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Insert a node at a specific position in a linked list



Problem

Submissions

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Discussions

This challenge is part of a tutorial track by MyCodeSchool and is accompanied by a video lesson.

Given the pointer to the head node of a linked list and an integer to insert at a certain position, create a new node with the given integer as its *data* attribute, insert this node at the desired position and return the head node.

A position of 0 indicates head, a position of 1 indicates one node away from the head and so on. The head pointer given may be null meaning that the initial list is empty.

Example

head refers to the first node in the list 1 o 2 o 3

data = 4

position = 2

Insert a node at position 2 with data=4. The new list is 1 o 2 o 4 o 3

Function Description Complete the function *insertNodeAtPosition* in the editor below. It must return a reference to the head node of your finished list.

insertNodeAtPosition has the following parameters:

- head: a SinglyLinkedListNode pointer to the head of the list
- data: an integer value to insert as data in your new node
- position: an integer position to insert the new node, zero based indexing

Returns

• SinglyLinkedListNode pointer: a reference to the head of the revised list

Input Format

The first line contains an integer n, the number of elements in the linked list.

Each of the next n lines contains an integer SinglyLinkedListNode[i].data.

The next line contains an integer data, the data of the node that is to be inserted.

The last line contains an integer **position**.

Constraints

- 1 < n < 1000
- $1 \leq SinglyLinkedListNode[i]. \ data \leq 1000$, where SinglyLinkedListNode[i] is the i^{th} element of the linked list.
- $0 \leq position \leq n$.

Sample Input

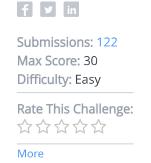
```
3
16
13
7
1
```

Sample Output

```
16 13 1 7
```

Explanation

The initial linked list is $16 \to 13 \to 7$. Insert 1 at the position 2 which currently has 7 in it. The updated linked list is $16 \to 13 \to 1 \to 7$.



```
C++14
 1 ▶#include ↔
 2
 3
   using namespace std;
 4
 5 ▼class SinglyLinkedListNode {
 6
        public:
 7
            int data;
 8
            SinglyLinkedListNode *next;
 9
            SinglyLinkedListNode(int node_data) {
10 ▼
                this->data = node_data;
11
12
                this->next = nullptr;
13
            }
14
   };
15
16 ▼class SinglyLinkedList {
        public:
17
18
            SinglyLinkedListNode *head;
            SinglyLinkedListNode *tail;
19
20
21 ▼
            SinglyLinkedList() {
22
                this->head = nullptr;
23
                this->tail = nullptr;
            }
24
25
            void insert_node(int node_data) {
26 ▼
27
                SinglyLinkedListNode* node = new SinglyLinkedListNode(node_data);
28
29 1
                if (!this->head) {
                    this->head = node;
30
31 ▼
                } else {
                    this->tail->next = node;
32
33
34
35
                this->tail = node;
36
            }
37
   };
39 void print_singly_linked_list(SinglyLinkedListNode* node, string sep, ofstream& fout) {
```

```
while (node) {
40 ▼
            fout << node->data;
41
42
43
            node = node->next;
44
            if (node) {
45 •
                fout << sep;
46
            }
47
48
        }
49
   }
50
51 void free_singly_linked_list(SinglyLinkedListNode* node) {
        while (node) {
52 ▼
53
            SinglyLinkedListNode* temp = node;
            node = node->next;
54
55
56
            free(temp);
57
        }
58
   }
59 ▼/*
60
    * Complete the 'insertNodeAtPosition' function below.
61
    * The function is expected to return an INTEGER_SINGLY_LINKED_LIST.
62
63
     * The function accepts following parameters:

    INTEGER_SINGLY_LINKED_LIST llist

65
       INTEGER data
66
     * 3. INTEGER position
67
     */
68
69 ▼/*
70
    * For your reference:
71
72
    * SinglyLinkedListNode {
73
           int data;
74
           SinglyLinkedListNode* next;
75
    * };
76
77
     */
78
79 \SinglyLinkedListNode* insertNodeAtPosition(SinglyLinkedListNode* llist, int data, int position) {
80
81
   }
 82 int main()
 83 ▼ {
        ofstream fout(getenv("OUTPUT_PATH"));
 84
 85
 86
         SinglyLinkedList* llist = new SinglyLinkedList();
 87
         int llist_count;
 88
 89
         cin >> llist_count;
         cin.ignore(numeric_limits<streamsize>::max(), '\n');
 90
 91
 92 '
         for (int i = 0; i < llist_count; i++) {
 93
             int llist_item;
 94
             cin >> llist_item;
             cin.ignore(numeric_limits<streamsize>::max(), '\n');
 95
 96
             llist->insert_node(llist_item);
 97
 98
        }
99
        int data;
100
         cin >> data;
101
         cin.ignore(numeric_limits<streamsize>::max(), '\n');
102
103
104
         int position;
105
         cin >> position;
106
         cin.ignore(numeric_limits<streamsize>::max(), '\n');
107
         SinglyLinkedListNode* llist_head = insertNodeAtPosition(llist->head, data, position);
108
109
```

```
110
         print_singly_linked_list(llist_head, " ", fout);
111
         fout << "\n";
112
         free_singly_linked_list(llist_head);
113
114
         fout.close();
115
116
117
         return 0;
118 }
119
                                                                                                Line: 25 Col: 1
```

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Run Code

<u>♣ Upload Code as File</u> Test against custom input