

## Diameter of a Binary Tree:

```
class Solution {
public:
    typedef TreeNode Node;
    int maxDiameter=0;

    int getDiameter(Node*root) {
        if (root==NULL) {
            return 0;
        }
        int leftHeight=getDiameter(root->left);
        int rightHeight=getDiameter(root->right);
        maxDiameter=max(maxDiameter, leftHeight+rightHeight);
        return 1+max(leftHeight, rightHeight);
    }
    int diameterOfBinaryTree(TreeNode* root) {
        int ans=getDiameter(root);
        return maxDiameter;
    }
};
```

## Check if subtree:

```
class Solution
{
public:
    //Function to check if S is a subtree of tree T.
    bool ans=false;
    string getSubtreeString(Node*S){
        if(S==NULL){
            return "";
        }

        string left=getSubtreeString(S->left);
        string right=getSubtreeString(S->right);
        return "("+left+to_string(S->data)+right+"";
    }
    string getTreeString(Node*T,string s){
        if(T==NULL){
            return "";
        }

        string left=getTreeString(T->left,s);
        string right=getTreeString(T->right,s);
```

```

        string final="("+left+to_string(T->data)+right+")";
        if(final==s){
            ans=true;
            return "";
        }
        return final;
    }
    bool isSubTree(Node* T, Node* S)
    {
        string s=getSubtreeString(S);
        string t=getTreeString(T,s);
        return ans;
    }
};

```

### Left View of a Binary Tree:

```

vector<int> leftView(Node *root)
{
    vector<int>ans;
    if(root==NULL){
        return ans;
    }
    queue<pair<Node*,int>>q;
    map<int,int>mp;
    q.push({root,0});
    while(!q.empty()){
        pair<Node*,int>p=q.front();
        Node*node=p.first;
        int level=p.second;
        q.pop();

        if(mp.find(level)==mp.end()){
            mp[level]=node->data;
        }
        if(node->left!=NULL){
            q.push({node->left,level+1});
        }

        if(node->right!=NULL){
            q.push({node->right,level+1});
        }
    }
    for(auto it:mp){
        ans.push_back(it.second);
    }
}

```

```

    }
    return ans;

}

```

### Right View of a Binary Tree:

```

class Solution {
public:
    typedef TreeNode Node;
    vector<int> rightSideView(TreeNode* root) {
        vector<int>ans;
        if(root==NULL) {
            return ans;
        }
        queue<pair<Node*,int>>q;
        map<int,int>mp;
        q.push({root,0});
        while(!q.empty()) {
            pair<Node*,int>p=q.front();
            Node*node=p.first;
            int level=p.second;
            q.pop();

            if(mp.find(level)==mp.end()) {
                mp[level]=node->val;
            }
            if(node->right!=NULL) {
                q.push({node->right,level+1});
            }

            if(node->left!=NULL) {
                q.push({node->left,level+1});
            }
        }
        for(auto it:mp) {
            ans.push_back(it.second);
        }
        return ans;
    }
};

```

### Predecessor and Successor:

```

class Solution
{
public:
void findPreSuc(Node* root, Node*& pre, Node*& suc, int key)
{
    pre=NULL;
    suc=NULL;

    Node*curr=root;
    while(curr!=NULL) {
        if(curr->key>=key) {
            curr=curr->left;
        }
        else{
            pre=curr;
            curr=curr->right;
        }
    }

    curr=root;

    while(curr!=NULL) {
        if(curr->key<=key) {
            curr=curr->right;
        }
        else{
            suc=curr;
            curr=curr->left;
        }
    }
}
};

```

#### **Find the Closest Element in BST:**

```

class Solution
{
public:
//Function to find the least absolute difference between any node
//value of the BST and the given integer.
int minDiff(Node *root, int K)
{
    Node*pre=NULL;
    Node*suc=NULL;

    Node*curr=root;

```

```

while (curr != NULL) {
    if (curr->data > K) {
        curr = curr->left;
    }
    else {
        pre = curr;
        curr = curr->right;
    }
}

curr = root;

while (curr != NULL) {
    if (curr->data < K) {
        curr = curr->right;
    }
    else {
        suc = curr;
        curr = curr->left;
    }
}

// cout << pre->data << ", " << suc->data << endl;
if (pre == NULL) {
    return abs(K - suc->data);
}
else if (suc == NULL) {
    return abs(pre->data - K);
}
else if (pre == NULL && suc == NULL) {
    return 0;
}
else if (abs(K - pre->data) < abs(suc->data - K)) {
    return abs(pre->data - K);
}
else {
    return abs(suc->data - K);
}
}

};

```