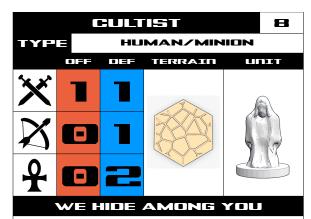
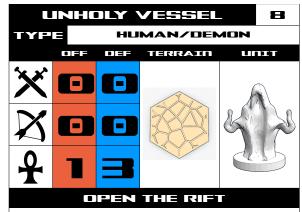


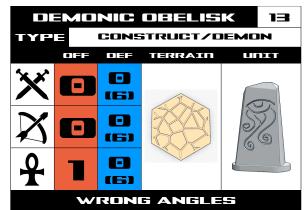
As long as the Formless Maw is in on the map, a Tendril From Beyond returns to reserves whenever it would be sent to captures



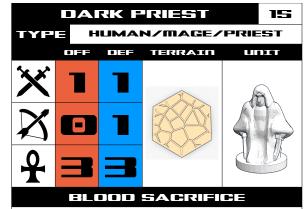
In place of deploying a Cultist normally, you may return a single enemy unit not adjacent to their own base tile to reserves and deploy in their place



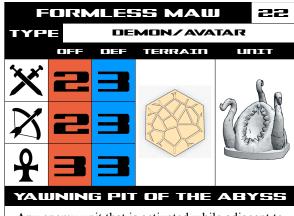
In place of moving an Unholy Vessel, you may make an Arcane DEF test (5) and, if successful, deploy a Demon into an open tile adjacent to a Human



A Demonic Obelisk may never move or make a close assault, though when a test is made adjacent to or against them, you may choose a die and re-roll it



In place of moving, the Dark Priest may make an Arcane OFF test (5) to trade an adjacent Human for a Demon currently in captures or a sideboard



Any enemy unit that is activated while adjacent to the Formless Maw must succeed at an Arcane DEF test (5) or be removed from the game

THRALLS OF THE FORMLESS ONE

The chants of the faithful echoed through the twisting catacombs. Cries of the sacrifice, once shrill, were replaced with an otherworldly gurgling. Rising from the obsidian alter, an oily mass of teeth and tendrils burbled forth to bring death and destruction to the world above.

From the depths of the infinite pit, the demon host calls out to those who would listen. With offers of power and riches beyond imagining, they coerce their mortal minions into opening portals throughout the Multiverse.

INCLUDED WITHIN THIS SET, YOU WILL FIND...

- Tendril from Beyond x3
- Cultist x2
- Unholy Vessel x2
- Demonic Obelisk x2
- Dark Priest x1
- Formless Maw x1
- Demon Gate base tile x1
- Wasteland tiles x7
- Water tiles x3



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