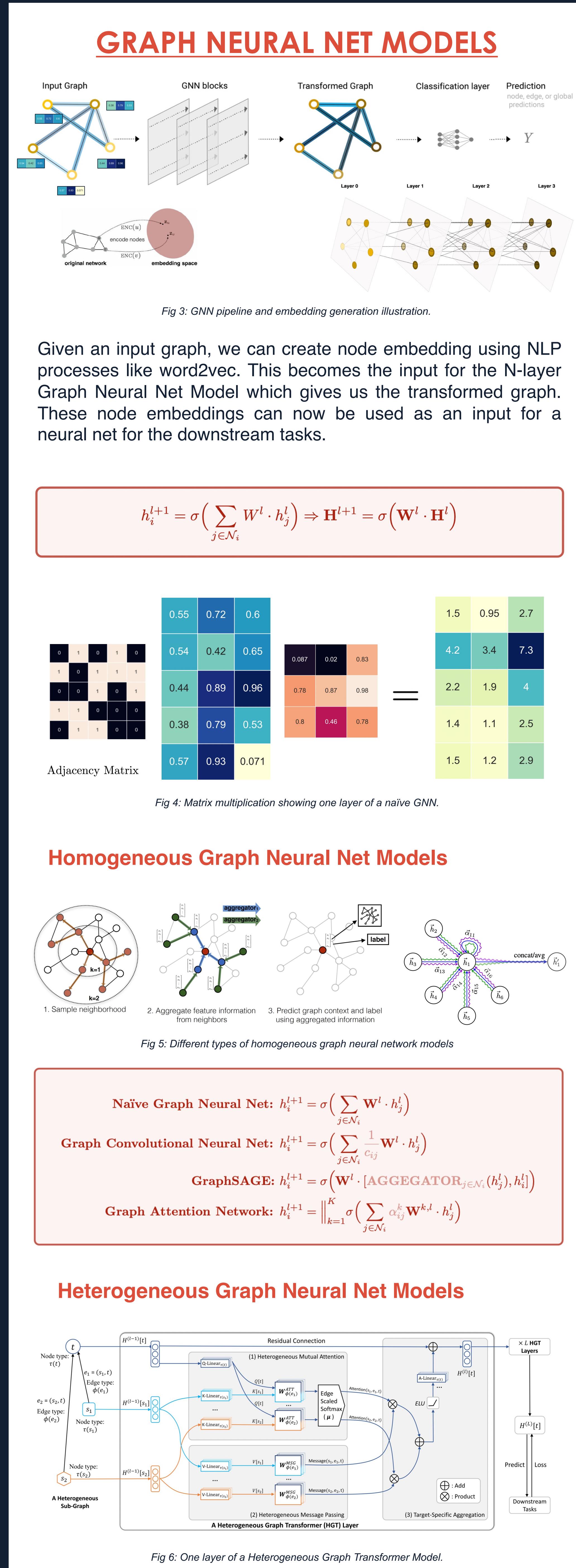
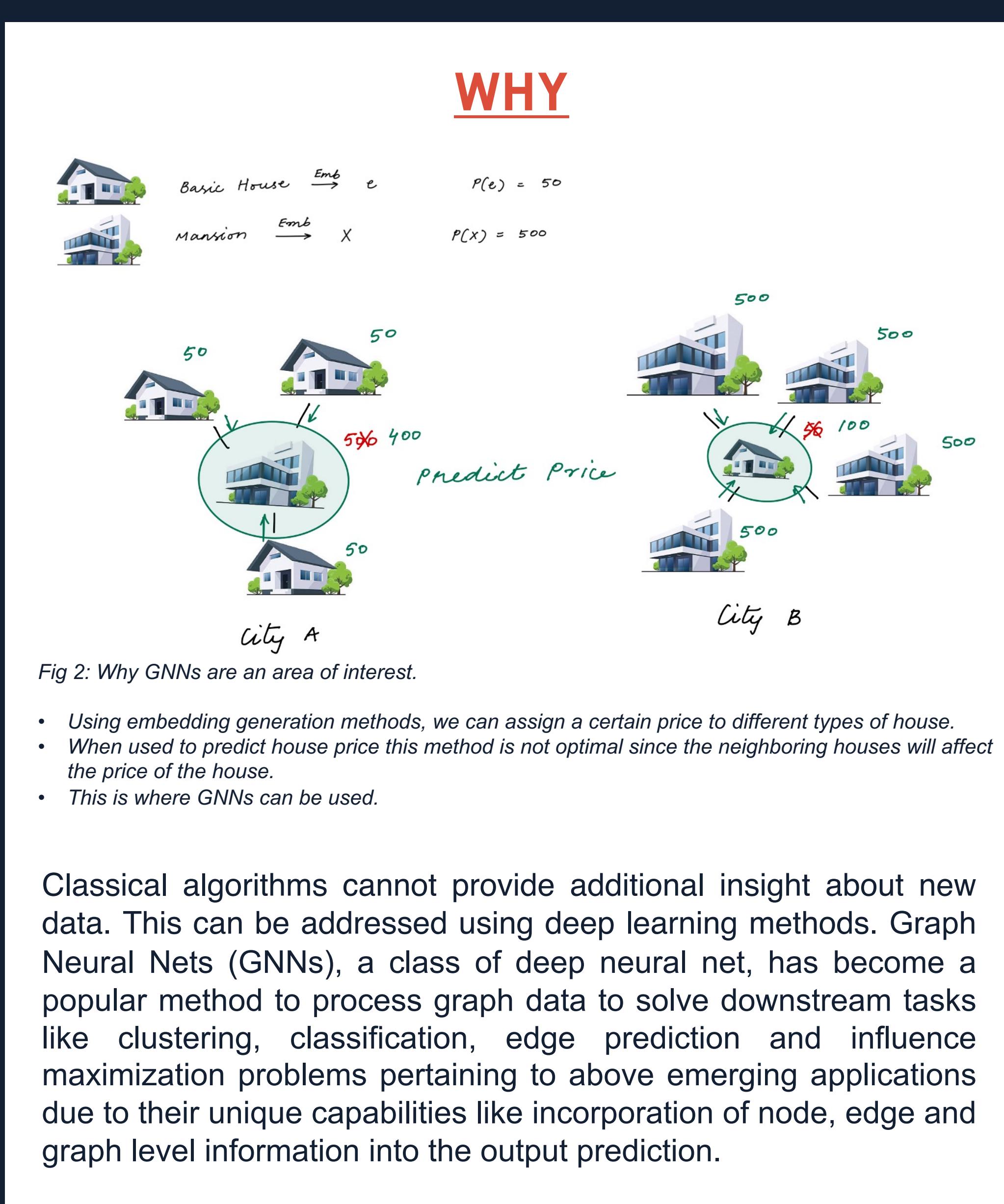
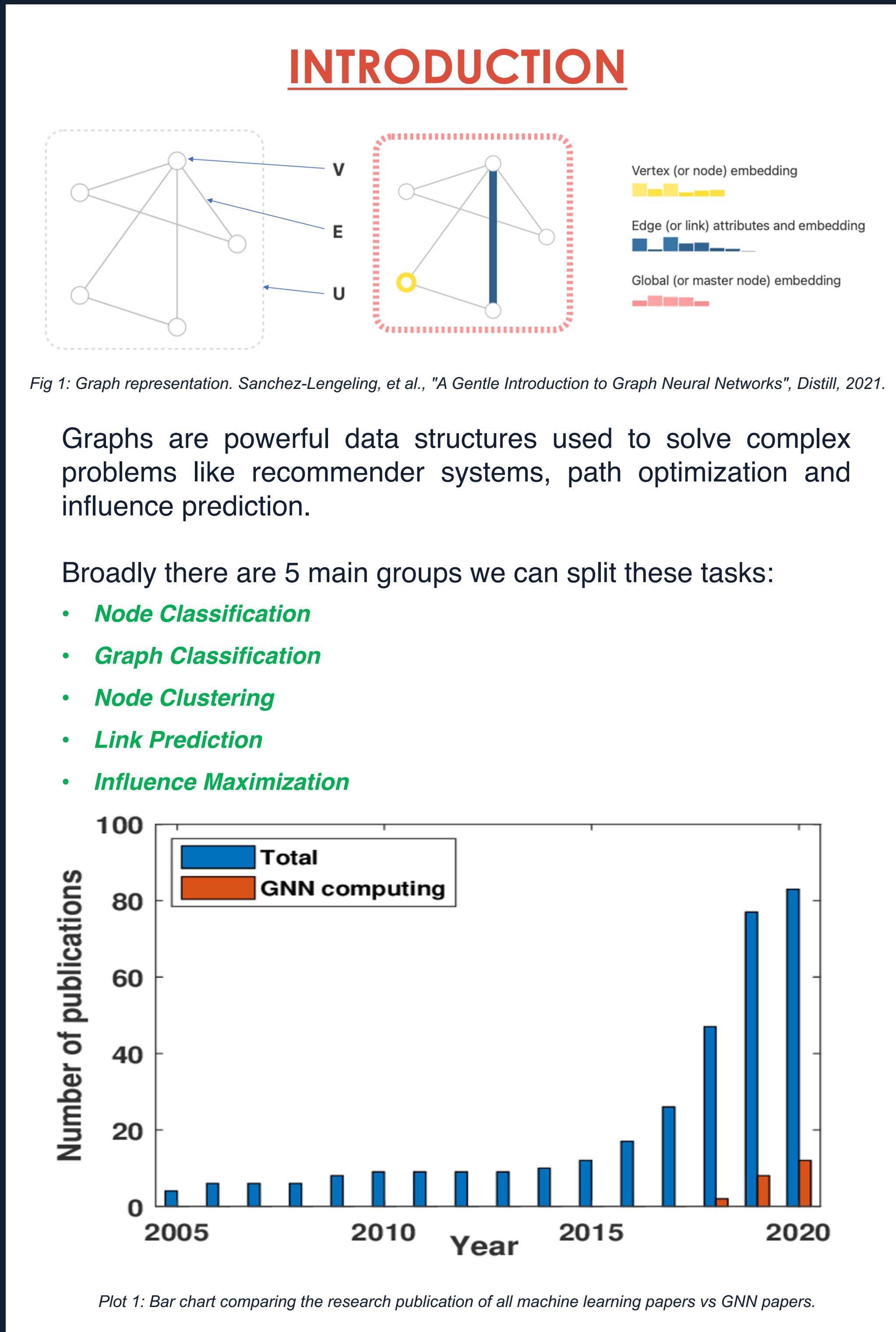


# Generating Large Synthetic and Real Graph Datasets

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## CREATION OF IGB

### Challenges to GNN community

Dataset	Date	Type	Node emb size	#nodes (millions)	#edges (millions)
OBGN-papers	2020	Real	128*	111	1,615
MAG240M	2021	Real	768	260	1,300
OUR DATASET v1	2022	Real/Synthetic	128-4kB	267 (only paper)	1,900 (only paper)
OUR DATASET v2	2022	Real/Synthetic	variable	>600+ (expected)	>3,000+ (expected)
PinSAGE dataset	2018	Real	128-2K (avg. 1K)	3000	18,000

Table 1: Comparison between existing publicly available graph datasets, our dataset and an industry proprietary dataset.

Our goal is to propose a new dataset, Illinois Graph Benchmark (IGB) that will help both system designers and GNN researchers in two ways:

- Given a dataset schema, propose a methodology to generate **arbitrary sized graphs (homogenous or heterogeneous) and node embeddings with prescribed number of nodes, edges and relations.**
- Provide a **dataset with synthetic node embeddings** for system developers and another **dataset with node embeddings generated using NLP methods** for GNN researchers and system developers.

### Synthetic embedding vs real embedding

- Fundamentally GNN's find structural information of the graph to improve the embeddings and have **no idea about the node's information**.
- Synthetic graph dataset would be useful to test computation and optimization the results
- Synthetic graph datasets **do not have any real-world significance for downstream tasks**. For example, GAT would be completely useless for a synthetic dataset

