWR | Digital 1.8V Power |

6 **2.1** AX2228D

| Pin No.LQFP48 | Name | Туре | Function |
|---------------|---------|------|------------------------|
| 0.7 | Do.Z | 1/0 | AUXL1 |
| 27 | P37 | I/O | GPIO |
| 20 | P13 | I/O | ADC5 |
| 28 | P13 | 1/0 | GPIO |
| 29 | P12 | I/O | GPIO |
| 30 | P11 | I/O | GPIO |
| 31 | P10 | I/O | EMIWR |
| 31 | FIU | 1/0 | GPIO |
| 32 | VDDIRT | PWR | IRT 5V Power |
| 33 | IRTOSCI | Al | IRTC Oscillator Input |
| 34 | IRTOSCO | AO | IRTC Oscillator Output |
| 35 | IRTWKO | I/O | IRTC Wake up |
| 36 | P15 | I/O | TMR3 |
| 30 | P 15 | 1/0 | GPIO |
| | | | SPI1DO0 |
| 37 | P32 | I/O | SPI1DODI0 |
| 31 | F32 | 1/0 | SDDAT01 |
| | | | GPIO |
| | | | SPI1DI0 |
| 38 | P31 | I/O | SDCMD1 |
| | | | GPIO |
| | | | ADC4 |
| 39 | P30 | I/O | SPI1CLK0 |
| 33 | 1 30 | 1/0 | SDCLK1 |
| | | | GPIO |
| | | | INT2 |
| | | | PWM0 |
| 40 | P34 | I/O | SPI0CLK2 |
| | | | UART0RX0 |
| | | | GPIO |
| | | | EMID6 |
| 41 | P26 | I/O | SPI0CLK0 |
| | | | GPIO |
| | | | EMID5 |
| 42 | P25 | I/O | SPI0DO3 |
| | | | SPI0DI0 |
| | | | GPIO |
| | | | EMID4 |
| 43 | P24 | I/O | IISDO1 |
| | | | GPIO |
| 44 | P23 | I/O | EMID3 |
| | | | IISDI1 |

2 Pin Definitions 7

| Pin No.LQFP48 | Name | Туре | Function |
|---------------|-------|------|---------------------------|
| | | | GPIO |
| | | | EMID2 |
| 45 | P22 | I/O | IISDO0 |
| | | | GPIO |
| 46 | USBDM | I/O | USB Negative Input/output |
| 47 | USBDP | I/O | USB Positive Input/output |
| 40 | Bos. | 1/0 | UDSW |
| 48 | P35 | I/O | GPIO |

I: input; O: output; PWR: power; GND: ground; AO: Analog Output; AI: Analog Input; NC: not connect

8 3.1 Architecture

3 CPU Core Information

3.1 Architecture

The AXC51-CORE of AX2228D is fully compatible with the MCS-51[™] instruction set.

The AXC51-CORE employs a pipelined architecture that greatly increases its instruction throughput over the standard 8051 architecture. In a standard 8051, all instructions except for MUL and DIV take 12 or 24 system clock cycles to execute, and usually have a maximum system clock of 12MHz. By contrast, the AXC51-CORE executes most of its instructions in 1 system clock cycle. With system clock running at 48 MHz, it has a peak throughput of 48 MIPS running in on-chip SRAM area.

3.2 Instruction Set

The instruction set of the AXC51-CORE is fully compatible with the standard MCS-51TM instruction set; standard 8051 development tools can be used to develop software for the AXC51-CORE. All instructions of AXC51-CORE are the binary and functional equivalent of their MCS-51TM counterparts, including op-codes, addressing modes and effect on PSW flags. However, instruction timing is different than that of the standard 8051. *Table 3-1* shows AXC51-CORE Instruction Set Summary

Table 3-1 AXC51-CORE Instruction Set Summary

| Number of Bytes | Mnemonic | Operands | Clock Cycles (running in SRAM) |
|-----------------|----------|---------------------|--------------------------------|
| 1 | NOP | | 1 |
| 2 | AJMP | code addr | 3 |
| 3 | LJMP | code addr | 3 |
| 1 | RR | A | 1 |
| 1 | INC | A | 1 |
| 1 | INC | data addr | 1 |
| 1 | INC | @Ri | 1 |
| 1 | INC | Rn | 1 |
| 3 | JBC | bit addr, code addr | 1 or 3 |
| 2 | ACALL | code addr | 3 |
| 3 | LCALL | code addr | 3 |
| 1 | RRC | A | 1 |
| 1 | DEC | A | 1 |
| 2 | DEC | data addr | 1 |
| 1 | DEC | @Ri | 1 |
| 1 | DEC | Rn | 1 |
| 3 | JB | bit addr, code addr | 1 or 3 |
| 1 | RET | | 4 |
| 1 | RL | A | 1 |
| 2 | ADD | A, #data | 1 |

| Number of Bytes | Mnemonic | Operands | Clock Cycles (running in SRAM) |
|-----------------|----------|----------------------|--------------------------------|
| 2 | ADD | A, data addr | 1 |
| 1 | ADD | A, @Ri | 1 |
| 1 | ADD | A, Rn | 1 |
| 3 | JNB | bit addr, code addr | 1 or 3 |
| 1 | RETI | | 4 |
| 1 | RLC | A | 1 |
| 2 | ADDC | A, #data | 1 |
| 2 | ADDC | A, data addr | 1 |
| 1 | ADDC | A, @Ri | 1 |
| 1 | ADDC | A, Rn | 1 |
| 2 | JC | code addr | 1 or 3 |
| 2 | ORL | data addr, A | 1 |
| 3 | ORL | data addr, #data | 1 |
| 2 | ORL | A, #data | 1 |
| 2 | ORL | A, data addr | 1 |
| 1 | ORL | A, @Ri | 1 |
| 1 | ORL | A, Rn | 1 |
| 2 | JNC | code addr | 1 or 3 |
| 2 | ANL | data addr, A | 1 |
| 2 | ANL | data addr, #data | 1 |
| 1 | ANL | A, @Ri | 1 |
| 1 | ANL | A, Rn | 1 |
| 2 | JZ | code addr | 1 or 3 |
| 2 | XRL | data addr, A | 1 |
| 3 | XRL | data addr, #data | 1 |
| 2 | XRL | A, #data | 1 |
| 2 | XRL | A, data addr | 1 |
| 1 | XRL | A, @Ri | 1 |
| 1 | XRL | A, Rn | 1 |
| 2 | JNZ | code addr | 1 or 3 |
| 2 | ORL | C, bit addr | 1 |
| 1 | JMP | @A+DPTR | 3 |
| 2 | MOV | A, #data | 1 |
| 3 | MOV | data addr, #data | 1 |
| 2 | MOV | @Ri, #data | 1 |
| 2 | MOV | Rn, #data | 1 |
| 2 | SJMP | code addr | 3 |
| 2 | ANL | C, bit addr | 1 |
| 1 | MOVC* | A, @A+PC | 1 |
| 1 | DIV | AB | 1 |
| 3 | MOV | data addr, data addr | 1 |

10 3.2 Instruction Set

| Number of Bytes | Mnemonic | Operands | Clock Cycles (running in SRAM) |
|-----------------|----------|-------------------------|--------------------------------|
| 2 | MOV | data addr, @Ri | 1 |
| 2 | MOV | data addr, Rn | 1 |
| 3 | MOV | DPTR, #data | 1 |
| 2 | MOV | bit addr, C | 1 |
| 1 | MOVC* | A, @A+DPTR | 2 |
| 2 | SUBB | A, #data | 1 |
| 2 | SUBB | A, data addr | 1 |
| 1 | SUBB | A, @Ri | 1 |
| 1 | SUBB | A, Rn | 1 |
| 2 | ORL | C, bit addr | 1 |
| 2 | MOV | C, bit addr | 1 |
| 1 | INC | DPTR | 1 |
| 1 | MUL | AB | 1 |
| 2 | MOV | @Ri, data addr | 1 |
| 2 | MOV | Rn, data addr | 1 |
| 2 | ANL | C, bit addr | 1 |
| 2 | CPL | bit addr | 1 |
| 2 | CPL | С | 1 |
| 3 | CJNE | A, #data, code addr | 1 or 3 |
| 3 | CJNE | A, data addr, code addr | 1 or 3 |
| 3 | CJNE | @Ri, #data, code addr | 1 or 3 |
| 3 | CJNE | Rn, #data, code addr | 1 or 3 |
| 2 | PUSH | data addr | 1 |
| 2 | CLR | bit addr | 1 |
| 1 | CLR | С | 1 |
| 1 | SWAP | Α | 1 |
| 2 | XCH | A, data addr | 1 |
| 1 | XCH | A, @Ri | 1 |
| 1 | XCH | A, Rn | 1 |
| 2 | POP | data addr | 1 |
| 2 | SETB | bit addr | 1 |
| 1 | SETB | С | 1 |
| 1 | DA | A | 1 |
| 3 | DJNZ | data addr, code addr | 1 or 3 |
| 1 | XCHD | A, @Ri | 1 |
| 2 | DJNZ | Rn, code addr | 1 or 3 |
| 1 | MOVX | A, @DPTR | 2 |
| 1 | MOVX | A, @Ri | 2 |
| 1 | CLR | A | 1 |
| 2 | MOV | A, data addr | 1 |
| 1 | MOV | A, @Ri | 1 |

| Number of Bytes | Mnemonic | Operands | Clock Cycles (running in SRAM) |
|-----------------|----------|--------------|--------------------------------|
| 1 | MOV | A, Rn | 1 |
| 1 | MOVX | @DPTR, A | 1 |
| 1 | MOVX | @Ri, A | 1 |
| 1 | CPL | A | 1 |
| 2 | MOV | data addr, A | 1 |
| 1 | MOV | @Ri, A | 1 |
| 1 | MOV | Rn, A | 1 |

3.3 **Memory Mapping**

3.3.1 Program Memory Mapping

As illustrated in *Figure 3-1*, AX2228D program include 16KB IRAM at the address form 0x0000 to 0x3FFF.

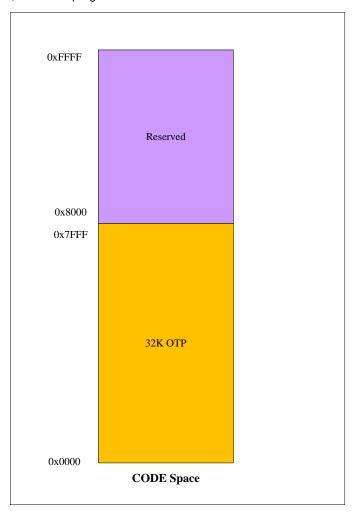


Figure 3-1 Program Memory Organization

12 3.3 Memory Mapping

3.3.2 External Data Memory Mapping

Figure 3-2 illustrated External Data Memory Mapping.

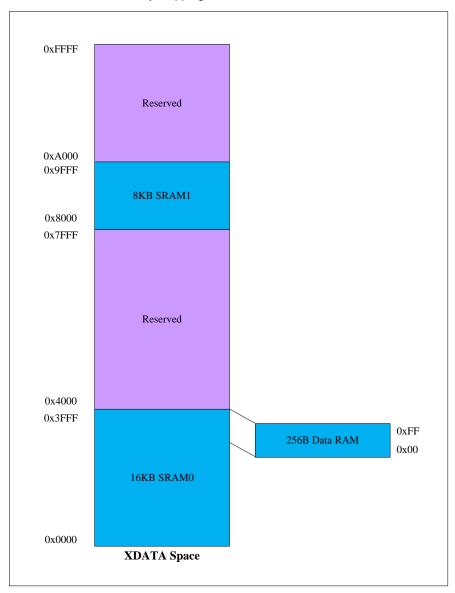


Figure 3-2 External Data Memory Mapping

3.3.3 Internal Data Memory Mapping

Internal data memory locates in SRAM1 at the address from 0x3F00 to 0x3FFF as showed in *Figure 3-2*. Internal data memory is mapped in *Figure 3-3*. The memory space is shown divided into three blocks, which are generally referred to as the Lower 128, the Upper 128, and SFR space.

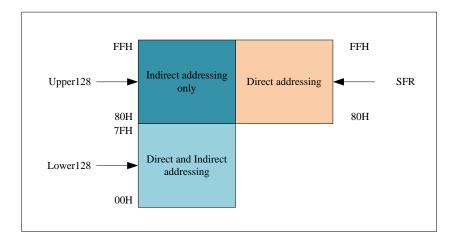


Figure 3-3 Internal data memory mapping

As shown in *Figure 3-4* the Lowest 32 bytes in Lower 128 are grouped into 4 banks of 8 registers. Program instructions call out these registers as R0 through R7. Two bits in the PSW select which register bank are in use.

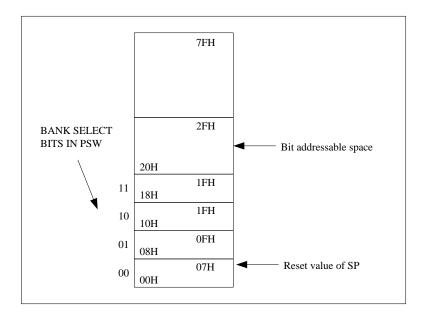


Figure 3-4 Lowest 32 bytes in Internal data memory Lower 128

3.4 Interrupt Processing

3.4.1 Interrupt sources

The AX2228D provides 15 interrupt sources. All interrupts are controlled by a series combination of individual enable bits and a global enable (EA) in the interrupt-enable register (IE0.7). Setting EA to logic 1 allows individual interrupts to be enabled. Setting EA to logic 0 disables all interrupts regardless of the individual interrupt-enable settings. The interrupt enables and priorities are functionally identical to those of the 80C52.

The AX2228D provides 1 set of vectors entry addresses, starting from 0x0003. The vector base address is set by DPCON [7:6]. *Table 3-2* lists the interrupt summary.

Table 3-2 Interrupt Summary

| Interrupt Sources | Interrupt Vector | Interrupt Number | Natural Order | Interrupt Flag | Interrupt Enable Bit | Priority Control Bit |
|------------------------------|---------------------|---------------------|------------------|--|-------------------------|----------------------|
| SINT0 | 0x0003 | 0 | 1 | SPMODE.7 | IE0.0 | IPH0.0 IP0.0 |
| SINT1 | 0x000B | 1 | 2 | SPMODE.6 | IE0.1 | IPH0.1 IP0.1 |
| Timer 1 | 0x0013 | 2 | 3 | TMR1CON.7 TMR1CON.6 | IE0.2 | IPH0.2 IP0.2 |
| Timer 2 | 0x001B | 3 | 4 | TMR2CON.7 TMR2CON.6 | IE0.3 | IPH0.3 IP0.3 |
| MP3 | 0x0023 | 4 | 5 | AUCON7.6 AUCON7.5 AUCON7.4 AUCON7.3 AUCON7.2 AUCON7.1 AUCON7.0 | IE0.4 | IPH0.4 IP0.4 |
| USBSOF | 0x0033 | 6 | 7 | USBCON2.1 | IE0.6 | IPH0.6 IP0.6 |
| USBCTL | 0x003B | 7 | 8 | | IE1.0 | IPH1.0 IP1.0 |
| SDC | 0x0043 | 8 | 9 | SDCON1.5 SDCON1.4 | IE1.1 | IPH1.1 IP1.1 |
| PORT | 0x004B | 9 | 10 | WKPND | IE1.2 | IPH1.2 IP1.2 |
| SPI0 | 0x0053 | 10 | 11 | SPI0CON.7 | IE1.3 | IPH1.3 IP1.3 |
| Timer 3 | 0x005B | 11 | 12 | TMR3CON.7 | IE1.4 | IPH1.4 IP1.4 |
| Timer 0 | 0x0063 | 12 | 13 | TMR0CON.7 | IE1.5 | IPH1.5 IP1.5 |
| RTCC UARTO UART1 WDT LVD IIS | 0x006B | 13 | 14 | RTCON.7 UARTSTA.5&UARTSTA.4 UART1STA.3&UART1STA2 IP0.7 LVDCON.7 IIS_CON1.7 | IE1.6 | IPH1.6 IP1.6 |
| SPI1 | 0x0073 | 14 | 15 | SPI1CON.7 | IE1.7 | IPH1.7 IP1.7 |

3.4.2 Interrupt Priority

There are 4 levels of interrupt priority: Level 3 to 0. All interrupts have individual priority bits in the interrupt priority registers to allow each interrupt to be assigned a priority level from 3 to 0. All interrupts also have a natural hierarchy. In this manner, when a set of interrupts has been assigned the same priority, a second hierarchy determines which interrupt is allowed to take precedence. The natural hierarchy is determined by analyzing potential interrupts in a sequential manner with the order listed in *Table 3-2*.

The processor indicates that an interrupt condition occurred by setting the respective flag bit. This bit is set regardless of whether the interrupt is enabled or disabled.

3.5 CPU and Memory related SFR Description

Register 3-1 DPCON - Data Pointer Configure Register

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|-----|-----|-------|-------|-------|-------|---------|-------|
| Name | IA | | DPID0 | DPID1 | DPAID | DPTSL | EINSTEN | DPSEL |
| Default | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

IA: Select Interrupt Vector's Base Address

00 = Base address is 0x0003

01 = Reserved

10 = Reserved

11 = Reserved

DPID0: DPTR0 increase direction control

0 = DPTR increase

1 = DPTR decrease

DPID1: DPTR1 increase direction control

0 = DPTR increase

1 = DPTR decrease

DPAID: DPTR auto increment enables

0 = Auto increment disable

1 = Auto increment enable

DPTSL: DPSEL toggle enable

0 = DPSEL toggle disable

1 = DPSEL toggle enable

EINSTEN: Extern instruction enables

0 = Disable

1 = Enable

DPSEL: DPTR Select

0 = Active DPTR0

1 = Active DPTR1

Data Pointer Register is an 16-bit address pointer, it can split up into two registers, DPL and DPH. Data pointer register always used as indirect addressing register.

Register 3-2 DPL0 - Data Pointer Low Byte

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|------|-----|-----|-----|-----|-----|-----|-----|
| Name | DPL0 | | | | | | | |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

Register 3-3 DPL1 - Data Pointer Low Byte

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|------|-----|-----|-----|-----|-----|-----|-----|
| Name | DPL1 | | | | | | | |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

Register 3-4 DPH0 - Data Pointer High Byte

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|------|-----|-----|-----|-----|-----|-----|-----|
| Name | DPH0 | | | | | | | |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

Register 3-5 DPH1 - Data Pointer High Byte

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|------|-----|-----|-----|-----|-----|-----|-----|
| Name | DPH1 | | | | | | | |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

The data pointers (DPTR0 and DPTR1) are used to assign a memory address for the MOVX instructions. This address can point to a MOVX RAM location. Two pointers are useful when moving data from one memory area to another. The user can select the active pointer through a dedicated SFR bit (DPSEL: DPCON.0), or can activate an automatic toggling feature for altering the pointer selection (DPTSL: DPCON.2). An additional feature, if selected, provides automatic incrementing or decrementing of the current DPTR.

Data pointer increment/decrement bits DPID0 (DPCON.5) and DPID1 (DPCON.4) define how the INC DPTR instruction functions in relation to the active DPTR.

The AX2228D offers a programmable option that allows any instructions related to data pointer to toggle the DPSEL bit automatically. This option is enabled by setting the toggle-select-enable bit (DPTSL) to logic 1.

Once enabled, the DPSEL bit is automatically toggled after the execution of one of the following 5 DPTR related instructions:

MOVC A, @A+DPTR
MOVX A, @DPTR
MOVX @DPTR, A
INC DPTR

MOV DPTR, #data16

The AX2228D also offers a programmable option that automatically increases (or decreases) the contents of the selected data pointer by 1 after the execution of a DPTR-related instruction. The actual function (increment or decrement) is dependent on the setting of the DPAID bits. This option is enabled by setting the automatic increment/decrement enable (DPAID: DPCON.3) to a logic 1 and is affected by one of the following 3 DPTR-related instructions.

DPTR-related instructions are:

MOVC A, @A+DPTR

MOVX A, @DPTR

MOVX @DPTR, A

Register 3-6 SP - Stack Pointer Low Byte

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|-----|-----|-----|-----|-----|-----|-----|-----|
| Name | SP | | | | | | | |
| Default | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 |
| Access | R/W |

Register 3-7 SPH - Stack Pointer High Byte

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|-----|-----|-----|-----|-----|-----|-----|-----|
| Name | SPH | | | | | | | |
| Default | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 |
| Access | R/W |

In a standard 8051, there is only an 8-bit stack pointer (SP). It can only use the internal 256 byte data memory as stack memory. To increase the stack space for more complex application, AX2228D supports a 16-bit extend stack pointer, it can use both internal data RAM and the 20K byte on-chip SRAM as stack memory. There are 2 registers for stack control.

Register 3-8 PSW – Processor Status Word

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|-----|-----|-----|-----|-----|-----|-----|-----|
| Name | CY | AC | EC | RS1 | RS0 | OV | EZ | Р |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W |

CY: Carry Flag

AC: Auxiliary carry flag

EC: Extern instruction Carry flag

RS1, RS0: Register bank select

00 = bank0

01 = bank1

10 = bank2

11 = bank3

OV: Overflow flag

EZ: Extern instruction zero flag

P: Odd parity check of ACC

0 = There are even number of '1' bits in ACC

1 = There are odd number of '1' bits in ACC

Register 3-9 SPMODE - Special mode

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|-------|-------|----------|----------|----------|----------|----------|----------|
| Name | SINT0 | SINT1 | Reserved | Reserved | Reserved | Reserved | Reserved | Reserved |
| Default | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

SINTO: Software 0 interrupts pending

0 = No software 0 interrupt

1 = Software 0 interrupt

SINT1: Software 1 interrupts pending

0 = No software 1 interrupt

1 = Software 1 interrupt

Register 3-10 IE0 - Interrupt Enable 0

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|-----|------|------|------|------|------|------|------|
| Name | EA | IE06 | IE05 | IE04 | IE03 | IE02 | IE01 | IE00 |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

EA: Global interrupt enable

0 = Disable

1 = Enable

IE06: USB SOF interrupt enable

0 = Disable

1 = Enable

IE05: Huffman interrupt enable

0 = Disable

1 = Enable

IE04: MP3 decoder and encoder interrupt enable

0 = Disable

1 = Enable

IE03: Timer2 interrupt enable

0 = Disable

1 = Enable

IE02: Timer1 interrupt enable

0 = Disable

1 = Enable

IE01: SINT1 interrupt enable

0 = Disable

1 = Enable

IE00: SINT0 interrupt enable

0 = Disable

1 = Enable

Register 3-11 IE1 - Interrupt Enable 1

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|------|------|------|------|------|------|------|------|
| Name | IE17 | IE16 | IE15 | IE14 | IE13 | IE12 | IE11 | IE10 |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W |

IE17: SPI1 interrupt enable

0 = Disable

1 = Enable

IE16: RTCC/UART0/UART1/LVD/WDT/IIS interrupt enable

0 = Disable

1 = Enable

IE15: Timer0 interrupt enable

0 = Disable

1 = Enable

IE14: Timer 3 interrupt enable

0 = Disable

1 = Enable

IE13: SPI interrupt enable

0 = Disable

1 = Enable

IE12: Port interrupt enable

0 = Disable

1 = Enable

IE11: SDC interrupt enable

0 = Disable

1 = Enable

IE10: USB control interrupt enable

0 = Disable

1 = Enable

Register 3-12 IPH0 – Interrupt Priority high 0

| Position 7 6 5 4 3 2 1 0 | |
|--------------------------|--|
|--------------------------|--|

| Name | IPH07 | IPH06 | IPH05 | IPH04 | IPH03 | IPH02 | IPH01 | IPH00 |
|---------|-------|-------|-------|-------|-------|-------|-------|-------|
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W |

Register 3-13 IP0 - Interrupt Priority 0

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|------|------|------|------|------|------|------|------|
| Name | IP07 | IP06 | IP05 | IP04 | IP03 | IP02 | IP01 | IP00 |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W |

IPH07, IP07: Watch Dog interrupt Priority select

11 = level 3 highest priority

10 = level 2

01 = level 1

00 = level 0 lowest priority

IPH06, IP06: USB SOF interrupts priority

11 = level 3 highest priority

10 = level 2

01 = level 1

00 = level 0 lowest priority

IPH05, IP05: Huffman interrupt priority

11 = level 3 highest priority

10 = level 2

01 = level 1

00 = level 0 lowest priority

IPH04, IP04: MP3 decoder interrupts priority

11 = level 3 highest priority

10 = level 2

01 = level 1

00 = level 0 lowest priority

IPH03, IP03: Timer2 interrupt priority

11 = level 3 highest priority

10 = level 2

01 = level 1

00 = level 0 lowest priority

IPH02, IP02: Timer1 interrupt priority

11 = level 3 highest priority

10 = level 2

01 = level 1

00 = level 0 lowest priority

IPH01, IP01: SINT1 interrupt priority

11 = level 3 highest priority

10 = level 2

01 = level 1

00 = level 0 lowest priority

IPH00, IP00: SINT0 interrupt priority

11 = level 3 highest priority

10 = level 2

01 = level 1

00 = level 0 lowest priority

Register 3-14 IPH1 - Interrupt Priority high 1

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|-------|-------|-------|-------|-------|-------|-------|-------|
| Name | IPH17 | IPH16 | IPH15 | IPH14 | IPH13 | IPH12 | IPH11 | IPH10 |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W |

Register 3-15 IP1 - Interrupt Priority 1

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|------|------|------|------|------|------|------|------|
| Name | IP17 | IP16 | IP15 | IP14 | IP13 | IP12 | IP11 | IP10 |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W |

IPH17, IP17: SPI1 interrupt priority

11 = level 3 highest priority

10 = level 2

01 = level 1

00 = level 0 lowest priority

IPH16, IP16: RTCC/UART/LVD/WDT/IIS interrupt priority

11 = level 3 highest priority

10 = level 2

01 = level 1

00 = level 0 lowest priority

IPH15, IP15: Timer0 interrupt priority

11 = level 3 highest priority

10 = level 2

01 = level 1

00 = level 0 lowest priority

IPH14, IP14: Timer 3 interrupts priority

11 = level 3 highest priority

10 = level 2

01 = level 1

00 = level 0 lowest priority

IPH13, IP13: SPI interrupt priority

11 = level 3 highest priority

10 = level 2

01 = level 1

00 = level 0 lowest priority

IPH12, IP12: Port interrupts priority

11 = level 3 highest priority

10 = level 2

01 = level 1

00 = level 0 lowest priority

IPH11, IP11: SDC interrupt priority

11 = level 3 highest priority

10 = level 2

01 = level 1

00 = level 0 lowest priority

IPH10, IP10: USB control interrupts priority

11 = level 3 highest priority

10 = level 2

01 = level 1

00 = level 0 lowest priority

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4 Reset Generation

4.1 Power-on Reset (POR)

AX2228D provides an on-chip Power-On-Reset (POR) circuit to detect power-on and to reset internal logic before VDD reaches the pre-determined POR threshold voltage. When VDD=1.8V, the POR threshold voltage is set to be about 0.47V~0.67V.

Sometimes, when the VDD is power-off and quickly power-on again, there might be cases that the POR will work improperly and internal reset might not be generated. For this reason, AX2228D POR circuit incorporates an internal self-reset module to discharge PORB output during power-off to ensure each power cycle will work properly.

However, it is also highly recommended user should have a long time between power-off and next power-on to ensure proper start-up. The time depends on actual system board environment and how much decoupling capacitors between power and ground. User has to take into account this effect during board level design.

Figure 4-1 illustrates the power-on and reset signals waveform during proper power-on. Internally, there is TPOR and TRC time for both the POR circuit and the internal counter. TPOR is the time for the POR circuit to stay at zero voltage until it reaches VPOR and the time varies for different VDD rise-up time. It can be assumed to be about 2/3 of the VDD rise-up time. TRC is the time for internal counter to count 4ms using internal RC-oscillator when the counter sees a high logic from PORB signal. As a result, the overall internal reset time is the sum of TPOR and TRC. Such a long time is required to ensure the Power is stable for system use. It also ensures all internal logics are properly reset.

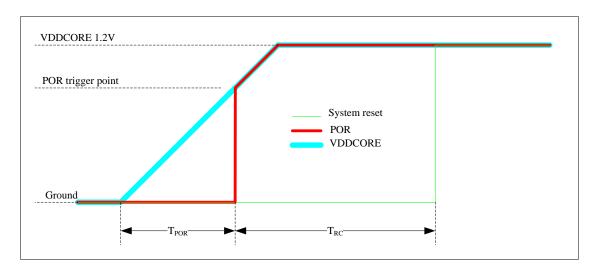


Figure 4-1 Power on reset

4.2 System Reset

All reset signals are OR'ed together inside the device to generate an overall system reset to reset the chip. Once reset, the program memory address is reset to 8000h, which is the start address of the Normal Mode. *Figure 4-2* illustrates the reset sources.

24 4.2 System Reset

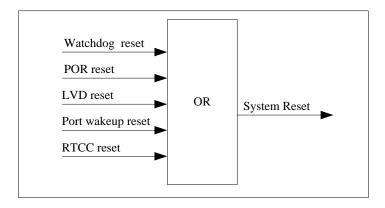


Figure 4-2 Reset Sources

4.2.1 LVD

AX2228D provides 4 levels programmable Low Voltage Detector (LVD) for user to detect VDDLDO power supply voltage or external pin voltage multiplexed with GPIO P3.3. It is for doing so since VDDLDO is the input voltage source for on-chip Low-Drop-Out regulator (LDO) and that supplies power to internal VDDCORE. User for such reason can momentarily monitor the VDDLDO power if externally connects to some batteries and detect if external power source starts dropping to a level that AX2228D LDO cannot tolerate and can do proper actions in the system program.

LVD can also be used to monitor external voltage source through the GPIO P3.3 to enhance programmability for different voltage levels. One of the examples can be used to monitor external power sources or batteries voltage or some voltages related to say pressure or temperature. It is there to provide a simple interface compared to ADC since ADC requires more programming space and procedures to detect precise voltage level. If user requires un-precise voltage detection without fine voltage range, LVD will be a good choice compared to ADC measurement. *Table 4-1* illustrates different voltage detection levels.

Remark:

- When LVD_ENB is enabled, there is approximately 100us for the band-gap and the comparator to be stable
 before the end-user can use it as low voltage detection. During the time, LVD_OEB has to be H in order to
 disable the LVD output with possibly fluctuating signal level.
- Different power supply falling time will affect the voltage detection. It is recommended that the power supply falling time should be larger than 1ms for stable low voltage detection.

Upon detection occurs, interrupt can be generated if LVD interrupt is enabled, or, AX2010 can undergo reset if interrupt is disabled.

Note that the detection is slightly dependent on power supply falling rate and noise fluctuation during power drop may alter the detection results. For this reason, internally the comparator has about 150mV hysteresis voltage level defined as VHYS = VLVDR-VLVDS to filter out the noise may occur. Also, the detection level may have a maximum of 100mV difference compared to the value stated in *Table 4-1*.

Table 4-1 LVD level setting

| LVDS | EX_PIN Detection Level (V) | VDDLDO Detection Level (V) |
|------|----------------------------|----------------------------|
| 00 | 1.8 | 2.2 |

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| LVDS | EX_PIN Detection Level (V) | VDDLDO Detection Level (V) |
|------|----------------------------|----------------------------|
| 01 | 1.95 | 2.4 |
| 10 | 2.2 | 2.7 |
| 11 | 2.5 | 3.1 |

For the best operation, below shows a recommended operation for the LVD.

- 1. Select either VDDLDO or external pin to be monitored. Set VD1_ENB = 0 for VDDLDO or VD2_ENB = 0 for external pin
- 2. Select the detection voltage by setting bits BORS0, BORS1
- 3. Enable the LVD by setting LVD_ENB = 0
- 4. Wait for at least 30us for the internal band-gap and comparator to become stable
- 5. Enable the LVD output by setting LVD_OEB = 0
- 6. The EX_PIN detect voltage must be less than VDDIO

Register 4-1 LVDCON- LVD control

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|-------|----------|-------|-------|-------|-------|------|-----|
| Name | LVDIF | LVDRSTEN | LVDEN | LVDOE | VD2EN | VD1EN | LVDS | |
| Default | 0 | 1 | 0 | 0 | 1 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

LVDIF: LVD interrupt pending bit.

0 = When LVD threshold not detect. Cleared by writing a 0 to it

1 = When LVD threshold is detected

LVD_RSTEN: LVD Reset enable bit.

0 = LVD Reset is disabled

1 = LVD is enabled

LVD EN: LVD enable bit. Low active

0 = LVD is enabled

1 = LVD is disabled

LVD_OE: LVD output enable bit. Low active

0 = LVD output is enabled

1 = LVD output is disabled

VD2_EN: External pin (P0.0) voltage enable bit. Low active

0 = External pin voltage detection is enabled

1 = External pin voltage detection is disabled

VD1_EN: VDDLDO voltage enable bit. Low active

0 = VDDLDO voltage detection is enabled

1 = VDDLDO voltage detection is disabled

LVDS: Voltage detection level select

00 = 2.2V/1.8V

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01 = 2.4V/1.95V

10 = 2.7V/2.2V

11 = 3.1 V/2.5 V

4.2.2 RTCC Reset

AX2228D can be reset by RTCC second and alarm interrupt when IRTRSTEN bit in RTCON is set to 1.

4.2.3 Watchdog Reset

If Watchdog timer is enabled, and WDTCON [5] is not written by 1 within watchdog overflow time period, AX2228D will be reset by Watchdog overflow.

4.2.4 Port Wakeup Reset

During SLEEP mode, port wakeup event will cause AX2228D reset.

4.3 Clock System

4.3.1 Clock Control

AX2228D embeds 32K/4M/12M/24M OSC internal oscillator circuits. External crystal is needed to generate a clock source. One internal PLL can generate 48MHz from the crystal clock source. One internal RC oscillator is also embedded.

To make sure the USB module operate properly, the USB clock must set to be 48MHz. In this case, system clock can be 48 MHz or 24MHz.

Register 4-2 PCON0 - Power control 0

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|---------|---------|---------|---------|-------|------|------|-------|
| Name | DRAMCEN | IRAMCEN | IROMCEN | RAM2CEN | IRCEN | IDLE | HOLD | SLEEP |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

DRAMCEN: DECRAM clock enable

0 = Enable

1 = Disable

IRAMCEN: IRAM clock enable

0 = Enable

1 = Disable

IROMCEN: IROM clock enable

0 = Enable 1 = Disable

RAM2CEN: RAM2 clock enable

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0 = Enable

1 = Disable

IRCEN: IR clock enable

0 = Enable

1 = Disable

IDLE: IDLE mode

0 = Disable

1 = Enable IDLE mode

HOLD: HOLD mode

0 = Disable

1 = Enable HOLD mode

SLEEP: SLEEP mode

0 = Disable

1 = Enable SLEEP mode

Register 4-3 PCON1 - Power control 1

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|--------|--------|--------|--------|---------|--------|--------|--------|
| Name | DACCEN | MP3CEN | IISCEN | TMRCEN | UARTCEN | SDCCEN | WMACEN | SPICEN |
| Default | 1 | 0 | 0 | 0 | 0 | 0 | 1 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

DACCEN: DAC clock enable

0 = Enable

1 = Disable

MP3CEN: MP3 decoder clock enable

0 = Enable

1 = Disable

IISCEN: IIS clock enable

0 = Enable

1 = Disable

TMRCEN: Timer clock enable

0 = Enable

1 = Disable

UARTCEN: UART clock enable

0 = Enable

1 = Disable

SDCCEN: SDC clock enable

0 = Enable

1 = Disable

WMACEN: WMA Decode clock enable

0 = Enable

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1 = Disable

SPICEN: SPI clock enable

0 = Enable

1 = Disable

Register 4-4 PCON2 – Power control 2

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|---------|--------|--------|--------|--------|--------|--------|--------|
| Name | MP3ECEN | USBCEN | OTPCEN | EMICEN | RTCCEN | WDTCEN | LVDCEN | ADCCEN |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

MP3ECEN: MP3 Decode clock enable

0 = Enable

1 = Disable

USBCEN: USB clock enable

0 = Enable

1 = Disable

OTPCEN: OTP clock enable

0 = Enable

1 = Disable

EMICEN: EMI clock enable

0 = Enable

1 = Disable

RTCCEN: RTCC clock enable

0 = Enable

1 = Disable

WDTCEN: WDT clock enable

0 = Enable

1 = Disable

LVDCEN: LVD clock enable

0 = Enable

1 = Disable

ADCCEN: ADC clock enable

0 = Enable

1 = Disable

Register 4-5 PCON3 - Power control 3

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|------------|----------|---------|---------|---------|-------|------|--------|
| Name | IISREFCSEL | OTP2ICEN | BASSCEN | AUALUEN | FMAMCEN | AGCEN | RCEN | ISPCEN |
| Default | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

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IISREFCSEL: IIS Reference clock source select

0 = Select system clock

1 = Select XOSC12M

OTP2ICEN: OTP to IRAM clock enable

0 = Enable

1 = Disable

BASSCEN: Bass clock enable

0 = Enable

1 = Disable

AUALUEN: Audio clock enable

1 = Disable

0 = Enable

FMAMCEN: FMAM clock enable

0 = Enable

1 = Disable

AGCEN: AGC clock enable

0 = Enable

1 = Disable

RCEN: RC enable bit

0 = Disable

1 = Enable

ISPCEN: ISP clock enable

0 = Enable

1 = Disable

Register 4-6 CLKCON - Clock control

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|--------|-------|-----|---------|-------|-----|-------|-----|
| Name | OTPDIV | RCSEL | | WDTCSEL | RTCCS | | SCSEL | |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

OTPDIV: OTP clock divide 2 from system clock

0 = Disable

1 = Enable

RCSEL: RC frequency select

00 = RC 512K

01 = RC 32K

10 = RC 6M

11 = RC 12M

WDTCSEL: WDT clock section

0 = Internal 32 KHz RC oscillator output

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1 = External 32 KHz or 12MHz crystal oscillator controlled by CLKCON2 [6] and CLKCON2 [7] as shown in *Figure*

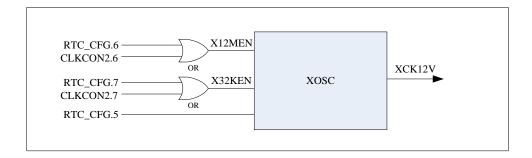


Figure 4-3 Source of XCK12V

RTCCS: RTCC clock source select

00 = External 32 KHz or 12MHz crystal oscillator controlled by CLKCON2 [6] and CLKCON2 [7] as shown in *Figure* 4-4

01 = Internal 32 KHz RC oscillator output

10 = Select 32 KHz clock source derived from external 12MHz crystal oscillator

11 = Reserve

SCSEL: System clock select

00 = Internal 512 KHz RC oscillator output

01 = External 32 KHz or 12MHz crystal oscillator controlled by PCON3 [5]

10 = PLL 48/24/16/12 MHz output, controlled by CLKCON [1:0]

11 = Reserve

Register 4-7 CLKCON1 - Clock control 1

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|----------|-----|----------|--------|--------|-----|-----------|-----|
| Name | ATCLKSEL | | IISBCSEL | DECDIV | SYSDIV | | PLLDIVSEL | |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

ATCLKSEL: Audio clock select

00 = Select external 12MHz crystal oscillator invert

01 = Select external 12MHz crystal oscillator

10 = Select PLL 24MHz output invert

11 = Select PLL 24MHz output

IISBCSEL: IIS BCLK generate clock source select

0 = Select system clock

1 = Select external 12MHz crystal oscillator

DECDIV: Decoder clock divide 2 from system clock

0 = Disable

1 = Enable

SYSDIV: System clock divide from clock source

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00 = System clock source

01 = Divided by 2 from system clock source

10 = Divided by 4 from system clock source

11 = Divided by 8 from system clock source

PLLDIVSEL: PLL output divide select

00 = Select 48MHz output

01 = Select 24MHz output

10 = Select 16MHz output

11 = Select 12MHz output

Register 4-8 CLKCON2 - Clock control 2

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|--------|---------|---------|---------|---------|---------|-----------|-----|
| Name | XOSC32 | XOSC12M | XOSC2X_ | TSCLK_O | TSCLK_O | IR32K_S | IR_CLK_SI | ΞL |
| | K_EN | _EN | EN | UT_EN | UT_SEL | EL | | |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

XOSC32K_EN: XOSC 32K enable

0 = Disable

1 = Enable

XOSC12M_EN: XOSC 12M enable

0 = Disable

1 = Enable

XOSC2X_EN: XOSC frequency double enables

0 = Disable

1 = Enable

TSCLK_OUT_EN: RC or PLL clock output enables

0 = Disable

1 = Enable

TSCLK_OUT_SEL: RC or PLL clock output select

0 = RC clock output

1 = PLL 6M output

IR32K_SEL: IR digital model work at 32K clock

0 = Work at 1M clock

1 = Work at 32K clock

IR_CLK_SEL: ir_clk sel divide select

00 = 1MHz PLL

01 = 1MHz RC

10 = External 32 KHz or 12MHz crystal oscillator controlled by CLKCON2 [6] and CLKCON2 [7] as shown in Figure

4-4

11 = 1MHz when XOSC is 12M

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Register 4-8 CLKCON3- Clock control 3

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|-----|---------|----------|----------|-----------|---------|----------|--------|
| Name | | PLLVCOS | reserved | Clkx2_en | Clkx2_sel | dac_x2s | miis_cen | PLLSEL |
| Default | 0 | 1 | 0 | 0 | 0 | 0 | 1 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

PLLSEL: PLL select div4 output

0 = Select PLL divide 5 output

1 = Select PLL divide 4 output

MIIS_CEN: iis master clock enable bit

0 = enable

1 = disable

DAC_X2S: DAC X2 clock select

0 = Select OSC

1 = Select OSCX2

CLKX2_SEL: Clock X2 input select bit

0 = Select OSC

1 = Select PLL divide 17

CLKX2_EN: Clock X2 enable

0 = disable

1 = enable

PLLVCO: PLL VCO select

0 = VCO 192M

1 = VCO 240M

4.3.2 Phase Lock Loop (PLL)

AX2228D provides one on-chip Phase Locked Loop (PLL 48M) clock generators. The PLL has reference clock from external 32 KHz/4M/12 M crystal oscillators to provide a stable reference clock and the reference clock is multiplied to provide the final PLL output.

Register 4-9 PLLCON - PLL Configuration

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|--------|---------|-----------|-------|---------|-----|--------|--------|
| Name | RC_SEL | OSC_SEL | OFFSET_EN | X12EN | REF_SEL | | PLLDEN | PLLAEN |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

PLLAEN: PLL analog module enables

0 = Disable

1 = Enable

PLLDEN: PLL digital module enables

0 = Disable

1 = Enable

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When change the divider, also need write 1 to PLLDEN

REF_SEL: PLL input reference clock select

00 = 12M XOSC

01 = 4M XOSC

10 = 32K XOSC

11 = RC

X12EN: XOSC 12M 374 divider enable bit

0 = Disable 1 = Enable

OFFSET_EN: enable SSC

0 = Disable 1 = Enable

OSC_SEL: PLL XOSC input select

0 = Select XOSC output (4M, 12M or 32.768K)

1 = Select XOSC 12.288M 374 divide clock

RC_SEL: PLL input RC select

0 = Select RC output

1 = Select XOSC

Register 4-10 PLLCON2 - PLL Configuration2

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|----|----|----|-----|-----|----------|-----|---------|
| Name | - | - | - | Rev | | TEST_SEL | | TEST_EN |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | RO | RO | RO | R/W | R/W | R/W | R/W | R/W |

TEST_SEL: test output signal select

00/10 = Reference CLK

01/11 = Feedback clk

TEST_EN: PLL test output signal enable (P07 output)

0 = Disable

1 = Enable

Register 4-11 PLLINTH - PLL integer high

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|--------|-----|-----|------|-----|------|-----|-----|
| Name | OFFSET | | | FREQ | | INTH | | |
| Default | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

Offset: frequency offset

000 = 2500ppm

001 = 5000ppm

010 = 10000ppm

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011 = 20000ppm

100 = 40000ppm

101 = 80000ppm

110 = 160000ppm

111 = 320000ppm

Freq: add saw tooth frequency

00 = 40 kHz

01 = 20 kHz

10 = 10 kHz

11 = 5 kHz

Register 4-12 PLLINTL - PLL integer low

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | |
|----------|---------|-----|-----|-----|-----|-----|-----|-----|--|--|
| Name | PLLINTL | | | | | | | | | |
| Default | 0 | 0 | 1 | 0 | 0 | 1 | 1 | 1 | | |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W | | |

Register 4-13 PLLFRACH - PLL fraction high

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | | |
|----------|-------|-------|-----|-----|-----|-----|-----|-----|--|--|--|
| Name | FRACH | FRACH | | | | | | | | | |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | | | |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W | | | |

Register 4-14 PLLFRACL - PLL fraction low

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | | |
|----------|-------|-------|-----|-----|-----|-----|-----|-----|--|--|--|
| Name | FRACL | FRACL | | | | | | | | | |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | | | |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W | | | |

When the fraction is less than 0.25, set FOVER=1, and fraction = (fraction+1)/2, integer = (integer-1)

When the fraction is more than 0.80, set FOVER=1, and fraction = fraction/2, integer = integer

FRAC = fraction*65535;

User guide:

1. PLL frequency division

PLL input reference clock is f0 (from RC or OSC), its internal dividing clock is 60M, frequency dividing ratio is 60M/f0.

Clock divide ratio consist of integer and decimal, the default value of integer part is 1831(default reference clock is 32.768k), the default value of decimal part is 0(only integral frequency division this time).

If f0=32.768k, frequency dividing ratio is 1831, decimal fraction part set 0.

If f0=12M, frequency dividing ratio is 5, decimal fraction part set 0.

If f0=4M, frequency dividing ratio is 15, decimal fraction part set 0.

2. If frequency dividing ratio is 58.a, then integer set 58, decimal fraction is a*65535.

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3. Select PLL_test output

pll_test can select external XOSC crystal, rc12m or 32K divided from external XOSC as clock source. Pll_test frequency output can be select by setting the rc_sel, osc_sel, x12m_en and ref_sel bit of PLLCON, the xosc12sel bit of PCON3, and the pll_test_en and test_sel bit of PLLCON2.

36 5.1 Power Saving Mode

5 Low Power Management

5.1 Power Saving Mode

AX2228D device has the low power management mode that can help reducing power consumption when the device does not require intensive CPU resources and speed. There are four low power modes available: SLEEP mode, Hold mode, IDLE mode and deep sleep mode.

5.1.1 Sleep Mode

SLEEP mode is an ultimate power reduction mode that will stop all the clock sources, and all the memory chip select signals are disabled to further reduce power consumption. However, before entering sleep mode, all peripherals should be disabled separately, especially those analog peripherals and memory, unless those peripherals will stop themselves if no clock source is applied to the peripherals.

Note: Before Entering SLEEP mode, the system clock is recommended to change back to oscillator clock as the system clock.

To enter SLEEP mode, user need to write a '1' to SLEEP register (Bit0 of PCON0).

During SLEEP mode, the device can be wake up by either external port wakeup reset or watchdog reset or RTCC reset.

After exit SLEEP mode by wakeup, the device will be reset.

SLEEP mode will enable DECRAM and IRAM and system clock automatically.

5.1.2 Hold Mode

HOLD mode will stop the clock from entering to system. The system clock is gated with the HOLD mode control. Once enter HOLD mode, clock to the system logic halts. Therefore, there will be no clock switching entering the system logic so that power consumption is minimized due to no AC switching. However, the clock sources are not disabled and they are still running. This allows the clock to be resumed in real time without waiting for the PLL to lock again. Watchdog interrupt, RTCC interrupt, Port interrupt and all reset event will cause system to exit HOLD mode.

TO enter HOLD mode, user need to write a '1' to HOLD register (Bit1 of PCON0).

When wakeup from HOLD Mode by port or RTCC, if interrupt is enabled, AX2228D enters corresponding interrupt service subroutine (ISR), else AX2228D will execute the instruction following HOLD.

When wakeup from HOLD Mode by watchdog, if watchdog reset enable, AX2228D will be reset, else if watchdog interrupt is enabled, AX2228D will enter watchdog's ISR. Else AX2228D will execute the instruction following HOLD.

5.1.3 Idle Mode

IDLE mode will stop the clock from entering to the CPU. The CPU clock is gated with the IDLE mode control. Once enter IDLE mode, clock to the CPU logic halts. Therefore, there will be no clock switching entering the CPU logic so CPU power consumption is minimized.

All interrupt sources will cause system to exit IDLE mode, which include all peripheral interrupt.

TO enter IDLE mode, user need to write a '1' to IDLE register (Bit2 of PCON0).

When exit IDLE mode, AX2228D will enter interrupt service subroutine if EA is enable. If EA is disabled, the instruction next to IDLE will be executed.

5.1.4 Deep Sleep Mode

Deep Sleep mode will disable core 1.8V power, all the RAM, OTP, MROM and logic (except for IRTCC) will be power off. The content in RAM and logic disappears, should be initial after wake up. This mode can be used in the following application:

- 1. Low power for LCD display RTC time
- 2. IO state should be saved for some application when in deep sleep mode

Enter deep sleep mode:

- 1) Disable the entire analog model
- 2) Set the IO state that need
- 3) Select wake up source in WK_EN
- 4) Set "ALAT_EN = 1" in PWRCON
- 5) Disable RC, OTPPG, VDD1P8, in PWRCON; OTPPG_EN, RCEN, LDO1P8EN

Deep sleep mode wake up source:

- 1) RTC alarm wake up
- 2) RTC WKO pin wake up
- 3) P33 or P07 pin wake up
- 4) RTC every minute wake up
- 5) RTC every day wake up

NOTE: After exit Deep Sleep mode by wakeup, the device will be reset.

5.1.5 Power Down Mode

Power Down mode will disable core 1.8V and VDDIO 3.3V power, all the IO state, RAM, OTP, MROM and logic (except for IRTCC) will be power off. The content in RAM and logic disappears, should be initial after wake up.

Enter power down mode:

- 1) Disable the entire analog model
- 2) Select wake up source in WK_EN
- 3) Disable RC, OTPPG, VDD1P8, VDD3P3, in PWRCON; OTPPG_EN, RCEN, LDO1P8EN, LDO3P3EN

Power down mode wake up source:

- 1) RTC alarm wake up
- 2) RTC WKO pin wake up
- 3) P33 pin wake up
- 4) RTC every minute wake up
- 5) RTC every day wake up

NOTE: After exit Power Down mode by wakeup, the device will be reset.

38 5.2 Power Supply

5.2 Power Supply

AX2228D provides two on-chip low drop-out regulators (LDO) to convert from 5V to 3.3V, 3.3V to 1.8V for internal core power use. It is there to provide high power supply noise rejection and also to minimize power consumption. LDO is always enabled.

To provide a more stable and reliable power source to internal core logic, it is recommended to add frequency compensation through external component. *Figure 5-1* shows the connection.

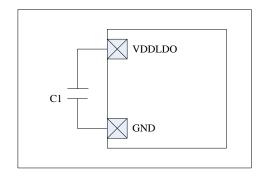


Figure 5-1 Frequency compensation through external component

Note:

- The recommended value for C1 is 10Uf.
- C1 should be placed closely to the chip.

LDO enable and current select configure, please refer to "Register 9-19 PWRCON - Power control"

Register 5-1 PWRCON1 – Power control 1

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|----------|-----|---------|---------|--------|-------|----------|----------|
| Name | Reserved | | BATO_OE | SDPG_EN | VDDMCS | VDDMS | VDDM_EN1 | VDDM_EN0 |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

BATO_OE: battery output enable bit

0 = Disabled

1 = Enabled

SDPG_EN: SD power gate enable bit

0 = Disabled

1 = Enabled

VDDMCS: VDDM high current mode select

0 = Low current

1 = High current

VDDMS: VDDM output select

0 = VDDIO/2

1 = VDDIO/3

VDDM_EN1: VDDM circuit 1 enable bit

0 = Disable

1 = Enable

VDDM_EN0: VDDM circuit 0 enable bit

0 = Disable

1 = Enable

Register 5-2 PWRCON2 – Power control 2

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|----|----|----|----|--------|----|--------|----|
| Name | - | - | - | - | V18SEL | | V33SEL | |
| Default | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 0 |
| Access | RO | RO | RO | RO | WO | WO | WO | WO |

V18SEL: VDDCORE 1.8V LDO select bit

00 = 1.60V

01 = 1.80V

10 = 1.70V

11 = 1.85V

V33SEL: VDDIO 3.3V LDO select bit

00 = 3.0V

01 = 3.15V

10 = 3.3V

11 = 3.45V

40 6.1 Overview

6 General Purpose Input/Output (GPIO)

6.1 Overview

The general purpose input/output port (GPIO) provides 30 dedicated general purpose one-bit contacts that can be individually configured as either inputs or outputs. Contacts configured as outputs reflect internal register values, and those configured as inputs can be detected by reading internal registers. All GPIOs are divided into 4 groups: Port0, Port1, Port2, and Port3.

6.2 Features

The GPIO includes the following features:

- Drive specific data to output using the data register;
- Control the direction of the signal using the GPIO direction register;
- Enable CPU to sample the status of the corresponding inputs by reading the data register;
- Enable internal pull-up resistor using pull-up resistor control register;
- Select suitable pull-up resistor value;
- Enable internal pull-up resistor using pull-down resistor control register;
- Select suitable pull-down resistor value;
- Select suitable output driving current capability;

There are 4 types of GPIO that can meet the variation of application requirements. *Table 6-1* shows the difference between pad types

Driving (mA) Pull-up resistor (Kohm) Pull-down resistor (Kohm) Mode **Type** 10 10 Normal Α В 8 10 2 10 2 Normal С 8 2 10 10 2 0.2 Normal D 8 10 2 10 2 LCD 10 2 10 2 Е 8 24 0.5 3.3 0.5 LCD F 8 10 2 0.5 10 2 3.3 0.5 LCD G 8 24 10 2 10 2 / LCD Н 10 2 10 2 / 8 24 0.5 0.5 LCD / Analog

Table 6-1 Pad types

6.3 Function multiplexing

In order to provide more flexible port functions and to minimize pin counts, some of the ports are multiplexed with

other peripherals or functions. Table 6-2 illustrates the "Ports multiplexed mapping".

Several GPIO are multiplexed with analog module. GPIO digital input and output must be disabled when the corresponding analog module is enabled.

Table 6-2 Ports multiplexed mapping

| Pins | Func1 | Func2 | Func 3 | Func4 | Func5 | Func6 | Func7 | Func8 | Туре |
|------|---------|---------|-----------|-----------|---------|-----------|----------|----------|------|
| P00 | | | AUXL0 | | SDDAT1 | | SPI0DI2 | UART0RX1 | В |
| P01 | | | AUXR0 | ISPDO | SDDAT2 | | | UART0TX1 | В |
| P02 | MICIN0 | | AUXR2 | | | | | | 1 |
| P03 | MICIN1 | VCMBUF | AUXL2 | | | | | | I |
| P04 | ADC2 | INT0 | SPI1DO1 | SPI1DODI1 | PWM1 | SPI0DODI1 | SPI0DO1 | LCDSEG81 | D |
| P05 | ADC3 | INT1 | SPI1CLK1 | | | CAP0 | SPI0CLK1 | LCDSEG9 | D |
| P06 | ADC1 | | SPI1DI1 | | TMR1 | TMR0 | SPI0DI1 | | В |
| P07 | | INT3 | | VPP | CAP1 | IR0 | | | Α |
| P10 | | EMIWR | | | | LCDCOM31 | | LCDSEG80 | G |
| P11 | | | | | | LCDCOM21 | | LCDCOM00 | G |
| P12 | | | | | | LCDCOM11 | | LCDCOM10 | G |
| P13 | ADC5 | | | ISPDI | | LCDCOM01 | | LCDCOM20 | Н |
| P14 | | PWM3 | CAP3 | | SDDAT3 | SPI0DODI2 | SPI0DO2 | LCDSEG72 | D |
| P15 | | TMR3 | | | | | | | С |
| P16 | ADC8 | PWM2 | IISREFCLK | AMIN | CAP2 | UART1TX1 | | UART0TX0 | В |
| P17 | | TMR2 | IISWS | FMIN | | UART1RX1 | | | В |
| P20 | | EMID0 | IISBCLK | | SDCMD0 | LCDSEG00 | | | F |
| P21 | | EMID1 | IISDI0 | | SDCLK0 | LCDSEG10 | | | F |
| P22 | | EMID2 | IISDO0 | | | LCDSEG20 | | LCDSEG01 | F |
| P23 | | EMID3 | IISDI1 | | | LCDSEG30 | | LCDSEG11 | F |
| P24 | | EMID4 | IISDO1 | | | LCDSEG40 | | LCDSEG21 | F |
| P25 | | EMID5 | | | SPI0DO3 | LCDSEG50 | SPI0DI0 | LCDSEG31 | F |
| P26 | XOSC12O | EMID6 | | | | LCDSEG60 | SPI0CLK0 | LCDSEG41 | F |
| P27 | | EMID7 | | LCDCOM40 | SDDAT00 | SPI0DODI0 | SPI0DO0 | LCDSEG70 | Е |
| P30 | ADC4 | | SPI1CLK0 | | SDCLK1 | | | LCDSEG51 | F |
| P31 | | | SPI1DI0 | | SDCMD1 | | | LCDSEG61 | F |
| P32 | | | SPI1DO0 | SPI1DODI0 | SDDAT01 | LCDCOM41 | | LCDSEG71 | Е |
| P33 | ADC0 | PWRWKUP | LVDDET | ISPCLK | | IR1 | CLKO | | В |
| P34 | XOSC12I | INT2 | | | | PWM0 | SPI0CLK2 | UART0RX0 | В |
| P35 | UDSW | | | | | | | | Α |
| P36 | | VPG33 | AUXR1 | | | UART1TX0 | | | В |
| P37 | | | AUXL1 | | | UART1RX0 | | | С |

6.4 **GPIO Special Function Registers**

Register 6-1 P0DIR-P0 direction Register

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | |
|----------|-------|-------|-----|-----|-----|-----|-----|-----|--|--|
| Name | P0DIR | PODIR | | | | | | | | |
| Default | 1 | 1 | 1 | 1 | 0 | 0 | 1 | 1 | | |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W | | |

P00DIR~P01DIR and P04DIR~P07DIR: P0x direction control

0 = Output

1 = Input

P02DIR: P03 direction control

0 = Output

1 = Input

P03DIR: P02 direction control

0 = Output

1 = Input

NOTE: P0DIR[3] Control P02, P0DIR[2] control P03.

Register 6-2 P1DIR-P1 direction Register

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | |
|----------|-------|-----|-----|-----|-----|-----|-----|-----|--|--|
| Name | P1DIR | | | | | | | | | |
| Default | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | | |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W | | |

P1xDIR: P1x direction control

0 = Output

1 = Input

Register 6-3 P2DIR-P2 direction Register

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | |
|----------|-------|-------|-----|-----|-----|-----|-----|-----|--|--|
| Name | P2DIR | P2DIR | | | | | | | | |
| Default | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | | |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W | | |

P2xDIR: P2x direction control

0 = Output

1 = Input

Register 6-4 P3DIR-P3 direction Register

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | |
|----------|-------|-----|-----|-----|-----|-----|-----|-----|--|
| Name | P3DIR | | | | | | | | |
| Default | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W | |

P3xDIR: P3x direction control

0 = Output

1 = Input

Register 6-4 P4DIR-P4 direction Register

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|----|----|----|----|----|----|-------|-----|
| Name | | | | | | | P4DIR | |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 |
| Access | RO | RO | RO | RO | RO | RO | R/W | R/W |

P4xDIR: P4x direction control

0 = Output

1 = Input

Register 6-1 SRCCON-Slew Rate control Register

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|----|----|----------|----------|-----|----------|----------|-----|
| Name | | | P05SR_EN | P05SR_SE | L | P04SR_EN | P04SR_SE | L |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | RO | RO | R/W | R/W | R/W | R/W | R/W | R/W |

P05SR_EN: P05 slew rate control enable

0: disable

1: enable

P05SR_SEL: P05 slew rate selection bit

00: 5ns; 01: 10ns 10: 20ns 11: 30ns

P04SR_EN: P04 slew rate control enable

0: disable1: enable

P04SR_SEL: P04 slew rate selection bit

00: 5ns; 01: 10ns 10: 20ns 11: 30ns

Register 6-5 P0 - P0 data register

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|-----|-----|-----|-----|-----|-----|-----|-----|
| Name | P0 | | | | | | | |
| Default | х | х | х | х | Х | Х | Х | Х |
| Access | R/W |

P0[x]: P0x data. Valid when P0x is used as GPIO

0 = P0x is in low state when read and output low at P0x when write

1 = P0x is in high state when read and output high at P0x when write

NOTE: P0[3:2] are reserved.

Register 6-6 P1 - P1 data register

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|-----|-----|-----|-----|-----|-----|-----|-----|
| Name | P1 | | | | | | | |
| Default | х | х | х | х | Х | х | Х | х |
| Access | R/W |

P1[x]: P1x data. Valid when P1x is used as GPIO

0 = P1x is in low state when read and output low at P1x when write

1 = P1x is in high state when read and output high at P1x when write

Register 6-7 P2 - P2 data register

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|-----|-----|-----|-----|-----|-----|-----|-----|
| Name | P2 | | | | | | | |
| Default | х | х | х | х | Х | Х | Х | х |
| Access | W/R |

P2[x]: P2x data. Valid when P2x is used as GPIO

0 = P2x is in low state when read and output low at P2x when write

1 = P2x is in high state when read and output high at P2x when write

Register 6-8 P3 – P3 data register

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|-----|-----|-----|-----|-----|-----|-----|-----|
| Name | P3 | | | | | | | |
| Default | х | Х | х | х | Х | х | Х | х |
| Access | W/R |

P3[x]: P3x data. Valid when P3x is used as GPIO

0 = P3x is in low state when read and output low at P3x when write

1 = P3x is in high state when read and output high at P3x when write

Register 6-8 P4 - P4 data register

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|----|----|----|----|----|----|-----|-----|
| Name | - | - | - | - | - | - | P4 | |
| Default | х | х | х | х | х | х | х | х |
| Access | RO | RO | RO | RO | RO | RO | W/R | W/R |

P4[x]: P4x data. Valid when P4x is used as GPIO

0 = P4x is in low state when read and output low at P4x when write

1 = P4x is in high state when read and output high at P4x when write

Register 6-9 P0PU0 – P0 pull-up resistor control

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|--------|--------|--------|--------|----------|----------|--------|--------|
| Name | P07PU0 | P06PU0 | P05PU0 | P04PU0 | Reserved | Reserved | P01PU0 | P00PU0 |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | W/R | W/R | W/R | W/R | W/R | W/R | W/R | W/R |

P0PU0[x]: P0x 10K Ω pull-up resister control. Valid when P0x is used as input

 $0 = 10K\Omega$ pull-up resistor disabled

 $1 = 10K\Omega$ pull-up resistor enabled

Register 6-10 P1PU0 - P1 pull-up resistor control

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|-------|-----|-----|-----|-----|-----|-----|-----|
| Name | P1PU1 | | | | | | | |
| Default | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 |
| Access | W/R | W/R | W/R | W/R | W/R | W/R | W/R | W/R |

P1PU1 [x]: P1x 10KΩ pull-up resister control. Valid when P1x is used as input

 $0 = 10K\Omega$ pull-up resistor disabled

 $1 = 10K\Omega$ pull-up resistor enabled

Register 6-11 P2PU0 - P2 pull-up resistor control low byte

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|--------|-----|--------|-----|--------|-----|--------|-----|
| Name | P23PU0 | | P22PU0 | | P21PU0 | | P20PU0 | |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | W/R | W/R | W/R | W/R | W/R | W/R | W/R | W/R |

P2xPU0 [x]: P2x pull-up resister control. Valid when P2x is used as input

00 = resistor disabled

 $01 = 10K\Omega$ pull-up resistor enabled

 $10 = 500\Omega$ pull-up resistor enabled

11 = reserved

Register 6-12 P2PU1 - P2 pull-up resistor control high byte

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|--------|-----|--------|-----|--------|-----|--------|-----|
| Name | P27PU1 | | P26PU1 | | P25PU1 | | P24PU1 | |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | W/R | W/R | W/R | W/R | W/R | W/R | W/R | W/R |

P2xPU0 [x]: P2x pull-up resister control. Valid when P2x is used as input

00 = resistor disabled

 $01 = 10K\Omega$ pull-up resistor enabled

 $10 = 500\Omega$ pull-up resistor enabled

11 = reserved

Register 6-13 P3PU0 – P3 pull-up resistor control

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|--------|--------|--------|-----|--------|-----|--------|-----|
| Name | P34PU0 | P33PU0 | P32PU0 | | P31PU0 | | P30PU0 | |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | W/R | W/R | W/R | W/R | W/R | W/R | W/R | W/R |

P34PU0/ P33PU0: P34/P33 10KΩ pull-up resister control. Valid when P34/P33 is used as input

0 = resistor disabled

 $1 = 10K\Omega$ pull-up resistor enabled

P32PU0/ P31PU0/ P30PU0: P32/P31/P30 pull-up resister control. Valid when P32/P31/P30 is used as input

00 = resistor disabled

 $01 = 10K\Omega$ pull-up resistor enabled

 $10 = 500\Omega$ pull-up resistor enabled

11 = reserved

Register 6-9 P4PU0 – P4 pull-up resistor control

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|----|----|----|----|----|----|--------|--------|
| Name | - | - | - | - | - | - | P41PU0 | P40PU0 |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | RO | RO | RO | RO | RO | RO | W/R | W/R |

P4PU0[x]: P4x 10K Ω pull-up resister control. Valid when P4x is used as input

 $0 = 10K\Omega$ pull-up resistor disabled

 $1 = 10K\Omega$ pull-up resistor enabled

Register 6-10 PU200- pull-up 200Ωresistor control

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|--------|---------|---------|---------|---------|---------|---------|---------|
| Name | DP120K | P36P200 | P34P200 | P33P200 | P17P200 | P16P200 | P06P200 | P01P200 |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | W/R | W/R | W/R | W/R | W/R | W/R | W/R | W/R |

DP120K DP 120k pull up enable

0 = disabled

1 = enabled

P36P200 P36 200 Ω pull-down resistor enabled

0 = disabled

1 = enabled

 $P34P200\ P34\ 200\Omega$ pull- down resistor enabled

0 = disabled

1 = enabled

P33P200 P33 200 Ω pull- down resistor enabled

0 = disabled

1 = enabled

P17P200 P17 200Ω pull- down resistor enabled

0 = disabled

1 = enabled

P16P200 P16 200Ω pull- down resistor enabled

0 = disabled

1 = enabled

P06P200 P06 200 Ω pull- down resistor enabled

0 = disabled

1 = enabled

P01P200 P01 200 Ω pull- down resistor enabled

0 = disabled

1 = enabled

Register 6-14 P0PD0 – P0 pull-down resistor control

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|--------|--------|--------|--------|----------|----------|--------|--------|
| Name | P07PD0 | P06PD0 | P05PD0 | P04PD0 | Reserved | Reserved | P01PD0 | P00PD0 |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | W/R | W/R | W/R | W/R | W/R | W/R | W/R | W/R |

P0xPD0: P0x 10K Ω pull-down resister control. Valid when P0x is used as input

 $0 = 10K\Omega$ pull-down resistor disabled

 $1 = 10K\Omega$ pull-down resistor enabled

Register 6-15 P1PD0 – P1 10KΩ pull-down resistor control

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|-------|-----|-----|-----|-----|-----|-----|-----|
| Name | P1PD0 | | | | | | | |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | W/R | W/R | W/R | W/R | W/R | W/R | W/R | W/R |

PDN1[x]: P1x 10KΩ pull-down resister control. Valid when P1x is used as input

 $0 = 10K\Omega$ pull-down resistor disabled

 $1 = 10K\Omega$ pull-down resistor enabled

Register 6-16 P2PD0 – P2 $3.3K\Omega$ pull-down resistor control

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|-------------|-----|--------|-----|--------|-----|--------|-----|
| Name | Name P23PD0 | | P22PD0 | | P21PD0 | | P20PD0 | |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | W/R | W/R | W/R | W/R | W/R | W/R | W/R | W/R |

P2PD0: P2x pull-down resister control. Valid when P2x is used as input

00 = resistor disabled

 $01 = 10K\Omega$ pull-down resistor enabled

 $10 = 500\Omega$ pull-down resistor enabled

11 = $3.3K\Omega$ pull-down resistor enabled

Register 6-17 P2PD1 – P2 $0.5K\Omega$ pull-down resistor control

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|---------------|-----|--------|-----|--------|-----|--------|-----|
| Name | Name P27PD1 F | | P26PD1 | | P25PD1 | | P24PD1 | |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | W/R | W/R | W/R | W/R | W/R | W/R | W/R | W/R |

P2PD0: P2x pull-down resister control. Valid when P2x is used as input

00 = resistor disabled

 $01 = 10K\Omega$ pull-down resistor enabled

 $10 = 500\Omega$ pull-down resistor enabled

 $11 = 3.3K\Omega$ pull-down resistor enabled

Register 6-18 P3PD0 – P3 10KΩ pull-down resistor control

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|--------|--------|--------|-----|--------|-----|--------|-----|
| Name | P34PD0 | P33PD0 | P32PD0 | | P31PD0 | | P30PD0 | |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | W/R | W/R | W/R | W/R | W/R | W/R | W/R | W/R |

P34PD0/P33PD0: P34/P33 10K Ω pull-down resister control. Valid when P34/P33 is used as input

 $0 = 10K\Omega$ pull-down resistor disabled

 $1 = 10K\Omega$ pull-down resistor enabled

 $P32PD0/P31PD0/P30PD0:\ P32/P31\ / P3010K\Omega\ pull-down\ resister\ control.\ Valid\ when\ P32/P31/P30\ is\ used\ as\ input$

00 = 1 resistor disabled

 $01 = 10K\Omega$ pull-down resistor enabled

 $10 = 500\Omega$ pull-down resistor enabled

11 = $3.3K\Omega$ pull-down resistor enabled

Register 6-19 P3PUD1 – P3 10KΩ pull-down resistor control

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|--------|--------|-------|-------|-------|-------|-------|-------|
| Name | P13HPD | P13HPU | P37PU | P36PU | P35PU | P37PD | P36PD | P35PD |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | W/R | W/R | W/R | W/R | W/R | W/R | W/R | W/R |

P13HPD: P13 500Ω pull-down resister control. Valid when P13 is used as input

 $0 = 500\Omega$ pull-down resistor disabled

 $1 = 500\Omega$ pull-down resistor enabled

P13HPU:P13 500 Ω pull-up resister control.

 $0 = 500\Omega$ pull-up resistor disabled

 $1 = 500\Omega$ pull-up resistor enabled

P37PU/P36PU/P35PU: P37PU/P36PU/P35PU pull-up resister control.

 $0 = 10K\Omega$ pull-up resistor disabled

 $1 = 10K\Omega$ pull-up resistor enabled

P37PD/P36PD/P35PD: P37PD/P36PD/P35PD pull-down resister control.

 $0 = 10K\Omega$ pull-down resistor disabled

 $1 = 10K\Omega$ pull-down resistor enabled

Register 6-14 P4PD0 - P4 pull-down resistor control

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|---|---|---|---|---|---|--------|--------|
| Name | - | - | - | - | - | - | P41PD0 | P40PD0 |

| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
|---------|----|----|----|----|----|----|-----|-----|
| Access | RO | RO | RO | RO | RO | RO | W/R | W/R |

P4xPD0: P4x 10K Ω pull-down resister control. Valid when P4x is used as input

 $0 = 10K\Omega$ pull-down resistor disabled

 $1 = 10K\Omega$ pull-down resistor enabled

Register 6-20 PIE0 - Port digital input enable control

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|-------|-------|-------|-------|-------|-------|-------|-------|
| Name | PIE07 | PIE06 | PIE05 | PIE04 | PIE03 | PIE02 | PIE01 | PIE00 |
| Default | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| Access | R/W |

PIE07: P07 digital input enables bit (For VPP input)

0 = P07 Input Disabled

1 = P07 Input Enabled

PIE06: P06 digital input enables bit (For ADC1 input)

0 = P06 Input Disabled

1 = P06 Input Enabled

PIE05: P05 digital input enables bit (For ADC3 input)

0 = P05 Input Disabled

1 = P05 Input Enabled

PIE04: P04 digital input enables bit (For ADC2 input)

0 = P04 Input Disabled

1 = P04 Input Enabled

PIE03: P13 Digital Input Enable Bit (For ADC5 input)

0 = P13 Input Disabled

1 = P13 Input Enabled

PIE02: P30 Digital Input Enable Bit (For ADC4 input)

0 = P30 Input Disabled

1 = P30 Input Enabled

PIE01: P01 Digital Input Enable Bit (For AUXR0)

0 = P01 Input Disabled

1 = P01 Input Enabled

PIE00: P00 Digital Input Enable Bit (For AUXL0)

0 = P00 Input Disabled

1 = P00 Input Enabled

Register 6-21 PIE1 - Port digital input enable control1

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|---|-------|-------|-------|-------|-------|-------|-------|
| Name | - | PIE16 | PIE15 | PIE14 | PIE13 | PIE12 | PIE11 | PIE10 |
| Default | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |

| Access RO RAW RAW RAW RAW RAW | - 1 | | | | | | | | |
|-------------------------------|-----|--------|-----|-----|-----|-----|-----|-----|-----|
| | | Access | R/W |

PIE15: P37 Digital Input Enable Bit (For AUXL1)

0 = P37 digital Input Disabled

1 = P37 digital Input Enabled

PIE14: P36 Digital Input Enable Bit (For AUXR1)

0 = P36 digital Input Disabled

1 = P36 digital Input Enabled

PIE13: P35 Digital Input Enable Bit (For UDSW)

0 = P35 digital Input Disabled

1 = P35 digital Input Enabled

PIE12: P33 Digital Input Enable Bit (For ADC0/LVDDET input)

0 = P33 digital Input Disabled

1 = P33 digital Input Enabled

PIE11: P17 Digital Input Enable Bit (For FMIN)

0 = P17 digital Input Disabled

1 = P17 digital Input Enabled

PIE10: P16 Digital Input Enable Bit (For AMIN or ADC8 input)

0 = P16 digital Input Disabled

1 = P16 digital Input Enabled

Register 6-21 PIE2 – Port digital input enable control2

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|----|-----|-----|-----|-----|-----|-------|-------|
| Name | - | - | - | - | - | - | PIE21 | PIE20 |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | RO | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

PIE41: P41 Digital Input Enable Bit

0 = P41 digital Input Disabled

1 = P41 digital Input Enabled

PIE40: P40 Digital Input Enable Bit

0 = P40 digital Input Disabled

1 = P40 digital Input Enabled

Register 6-22 P0DRV0 - Port 0 Driving control

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|--------|--------|--------|--------|---------|---------|--------|--------|
| Name | P07DRV | P06DRV | P05DRV | P04DRV | Reserve | Reserve | P01DRV | P00DRV |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

P07DRV: P07 Driving selection Bit

0 = P07 Driving is 8mA

1 = P07 Driving is 10Kohm pull-up/pull-down resistor

P06DRV: P06 Driving selection Bit

0 = P06 Driving is 8mA

1 = P06 Driving is 2Kohm pull-up/pull-down resistor

P05DRV: P05 Driving selection Bit

0 = P05 Driving is 8mA

1 = P05 Driving is 2Kohm pull-up/pull-down resistor

P04DRV: P04 Driving selection Bit

0 = P04 Driving is 8mA

1 = P04 Driving is 2Kohm pull-up/pull-down resistor

P01DRV: P01 Driving selection Bit

0 = P01 Driving is 8mA

1 = P01 Driving is 2Kohm pull-up/pull-down resistor

P00DRV: P00 Driving selection Bit

0 = P00 Driving is 8mA

1 = P00 Driving is 2Kohm pull-up/pull-down resistor

Register 6-23 P1DRV0 - Port 1 Driving control 0

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|--------|-----|---------------|-----|--------|-----|-----|-----|
| Name | P13DRV | | P12DRV P11DRV | | P10DRV | | | |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

P13DRV: P13 Driving selection Bit

00 = P13 Driving is 8mA

01 = P13 Driving is 2Kohm pull-up/pull-down resistor

1x = P13 Driving is 24mA

P12DRV: P12 Driving selection Bit

00 = P12 Driving is 8mA

01 = P12 Driving is 2Kohm pull-up/pull-down resistor

1x = P12 Driving is 24mA

P11DRV: P11 Driving selection Bit

00 = P11 Driving is 8mA

01 = P11 Driving is 2Kohm pull-up/pull-down resistor

1x = P11 Driving is 24mA

P10DRV: P10 Driving selection Bit

00 = P10 Driving is 8mA

01 = P10 Driving is 2Kohm pull-up/pull-down resistor

1x = P10 Driving is 24mA

Register 6-24 P1DRV1 - Port 1 Driving control 1

| Position | 7 | 6 | 5 | 1 | 3 | 2 | 1 | n |
|------------|---|---|---|---|---|---|---|---|
| 1 03111011 | ' | 0 | 9 | - | 3 | _ | ' | U |

| Name | P15LB_EN | P2SD_DRVEN | P3SD_DRVEN | SDDRV | P17DRV | P16DRV | P15DRV | P14DRV |
|---------|----------|------------|------------|-------|--------|--------|--------|--------|
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

P15LB_EN: P15 LCD back light enables Bit (200 ohm pull-down)

0 = P15 200 ohm pull-down resistor disabled

1 = P15 200 ohm pull-down resistor enabled

P2SD_DRVEN: P20/P21/P27 (SDC IO for 3 wires mode) Driving control

0 = P20/P21/P27 is drive by push-pull mode

1 = P20/P21/P27 is drive by 10K/500 ohm pull-up/pull-down resistor

P3SD_DRVEN: P30/P31/P32 (SDC IO for 3 wires mode) Driving control

0 = P30/P31/P32 is drive by push-pull mode

1 = P30/P31/P32 is drive by 10K/500 ohm pull-up/pull-down resistor

SD_DRV: Pull-up/pull-down resistor selection for SDC IO driving

0 = 10K ohm

1 = 500 ohm

P17DRV: P17 Driving selection Bit

0 = P17 Driving is 8mA

1 = P17 Driving is 2Kohm pull-up/pull-down resistor

P16DRV: P16 Driving selection Bit

0 = P16 Driving is 8mA

1 = P16 Driving is 2Kohm pull-up/pull-down resistor

P15DRV: P15 Driving selection Bit

0 = P15 Driving is 8mA

1 = P15 Driving is 2Kohm pull-up/pull-down resistor

P14DRV: P14 Driving selection Bit

0 = P14 Driving is 8mA

1 = P14 Driving is 2Kohm pull-up/pull-down resistor

Register 6-25 P2DRV0 - Port 2 Driving control

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|--------|--------|--------|--------|--------|--------|--------|--------|
| Name | USBSR0 | P26DRV | P25DRV | P24DRV | P23DRV | P22DRV | P21DRV | P20DRV |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W |

USBSR0: USB DP/DM slew rate control selection Bit 0

P26DRV: P26 Driving selection Bit

0 = P26 Driving is 8mA

1 = P26 Driving is 2Kohm pull-up/pull-down resistor

P25DRV: P25 Driving selection Bit

0 = P25 Driving is 8mA

1 = P25 Driving is 2Kohm pull-up/pull-down resistor

P24DRV: P24 Driving selection Bit

0 = P24 Driving is 8mA

1 = P24 Driving is 2Kohm pull-up/pull-down resistor

P23DRV: P23 Driving selection Bit

0 = P23 Driving is 8mA

1 = P23 Driving is 2Kohm pull-up/pull-down resistor

P22DRV: P22 Driving selection Bit

0 = P22 Driving is 8mA

1 = P22 Driving is 2Kohm pull-up/pull-down resistor

P21DRV: P21 Driving selection Bit

0 = P21 Driving is 8mA

1 = P21 Driving is 2Kohm pull-up/pull-down resistor

P20DRV: P20 Driving selection Bit

0 = P20 Driving is 8mA

1 = P20 Driving is 2Kohm pull-up/pull-down resistor

Register 6-26 P3DRV0 - Port 3 Driving control

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|--------|-----|--------|--------|--------|-----|--------|--------|
| Name | P27DRV | | P34DRV | P33DRV | P32DRV | | P31DRV | P30DRV |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

P27DRV: P27 Driving selection Bit

00 = P27 Driving is 8mA

01 = P27 Driving is 2Kohm pull-up/pull-down resistor

10 = P27 Driving is 24mA

11 = P27 Driving is 24mA

P34DRV: P34 Driving selection Bit

0 = P34 Driving is 8mA

1 = P34 Driving is 2Kohm pull-up/pull-down resistor

P33DRV: P33 Driving selection Bit

0 = P33 Driving is 8mA

1 = P33 Driving is 2Kohm pull-up/pull-down resistor

P32DRV: P32 Driving selection Bit

00 = P32 Driving is 8mA

01 = P32 Driving is 2Kohm pull-up/pull-down resistor

10 = P32 Driving is 24mA

11 = P32 Driving is 24mA

P31DRV: P31 Driving selection Bit

0 = P31 Driving is 8mA

1 = P31 Driving is 2Kohm pull-up/pull-down resistor

P30DRV: P30 Driving selection Bit

0 = P30 Driving is 8mA

1 = P30 Driving is 2Kohm pull-up/pull-down resistor

Register 6-27 P3DRV1 - Port 3 Driving control

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|--------|--------|--------|----------|----|----|----|----|
| Name | P37DRV | P36DRV | P35DRV | P37LB_EN | - | - | - | - |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | RO | RO | RO | RO |

P37DRV: P37 Driving selection Bit

0 = P37 Driving is 8mA

1 = P37 Driving is 2Kohm pull-up/pull-down resistor

P36DRV: P36 Driving selection Bit

0 = P36 Driving is 8mA

1 = P36 Driving is 2Kohm pull-up/pull-down resistor

P35DRV: P35 Driving selection Bit

0 = P35 Driving is 8mA

1 = P35 Driving is 10Kohm pull-up/pull-down resistor

P37LB_EN: P37 LCD back light enables Bit (200 ohm pull-down)

0 = P37 200 ohm pull-down resistor disabled

1 = P37 200 ohm pull-down resistor enabled

Register 6-28 PMUXCON0 - Port Function MUX control 0

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|--------|-----------|----------|-------------|-----------|-----|-------|--------|
| Name | DACXOR | UART1_MAP | SPI1_MAP | SPI0_DO_P25 | WKPIN_SEL | | SDTWO | P2SDEN |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

DACXOR: DAC digital test output

0 = Disable DAC digital test output

1 = P31 is used as DAC digital test output

UART1_MAP: UART1 port mapping

0 = Select P36, P37

1 = Select P16, P17

SPI1_MAP: SPI1 port mapping

0 = Select P04, P05, P06

1 = Select P30, P31, P32

SPI0_DO_P25: SPI0 DOUT output at P25

0 = Disable

1 = Enable

WKPIN_SEL: Port interrupt/wakeup event 2 sources selection

00 = Select INT2

01 = Select DP

10 = Select DM

11 = Select IRTWKO

SDTWO: Dual SD card mode control

0 = only support one SD card plugged in at the same time

1 = support two SD cards plugged in at the same time. P30 is SDCLK shared by these two SD cards.

P2SDEN: SDCCLK, SDCCMD and SDCDAT0 port mapping control

0 = SDCCLK, SDCCMD and SDCDAT0 are mapped to P30, P31 and P32.

1 = SDCCLK, SDCCMD and SDCDAT0 are mapped to P20, P21 and P27

6.5 Port interrupt and wakeup

AX2228D supports Port interrupt and wakeup function.

The PWKEN registers (Wakeup Enable Register) allow PORT to cause wakeup.

The PWKEN registers are set to 0Fh upon reset. Clearing bit0-3 in the PWKEN register enables wakeup on corresponding pin. The trigger condition on the selected pin can be either rising edge or falling edge. The WKED register (Wakeup Edge Select) selects the desired transition edge. Setting a bit in WKED register selects the falling edge of the corresponding pin. Resetting the bit selects the rising edge.

Once a valid transition occurs on the selected pin, the WKPND (PWKEN.7~PWKEN.4) register (Wakeup Pending Register) latches the transition in the corresponding bit position. Logic '1' indicates the occurrence of the selected trigger edge on the corresponding Port pins. Upon reset, logic '0' is set to all bits of WKPND.

Note:

- 1. To Wakeup initialization, to avoid any false signaling to port, the followings would be a recommended procedure for Wakeup initialization:
- Configure the edge select of pins on WKEDG register,
- Clear the corresponding bits on WKPND Wakeup Pending Register
- Clear the corresponding bits in the PWKEN registers to enable the wakeup on the corresponding port pins
- 2. Upon exiting the sleep down mode, the Multi-Input Wakeup logic causes full chip reset.

6.5.1 Wakeup registers

Register 6-29 PWKEN – Port wakeup enable

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|--------|--------|--------|--------|--------|--------|--------|--------|
| Name | WKPND3 | WKPND2 | WKPND1 | WKPND0 | PWKEN3 | PWKEN2 | PWKEN1 | PWKEN0 |
| Default | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 |
| Access | R/W |

WKPND3

0 = No INT3 wakeup event occurred

1 = INT3 wakeup event occurred

WKPND2

- 0 = No INT2/DP/DM/IRTWKO wakeup event occurred
- 1 = INT2/DP/DM/IRTWKO wakeup event occurred

WKPND1

- 0 = No INT1 wakeup event occurred
- 1 = INT1 wakeup event occurred

WKPND0

- 0 = No INT0 wakeup event occurred
- 1 = INT0 wakeup event occurred

PWKEN3

- 0 = Enable INT3 Wakeup
- 1 = Disable INT3 Wakeup

PWKEN2

- 0 = Enable INT3/DP/DM/IRTWKO Wakeup
- 1 = Disable INT3/DP/DM/IRTWKO Wakeup

PWKEN1

- 0 = Enable INT1 Wakeup
- 1 = Disable INT1 Wakeup

PWKEN0

- 0 = Enable INT0 Wakeup
- 1 = Disable INT0 Wakeup

Note:

- 1. to enable WKPNDx, set PWKENx to '0'.
- 2. To clear WKPNDx, write '0' to WKPNDx. WKPNDx will be '0' 2 clocks later after write '0' to WKPNDx.
- 3. WKPNDx is cleared when PWKENx is '1'.

Register 6-30 PWKEDGE - Port wakeup Event select

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|---------|---------|-------|-----|--------|--------|--------|--------|
| Name | LDOBGOE | SPI0PS1 | COSEL | | WKEDG3 | WKEDG2 | WKEDG1 | WKEDG0 |
| Default | 0 | 0 | 0 | 0 | х | х | х | Х |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

LDOBGOE: LDO Bandgap output enable

0 = Disable

1 = Enable

SPI0PS1: SPI0 port select 1.See chapter 16 SPI0

COSEL: CLKO sources selection

00 = P3[3]

01 = PLL 12MHz

10 = System clock

11 = XOSCO

WKEDGx: Port interrupt Edge Select

0 = Select rising edge as interrupt trigger event

1 = Select falling edge as interrupt trigger event

6.6 Operation Guide

Port 0 to Port 3 are memory-mapped into the Data Memory addressing space. They are respectively mapped into 80h, 90h, A0h and B0h registers for ports P0, P1, P2 and P3. Writing to a port data register sets the voltage levels of the corresponding port pins that have been configured to operate as outputs. Reading from a data register reads the voltage levels of the corresponding port pins.

As illustrated in Figure 8-1, there are major differences reading the port values when the port is set as input and output. When the port is set as output, the CPU will read the port value from Px register instead of the port pin value. When the port is set as input, the CPU will read the value from port pin directly instead of the port value from Px register. As a result, the user should be very careful when using Read-then-Write instructions to access the ports and change PxDIR before write the output value to Px when using port as output. For example:

Code assembler:

ANL PODIR, #0FEH MOV PO. #01h

Code C51:

P0DIR &= 0Xfe:

P0 = 0x01;

The first instruction in this example configures P00 as output, and then the second instruction writes the Port 0 data register (P0), which controls the output levels of the Port 0 pins, P00 through P07. Figure 8-1 shows the internal hardware structure and configuration registers for each pin of Port 0~3.

58 **7.1** Timer0

7 Timers

7.1 **Timer0**

Timer0 is an 8-bit timer/counter with a 7-bit prescaler. It can be configured as timer, counter or PWM generator.

7.1.1 Timer0 Features

- 8bits counter
- 7bits pre-scaler
- Counter mode (clock source from system clock or TMR0)
- Capture mode (event source from CAP0)
- PWM mode (PWM signal output to PWM0)

7.1.2 Timer0 Special Function Registers

Register 7-1 TMR0CON - Timer0 control

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|-------|------|-----|-----|------|-------|-----|-----|
| Name | T0PND | T0ES | TOM | | TOIS | T0PSR | | |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

TOPND: Timer0 Pending Flag

0 = Not Pending

1 = Pending

T0ES: Timer0 Capture Mode Edge Select

0 = CAP0 Rising Edge

1 = CAP0 Falling Edge

TOM: Timer0 Mode

00 = Timer0 is disabled

01 = Timer0 is enabled and works in Counter Mode

10 = Timer0 is enabled and works in PWM Mode

11 = Timer0 is enabled and works in Capture Mode

T0IS: Timer0 Increase Source

0 = Select system clock cycle

1 = Select TMR0 rising edge

T0PSR: Timer0 Prescaler

000 = Timer0 counts at every counting source event

001 = Timer0 counts at every 2 counting source events

010 = Timer0 counts at every 4 counting source events

011 = Timer0 counts at every 8 counting source events

7 Timers 59

100 = Timer0 counts at every 16 counting source events

101 = Timer0 counts at every 32 counting source events

110 = Timer0 counts at every 64 counting source events

111 = Timer0 counts at every 128 counting source events

Register 7-2 TMR0CNT - Timer0 Counter

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|---------|-----|-----|-----|-----|-----|-----|-----|
| Name | TMR0CNT | | | | | | | |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

Note: Timer0 will increase in proper condition while it is enabled. It overflows when TMR0CNT = TMR0PR, TMR0CNT will be clear to 0x00 when overflow occurs, and the interrupt flag will be set '1' by hardware.

Register 7-3 TMR0PR - Timer0 Period

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|--------|----|----|----|----|----|----|----|
| Name | TMR0PR | | | | | | | |
| Default | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| Access | WO | WO | WO | WO | WO | WO | WO | WO |

Note: The overflow period of the timer is: $T_{inc-source} * TOPSR * (TOPR + 1)$.

Register 7-4 TMR0PWM - Timer0 PWM duty

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|---------|-----|-----|-----|-----|-----|-----|-----|
| Name | TMR0PWM | | | | | | | |
| Default | х | х | х | х | х | х | Х | Х |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

Note: TMR0PWM is reserved in timer/counter mode. In PWM mode, it is used as duty cycle setting. In capture mode, the value of TMR0CNT will be captured to TMR0PWM when selected event occurs.

7.2 **Timer1**

Timer1 is a 16-bit timer/counter with a 7-bit prescaler. It can be configured as timer, counter or PWM generator. *Figure 7-2* shows the block diagram of Timer1 module.

7.2 Timer1

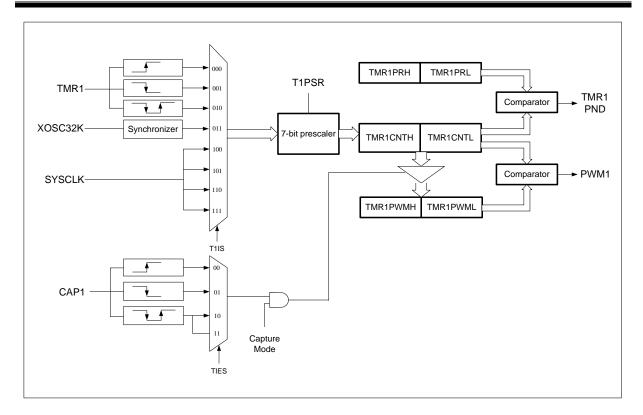


Figure 7-1 Timer1 Block Diagram

7.2.1 Timer1 Features

- 16bits counter
- 7bits pre-scaler
- Counter mode (clock source from system clock or TMR1)
- Capture mode (event source from CAP1)
- PWM mode (PWM signal output to PWM1)

7.2.2 Timer1 Special Function Registers

Register 7-5 TMR1CON0 - Timer1 control 0

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|------|-----|-----|-----|---------|------|-----|-----|
| Name | T1ES | | T1M | | T1CPSEL | T1IS | | |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

T1ES: Timer1 Capture Edge Select

00 = CAP1 Rising Edge

01 = CAP1 Falling Edge

1X= CAP1 Rising Edge and Falling Edge

T1M: Timer1 Mode Select

00 = Timer1 is disabled

01 = Timer1 is enabled and works in Counter Mode

10 = Timer1 is enabled and works in PWM Mode

11 = Timer1 is enabled and works in Capture Mode

T1CPSEL: Timer1 capture input pin select

0 = Capture CAP1

1 = Capture IR1

T1IS: Timer1 Increase Source

000 = TMR1 Rising Edge

001 = TMR1 Falling Edge

010 = TMR1 Rising and Falling Edge

011 = External 32 KHz crystal oscillator

1xx = System clock cycle

Register 7-6 TMR1CON1 - Timer1 control 1

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|--------|--------|-------|-------|---|-------|-----|-----|
| Name | T1TPND | T1CPND | T1TIE | T1CIE | - | T1PSR | | |
| Default | 0 | 0 | 0 | 0 | - | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | - | R/W | R/W | R/W |

T1TPND: Timer1 over Flow Pending Bit

0 = Not Pending

1 = Pending

T1CPND: Timer1 Capture mode Pending Bit

0 = Not Pending

1 = Pending

T1TIE: Timer1 over Flow Interrupt Enable Bit

0 = Interrupt Disable

1 = Interrupt Enable

T1CIE: Timer1 Capture mode Interrupt Enable Bit

0 = Disable

1 = Enable

T1PSR: Timer1 Prescaler

000 = Timer1 counts at every counting source event

001 = Timer1 counts at every 2 counting source events

010 = Timer1 counts at every 4 counting source events

011 = Timer1 counts at every 8 counting source events

100 = Timer1 counts at every 16 counting source events

101 = Timer1 counts at every 32 counting source events

110 = Timer1 counts at every 64 counting source events

111 = Timer1 counts at every 128 counting source events

62 **7.3** Timer2

Register 7-7 TMR1CNTH/TMR1CNTL - Timer1 Counter

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | |
|----------|----------|------------------|-----|-----|-----|-----|-----|-----|--|
| Name | TMR1CNTH | MR1CNTH/TMR1CNTL | | | | | | | |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W | |

Note: Timer1 will increase in proper condition while it is enable, it overflows when TMR1CNT = TMR1PR, TMR1CNT will be cleared to 0x0000 when overflow, and the interrupt flag will be set '1' by hardware.

Register 7-8 TMR1PRH/TMR1PRL - Timer1 Period

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | |
|----------|----------|-----------------|----|----|----|----|----|----|--|--|
| Name | TMR1PRH/ | TMR1PRH/TMR1PRL | | | | | | | | |
| Default | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | | |
| Access | WO | WO | WO | WO | WO | WO | WO | WO | | |

The overflow period of the timer is: Tinc-source * T1PSR * (T1PR + 1).

Register 7-9 TMR1PWMH/TMR1PWML – Timer1 PWM duty

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | | |
|----------|---------|------------------|-----|-----|-----|-----|-----|-----|--|--|--|
| Name | TMR1PWM | MR1PWMH/TMR1PWML | | | | | | | | | |
| Default | х | х | х | х | х | Х | х | х | | | |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W | | | |

Note: TMR1PWM is reserved in timer/counter mode. In PWM mode, it is used as duty cycle setting. In capture mode, the value of TMR1CNT will be captured to TMR1PWM when selected event occurs.

7.3 **Timer2**

Timer2 is a 16-bit timer/counter with a 7-bit prescaler. It can be configured as timer, counter or PWM generator.

7.3.1 Timer2 Features

- 16bits counter
- 7bits pre-scaler
- Counter mode (clock source from system clock or TMR2)
- Capture mode (event source from CAP2)
- PWM mode (PWM signal output to PWM2)

7.3.2 Timer2 Special Function Registers

Register 7-10 TMR2CON0 - Timer2 control 0

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | |
|----------|------|-----|-----|-----|---------|------|-----|-----|--|--|
| Name | T2ES | | T2M | | Reserve | T2IS | | 0 0 | | |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | | |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W | | |

T2ES: Timer2 Capture Edge Select

00 = CAP2 Rising Edge

01 = CAP2 Falling Edge

1X= CAP2 Rising Edge and Falling Edge

T2M: Timer2 Mode Select

00 = Timer2 is disabled

01 = Timer2 is enabled and works in Counter Mode

10 = Timer2 is enabled and works in PWM Mode

11 = Timer2 is enabled and works in Capture Mode

T2IS: Timer2 Increase Source

000 = TMR2 Rising Edge

001 = TMR2 Falling Edge

010 = TMR2 Rising and Falling Edge

011 = External 32 KHz crystal oscillator

1xx = System Clock cycle

Register 7-11 TMR2CON1 - Timer2 control 1

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|--------|--------|-------|-------|---|-------|-----|-----|
| Name | T2TPND | T2CPND | T2TIE | T2CIE | - | T2PSR | | |
| Default | 0 | 0 | 0 | 0 | - | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | - | R/W | R/W | R/W |

T2TPND: Timer2 over Flow Pending Bit

0 = Not Pending

1 = Pending

T2CPND: Timer2 Capture mode Pending Bit

0 = Not Pending

1 = Pending

T2TIE: Timer2 over Flow Interrupt Enable Bit

0 = Interrupt Disable

1 = Interrupt Enable

T2CIE: Timer2 Capture mode Interrupt Enable Bit

0 = Disable

1 = Enable

T2PSR: Timer2 Prescaler

000 = Timer2 counts at every counting source event

001 = Timer2 counts at every 2 counting source events

010 = Timer2 counts at every 4 counting source events

011 = Timer2 counts at every 8 counting source events

100 = Timer2 counts at every 16 counting source events

101 = Timer2 counts at every 32 counting source events

110 = Timer2 counts at every 64 counting source events

64 **7.4** Timer3

111 = Timer2 counts at every 128 counting source events

Register 7-12 TMR2CNTH/TMR2CNTL - Timer2 Counter

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | |
|----------|----------|------------------|-----|-----|-----|-----|-----|-----|--|--|
| Name | TMR2CNTH | MR2CNTH/TMR2CNTL | | | | | | | | |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | | |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W | | |

Note: Timer2 will increase in proper condition while it is enable, it overflows when TMR2CNT = TMR2PR, TMR2CNT will be clear to 0x0000 when overflow, and the interrupt flag will be set '1' by hardware.

Register 7-13 TMR2PRH/TMR2PRL - Timer2 Period

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | |
|----------|----------|-----------------|----|----|----|----|----|----|--|--|
| Name | TMR2PRH/ | TMR2PRH/TMR2PRL | | | | | | | | |
| Default | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | | |
| Access | WO | WO | WO | WO | WO | WO | WO | WO | | |

The overflow period of the timer is: Tinc-source * T2PSR * (T2PR + 1).

Register 7-14 TMR2PWMH/TMR2PWML - Timer2 PWM duty

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | | |
|----------|---------|-------------------|-----|-----|-----|-----|-----|-----|--|--|--|
| Name | TMR2PWM | TMR2PWMH/TMR2PWML | | | | | | | | | |
| Default | х | х | х | х | Х | Х | х | х | | | |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W | | | |

Note: TMR2PWM is reserved in timer/counter mode. In PWM mode, it is used as duty cycle setting. In capture mode, the value of TMR2CNT will be captured to TMR2PWM when selected event occurs.

7.4 **Timer3**

Timer3 is an 8-bit timer/counter with a 7-bit prescaler. It can be configured as timer, counter or PWM generator.

7.4.1 Timer3 Features

- 8bits counter
- 7bits pre-scaler
- Counter mode (clock source from system clock or TMR3)
- Capture mode (event source from CAP3)
- PWM mode (PWM signal output to PWM3)

7.4.2 Timer3 Special Function Registers

Register 7-15 TMR3CON - Timer3 control

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|-------|------|-----|---|------|-------|---|---|
| Name | T3PND | T3ES | T3M | | T3IS | T3PSR | | |

| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
|---------|-----|-----|-----|-----|-----|-----|-----|-----|
| Access | R/W |

T3PND: Timer3 Pending Flag

0 = Not Pending

1 = Pending

T3ES: Timer3 Capture Mode Edge Select

0 = CAP3 Rising Edge

1 = CAP3 Falling Edge

T3M: Timer3 Mode

00 = Timer3 is disabled

01 = Timer3 is enabled and works in Counter Mode

10 = Timer3 is enabled and works in PWM Mode

11 = Timer3 is enabled and works in Capture Mode

T3IS: Timer3 Increase Source

0 = System Clock

1 = TMR3 rising edge

T3PSR: Timer3 Prescaler

000 = Timer3 counts at every counting source event

001 = Timer3 counts at every 2 counting source events

010 = Timer3 counts at every 4 counting source events

011 = Timer3 counts at every 8 counting source events

100 = Timer3 counts at every 16 counting source events

101 = Timer3 counts at every 32 counting source events

110 = Timer3 counts at every 64 counting source events

111 = Timer3 counts at every 128 counting source events

Register 7-16 TMR3CNT - Timer3 Counter

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | |
|----------|-------|-------|-----|-----|-----|-----|-----|-----|--|--|
| Name | T3CNT | T3CNT | | | | | | | | |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | | |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W | | |

Note: Timer3 will increase in proper condition while it is enabled. It overflows when TMR3CNT = TMR3PR, TMR3CNT will be clear to 0x00 when overflow occurs, and the interrupt flag will be set '1' by hardware.

Register 7-17 TMR3PR - Timer3 Period

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|--------|----|----|----|----|----|----|----|
| Name | TMR3PR | | | | | | | |
| Default | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| Access | WO | WO | WO | WO | WO | WO | WO | WO |

Note: The overflow period of the timer is: Tinc-source * T3PSR * (T3PR + 1).

Register 7-18 TMR3PWM - Timer3 PWM duty

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | |
|----------|---------|---------|-----|-----|-----|-----|-----|-----|--|--|
| Name | TMR3PWM | TMR3PWM | | | | | | | | |
| Default | х | х | х | х | х | х | х | х | | |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W | | |

Note: TMR3PWM is reserved in timer/counter mode. In PWM mode, it is used as duty cycle setting. In capture mode, the value of TMR3CNT will be captured to TMR3PWM when selected event occurs.

7.5 Watchdog Timer (WDT)

The Watchdog Timer (WDT) logic consists of a 20bit Watchdog Timer. The Watchdog Timer is clocked by internal RC oscillator running at 32 KHz. When device resets, the WDT is disabled and user should enable the WDT if it is needed.

In the default configuration, WDT overflows in 2ms. The application program needs to write a '1' into WDTCON [5] at least once 2 ms to prevent WDT time out. The lower 3 bits of the WDTCON register control the selection of overflow time period.

7.5.1 Watchdog Wake up

WDT can be used to wake up AX2228D from Idle, Hold or Sleep mode. RSTEN bit (WDTCON [3]) is used to determine the actions after WDT wake up. When RSTEN sets to 0, the watchdog will generate a non-reset wake up after counter overflows. And When RSTEN sets to 1, the watchdog will wake up AX2228D by resetting the whole chip. After non-reset wake up AX2228D will continue to execute next instruction.

- During Idle mode, AX2228D can be wake up by WDT with interrupt or reset.
- During Hold mode, AX2228D can be wakeup by WDT with interrupt or reset or just continue to execute the next instruction.
- During Sleep mode, AX2228D can be wakeup by WDT with reset.
- During Deep Sleep mode, AX2228D cannot be wakeup by WDT.

7.5.2 Watchdog SFR

Register 7-19 WDTCON – Watchdog control

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|-------|-------|--------|-------|-------|-------|-----|-----|
| Name | WDTPD | WDTTO | CLRWDT | WDTEN | RSTEN | WDTPS | | |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | RO | RO | WO | R/W | R/W | R/W | R/W | R/W |

WDTPD:

0 = read '0' before sleep operation

1 = read '1' after sleep operation

WDTTO:

0 = Read '0' after clear Watchdog or Power up

1 = Read '1' after Watchdog time out

CLRWDT:

1 = Clear WDT counter

0 = No action

WDTEN:

0 = Disables the Watchdog timer

1 = Enables the Watchdog timer

RSTEN:

0 = Disables the Watchdog reset

1 = Enables the Watchdog reset

WDTPS: WDT time out period setting

000 = 2ms

001 = 8ms

010 = 32ms

011 = 128 ms

100 = 512ms

101 = 2048 ms

110 = 8192 ms

111 = 32768 ms

7.6 Independent Power Real Time Clock Counter (IRTCC)

7.6.1 IRTCC Controller

IRTCC control can generate two interrupts: interrupt every Second and interrupt with Alarm.

IRTCC second interrupt can be enabled by writing 1 to IRTIE bit. When IRTCC works and IRTIE = 1, IRTCC second interrupt will be generated every 1 second by setting IRTPND to 1. IRTPND can be cleared by software by writing 0 to IRTPND bit.

IRTCC alarm interrupt can be enabled by writing 1 to IRTALIE bit. When IRTCC works and IRTALIE = 1, IRTCC alarm interrupt will be generated when the current time is equal to the pre-set time by setting IRTALPND to 1. IRTALPND can be cleared by software by writing 0 to IRTALPND bit.

IRTCC is divided to two parts; one part is IRTCC control. The power of IRTCC control is VDDCORE. Another part is IRTCC. The part of IRTCC is VDDRTC. The communication between two parts is use like SPI protocol.

7.6.2 IRTCC Timer

IRTCC timer can be power independently. It can work even other logic in AX2228D is power off.

There is 6-bit valid address for the 64-byte user RAM. So the upper 2-bit of address in the writing RTC_RAM or reading RTC_RAM command are ignored. After one byte write/read, the internal address can increase automatically, this characteristic provide a burst mode to write/read the RAM. If the internal addresses increase greater than 63, it will roll back to 0.

LCD_CFG0, LCD_CFG1, LCD_MAP, LCD_COM register, please refer to chat 23 LCD driver

7.6.3 Communication with IRTCC Timer

Special commands and corresponding parameters are used to communicate with IRTCC timer internal control or status registers and SRAM.

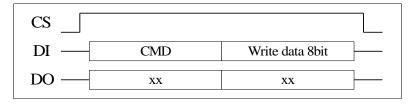
Table 7-1 IRTCC components communication commands

| IRTCC component | Component type | Operation | Command Code | Command Parameters |
|-----------------|----------------|-----------|--------------|----------------------------------|
| RTCCFG | ^ | Write | 0x55 | One byte |
| RICCEG | A | Read | 0x54 | One byte |
| PWRCTL | Α | Write | 0x59 | One byte |
| PWRCIL | A | Read | 0x58 | One byte |
| LCDCFG0 | Α | Write | 0x5b | One byte |
| LCDCFG0 | A | Read | 0x5a | One byte |
| LCDCFG1 | Α | Write | 0x5d | One byte |
| LCDCFG1 | A | Read | 0x5c | One byte |
| OSCDRV | Α | Write | 0xa5 | One byte |
| OSCDRV | A | Read | 0xa4 | One byte |
| WKEN | Α | Write | 0xa7 | One byte |
| VVNEIN | A | Read | 0xa6 | One byte |
| WKSTA | Α | Read | 0xa1 | One byte |
| WKSTA | A | Write | 0xa9 | One Byte |
| LCDCOM | В | Write | 0x5f | Two ~ Ten byte |
| RTCCNT | С | Write | 0Xf0 | Five byte |
| RICCINI | | Read | 0Xe0 | Five byte |
| RTCALM | D | Write | 0x53 | Three byte |
| RICALIVI | | Read | 0x52 | Three byte |
| RTCRAM | Е | Write | 0x57 | One byte address and N byte data |
| RICKAWI | E | Read | 0x56 | One byte address and N byte data |
| LCDMAP | _ | Write | 0xa3 | One byte |
| LODIVIAP | A | Read | 0xa2 | One byte |

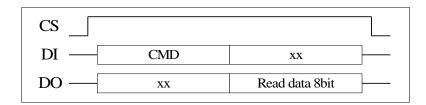
Communication operations:

1, Read or write A type components

Write:

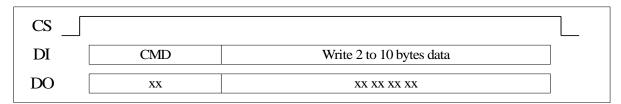


Read:

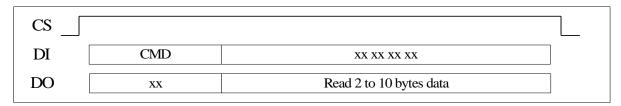


2, Read or write B type components

Write:

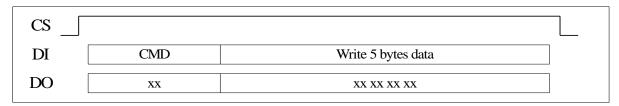


Read:

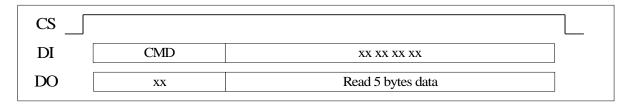


3, Read or write C type components

Write:

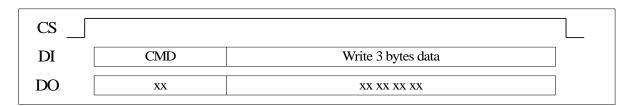


Read:

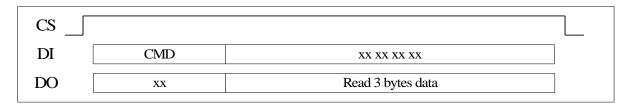


4, Read or write D type components

Write:

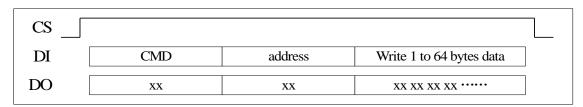


Read:

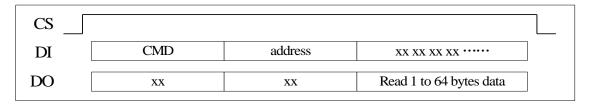


5, Read or write E type components

Write:



Read:



7.6.4 IRTCC components description

RTCCFG - IRTCC configuration

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|--------|--------|---------|-----------|--------|-----|----------|------|
| Name | X32KEN | X12MEN | XOPD_EN | WKPIN_STA | F1HZEN | - | EX32KSEL | TSMD |
| Default | 0 | 0 | 1 | 0 | 0 | 1 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

X32KEN: Oscillator for external 32KHz crystal resonator enable

0 = Disable

1 = Enable

X12MEN: Oscillator for external 12MHz crystal resonator enable

0 = Disable

1 = Enable

XOPD_EN: OSC output PIN pull-down resistor enable

0 = Disable pull-down resistor

1 = Enable pull-down resistor

WKPIN_STA: Force IRTWKO pin output state

0 = IRTWKO is controlled by IRTCC alarm function

1 = IRTWKO is forced to output 1

Note:

WK pin output data is 0, pulldown about 60K; WK pin output data is 1, pullup about 15K

F1HZEN: 1Hz signal for core output enables

0 = Disabled

1 = Enabled

EX32KSEL: IRTCC clock source select

0 = IRTCC works with IRTOSC 32 KHz

1 = IRTCC works with XOSC 32K.

TSMD: IRTCC and LCD test mode

0 = Normal

1 = IRTCC and LCD in test mode

PWRCON - Power control

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|--------|---------|--------|-----|----------|------|----------|----------|
| Name | LVD_EN | ALAT_EN | LDOCRS | | OTPPG_EN | RCEN | LDO3P3EN | LDO1P8EN |
| Default | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

LVD_EN: LVD enable

0 = Disabled

1 = Enabled

ALAT_EN: Analog latch enable bit. Should set this bit before disabling 1.8V LDO

0 = Analog latch disabled

1 = Analog latch enabled

LDOCRS: LDO current consumption selection

00 = 88uA + 4.3uA

01 = 68uA + 4.3uA

10 = 48uA + 4.3uA

11 = 28uA + 4.3uA

OTPPG_EN: OTP power gate enable

0 = Enabled

1 = Disabled

RCEN: Internal RC 12MHz oscillator enable

0 = Enabled

1 = Disabled

LDO3P3EN: VDDIO 3.3V LDO enable bit

0 = Enabled1 = Disabled

LDO1P8EN: VDDCORE 1.8V LDO enable bit

0 = Enabled 1 = Disabled

OSCDRV - IRTCC oscillator driving configuration

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | |
|----------|------|--------|--------|-----|-----|------|-----|-----|--|--|
| Name | RFBS | OSC_SC | OSC_SC | | | OSCS | | | | |
| Default | 1 | 0 | 0 | 1 | 0 | 0 | 0 | 1 | | |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W | | |

RFBS: 32,768 KHz XOSC feedback resistor

0 = 4.7M ohm

1 = 7M ohm

OSC_SC: XOSC cap-load select bit

000 = OSCI is 8pf; OSCO is 8pf

001 = OSCI is 10.2pf; OSCO is 10.2pf

010 = OSCI is 12.4pf; OSCO is 12.4pf

011 = OSCI is 14.6pf; OSCO is 14.6pf

100 = OSCI is 16.8pf; OSCO is 16.8pf

101 = OSCI is 21.2pf; OSCO is 21.2pf

110 = OSCI is 25.6pf; OSCO is 25.6pf

111 = OSCI is 30pf; OSCO is 30pf

OSCS: 32.768 KHz XOSC driving ability control bit

0000 = minimum drive-ability level, considered as basic x1-level

0001 = x2-level

..... = drive-ability level increases linearly

WKEN - IRTCC wake up control

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|-------|-------|--------|----------|----------|---------|--------|-------|
| Name | IOSEL | ALMOE | PDFLAG | DAY_WKEN | MIN_WKEN | IOWK_EN | WKO_EN | ALMEN |
| Default | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

IOSEL: Deep sleep mode and power down mode wakeup pin select

0 = Select P07

1 = Select P33

ALMOE: Alarm output at IRTWKO pin enable

0 = Disabled

1 = Enabled

PDFLAG: IRTCC timer power down flag

0 = IRTCC timer is working

1 = IRTCC timer is just power on

DAY_WKEN: One day wakeup function enable

0 = One day wakeup function disabled

1 = One day wakeup function enabled

MIN WKEN: One minute wakeup function enable

0 = One minute wakeup function disabled

1 = One minute wakeup function enabled

IOWK_EN: Deep sleep mode and power down mode wakeup by P33 or P07 function enable

0 = Disabled

1 = Enabled

WKO_EN: IRTWKO pin wake up function enable

0 = Disabled

1 = Enabled

ALMEN: Alarm function enables

0 = Disabled

1 = Enabled

WKSTA - IRTCC Status register

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|----------|------|--------|--------|---------|----------|---------|-------|
| Name | OSCO_STA | HVDR | PDFLAG | LVDPND | TMR_PND | IOWK_PND | WKO_PND | ALMOT |
| Default | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 |
| Access | RO | RO | RO | RO | RO | RO | RO | RO |

OSCO_STA: OSCO PIN status

1 = Hgh state means Test mode

0 = Low state means Normal mode

HVDR: HVD flag

0 = VDDLDO is not higher then 4V

1 = VDDLDO is higher then 4V

PDFLAG: RTCC timer power down flag

0 = RTCC timer is working

1 = RTCC timer is just power on

LVDPND: LVD pending

0 = VDDLDO is higher then 2V

1 = VDDLDO is lower then 2V

TMR_PND: RTC each minute or date wake up pending

0 = No wake up

1 = Minute or date wake up pending

IOWK_PND: P33 or P07 pin wake up pending

0 = No wake up

1 = P33 or P07 pin wake up pending

WKO_PND: IRTWKO pin wake up pending

0 = No wake up

1 = IRTWKO pin wake up pending

ALMOT: Alarm match flag.

0 = No alarm match happen

1 = Alarm match

Write to WKSTA bit0, wait for system POR reset.

RTCCNT4 - IRTCC counter byte 4

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | |
|----------|-----------|---------------|-----|-----|-----|-----|-----|-----|--|
| Name | RTCCNT by | RTCCNT byte 4 | | | | | | | |
| Default | х | х | х | х | Х | х | х | х | |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W | |

RTCCNT3 - IRTCC counter byte 3

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | |
|----------|-----------|---------------|-----|-----|-----|-----|-----|-----|--|--|
| Name | RTCCNT by | RTCCNT byte 3 | | | | | | | | |
| Default | х | х | х | х | х | х | х | х | | |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W | | |

{RTCCNT4, RTCCNT3} is the day counter

RTCCNT2 - IRTCC counter byte 2

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|-----|-----|-----------|---------------|-----|-----|-----|-----|
| Name | - | - | RTCCNT by | RTCCNT byte 2 | | | | |
| Default | х | х | х | х | Х | Х | Х | Х |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

RTCCNT2 is the hour counter; this is BCD code

RTCCNT1 - IRTCC counter byte 1

| | | | | | | | | , | | |
|----------|-----|-----------|---------------|-----|-----|-----|-----|-----|--|--|
| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | |
| Name | - | RTCCNT by | RTCCNT byte 1 | | | | | | | |
| Default | х | х | Х | х | х | х | Х | х | | |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W | | |

RTCCNT1 is the minute counter; this is BCD code

RTCCNT0 - IRTCC counter byte 0

| | • | | | | | | | | | |
|----------|-----|-----------|---------------|-----|-----|-----|-----|-----|--|--|
| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | |
| Name | - | RTCCNT by | RTCCNT byte 0 | | | | | | | |
| Default | х | х | х | х | х | х | Х | Х | | |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W | | |

RTCCNT0 is the secode counter; this is BCD code

NOTE: When use "Write RTCCNT" command to configure this RTC counter, the first parameter byte is for RTCCNT4, and the following parameter bytes are for RTCCNT3/2/1/0. When use "Read RTCCNT" command to read this counter, the first byte output is RTCCNT4 and the following output is RTCCNT3/2/1/0.

RTCALM2 - IRTCC alarm hour byte

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | |
|----------|-----|-----|-----------|------------------|-----|-----|-----|-----|--|--|
| Name | - | - | RTCALM ho | RTCALM hour byte | | | | | | |
| Default | х | х | Х | х | Х | Х | Х | х | | |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W | | |

RTCALM2 is the hour alarm; this is BCD code

RTCALM1 - IRTCC alarm minute byte

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | |
|----------|-----|----------|-------------------|-----|-----|-----|-----|-----|--|--|
| Name | - | RTCALM m | TCALM minute byte | | | | | | | |
| Default | х | Х | х | х | Х | Х | х | Х | | |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W | | |

RTCALM1 is the minute alarm; this is BCD code

RTCALM0 - IRTCC alarm second byte

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | |
|----------|-----|-----------|--------------------|-----|-----|-----|-----|-----|--|--|
| Name | - | RTCALM se | RTCALM second byte | | | | | | | |
| Default | х | Х | х | х | х | х | х | х | | |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W | | |

RTCALM0 is the second alarm; this is BCD code

NOTE: When use "Write RTCALM" command to configure alarm, the first parameter byte is for RTCALM2 and the following are for RTCALM1/0. When use "Read RTCALM" command to read alarm, the first byte output is RTCALM2 and the following is RTCALM1/0.

7.6.5 IRTCC Special Function Registers

Register 7-20 RTCON - RTCC control

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|----------|--------|----------|---------|--------|-------|------|-----|
| Name | IRTRSTEN | RD_RTC | IRTALPND | IRTALIE | IRTPND | IRTIE | DONE | EN |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

IRTRSTEN: IRTCC second reset enable

0 = Disabled

1 = Enabled

RD_RTC: Read IRTCC counter enable

0 = Disable Read IRTCC counter function

1 = Enable Read IRTCC counter function

IRTALPND: IRTCC alarm pending

0 = No pending (Write 0 to clear pending)

1 = Pending

IRTALIE: IRTCC alarm interrupt enable

0 = Disable

1 = Enable

NOTE: IRTALIE must be '1' if IRTCC alarm is used to wake up system.

IRTPND: IRTCC second pending

0 = No pending (Write 0 to clear pending)

1 = Pending

IRTIE: IRTCC second interrupt enable

0 = Disable

1 = Enable

NOTE: IRTIE must be '1' if IRTCC second is used to wake up system.

DONE: Communication done flag

0 = Done

1 = Not done

EN: IRTCC communications enable

0 = Disable

1 = Enable

Register 7-21 RTCDAT - RTCC communication data

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | |
|----------|--------|-----|-----|-----|-----|-----|-----|-----|--|
| Name | RTCDAT | | | | | | | | |
| Default | х | х | х | х | х | х | х | Х | |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W | |

Write to RTCDAT will start IRTCC communication and set DONE flag to 1.

Read RTCDAT will return IRTCC data.

Register 7-22 SECCNT – IRTCC second counter

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | |
|----------|--------|--------|----|----|----|----|----|----|--|--|
| Name | SECCNT | SECCNT | | | | | | | | |
| Default | х | Х | Х | Х | Х | Х | х | Х | | |
| Access | WO | WO | WO | WO | WO | WO | WO | WO | | |

IRTCC second counter

Register 7-23 RTCON1 - IRTCC control1

| • | | | | | | | | |
|----------|---------|---------|-----------|-------|----------|---|--------|-------|
| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Name | WKO_STA | RTC_POR | XOSCO_STA | TSRTC | BAUD_SEI | _ | SECPND | SECIE |

| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
|---------|----|----|----|-----|-----|-----|-----|-----|
| Access | RO | RO | RO | R/W | R/W | R/W | R/W | R/W |

WKO_STA: IRTWKO pin status

0 = IRTWKO pin is low

1 = IRTWKO pin is high

RTC_POR: IRTCC POR status

0 = IRTCC power is low, still in reset status

1 = IRTCC power is high, can work normally

XOSCO_STA: XOSCO pin status

0 = XOSCO pin is 0, enter normal mode

1 = XOSCO pin is 1, enter test mode

TSRTC: Test IRTCC mode enables pending

0 = Test IRTCC mode disabled

1 = Test IRTCC mode enabled

BAUD_SEL: IRTCC communication baud rate selection

00 = every 2 system clock cycles

01 = every 4 system clock cycles

1x = every 1 system clock cycle

SECPND: Second pending

0 = No pending (Write 0 to clear pending)

1 = When SECCNT equal to internal counter

SECIE: Second pending interrupt enable

0 = Disabled

1 = Enabled

7.6.6 IRTCC Operating Guide

1. Write Data to register

- 1) Enable CS (RTCON.0)
- 2) Write command to RTCDAT register
- 3) Wait for transmission done (RTCON.1)
- 4) Write data to RTCDAT register
- 5) Wait for transmission done (RTCON.1); If send more than one data, please repeat steps 4 and 5
- 6) Disable CS (RTCON.0)

2. Read Data from register

- 1) Enable CS (RTCON.0)
- 2) Write command to RTCDAT register
- 3) Wait for transmission done (RTCON.1)

- 4) Write "0x00" to RTCDAT register
- 5) Wait for transmission done (RTCON.1)
- 6) Read data from RTCDAT; If read more than one data, please repeat steps 4, 5 and 6
- 7) Disable CS (RTCON.0)

For Example:

```
Send_Dat_PND macro
```

MOV A, RTCON

JB ACC.1, \$-2

endm

; Write RTC Config

Write_Cfg:

ORL RTCON, #(1<<0) ;RTC enable steps 1

MOV RTCDAT, #55H ;steps 2
Send_Dat_PND ;steps 3

MOV RTCDAT, #0CDH ;steps 4
Send_Dat_PND ;steps 5

ANL RTCON, #~(1<<0) ;RTC Disable steps 6

RET

·_____

; Read Config

Read_Cfg:

ORL RTCON, #(1<<0) ;RTC enable steps 1

MOV RTCDAT, #54H ;steps 2

Send_Dat_PND ;steps 3

MOV RTCDAT, #00H ;steps 4

Send_Dat_PND ;steps 5

MOV A, RTCDAT ;steps 6

ANL RTCON, #~(1<<0) ;RTC Disable steps 7

RET

8 Universal Asynchronous Receiver/Transmitter (UART)

8.1 **UARTO**

8.1.1 Overview

UART0 is a serial port capable of asynchronous transmission. The UART0 can function in full duplex mode. Receive data is buffered in a holding register. This allows the UART0 to start reception of a second incoming data byte before software has finished reading the previous data byte.

When PSEL = 0

- Receive pin (RX) UART0RX0
- Transmit pin (TX) UART0TX0

When PSEL = 1

- Receive pin (RX) UART0RX1
- Transmit pin (TX) UART0TX1

8.1.2 UARTO Special Function Registers

Register 10-1 UARTCON - UART0 control

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|-------|--------|--------|------|---------|---------|------|------|
| Name | UTSBS | UTTXNB | NBITEN | UTEN | UTTXINV | UTRXINV | TXIE | RXIE |
| Default | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

UTSBS: Stop Bit Select

0 = 1 bit as Stop Bit

1 = 2 bits as Stop Bit

UTTXNB: The ninth bit data of transmitter buffer. Write the ninth bit into this location that you want to transmit

NBITEN: Nine-BIT mode Enable Bit

0 = Eight-bit mode

1 = Nine-bit mode

UTEN: UART Enable Bit

0 = Disable UART module

1 = Enable UART module

UTTXINV: Transmit Invert Selection Bit

0 = Transmitter output without inverted

1 = Transmitter output inverted

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UTRXINV: Receive Invert Selection Bit

0 = Receiver input without inverted

1 = Receiver input inverted

TXIE: Transmit Interrupt Enable

0 = Transmit interrupt disable

1 = Transmit interrupt enable

RXIE: Receive Interrupt Enable

0 = Receiver interrupt disable

1 = Receiver interrupt enable

Register 10-2 UARTSTA – UART0 status

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|--------|-----|------|------|---|---|---|------|
| Name | UTRXNB | FEF | RXIF | TXIF | - | - | - | PSEL |
| Default | х | х | 0 | 1 | - | - | - | 0 |
| Access | R/W | R/W | R/W | RO | - | - | - | R/W |

UTRXNB: The ninth bit data of receiver buffer

FEF: Frame Error Flag

0 = the stop bit is '1' in the last received frame

1 = the stop bit is '0' in the last received frame

RXIF: RX Interrupt Flag

0 = RX not done

1 = RX done

TXIF: TX Interrupt Flag

0 = TX not done

1 = TX done

Writing data to UTBUF will clear this flag.

PSEL: UARTO Port Select

0 = Select UART0RX0 and UART0TX0

1 = Select UART0RX1 and UART0TX1

Register 10-3 UARTBAUDL - UART0 Baud Rate Low Byte

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|----------|----|----|----|----|----|----|----|
| Name | UARTBAUD | DL | | | | | | |
| Default | Х | х | Х | х | Х | х | х | х |
| Access | WO | WO | WO | WO | WO | WO | WO | WO |

Register 10-4 UARTBAUDH – UART0 Baud Rate High Byte

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|----------|----|----|----|----|----|----|----|
| Name | UARTBAUD | DΗ | | | | | | |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | WO | WO | WO | WO | WO | WO | WO | WO |

UARTBAUD = {UARTBAUDH, UARTBAUDL}

Baud Rate = $F_{sys clock} / [8(UARTBAUD + 1)]$

Register 10-5 UARTDATA - UART0 Data

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | |
|----------|----------|---------|-----|-----|-----|-----|-----|-----|--|
| Name | UARTDATA | ARTDATA | | | | | | | |
| Default | х | х | х | х | Х | х | х | х | |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W | |

Write this location will load the data to transmitter buffer. And read this location will read the data from the receiver buffer.

8.2 **UART1**

8.2.1 Overview

UART1 is a serial port capable of asynchronous transmission. The UART1 can function in normal and DMA full duplex mode. Please sees PMUXCON0 bit 6 descriptions

- Receive pin (RX) UART1RX0
- Transmit pin (TX) UART1TX0

Or

- Receive pin (RX) UART1RX1
- Transmit pin (TX) UART1TX1

8.2.2 UART1 Special Function Registers

Register 10-6 UART1CON - UART1 control

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|-------|--------|--------|------|------|------|--------|--------|
| Name | UTSBS | UTTXNB | NBITEN | UTEN | TXIE | RXIE | RXAUIE | DMASEL |
| Default | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

UTSBS: Stop Bit Select

0 = 1 bit as Stop Bit

1 = 2 bits as Stop Bit

UTTXNB: The ninth bit data of transmitter buffer. Write the ninth bit into this location that you want to transmit

NBITEN: Nine-BIT mode Enable Bit

0 = Eight-bit mode

1 = Nine-bit mode

UTEN: UART Enable Bit

0 = Disable UART module

1 = Enable UART module

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TXIE: Transmit Interrupt Enable

0 = Transmit interrupt disable

1 = Transmit interrupt enable

RXIE: Receive Interrupt Enable

0 = Normal Receive interrupt disable or AUTO DMA mode Receive one word Interrupt disable

1 = Normal Receive interrupt enable or AUTO DMA mode Receive one word Interrupt enable

RXDMAIE: Receive AUTO DMA mode 256 bytes interrupt enable

0 = AUTO DMA mode Receive 256 bytes Interrupt disable

1 = AUTO DMA mode Receive 256 bytes Interrupt enable

DMASEL: AUTO DMA choose

0 = AUTO DMA mode off

1 = AUTO DMA mode on

Register 10-7 UART1STA - UART1 status

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|---|---|--------|--------------|------|------|---------|---------|
| Name | / | / | UTRXNB | RX_BYTE_HIGH | RXIF | TXIF | RXDMAIF | AUTOERR |
| Default | 0 | 0 | х | 0 | 0 | 1 | 0 | 0 |
| Access | / | / | R/W | RO | R/W | RO | R/W | RO |

UTRXNB: The ninth bit data of receiver buffer

RX_BYTE_HIGH: receive data high byte (only for DMA)

0 = waiting receive data low byte

1 = waiting receive data high byte

RXIF: UART RX Interrupt Flag

0 = Normal Receive or AUTO DMA mode Receive one word not done

1 = Normal Receive or AUTO DMA mode Receive one word done

In normal mode, it become "1" every byte, but in DMA mode, it become "1" every word.

TXIF: UART TX Interrupt Flag

0 = UART transmit not done

1 = UART transmit done

Writing data to UTBUF or Writing UARTDMATXCNT will clear this flag.

RXDMAIF: AUTO DMA mode Receive 256 bytes interrupt Flag

0 = UART AUTO DMA receive 256 bytes not done

1 = UART AUTO DMA receive 256 bytes done

AUTOERR: UART AUTO DMA receive overflow error Flag

0 = UART AUTO DMA receive not overflow

1 = UART AUTO DMA receive overflow

When the first 256 bytes of UART receiver already have not read and the second 256 bytes data are also already received, AUTOERR Flag will be '1'.

Register 10-8 UARTDIV - UART1 baud rate high

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|----------|-----------|----|----|----|----|----|----|
| Name | UART1BAL | ART1BAUDH | | | | | | |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | WO | WO | WO | WO | WO | WO | WO | WO |

Register 10-9 UART1BAUD - UART1 baud rate low

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | |
|----------|----------|---------|----|----|----|----|----|----|--|
| Name | UARTBAUD | ARTBAUD | | | | | | | |
| Default | х | х | х | х | Х | Х | Х | Х | |
| Access | WO | WO | WO | WO | WO | WO | WO | WO | |

Baud Rate =F_{sys clock} / [(UART1BAUDH +1) x (UART1BAUD + 1)]

Register 10-10 UART1DATA – UART1 Data buffer

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | |
|----------|----------|----------|-----|-----|-----|-----|-----|-----|--|
| Name | UART1DAT | ART1DATA | | | | | | | |
| Default | х | х | х | х | Х | Х | Х | Х | |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W | |

Write this location will load the data to transmitter buffer. And read this location will read the data from the receiver buffer.

Register 10-11 UARTDMATXCNT - UART DMA Transmit counter

| Portion | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | |
|---------|---------|------------|-----|-----|-----|-----|-----|-----|--|
| Name | UARTDMA | RTDMATXCNT | | | | | | | |
| Default | х | х | х | х | х | х | Х | х | |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W | |

 $N_{unit} = UARTDMATXCNT + 1$

 $N_{byte} = N_{unit} * 2 = (UARTDMATXCNT + 1) * 2$

Register 10-12 UARTDMATXPTR-UART DMA Transmit Start Pointer byte

| Portion | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|---------|---------|------------|---|---|---|---|---|---|
| Name | UARTDMA | RTDMATXPTR | | | | | | |
| Default | х | х | Х | х | х | Х | х | Х |
| Access | W | W | W | W | W | W | W | W |

In order to get the correct DMA Start Pointer, you should write this register twice. First write the higher byte, then the low byte.

Register 10-13 UARTDMARXPTR-UART DMA receive Start Pointer byte

| Portion | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|---------|----------|------------|---|---|---|---|---|---|
| Name | UARTDMAI | RTDMARXPTR | | | | | | |
| Default | х | Х | х | Х | Х | Х | х | Х |
| Access | W | W | W | W | W | W | W | W |

In order to get the correct DMA Start Pointer, you should only write this register only one. It is high 8 bits of address. But the "0" bit will be neglected

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8.2.3 UART1 Operation Guide

UART1 Normal mode Operation Flow:

- 1. Set IO in the correct direction.
- 2. Configure UARTDIV and UART1BAUD to choose sample rate and baud.
- 3 Enable UART1 by setting UTEN to '1'
- 4. Set TXIE or RXIE 'to 1' if needed
- 5 write data to UART1DATA
- 6. Wait for PND to change to '1', or wait for interrupt
- 7. Read received data from UART1DATA if needed
- 8. Go to Step 5 to start another process if needed or turn off UART1 by UTEN.

UART1 DMA M0ode Operation Flow:

- 1. Set IO in the correct direction.
- Configure UARTDIV and UART1BAUD to choose sample rate and baud.

Configure UART1CON Select DMA.

Enable UART1 by setting UTEN to '1'.

Set TXIE ,RXAUIE or RXIE 'to 1' if needed

According to Step 3, write the start DMA address. For receive, write data to UARTDMARXPTR to kick-start a DMA receive process

Write data to UARTDMATXCNT to kick-start a DMA transmit process

Wait for PND to change to '1', or wait for interrupt

Go to Step 5 or 6 to start another DMA process if needed or turn off UART1 by clearing TXIE or TXIE and UTEN

8.3 **UART2**

8.3.1 Overview

UART2 is a serial port capable of asynchronous transmission. The UART2 can function in normal and DMA full duplex mode. If uart2 enable, UART1 can't be use.

8.3.2 UART2 Special Function Registers

Register 8-14 UART2CON - UART2 control

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|-------|--------|--------|------|------|------|------------|--------|
| Name | UTSBS | UTTXNB | NBITEN | UTEN | TXIE | RXIE | OVERFLOWIE | DMASEL |
| Default | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

UTSBS: Stop Bit Select

0 = 1 bit as Stop Bit

1 = 2 bits as Stop Bit

UTTXNB: The ninth bit data of transmitter buffer. Write the ninth bit into this location that you want to transmit

NBITEN: Nine-BIT mode Enable Bit

0 = Eight-bit mode

1 = Nine-bit mode

UTEN: UART Enable Bit

0 = Disable UART module

1 = Enable UART module

TXIE: Transmit Interrupt Enable

0 = Transmit interrupt disable

1 = Transmit interrupt enable

RXIE: Receive Interrupt Enable

0 = Normal Receive interrupt disable or AUTO DMA mode Receive one word Interrupt disable

1 = Normal Receive interrupt enable or AUTO DMA mode Receive one word Interrupt enable

OVERFLOWIE: Receive DMA overflow interrupt enable

0 = overflow Interrupt disable

1 = overflow Interrupt enable

DMASEL:AUTO DMA choose

0 = AUTO DMA mode off

1= AUTO DMA mode on

Register 8-15 UART2STA - UART2 status

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|---|------|--------|--------------|------|------|------------|--------|
| Name | - | USEL | UTRXNB | RX_BYTE_HIGH | RXIF | TXIF | OVERFLOWIF | RXKICK |
| Default | 0 | 0 | х | 0 | 0 | 1 | 0 | 0 |
| Access | R | R/W | R/W | RO | R/W | R/W | R/W | WO |

USEL:UART RX/TX exchange bit

0 = P16 is TX; P17 is RX

1 = P16 is RX; P17 is TX

UTRXNB: The ninth bit data of receiver buffer

RX_BYTE_HIGH: receive data high byte(only for DMA)

0 = waiting receive data low byte

1 = waiting receive data high byte

RXIF: UART RX Interrupt Flag

0 = Normal Receive or AUTO DMA mode Receive one word not done

1 = Normal Receive or AUTO DMA mode Receive one word done

In normal mode, it become "1" every byte, but in DMA mode ,it become "1" every word.

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TXIF: UART TX Interrupt Flag

0 = UART transmit not done

1 = UART transmit done

Writing data to UTBUF or Writing UARTDMATXCNT will clear this flag.

OVERFLOWIF: UART overflow Interrupt Flag

0 = UART overflow not done

1 = UART overflow done

RXKICK: UART DMA receive KICK start

0 = not KICK start

1 = KICK start

Register 8-16 UART2DIV - UART2 divide register

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|----------|-----|-----|-----|-----|-----|-----|-----|
| Name | UART2DIV | , | | | | | | |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

Register 8-17 UART2BAUD - UART2 Baud Rate register

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|----------|----|----|----|----|----|----|----|
| Name | UART2BAU | ID | | | | | | |
| Default | х | х | х | х | х | х | х | х |
| Access | WO | WO | WO | WO | WO | WO | WO | WO |

Baud Rate =Fsys clock / [(UART2DIV+1) (UART2BAUD + 1))

Register 8-18 UART2DATA – UART2 Data

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|----------|-----|-----|-----|-----|-----|-----|-----|
| Name | UART2DAT | Ά | | | | | | |
| Default | х | х | х | х | х | х | х | Х |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

Write this location will load the data to transmitter buffer. And read this location will read the data from the receiver buffer.

Register 8-19 UART2DMATXCNT –UART2 DMA Transmit counter

| Portion | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|---------|----------|--------|----|----|----|----|----|----|
| Name | UART2DM/ | ATXCNT | | | | | | |
| Default | х | х | х | х | х | х | Х | х |
| Access | WO | WO | WO | WO | WO | WO | WO | WO |

Nbyte = UART2DMATXCNT + 1

Register 8-20 UART2DMATXPTR-UART2 DMA Transmit Start Pointer byte

| Portion | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|---------|----------|--------------|----|----|----|----|----|----|
| Name | UART2DM/ | ART2DMATXPTR | | | | | | |
| Default | х | х | х | Х | х | х | Χ | х |
| Access | WO | WO | WO | WO | WO | WO | WO | WO |

In order to get the correct DMA Start Pointer, you should write this register twice. First write the higher byte, then the low byte. DMA address only map to SRAM1.

Register 8-21 UART2DMARXPTR-UART2 DMA receive Start Pointer byte

| Portion | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|---------|----------|--------|----|----|----|----|----|----|
| Name | UART2DM/ | ARXPTR | | | | | | |
| Default | х | х | х | Х | х | х | Х | х |
| Access | WO | WO | WO | WO | WO | WO | WO | WO |

In order to get the correct DMA Start Pointer , you should write this register twice. First write the higher byte, then the low byte. DMA address only map to SRAM1.

Register 8-22 UART2MINUS-UART2 DMA receive data minus byte count by CPU

| Portion | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|---------|----------|----|----|----|----|----|----|----|
| Name | UART1MIN | US | | | | | | |
| Default | х | х | х | Х | х | х | Х | Х |
| Access | WO | WO | WO | WO | WO | WO | WO | WO |

Nbyte = UART2MINUS+ 1'b1

Register 8-23 UART2POINTL-UART2 DMA point by CPU read

| Portion | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|---------|----------|-----|-----|-----|-----|-----|-----|-----|
| Name | UART2POI | NTL | | | | | | |
| Default | х | х | х | Х | х | х | Х | х |
| Access | R/O | R/O | R/O | R/O | R/O | R/O | R/O | R/O |

Register 8-24 UART2POINTH-UART2 DMA point by CPU read high byte

| Portion | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|---------|----------|-----|-----|-----|-----|-----|-----|-----|
| Name | UART2POI | NTH | | | | | | |
| Default | х | х | х | Х | х | х | Х | х |
| Access | R/O | R/O | R/O | R/O | R/O | R/O | R/O | R/O |

Register 8-25 UART2LOOPCNT-UART2 DMA loop count

| Position 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|------------|---|---|---|---|---|---|---|
|------------|---|---|---|---|---|---|---|

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| Name | | | | overlowcnt | | dma_loop_o | | |
|---------|----|----|----|------------|----|------------|----|----|
| Default | | | | 0 | 0 | 0 | 0 | 0 |
| Access | WO | WO | WO | WO | WO | WO | WO | WO |

overlowcnt: less than bytes UART receive data ram size

00 = 4 bytes

01 = 8 bytes

10 = 16 bytes

11 = 32 bytes

dma_loop_cnt::UART receive data ram size

000 = 16 bytes

001 = 32 bytes

010 = 64 bytes

011 = 128 bytes

100 = 256 bytes

101 = 512 bytes

110 = 1K bytes

111 = forbidden

Register 8-26 UART2CNTH-UART2 DMA receive count high byte

| Portion | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|----------|-----|-----|-----|-----|-----|-----|-----|
| Name | UART2CN7 | ГН | | | | | | |
| Defeault | х | х | х | Х | х | х | Х | х |
| Access | R/O | R/O | R/O | R/O | R/O | R/O | R/O | R/O |

Register 8-27 UART2CNTL-UART2 DMA receive count low byte

| Portion | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | |
|----------|----------|----------|-----|-----|-----|-----|-----|-----|--|
| Name | UART2CN1 | ART2CNTL | | | | | | | |
| Defeault | х | х | х | х | Х | х | Х | Х | |
| Access | R/O | R/O | R/O | R/O | R/O | R/O | R/O | R/O | |

8.4 Operation Guide

1) UART2 Normal mode Operation Flow:

- 1. Set IO in the correct direction.
- 2. Configure UART2DIV and UART2BAUD to choose sample rate and baud.
- 3 Enable UART2module by setting UTEN to '1'
- 4. Set TXIE or RXIE 'to 1' if needed
- 5 write data to UART2DATA
- 6. Wait for PND to change to '1', or wait for interrupt

- 7. Read received data from UART2DATA if needed
- 8. Go to Step 5 to start another process if needed or turn off UART2 by UTEN.

2) UART2 DMA Mode Operation Flow:

- 1. Set IO in the correct direction.
- 2. Configure UART2DIV and UART2BAUD to choose sample rate and baud.
- 3. Configure UART2CON Select DMA.
- 4. Write the start DMA address. for receive, Write data to UART2DMARXPTR
- 5. Enable UART2 module by setting UTEN to '1'.
- 6. kick-start a DMA receive process
- 7. Wait overflow or delay some time ,read UART2CNTH and UART2CNTL,read data by write UART2MINUS (UART2MINUS<{UART2CNTH,UART2CNTL}).
- 8. Write the start DMA address. for transmission, Write data to UART2DMATXPTR
- 9. Write data to UART2DMATXCNT to kick-start a DMA transmit process
- 10. Wait for PND to change to '1', or wait for interrupt

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9 SPI

9.1 **SPI0**

SPI0 can serve as master or slave. It can operate in normal or DMA mode.

SPI0 map to three group ports configured by PWKEDGE[6] and SPICON[3]:

Group0 - P27, P25, P26;

Group1 - P04, P06, P05;

Group2 - P14, P00, and P34.

When PWKEDGE[6]=0 and SPI0CON.3 = 0, Group0 actived

- 2wire mode: P2.6 as SPI0CLK0, P2.7 as SPI0DIDO0;
- 3wire mode: P2.6 as SPI0CLK0, P2.7 as SPI0DO2, P2.5 as SPI0DI0.

When PWKEDGE[6]=0 and SPI0CON.3 = 1, Group1 actived

- 2wire mode: P0.5 as SPI0CLK1, P0.4 as SPI0DIDO1;
- 3wire mode: P0.5 as SPI0CLK1, P0.4 as SPI0DO1, P0.6 as SPI0DI1.

When PWKEDGE[6]=1, Group2 actived

- 2wire mode: P3.4 as SPI0CLK2, P1.4 as SPI0DIDO2;
- 3wire mode: P3.4 as SPI0CLK2, P1.4 as SPI0DO2, P0.0 as SPI0DI2.

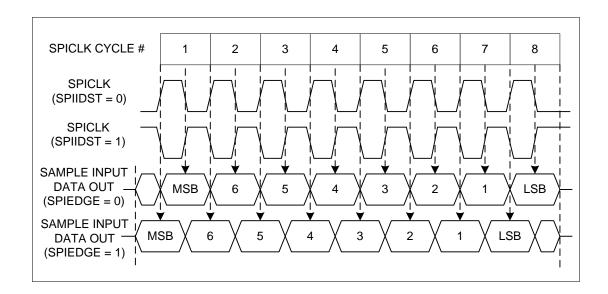


Figure 9-1 SPI timing

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9.1.1 SPI0 Special Function Registers

Register 14-1 SPI0CON - SPI0 control

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|---------|--------|--------|--------|---------|----------|----------|--------|
| Name | SPI0PND | SPI0SM | SPI0RT | SPIOWS | SPI0PS0 | SPI0EDGE | SPIOIDST | SPI0EN |
| Default | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | RO | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

SPIOPND: SPI0 Pending bit (read only, writing SPI0BUF will clear this bit)

0 = Transmission is not finish

1 = Transmission finish

SPI0SM: SPI0 mode selection

0 = Master mode

1 = Slave mode

SPIORT: SPI0 RX/TX select bit in 2-wire mode or DMA mode

0 = TX

1 = RX

In 3-wire mode, SPI0 can both Transmit and receive at the same time. But when using DMA mode or 2-wire mode, just one direction (TX or RX) is allowed. Use this bit to select TX or RX.

SPI0WS: SPI0 2-wire mode/3-wire mode select bit

0 = 3-wire mode

1 = 2-wire mode

SPI0PS0: SPI0 Port select 0

0 = Select P27, P25, P26 when SPI0PS1 = 0; Select P14, P00, P34 when SPI0PS1 = 1

1 =Select P04, P06, P05 when SPI0PS1 = 0

SPI0EDGE: SPI0 sampling edge select bit

When SPI0IDST = 0:

0 = Sample at falling edge

1 = Sample at rising edge

When SPI0IDST = 1:

0 = Sample at rising edge

1 = Sample at falling edge

SPI0IDST: SPI0 clock signal idle state

0 = Clock signal stay at 0 when idle

1 = Clock signal stay at 1 when idle

SPI0EN: SPI0 enable bit

0 = SPI0 disable

1 = SPI0 enable

Register 14-2 SPI0BAUD - SPI0 Baud Rate

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| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | |
|----------|----------|---------|----|----|----|----|----|----|--|
| Name | SPI0BAUD | PIOBAUD | | | | | | | |
| Default | х | х | Х | Х | Х | Х | Х | Х | |
| Access | WO | WO | WO | WO | WO | WO | WO | WO | |

Baud rate = F_{system_clock} / [2(SPI0BAUD+1)]

Register 14-3 SPI0BUF - SPI0 Data Buffer

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|---------|-----|-----|-----|-----|-----|-----|-----|
| Name | SPI0BUF | | | | | | | |
| Default | х | х | х | Х | Х | х | Х | Х |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

Register 14-4 SPI0DMACNT - SPI0 DMA counter

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | |
|----------|----------|-----------|----|----|----|----|----|----|--|
| Name | SPI0DMAC | PIODMACNT | | | | | | | |
| Default | х | х | х | х | х | Х | х | х | |
| Access | WO | WO | WO | WO | WO | WO | WO | WO | |

Nunit = SPI0DMACNT + 1

Nbyte = Nunit * 2 = (SPI0DMACNT + 1) * 2

Register 14-5 SPI0DMAPTRH- SPI0 DMA Start Pointer high byte

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|----------|-----|----|----|----|----|----|----|
| Name | SPI0DMAP | TRH | | | | | | |
| Default | х | х | Х | х | х | Х | х | Х |
| Access | WO | WO | WO | WO | WO | WO | WO | WO |

Register 14-6 SPI0DMAPTRL- SPI0 DMA Start Pointer low byte

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|----------|-----|----|----|----|----|----|----|
| Name | SPI0DMAP | TRL | | | | | | |
| Default | х | х | х | х | Х | Х | х | Х |
| Access | WO | WO | WO | WO | WO | WO | WO | WO |

9.1.2 SPI0 Operation Guide

When SPI0CON1.1=0,

SPI0 Normal Mode Operation Flow:

- 1. Set IO in the correct direction.
- 2. Select SPI0RT in 2-wire mode if 2-wire mode is selected
- 3. Select master mode or slave mode
- 4. Configure clock frequency when master mode is selected in step 3
- 5. Select one of the four timing mode (refer to Figure 14-1)

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- 6. Enable SPI0 module by setting SPI0EN '1'
- 7. Set SPI0IE '1' if needed
- 8. Write data to SPI0BUF to kick-start the process
- 9. Wait for SPI0PND to change to '1', or wait for interrupt
- 10. Read received data from SPI0BUF if needed
- 11. Go to Step 8 to start another process if needed or turn off SPI0 by clearing SPI0IE and SPI0EN

SPI0 DMA Mode Operation Flow:

- 1. Set IO in the correct direction.
- 2. Select SPI0RT for DMA direction
- 3. Select master mode or slave mode
- 4. Configure clock frequency when master mode is selected in step 3
- 5. Select one of the four timing modes (refer to Figure 14-1)
- 6. Enable SPI0 module by setting SPI0EN to '1'
- 7. Set SPI0IE '1' if needed
- 8. Write the start address to SPI0DMASP
- 9. Write data to SPI0DMACNT to kick-start a DMA process
- 10. Wait for SPI0PND to change to '1', or wait for interrupt
- 11. Go to Step 8 to start another DMA process if needed or turn off SPI0 by clearing SPI0IE and SPI0EN

9.2 **SPI1**

AX2228D SPI1 is an accelerated SPI. It can serve as master only. It can operate in normal or DMA mode. Please see PMUXCON0 bit 5 descriptions

SPI1 uses 2 pins for 2 wire mode:

When $SPI1_MAP = 0$,

- Serial Data (SPIDIDO1) P04
- Serial Clock (SPICLK1) P05

When $SPI1_MAP = 1$,

- Serial Data (SPIDIDO0) P32
- Serial Clock (SPICLK0) P30

SPI1 uses 3 pins for 3 wire mode:

When $SPI1_MAP = 0$,

- Serial Data Out (SPIDO1) P04
- Serial Data In (SPIDI1) P06
- Serial Clock (SPICLK1) P05

When $SPI1_MAP = 1$,

Serial Data Out (SPIDO0) - P32

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- Serial Data In (SPIDI0) P31
- Serial Clock (SPICLK0) P30

9.2.1 SPI1 Special Function Registers

Register 14-7 SPI1CON - SPI1 Configure Register

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|---------|--------|--------|--------|---------|---------|-----|--------|
| Name | SPI1PND | DMAERR | SPI1RT | SPI1WS | SPI1DEC | SPI1SPS | | SPI1EN |
| Default | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

SPI1PND: SPI1 Pending bit (read only, writing SPI1BUF will clear this bit)

0 = Transmission has not finished

1 = Transmission finish

DMAERR: SPI1 DMA Error flag

0 = No DMA error

1 = DMA error happened.

SPI1RT: SPI1 RX/TX select bit in 2-wire or DMA mode

0 = TX

1 = RX

In 3-wire mode, SPI1 can both Transmit and receive at the same time. But if we use DMA mode or 2-wire mode, just one direction (TX or RX) is allowed. Use this bit to select TX or RX.

SPI1WS: SPI1 2-wire mode/3-wire mode select bit

0 = 3-wire mode

1 = 2-wire mode

SPI1DEC:SPI1 decryption function enables

0 = Disabled

1 = Enabled

SPI1SPS: SPI1 Speed Select:. when SPI1SPS1=0.

00 = Low speed. Bit clock frequency = system clock frequency /4

01 = Low speed. Bit clock frequency = system clock frequency /2

1x = High speed. Bit clock frequency = system clock frequency /1

SPI1EN: SPI1 enable bit

0 = SPI1 disabled

1 = SPI1 enabled

Register 14-8 SPI1CON1 - SPI1 Configure Register1

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|---|---|---|---|---|---|-------|---------|
| Name | - | - | - | - | - | - | CRCEN | ENCRYPT |
| Default | - | - | - | - | - | - | 0 | 0 |
| Access | - | - | - | - | - | | R/W | R/W |

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CRCEN: SPI1 CRC enable when SPI1 receiving data

0 = Disabled

1 = Enabled

ENCRYPT: SPI1 output encryption function enable

0 = Disabled

1 = Enabled

NOTE: ENCRYPT and SPI1DEC cannot be 1 at the same time.

Register 14-7 SPI1CON2 - SPI1 Configure Register 2

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|---|---|---|---|---|---|---|----------|
| Name | | | | | | | | SPI1SPS1 |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R | R | R | R | R | R | R | W |

SPI1SPS1: SPI1 Speed Select: 1

1: SPI1SPS == 11, Bit clock frequency = system clock frequency /16

1: **SPI1SPS == 10**, Bit clock frequency = system clock frequency /8

0: please check in SPI1CON

Register 14-9 SPI1BUF - SPI1 Data Buffer

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|---------|-----|-----|-----|-----|-----|-----|-----|
| Name | SPI1BUF | | | | | | | |
| Default | Х | х | х | х | х | х | х | Х |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

Write this location to load the data to transmitter buffer and kick start the SPI transmission, read this location will read the data from the receiver buffer.

Register 14-10 SPI1DMASPH- SPI1 DMA Pointer

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|---|---|------------|----|----|----|----|----|
| Name | - | - | SPI1DMASPH | | | | | |
| Default | 0 | 0 | х | х | х | х | х | х |
| Access | - | - | WO | WO | WO | WO | WO | WO |

SPI DMA start address pointer, point to the start address in IRAM that the data to be transmitted or data to be stored.

Register 14-11 SPI1DMASPL- SPI1 DMA Pointer

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | |
|----------|------------|----|----|----|----|----|----|----|--|
| Name | SPI1DMASPL | | | | | | | | |
| Default | х | х | х | х | х | х | х | Х | |
| Access | WO | WO | WO | WO | WO | WO | WO | WO | |

Register 14-12 SPI1DMACNT - SPI1 DMA Counter

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|------------|---|---|---|---|---|---|---|
| Name | SPI1DMACNT | | | | | | | |

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| Default | X | х | Х | Х | Х | Х | Х | х |
|---------|----|----|----|----|----|----|----|----|
| Access | WO |

SPI DMA counter, decide the amount of units to be transmitted or received. There is 2 bytes in a unit.

And there is a formula as follow:

Nunit = SPIDMACNT + 1

Nbyte = Nunit * 2 = (SPIDMACNT + 1) * 2

Write this location will enable DMA and kick start a DMA process .Caution: do not write 0 to this register.

9.2.2 SPI1 Operation Guide

A. SPI Normal Mode Operation Flow:

- 1. Set IO in the correct direction.
- 2. Select SPI1WS in 2-wire mode or 3 wire mode.
- 3. Select SPI1RT for reception or transmission.
- 4. Configure clock frequency using bit SPI1SP.
- 5. Enable SPI module by setting SPI1EN '1'
- 6. Set SPI1IE '1' if needed
- 7. Write data to SPI1BUF to kick-start the process
- 8. Wait for SPI1PND change to '1', or wait for interrupt
- 9. Read received data from SPI1BUF if needed
- 10. Go to Step 7 to start another process if needed or turn off SPI1 by clearing SPI1PND and SPI1EN

B. SPI DMA Mode Operation Flow:

- 1. Set IO in the correct direction.
- 2. Select SPI1RT for DMA direction
- 3. Select SPI1WS in 2-wire mode or 3 wire mode
- 4. Configure clock frequency using bit SPI1SP
- 5. Enable SPI module by setting SPI1EN '1'
- 6. Set SPI1IE '1' if needed
- 7. Write the start address to SPI1DMASP
- 8. Write data to SPI1DMACNT to kick-start the DMA process.
- 9. Wait for bit SPI1PND to change to '1', or wait for interrupt
- 10. Go to Step 7 to start another DMA process if needed or turn off SPI by clearing SPI1PND and SPI1EN

10 External Memory Interface (EMI)

AX2228D provides External Memory Interface (EMI) to accelerate data transfer. Figure 15-1 shows EMI timing.

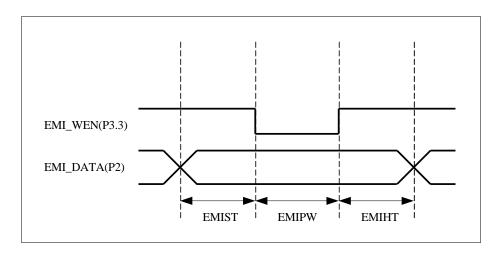


Figure 10-1 EMI timing

10.1EMI Control Registers

Register 15-1 EMICON0 - EMI control0

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|-------|-------|----|----|-------|----|-------|----|
| Name | EMIEN | EMIPW | | | EMIHT | | EMIST | |
| Default | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | WO | WO | WO | WO | WO | WO | WO | WO |

EMIEN:

When writing: EMI Enable

0 = Disable

1 = Enable

EMIPW: EMI pulse width

000 = 1 system clock cycle

001 = 2 system clock cycles

010 = 3 system clock cycles

011 = 4 system clock cycles

100 = 5 system clock cycles

101 = 6 system clock cycles

110 = 7 system clock cycles

111 = 8 system clock cycles

EMIHT: EMI hold time

00 = 1 system clock cycle

01 = 2 system clock cycles

10 = 3 system clock cycles

11 = 4 system clock cycles

EMIST: EMI setup time

00 = 1 system clock cycle

01 = 2 system clock cycles

10 = 3 system clock cycles

11 = 4 system clock cycles

Note: When PWMMODE=1, EMICON0 is used to configure PWM period pre-scaler

Register 15-2 EMICON1 - EMI control1

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|--------|--------|--------|-------|---------|-----|---------|------|
| Name | EMIPND | CLKSEL | OUTSEL | PWMEN | EMIDMAB | | EMIDMAM | EMIM |
| Default | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | RO | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

EMIPND: When Read EMI done flag

0 = EMI is transmitting data

1 = EMI is IDLE

When Write "0", clear write buffer counter; write "1" affect another

CLKSEL: PWM module work clock select

0 = 24MHz

1 = 48MHz

OUTSEL: PWM output select

0 = LED anode display

1 = LED cathode display

PWMEN: PWM enable

0 = Disable

1 = Enable

EMIDMAB: EMI DMA converts byte select

00 = reserved

01 = 1 byte

10 = 2 byte

11 = 3 byte

EMIDMAM: EMI DMA mode

0 = no convert

1 = bit convert to byte

EMIM: EMI mode

0 = work when CPU kick start

1 = work with SPI1 DMA

Register 15-2 EMICON2 - EMI control2

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|---|---|---|---|---|---|--------|---------|
| Name | | | | | | | P15POE | PWMMODE |
| Default | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

| Access | RO | RO | RO | RO | RO | RO | W | W |
|--------|----|----|----|----|----|----|---|---|

P15P0E:P15 output PWM0 enable

0 = disable

1 = enable

PWMMODE: PWM mode select

0 = not affect original PWM

1 = New PWM configure

Register 15-2 EMICON3 - EMI control3

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|--------|--------|--------|--------|--------|--------|--------|--------|
| Name | PWM70E | PWM6OE | PWM5OE | PWM4OE | PWM3OE | PWM2OE | PWM10E | PWM0OE |
| Default | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| Access | W | W | W | W | W | W | W | W |

PWM7OE: PWM7 output at P27 enable

0 = disable

1 = enable

PWM6OE: PWM6 output at P26 enable

0 = disable

1 = enable

PWM5OE: PWM5 output at P25 enable

0 = disable

1 = enable

PWM4OE: PWM4 output at P24 enable

0 = disable

1 = enable

PWM3OE: PWM3 output at P23 enable

0 = disable

1 = enable

PWM2OE: PWM2 output at P22 enable

0 = disable

1 = enable

PWM1OE: PWM1 output at P21 enable

0 = disable

1 = enable

PWM0OE: PWM0 output at P20 enable

0 = disable

1 = enable

Register 15-2 EMICON4 - EMI contro4

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|---------|---|---|---|---|---|---|---|
| Name | EMICON4 | | | | | | | |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | W | W | W | W | W | W | W | W |

EMICON4: PWM period configure

PWM period = sys clock * (EMICON4+1)

Register 15-3 PWMBUF0/1/2/3/4/5/6/7 -PWMbuffer0/1/2/3/4/5/6/7

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|----------|----------------|----|----|----|----|----|----|
| Name | PWMBUF0/ | /1/2/3/4/5/6/7 | | | | | | |
| Default | х | х | Х | х | Х | х | х | Х |
| Access | WO | WO | WO | WO | WO | WO | WO | WO |

PWMBUF0/1/2/3/4/5/6/7: Eight register. For configure PWM duty cycle. sys clock * (PWMBUFx+1). This setting can't be larger than EMICON4

Register 15-3 EMIBUF - EMI output buffer

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|--------|----|----|----|----|----|----|----|
| Name | EMIBUF | | | | | | | |
| Default | х | х | х | х | х | х | х | х |
| Access | WO | WO | WO | WO | WO | WO | WO | WO |

EMIBUF is the entrance of 6 bytes EMI output buffer. The 6 bytes EMI output buffer is emibuf0, emibuf1, emibuf2, emibuf3, emibuf4 and emibuf5. When CPU writes to EMIBUF, internal counter will add "1", CPU data is pushed corresponding buffer. You should clear internal counter by writing "0" to emicon1 bit 7;

PWM mode: should write eight times for eight channels PWM of P2

When EMIM = 0, emibuf0 will output to P2. Emibuf0 is updated with CPU write data.

When EMIM = 1 and in no convert mode, emibuf0 will output to P2. Emibuf0 is updated with SPI1 DMA data.

When SPI2EMI = 1 and in convert mode, there are 3 output modes:

| Corresponding bit | 0 | | | | 1 | | | |
|-------------------|---------|------|------|---------|---------|------|------|---------|
| 1 byte mode | emibuf0 | | | | emibuf3 | | | |
| 2 byte mode | emibuf0 | | emib | uf1 | emibuf3 | | emib | uf4 |
| 3 byte mode | emibuf0 | emib | uf1 | emibuf2 | emibuf3 | emib | uf4 | emibuf5 |

When EMIM = 0 and EMIEN = 1, EMI transfer will be started by writing to EMIBUF.

When EMIM = 1 and EMIEN = 1, EMI transfer will be started by SPI DMA.

PWM Operation Guide

- 1. Configure EMICON1 register;
- 2. Read data from FFT output buffer;
- 3. Write data to PWMDAT register.

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11 Audio Terminal (DAC)

11.1 Features

AX2228D provides a high performance stereo 16-bit resolution audio DAC:

- Sample Rate 8 / 11.025 / 12 / 16 / 22.05 / 24 / 32 / 44.1 / 48KHz
- Low Clock Jitter Sensitivity
- Soft Mute and -48Db Attenuator
- Class AB headphone amplifier
- 32 Level analog Gain/attenuation from dB to dB

11.2DAC Special Function Registers

There are 2 SFR to support DAC registers read/write function:

Register 17-1 ATADR - audio terminal address

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|------|-----|-------|----|----|----|----|----|
| Name | DONE | DIR | ATADR | | | | | |
| Default | х | х | х | х | х | х | х | Х |
| Access | RW | RW | RW | RW | RW | RW | RW | RW |

DONE: read/write operation done flag

0 = read/write operation is done

1 =read/write operation is running

DIR: read/write direction select

0 =read register

1 = write register

ATADR: Address of DAC registers

Register 17-2 ATDAT - audio terminal data

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|-------|----|----|----|----|----|----|----|
| Name | ATDAT | | | | | | | |
| Default | х | х | Х | х | Х | х | Х | Х |
| Access | RW | RW | RW | RW | RW | RW | RW | RW |

ATDAT:

After read operation, CPU read this register to get the data.

Before write operation, CPU writes data to this register.

11.2.1 DAC Register Mapping

Table 17-1 DAC registers address mapping

| Name | Address | Descriptions |
|-----------|---------|--|
| DACCFG | 0 | DAC configuration register |
| DACSM | 1 | DAC soft mute configuration register |
| DACSPR | 2 | DAC sample rate register |
| DACVOLL | 3 | DAC volume setting low byte register |
| DACVOLH | 4 | DAC volume setting high byte register |
| DACVCON | 5 | DAC volume control register |
| TRIMCON1 | 6 | DAC trim control register1 |
| TRIMCON2 | 7 | DAC trim control register2 |
| TRREGLL | 8 | DAC left channel trim data register low byte |
| TRREGLH | 9 | DAC left channel trim data register high byte |
| TRREGRL | 10 | DAC right channel trim data register low byte |
| TRREGRH | 11 | DAC right channel trim data register high byte |
| BASSCON1 | 12 | BASS and EQ configuration register1 |
| BASSCOF | 13 | BASS and EQ coefficient FIFO |
| BASSCON2 | 14 | BASS and EQ configuration register2 |
| BASSVOLIN | 15 | BASS and EQ data input volume configuration register |
| AUADCON1 | 16 | Audio ADC configuration register1 |
| AUADCON2 | 17 | Audio ADC configuration register2 |
| AUADCBAUD | 18 | Audio ADC sample clock configuration register |

11.2.2 Function of DAC Control Registers

Register 17-3 DACCFG - DAC configuration register

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|---|---|---|-----|----|----|------|-------|
| Name | - | - | - | MIX | | | OSSL | DACEN |
| Default | - | - | - | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | RW | RW | RW | RW | RW |

MIX: DAC output mode

000 = Normal mode (L, R)

001 = Two channels output the left channel data (L, L)

010 = Two channels output the right channel data(R, R)

011 = Two channel output average data ((L+R)/2, (L+R)/2)

100 = Left channel output average, right channel output inverse average ((L+R)/2,-(L+R)/2)

101 = Two channel output the minus of the data (L-R, L-R)

OSSL: DAC over sample mode select

0 = Normal speed mode

1 = Double speed mode

DACEN: DAC digital filter/delta-sigma modulator enable

0 = Disabled

1 = Enabled

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Register 17-4 DACSM - DAC soft mute configuration register

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|-------|----|----|----|----|----|----|----|
| Name | DACSM | | | | | | | |
| Default | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 0 |
| Access | RW | RW | RW | RW | RW | RW | RW | RW |

DAC soft mute configuration, the reset value of DACSM is 126, user should not change it.

Register 17-5 DACSPR - DAC sample rate register

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|---|---|---|---|-------|----|----|----|
| Name | - | - | - | - | SRSEL | | | |
| Default | - | - | - | - | 0 | 0 | 0 | 1 |
| Access | - | - | - | - | RW | RW | RW | RW |

SRSEL: DAC/FM sample rate select

0000 = 48 KHz

0001 = 44.1 KHz

0010 = 32 KHz

0011 = Reserved

0100 = 24 KHz

0101 = 22.05 KHz

0110 = 16 KHz

0111 = Reserved

1000 = 12 KHz

1001 = 11.025 KHz

1010 = 8 KHz

1011 = Reserved

1100 = 48K synchronized with OBUF (+-0.8% max)

1101 = 44.1K synchronized with OBUF (+-0.8% max)

1110 = 32K synchronized with OBUF (+-0.8% max)

1111 = Reserved

Register 17-6 DACVOLL - DAC volume setting low byte register

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|---------|---------|----|----|----|----|----|----|
| Name | DACVPND | DACVOLL | | | | | | |
| Default | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| Access | RW | RW | RW | RW | RW | RW | RW | RW |

DACVPND: DAC volume adjust done pending

Read "0": not done Read "1": done

Write "0" clear pending

Write "1" affects nothing

Register 17-7 DACVOLH- DAC volume setting high byte register

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|---------|---------|-----|-----|-----|-----|-----|-----|
| Name | DACVOLH | DACVOLH | | | | | | |
| Default | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

Note: When read DACVOLL and DACVOLH, the value isn't the setting value, but the actual DAC volume value

Register 17-8 DACVCON- DAC volume control register

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|---|---|---|---------|---------|--------|----------|-----|
| Name | - | - | - | DACVSET | DACVINC | DACVEN | DACVSTEF |) |
| Default | - | - | - | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | WO | R/W | R/W | R/W | R/W |

DACVSET: Direct set DAC volume value

Write "1" to direct set DAC volume value

Write "0" affects nothing

DACINC: DAC volume increase

0 = DAC volume decrease

1 = DAC volume increase

DACVEN: DAC volume adjust enable

0 = Disable DAC volume adjust, keep the current volume

1 = Enable DAC volume adjust

DACVSTEP: DAC adjust volume steps

00 = Steps is "1"

01 = Steps is "2"

10 = Steps is "4"

11 = Steps is "8"

Register 17-9 TRIMCON1 - DAC trim control register1

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|----------|----|----------|----|--------|-------|---------|--------|
| Name | TRIMSPEE | D | TRIMSTEP | | DITSEL | DIRET | DONESEL | TRIMEN |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | RW | RW | RW | RW | RW | RW | RW | RW |

TRIMSPEED: DAC trim speed control

00 = trim 1 step every 1 sample

01 = trim 1 step every 2 samples

10 = trim 1 step every 3 samples

11 = trim 1 step every 4 samples

TRIMSTEP: DAC trim step control

00 = trim step is 1

01 = trim step is 2

10 = trim step is 4

11 Audio Terminal (DAC) 105

11 = trim step is 8

DITSEL: DAC trim direction select

0 = Trim direction depend on DAC analog compare out

1 = Trim direction depend on software direction

DIRET: DAC trim direction

0 = Trim data add one step one sample

1 = Trim data decrease one step once sample

DONESEL: trimming done condition select

0 = Depend on DAC analog compare edge

1 = Depend on match data

TRIMEN: DAC trimming enable

0 = Disabled

1 = Enabled

Register 17-10 TRIMCON2 - DAC trim control register2

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|---|---|---|---|---------|---------|--------|---------|
| Name | - | - | | | TRIMMTL | TRIMMTR | TMDONE | TRIMKST |
| Default | - | - | - | - | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | RW | RW | RW | RW |

TRIMMTL: DAC left channel trimming data match

0 = Not match

1 = Match

TRIMMTR: DAC right channel trimming data match

0 = Not match

1 = Match

TMDONE: DAC trimming done

0 = Not done

1 = Done

TRIMKST: DAC trimming kick start Write 1 to kick start DAC trimming

Register 17-11 TRREGLL - DAC left channel trim data reg law byte

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|----------|-----------|----|----|----|----|----|----|
| Name | TRIMREGL | TRIMREGLL | | | | | | |
| Default | - | - | - | - | - | - | - | - |
| Access | RW | RW | RW | RW | RW | RW | RW | RW |

TRIMREGLL:

Write: DAC anticipant trimming data reg law byte

Read: DAC real trimming data law byte

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Register 17-12 TRREGLH - DAC left channel trim data reg high byte

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|----------|----|----|----|----|----|----|----|
| Name | TRIMREGL | Н | | | | | | |
| Default | - | - | - | - | - | - | - | - |
| Access | RW | RW | RW | RW | RW | RW | RW | RW |

TRIMREGLL:

Write: DAC anticipant trimming data register high byte

Read: DAC real trimming data high byte

Register 17-13 TRREGRL- DAC right channel trim data reg law byte

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | |
|----------|----------|-----------|----|----|----|----|----|----|--|
| Name | TRIMREGR | TRIMREGRL | | | | | | | |
| Default | - | - | - | - | - | - | - | - | |
| Access | RW | RW | RW | RW | RW | RW | RW | RW | |

TRIMREGRL:

Write: DAC anticipant trimming data register low byte

Read: DAC real trimming data low byte

Register 17-14 TRREGRH - DAC right channel trim data reg high byte

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|----------|----|----|----|----|----|----|----|
| Name | TRIMREGR | кH | | | | | | |
| Default | - | - | - | - | - | - | - | - |
| Access | RW | RW | RW | RW | RW | RW | RW | RW |

TRIMREGRH:

Write: DAC anticipant trimming data register high byte

Read: DAC real trimming data high byte

11.3 Operation Guide

DAC Operation Guide

1. Configure DACVOLL & DACVOLH

2. Configure DACVCON

3. Clear DACVPND to kick start adjust volume

12 SARADC 107

12 **SARADC**

12.1 Features

AX2228D provides an eight-channel moderate conversion speed and a moderate resolution 10-bit successive approximated register Analog to Digital Converter (SARADC) for users to develop applications in the following areas:

- Voice grade applications
- Audio applications requiring moderate performance
- Measurement requiring moderate performance and speed

SARADC conversion clock must be slower than 1 MHz

12.2ADC Pin Mapping

Table 19-1 pin used

| ADC Channel | Function | Description | | | | |
|-------------|--------------|--------------------------------------|--|--|--|--|
| ADC8 | P16 | Only for PIN detected, Not for ADKEY | | | | |
| ADC7 | LDO Band GAP | Reference voltage 0.864V | | | | |
| ADC6 | LDO in | 1/2 Battery voltage | | | | |
| ADC5 | P13 | Normal ADC channel | | | | |
| ADC4 | P30 | Normal ADC channel | | | | |
| ADC3 | P05 | Normal ADC channel | | | | |
| ADC2 | P04 | Normal ADC channel | | | | |
| ADC1 | P06 | Normal ADC channel | | | | |
| ADC0 | P33 | Normal ADC channel | | | | |

12.3SARADC Special Function Registers

Register 19-1 ADCCON- SARADC control

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|-------|-----|-------|-------|-------|--------|-----|-----|
| Name | ADCGO | EOC | TMREN | ADCTL | ADCEN | ADCSEL | | |
| Default | 0 | 0 | х | х | 0 | 0 | 0 | 0 |
| Access | R/W | RO | R/W | R/W | R/W | R/W | R/W | R/W |

ADCGO: ADC Conversion Start

When read:

0 = Conversion finished

1 = Conversion not finished

When write:

0 = N/A

1 = Start conversion

EOC: Check if end of conversion

0 = Finished

1 = Not finished

TMREN: Timer Input Enable

0 = Disabled

1 = Enabled

ADCTL: Timer Source Select

0 = Timer0

1 = Timer1

ADCEN: ADC Module Enable

0 = Disabled

1 = Enabled

ADCS3, ADCSEL: ADC Channel Select

0000 = P3.3 (ADC0)

0001 = P0.6 (ADC1)

0010 = P0.4 (ADC2)

0011 = P0.5 (ADC3)

0100 = P3.0 (ADC4)

0101 = P1.3 (ADC5)

0110 = 1/2 Battery voltage

0111 = LDO_BG. 0.864V

1000 = P16 (ADC8, Only for PIN detected, Not for ADKEY)

Register 19-2 ADCMODE- SARADC mode control

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|----|----|----|-------|-------|-----------|-----|-----|
| Name | - | - | - | ADCS3 | AUTOS | ADCSEL_SH | | |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | RO | RO | RO | R/W | R/W | R/W | R/W | R/W |

ADCS3: ADC Channel Select 3

ADCSEL_SH: ADCSEL shadow

AUTOS: Auto channel switching mode

0 = Not switch

1 = Auto load ADCSEL_SH into ADCSEL after conversion finished

Register 19-3 ADCBAUD- SARADC baud rate control

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | |
|----------|---|---|---------|---|---|---|---|---|--|--|
| Name | - | - | ADCBAUD | | | | | | | |
| Default | - | - | х | х | х | х | х | х | | |

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| Access | - | - | WO | WO | WO | WO | WO | WO |
|--------|---|---|----|----|----|----|----|----|

ADC conversion clock = system clock / (2 x (ADCBAUD + 1))

Register 19-4 ADCDATAL- SARADC Buffer low byte control

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|----------|----|---|---|---|---|---|---|
| Name | ADCDATAL | | - | - | - | - | - | - |
| Default | х | х | - | - | - | - | - | - |
| Access | RO | RO | - | - | - | - | - | - |

Register 19-5 Register 21-4 ADCDATAH- SARADC Buffer high byte control

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | |
|----------|----------|----|----|----|----|----|----|----|--|--|
| Name | ADCDATAH | | | | | | | | | |
| Default | х | х | х | х | х | х | х | х | | |
| Access | RO | RO | RO | RO | RO | RO | RO | RO | | |

110 **13.1** Features

13 Integrated Interchip Sound (IIS)

13.1 Features

The IIS is a very flexible interface. It can support 4 channels data transmission/reception simultaneously. It has multiple choices of word length and channel number. It has 5 modes:

- 1. channel / 16bit mode (left or right)
- 2. channel / 16bit mode (left and right)
- 3. channel / 16bit mode (two groups of IIS IO)
- 4. channel / 32bit mode (left or right)
- 5. channel / 32bit mode (left and right)

IIS support Direct Memory Access mode and normal write buffer mode. The use of DMA mode can greatly decrease the load of CPU. And it is very simple to use. There are only three registers to configure to assure its function, a register for the start address, a register for number of DMA to effectuate and another one to configure the direction and kick-start the DMA.

- a) from IIS to MEM:
- b) from MEM to IIS;
- c) Bi-direction

Bi-direction. For the third choice, DMA controller loads a data from MEM from an address, and then writes a data into the same address.

Table 22-1 shows IIS pin mapping

Table 22-1 IIS pin mapping

| Function | Pin | Description |
|-----------|-----|---------------------|
| IISREFCLK | P16 | IIS Reference Clock |
| IISWS | P17 | IIS Word Select |
| IISBCLK | P20 | IIS Bit Clock |
| IISDI0 | P21 | IIS Data In0 |
| IISDO0 | P22 | IIS Data Out0 |
| IISDI1 | P23 | IIS Data In1 |
| IISDO1 | P24 | IIS Data Out1 |

Figure 22-1 shows the timing figure of IIS.

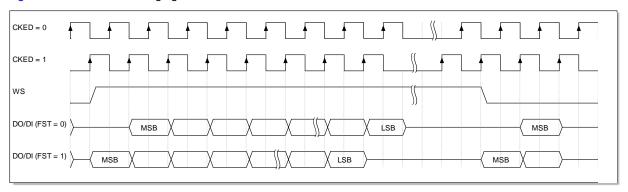


Figure 22-1 Timing of IIS in different mode

13.2IIS Special Function Register

Register 22-1 IISCON0:

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|-----------|-----|-----|-----|---------|-----|-----|-----|
| Name | DDIR[1:0] | | CHS | FST | WL[2:0] | | | EN |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R | R/W | R/W | R/W | R/W | R/W |

DDIR [1:0]: DMA direction select bit

00 = Disable

01 = IIS to RAM

10 = RAM to IIS

11 = bi-direction

CHS: effective data transmission/reception moment in only 1 channel mode

0 = Data available when WS is low

1 = Data available when WS is high

FST: frame start timing select bit

0 = MSB available at second clock rising edge after WS changed

1 = MSB available at first clock rising edge after WS changed

WL [2:0]: data width and number of channels

000 = 16-bit 1 channel (left or right)

001 = 16-bit 2 channels (left and right)

010 = 16-bit 4 channels (two groups of IIS IO)

011 = 32-bit 1 channel (left or right) 100 = 32-bit 2 channels (left and right)

Others = invalid

EN: IIS enable bit

0 = Disable

1 = Enable

Register 22-2 IISCON1:

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|-----|---|-------|-------|------|------|-----------|-----|
| Name | PND | - | IISIE | OBIIS | IDLE | CKED | MODE[1:0] | |
| Default | 0 | - | 0 | - | 0 | 0 | 0 | 0 |
| Access | R/W | - | R/W | - | R/W | R/W | R/W | R/W |

PND: IIS transfer done bit

0 = Transfer is not finish

1 = Transfer is done

Write 0 to clear the pending

IISIE: IIS interrupt enable bit

0 = Disable

1 = Enable

OBIIS: IIS auto DMA output DAC data

0 = Disable

1 = Enable

In this mode IIS will auto dam the output DAC PCM, the mode is for IIS DAC, enable DAC and configure MP3 decoder to sync DAC, IIS work in normal master mode other configure same as normal master mode, just supply 44.1k sample rate.

IDLE: IDLE mode select bit

0 = Normal mode

1 = IDLE mode, IIS keeps on sending last frame data

CKED: BCLK clock edge select bit

0 = Transmit at IISBCLK rising edge, sample at falling edge

1 = Transmit at IISBCLK falling edge, sample at rising edge

MODE [1:0]: master mode or slave mode selection

00 = Master

01 = Slave 1

02 = Slave 2

03 = Slave 3

Register 22-3 IISBAUD:

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | |
|----------|------------|-------------|-----|-----|-----|-----|-----|-----|--|--|
| Name | IISBAUD[7: | ISBAUD[7:0] | | | | | | | | |
| Default | х | х | х | х | х | х | Х | Х | | |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W | | |

IIS has a dedicated baud rate generator. It is controlled by register IISBAUD

It determines the output IISBCLK in master mode as:

Baud rate = Fmoduleclock/(IISBAUD+1)

Register 22-4 IISCKCON:

| Position 7 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|--------------|---|---|---|---|---|---|
|--------------|---|---|---|---|---|---|

| Name | - | - | RCKO | RCKDIV[5:0] | | | | |
|---------|---|---|------|-------------|-----|-----|-----|-----|
| Default | - | - | 0 | 0 0 0 0 | | | | |
| Access | - | - | R/W | R/W | R/W | R/W | R/W | R/W |

RCKO: internal reference clock output enable bit

0 = Disable

1 = Enable

RCKDIV: Internal reference clock divider

The effective clock frequency is

 $F_{refclk} = F_{XOSC \text{ or PLL}} / (RCKDIV+1)$

RCKDIV == 0 is output the refclk without divide

Register 22-5 IISCH0: first group of IIS buffer

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | | |
|----------|-----------------|---------------|-----|-----|-----|-----|-----|-----|--|--|--|
| | IISCH0[07: | IISCH0[07:00] | | | | | | | | | |
| Name | IISCH0[15:08] | | | | | | | | | | |
| ivame | IISCH0[23: | IISCH0[23:16] | | | | | | | | | |
| | IISCH0[31: | 24] | | | | | | | | | |
| Default | x x x x x x x x | | | | | | | | | | |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W | | | |

IISCHO: FIFO buffer of IIS group one

Write: four times high byte first Read: four times high byte gets first

Register 22-6 IISCH1: second group of IIS buffer

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | |
|----------|---------------|--------------|-----|-----|-----|-----|-----|-----|--|--|
| | IISCH1[07:00] | | | | | | | | | |
| Name | IISCH1[15: | ISCH1[15:08] | | | | | | | | |
| ivame | IISCH1[23:16] | | | | | | | | | |
| | IISCH1[31: | 24] | | | | | | | | |
| Default | x | | | | | | | | | |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W | | |

IISCH1: FIFO buffer of IIS group two

Write: four times high byte first

Read: four times high byte gets first

Register 22-7 IISADR:

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | |
|----------|--------------|------|-------------|----|----|----|----|----|--|
| Name | IISADRH[5:0] | | | | | | | | |
| INAIIIE | IISADDRL[| 7:0] | | | | | | | |
| Default | х | х | x x x x x x | | | | | | |
| Access | WO | WO | WO | WO | WO | WO | WO | WO | |

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IIS DMA address register: 14 bit width, write twice high byte first

Register 22-8 IISCNT:

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|-------------|----|----|----|----|----|----|----|
| Name | IISCNT[7:0] |] | | | | | | |
| Default | х | х | х | Х | х | х | х | Х |
| Access | WO | WO | WO | WO | WO | WO | WO | WO |

IISCNT: the counter of IIS DMA data

Write this register to kick start DMA transfer

The real DMA data numbers is (IISCNT*4) word

13.3 Operation Guide

13.3.1 Master mode

IISBCK, IISWS are output pins in this mode. It needs to set IISBCLK, IISWS, IISDO0, IISDO1 as output, and IISDI0, IISDI1 as input if four channels mode is selected. When one channel or two channels mode is selected, IISDO1 and IISDI1 can be used as ordinary IO. Bit-clock is generated from reference clock which can be divided from OSC clock, IISRCK input clock, PLL or system clock. Effective bit-clock edge is controlled by CKED, when CKED = 0, IISWS and IISDOUT output the data at rising edge, and it samples data of IISDIN at falling edge. When CKED = 1, IISWS and IISDOUT output the data at falling edge, and it samples data of IISDIN at rising edge. Effective data size in each frame and channel number is selected by WL [2:0].

13.3.2 Slave mode 1

IISBCLK, IISWS are input pins in this mode. It needs to set IISBCLK, IISWS and IISDIO as input, and IISDOO as output. Effective bit-clock edge is controlled by CKED, when CKED = 0, IISWS and IISDOUT output the data at rising edge, and it samples data of IISDIN at falling edge, when CKED = 1, IISWS and IISDOUT output the data at falling edge, and it samples data of IISDIN at rising edge. The other settings are the same as Master mode.

13.3.3 Slave mode 2

In this mode, IISBCLK is input pin and IISWS is output pin. It needs to set IISWS and IISDO0 as output, set IISBCLK and IISDI0 as input. The other settings are the same as slave mode 1

13.3.4 Slave mode 3

IISBCLK, IISWS are input pins in this mode. It needs to set IISDO0 as output, and set IISBCLK, IISWS and IISDI0 as input. In this mode, it supports standard frame structure and frame early mode.

The differences between three slave modes:

In slave mode 1 frame structure is non-adjustable; In slave mode 2 and 3, frame structure is adjustable, including frame length, data length and frame early, to fit for different frame structure input signal. If frame structure settings are not the same as input signal, it is unable to receive data correctly. In slave mode 3, it supports standard frame structure and data left adjust.

13.3.5 IIS Operation Flow

- 1. Select master or slave mode
- 2. Select reference clock source if master mode is selected
- 3. Configure data size and channel number
- 4. Set interrupt enable bit to "1" for IIS interrupt and also for IIS DMA interrupt
- 5. Configure port input/output depending on different mode.
- 6. Set EN '1'
- 7. reconfigure DMA and kick start
- 8. Wait for PND locale at IISCON1[6] change to 1 or wait for IIS interrupt

116 **14.1** Features

14 LCD driver

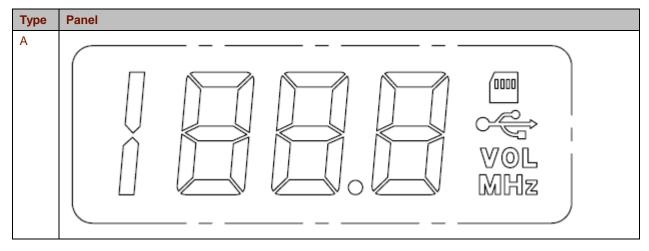
14.1 Features

- Support 3 to 5 common signals;
- Support 7 to 10 segment signals;
- Support internal pull-up and pull-down resistors for common signals;
- Support auto display mode for 5 types of panel.

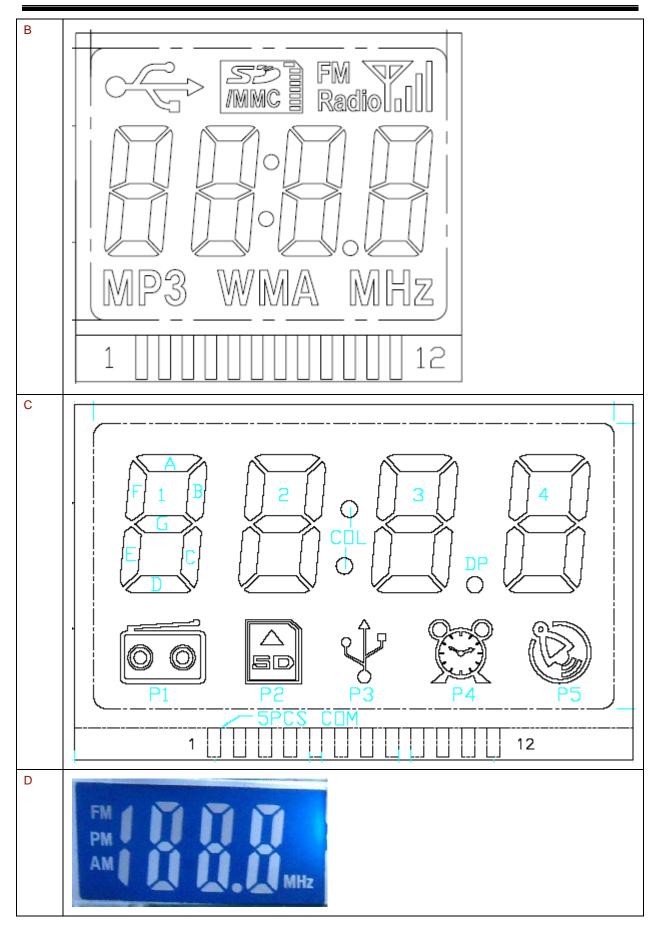
Table 23-1 LCD PAD groups

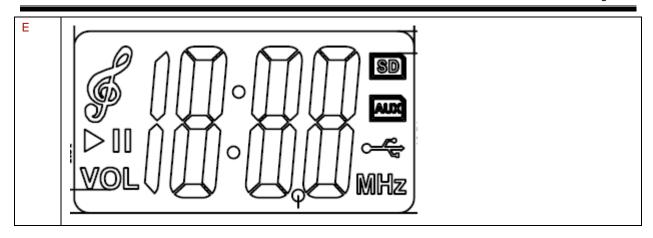
| Group 0 | Group 1 | Group 2 |
|----------|----------|----------|
| LCDCOM00 | LCDCOM01 | LCDCOM01 |
| LCDCOM10 | LCDCOM11 | LCDCOM11 |
| LCDCOM20 | LCDCOM21 | LCDCOM21 |
| LCDCOM30 | LCDCOM31 | LCDCOM31 |
| LCDCOM40 | LCDCOM41 | LCDCOM41 |
| LCDSEG00 | LCDSEG01 | LCDSEG01 |
| LCDSEG10 | LCDSEG11 | LCDSEG11 |
| LCDSEG20 | LCDSEG21 | LCDSEG21 |
| LCDSEG30 | LCDSEG31 | LCDSEG31 |
| LCDSEG40 | LCDSEG41 | LCDSEG41 |
| LCDSEG50 | LCDSEG51 | LCDSEG51 |
| LCDSEG60 | LCDSEG61 | LCDSEG61 |
| LCDSEG70 | LCDSEG71 | LCDSEG72 |
| LCDSEG80 | LCDSEG81 | LCDSEG81 |
| LCDSEG9 | LCDSEG9 | LCDSEG9 |

Table 23-2 Support panel in auto display mode



14 LCD driver





14.2LCD Function Control Registers

Register 23-1 LCD_CFG0 - LCD configuration control 0

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|----------|-------------|--------|--------|--------|--------|--------|--------|
| Name | 24HOU_EN | COL_PLAY_EN | SEG9EN | SEG8EN | SEG7EN | COM4EN | COM3EN | LCD_EN |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | RW | RW | RW | RW | RW |

24HOU_EN: LCD display 24hous enable

0 = LCD display 12 hous

1 = LCD display 24hous

COL_PLAY_EN: Column play enable bit

0 = Disabled

1 = Enabled

SEG9EN: LCDSEG9 enable

0 = LCDSEG9 disabled

1 = LCDSEG9 enabled

SEG8EN: LCDSEG8 enable

0 = LCDSEG8 disabled

1 = LCDSEG8 enabled

SEG7EN: LCDSEG7 enable

0 = LCDSEG7 disabled

1 = LCDSEG7 enabled

COM4EN: LCDCOM4 enable

0 = LCDCOM4 disabled

1 = LCDCOM4 enabled

COM3EN: LCDCOM3 enable

0 = LCDCOM3 disabled

1 = LCDCOM3 enabled

LCD_EN: LCD driver enable

0 = disabled

14 LCD driver

1 = enabled

Register 23-2 LCD_CFG1 - LCD configuration control 1

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|--------|------|--------|-------|-------|----|----|------|
| Name | HVD_EN | HVDS | FLT_EN | LCDCS | LCDSS | | | AUTO |
| Default | 0 | 0 | 0 | | 0 | 0 | 0 | 0 |
| Access | RW | RW | RW | RW | RW | RW | RW | RW |

HVD_EN: RTCDVDD high voltage detector enable. If HVD_EN = 1, VDDIO 3.3V LDO will enable even though LDO3P3EN=0 when RTCDVDD > 4V and VDDIO 3.3V LDO will be controlled by LDO3P3EN when RTCDVDD < 4V.

0 = Disabled

1 = Enabled

HVDS: RTCDVDD high voltage detector voltage level selection

0 = 4.0 V

1 = 4.2V

FLT_EN: RTC wakeup signal 1ms Digital Filter enables

0 = Disabled

1 = Enabled

LCDCS: LCD module clock selection

0 = XOSC 32KHZ

1 = XOSC 12MHz

LCDSS: LCD panel selection for auto display mode

| LCDSS | Panel type | Number of COM signal | Number of SEG signal |
|-------|------------|----------------------|----------------------|
| 000 | 1 | 1 | 1 |
| 001 | A | 3 | 9 |
| 010 | В | 5 | 7 |
| 011 | С | 5 | 7 |
| 100 | D | 4 | 7 |
| 101 | Е | 4 | 8 |
| 110 | 1 | 1 | 1 |
| 111 | / | 1 | 1 |

AUTO: LCD auto display mode enable

0 = Disabled

1 = Enabled

Register 23-3 LCD_MAP LCD mapping

| | | • • • • | | | | | | |
|----------|--------|---------|---------|---------|---------|---------|---------|---------|
| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Name | IOEDGE | UDSW_EN | P05_MAP | P04_MAP | P14_MAP | P27_MAP | P10_MAP | MAP_SEL |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

IOEDGE: Normal IO (P33 and P07) wake up level select

0 = High level wake up

1 = Low level wake up

UDSW_EN: UDSW enable bit

0 = Disable

1 = Enable

P05_MAP: P05 mapping select

0 = P05

1 = P05 mapped as LCDSEG9

P04_MAP: P04 mapping select

0 = P04

1 = P04 mapped as LCDSEG81;

P14_MAP: P14 mapping select

0 = P14

1 = P14 mapped as LCDSEG72;

P27P32_MAP: P27/P32 mapping select

When $MAP_SEL = 0$

0 = P27 mapped as LCDSEG70

1 = P27 mapped as LCDCOM40

When MAP_SEL = 1

0 = P32 mapped as LCDSEG71

1 = P32 mapped as LCDCOM41

P10_MAP: P10 mapping select

0 = P10 mapped as LCDCOM31

1 = P10 mapped as LCDSEG80

MAP_SEL: LCD pad group selection

0 = Active group0

1 = Active group1 and group2

Register 23-4 LCD_COM0L - Segment data low byte for LCDCOM0

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|----------|----|----|----|----|----|----|----|
| Name | LCD_COM(|)L | | | | | | |
| Default | Х | х | х | х | Х | Х | х | х |
| Access | WO | WO | WO | WO | WO | WO | WO | WO |

Register 23-5 LCD_COM0H - Segment data high byte for LCDCOM0

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|----|----|----|----|----|----|----------|----|
| Name | - | - | - | - | - | - | LCD_COM(| H |
| Default | х | х | х | х | х | х | х | х |
| Access | WO | WO |

Register 23-6 LCD_COM1L - Segment data low byte for LCDCOM1

14 LCD driver

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | |
|----------|---------|----------|----|----|----|----|----|----|--|
| Name | LCD_COM | CD_COM1L | | | | | | | |
| Default | х | х | Х | х | Х | х | Х | х | |
| Access | WO | WO | WO | WO | WO | WO | WO | WO | |

Register 23-7 LCD_COM1H - Segment data high byte for LCDCOM1

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|----|----|----|----|----|----|----------|----|
| Name | - | - | - | - | - | - | LCD_COM1 | H |
| Default | х | х | х | х | Х | х | Х | Х |
| Access | WO | WO |

Register 23-8 LCD_COM2L - Segment data low byte for LCDCOM2

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|----------|-----------|----|----|----|----|----|----|
| Name | LCD_COM2 | LCD_COM2L | | | | | | |
| Default | х | х | х | х | Х | х | х | х |
| Access | WO | WO | WO | WO | WO | WO | WO | WO |

Register 23-9 LCD_COM2H - Segment data high byte for LCDCOM2

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|----|----|----|----|----|----|----------|----|
| Name | - | - | - | - | - | - | LCD_COM2 | 2Η |
| Default | х | х | х | х | х | х | Х | х |
| Access | WO | WO |

Register 23-10 LCD_COM3L - Segment data low byte for LCDCOM3

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|---------|-----------|----|----|----|----|----|----|
| Name | LCD_COM | LCD_COM3L | | | | | | |
| Default | х | х | х | х | Х | х | х | х |
| Access | WO | WO | WO | WO | WO | WO | WO | WO |

Register 23-11 LCD_COM3H - Segment data high byte for LCDCOM3

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|----|----|----|----|----|----|----------|----|
| Name | - | - | - | - | • | - | LCD_COM3 | ВН |
| Default | х | х | х | х | Х | х | Х | Х |
| Access | WO | WO |

Register 23-12 LCD_COM4L - Segment data low byte for LCDCOM4

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|---------|-----------|----|----|----|----|----|----|
| Name | LCD_COM | LCD_COM4L | | | | | | |
| Default | х | х | х | х | Х | Х | Х | Х |
| Access | WO | WO | WO | WO | WO | WO | WO | WO |

Register 23-13 LCD_COM4H - Segment data high byte for LCDCOM4

| Position | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|------------|---|---|---|-----|---|---|---|---|
| 1 00111011 | ' | | | · • | 0 | _ | | 0 |

| Name | - | - | - | - | - | - | LCD_COM4 | ŧН |
|---------|----|----|----|----|----|----|----------|----|
| Default | х | х | х | х | х | х | х | Х |
| Access | WO | WO |

When use "LCD_COM_WCMD" command to configure these LCDCOM data bytes, the first byte is for low byte, the second is for high byte.

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15 Characteristics

15.1 LDO Parameters

Table 15-1 LDO Parameters

| Sym | Characteristics | Min | Тур | Max | Unit | Conditions |
|---------------------|---------------------|-----|-----|-----|------|------------|
| V _{in} | LDO input voltage | 3.2 | 4.0 | 5.5 | V | |
| V _{out1.2} | 1.8V output voltage | - | 1.8 | - | V | |
| V _{out3.3} | 3.3V output voltage | - | 3.3 | - | V | |
| I _{out1.2} | 1.8V output current | - | 50 | - | mA | |
| I _{out3.3} | 3.3V output current | - | 150 | - | mA | |

15.2PLL Parameters

Table 15-2 PLL Parameters

| Sym | Characteristics | Min | Тур | Max | Unit | Conditions |
|--------------------|------------------|-----|--------|-----|------|---|
| F _{I1} | Frequency input | - | 32.768 | - | KHz | Low frequency OSC |
| F _{I2} | Frequency input | 1 | 12 | 15 | MHz | High frequency OSC |
| F _{OUT1} | Frequency output | - | 48 | - | MHz | |
| T _{LOCK1} | PLL locked time | - | 2 | - | ms | Use low frequency OSC as input reference |
| T _{LOCK2} | PLL locked time | - | 0.1 | - | ms | Use high frequency OSC as input reference |

15.3**I/O Parameters**

Table 15-3 I/O Parameters

| Symbol | Description | Min | Тур | Max | Units | Conditions |
|---------------------|-------------------------------|----------------|-----|-------------|-------|---------------|
| V _{IL} | Low-Level input voltage | - | - | 30% * VDDIO | ٧ | VDDIO = 3.3V |
| V _{IH} | High-level input voltage | 70% * VDDIO | - | - | V | VDDIO = 3.3V |
| R _{PUP0} | Internal pull-up resister 0 | 2.64 | 3.3 | 3.96 | ΚΩ | For PORT2 |
| R _{PDN0} | Internal pull-down resister 0 | 2.64 | 3.3 | 3.96 | ΚΩ | For PORT2 |
| R _{PUP1} | Internal pull-up resister 1 | 12.067 | 10 | 13.734 | ΚΩ | For PORT0/1/3 |
| R _{PDN1} | Internal pull-down resister 1 | 12.067 | 10 | 13.734 | ΚΩ | For PORT0/1/3 |
| I _{LEVEL1} | Level1 current driving | 8 | - | - | mA | For PORT1 |
| I _{LEVEL2} | Level2 current driving | 24 | - | - | mA | For Port1.1 |

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15.4**OSC Parameters**

Table 15-4 OSC Parameters

| Sym | Characteristics | Min | Тур | Max | Unit | Conditions |
|--------------------|-----------------|-----|--------|-----|------|--|
| FIN1 | OSC input | - | 32.768 | 1 | KHz | Low frequency OSC |
| FIN2 | OSC input | 1 | 12 | 24 | MHz | High frequency OSC |
| FOUT _{RC} | RC output | 8 | 12 | 15 | MHz | Including internal tuning control bits |

15.5 Audio DAC Parameters

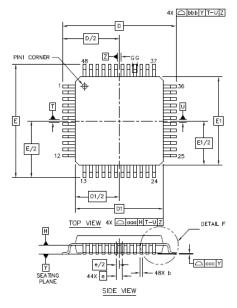
Table 15-5 Audio DAC Parameters

| Sym | Characteristics | Min | Тур | Max | Unit | Conditions |
|-------------------|--------------------------|-----|-----|-----|------|----------------|
| SNR&DR | | - | 92 | - | dB | 48PIN |
| SNR&DR | | - | 82 | - | dB | 28PIN & 20 PIN |
| THD+N | | - | -70 | - | dB | 10Kohm loading |
| PWR _{AB} | ClassAB AMP power output | - | - | 16 | mW | 32ohm loading |
| V _{PP} | Maximum output voltage | - | - | 2.8 | V | 10Kohm loading |

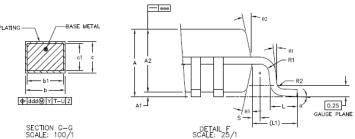
16 Package Dimensions 125

Package Dimensions

16.1**AX2228D LQFP48**



| | | SYMBOL | MIN | NOM | MAX | |
|------------------------|------------------------|--------|---------|------|------|--|
| TOTAL THICKNESS | | Α | | | 1.6 | |
| STAND OFF | | A1 | 0.05 | | 0.15 | |
| MOLD THICKNESS | | A2 | 1.35 | | 1.45 | |
| LEAD WIDTH(PLATING) | | ь | 0.17 | | 0.27 | |
| LEAD WIDTH | | | 0.17 | | 0.23 | |
| L/F THICKNESS(PLATIN | L/F THICKNESS(PLATING) | | 0.09 | | 0.2 | |
| L/F THICKNESS | L/F THICKNESS | | 0.09 | | 0.16 | |
| | X | | 9 BSC | | | |
| | Υ | E | 9 BSC | | | |
| BODY SIZE | Х | D1 | 7 BSC | | | |
| BUUT SIZE | Υ | E1 | 7 BSC | | | |
| LEAD PITCH | LEAD PITCH | | 0.5 BSC | | | |
| | | | 0.45 | 0.6 | 0.75 | |
| FOOTPRINT | FOOTPRINT | | 1 REF | | | |
| | | θ | 0. | 3.5* | 7. | |
| | | | ò | | | |
| | | 02 | 11" | 12* | 13* | |
| | | 93 | 11' | 12" | 13* | |
| | | R1 | 0.08 | | | |
| | | R2 | 0.08 | | 0.2 | |
| | | S | 0.2 | | | |
| PACKAGE EDGE TOLERANCE | | ggg | 0.2 | | | |
| LEAD EDGE TOLERANCE | | bbb | 0.2 | | | |
| COPLANARITY | | ccc | 0.08 | | | |
| LEAD OFFSET | | ddd | 0.08 | | | |
| MOLD FLATNESS | | eee | 0.05 | | | |



NOTES

 DIMENSIONS DI AND ET DO NOT INCLUDE MOLLI PROTRUSION. ALLOWABLE PROTRUSION IS 0.25MM PER SIDE. DIMENSIONS DI AND EL DO INCLUDE MOLD MISMATCH AND ARE DETERMINED AT DATUM PLANE DATUM H.

PROTRUSION ALLOWARE DAMBAR PROTRUSION SHALL NOT CAUSE. THE LEAD WIDTH TO EXCECT THE MAXIMUM EDIMENSION BY MORE THEN C.08MM.DAMBAR CAN NOT BE LOCATED ON THE LOWER RADUS OR THE FOOT, MINIMUM BETWEEN PROTRUSION AND AN ADJACENT LEAD IS 0.07MM FOR 0.4MM AND 0.5MM PITCH PACKAGES.

Figure 16-1 AX2228D LQFP48 package dimensions

16 Package Dimensions

Appendix I Revision History

| Date | Version | Comments | Revised by |
|----------|---------|-----------------|------------|
| 2015-9-6 | 0.0.1 | Initial Version | YX |
| | | | |
| | | | |
| | | | |
| | | | |
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