Project 2 Advanced API Project

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Criteria	
~	ES6 const, let, and template literals were used (and used properly)
~	External script was used
~	Script tag is loaded in right before the closing body tag
~	Correctly implemented functions where possible
~	Correctly implemented conditionals and/or loops where possible
~	Correctly used proper variable types (arrays, objects, strings, etc)
~	Variables were scoped properly (globally scoped and function scoped)
~	The project works
~	The project gets information from the user
~	The project dynamically displays information to the user based on input
~	The project updates and edits HTML with jQuery or JavaScript
~	Successfully retrieved data from an API

Additional Notes

Illia great job implementing some complex logic for your second project! You are clearly understanding Javascript.

Nice work implementing a namespace and ensuring you don't have any global variables! Your genresWithId variable could be removed from your namespace and just treated as a normal variable since you are passing it as an argument into the functions that need it

Really nice work separating the logic out into functions and passing information between them!

In your genresID function, instead of using forEach here and pushing items into a new array, you could consider using the map method which would create a new array for you!

```
moviesApp.genresID = (ids) => {
    movieApp.IDs = ids.map((id) => {
        return id.id;
    });
}
```

Regarding your question about accesibility, since you've added display: none to your input, you will not have any ability to focus on the checkbox, if you change that to opacity: 0 and add some sort of CSS that when the input is focused, changes the style of the label, you should have an accesible solution.