

STARGAZER				7
TYPE	ROBOT/TECHNICIAN			
	OFF	DEF	TERRAIN	UNIT
	2	1		
	0	2		
	0	1		
STEALTH CINEMATOGRAPHY				
Whenever a Stargazer would be assaulted by anything other than Tech, you may roll a single die and, on a 3+ the assault is negated and the turn ends				

LOCATION SCOUT				7
TYPE	ROBOT/SCOUT			
	OFF	DEF	TERRAIN	UNIT
	0	1		
	0	1		
	1	1		
GEOMORPHIC SCAN				
As long as a Location Scout occupies a tile, it and all other allied Robot units on the map may count that tile type as Favored Terrain				

STUDIO DIRECTOR				12
TYPE	ROBOT/ADMINISTRATOR			
	OFF	DEF	TERRAIN	UNIT
	0	2		
	0	2		
	2	2		
CLEVER EDITING				
While on the map, a Studio Director may make a Tech OFF test (6) to undo any move or assault that occurs adjacent to a Stargazer				

INDENTURED STARLET				6
TYPE	HUMAN/ENTERTAINER			
	OFF	DEF	TERRAIN	UNIT
	0	1		
	0	1		
	0	1		
STAR POWER				
In place of moving the Indentured Starlet, you may roll a single die and, on a 3+ may take extra turns to activate each adjacent allied and enemy unit				

P.A.C.I.F.I.S.T.				17
TYPE	ROBOT/POLICE			
	OFF	DEF	TERRAIN	UNIT
	1	3 (6)		
	2	3 (6)		
	0	3		
STUDIO SECURITY				
Enemy units defeated in an assault by a P.A.C.I.F.I.S.T. are sent back to their reserves rather than to your captures				

EX-EKK				26
TYPE	ROBOT/ADMINISTRATOR/AVATAR			
	OFF	DEF	TERRAIN	UNIT
	3	3 (6)		
	0	3 (6)		
	3	3 (6)		
CONTRACT NEGOTIATIONS				
If Ex-Ekk is on the map when an enemy unit returns to reserves, you may make a Tech OFF test (6) to place an Android Extra counter on the unit				

TELEDROME INTER-DIMENSIONAL BROADCASTING SYSTEM

The waves crashed hard upon the stony shore as Rangvald the Bloody leapt from the bow of his longship, his boots filling with cool, foreign brine. Axe in hand, he strode forward, waving for his bondsmen to follow.

"This place has an odd smell," said Halfi, looking about the gray, desolate hills. "By Odin's eye, our course has set us somewhere foul."

"There!" Orvar shouted, aiming his drawn bow to the fog-strewn sky. "Something moves above us!"

"I see nothing!" bellowed Rangvald, hefting his axe and searching frantically.

Orvar let his arrow loose. With a metallic crack, it shattered against a previously unseen wall. A brilliant flash of light revealed, for only instant, a hexagonal grid of white, tiled plates and, clambering amongst them, a limber, robotic humanoid with a single eye, watching the vikings intently.

In the control room, Ex-Ekk watched, his fingers tented in contemplation before the green, pixilated face that dominated his display screen. The council of studio directors whirled and beeped in a seemingly unintelligible stream of vocalized data extrusion.

"I agree," Ex-Ekk answered, menacingly. "They're absolutely perfect."

Long a mysterious scourge on the Known Worlds, the Teledrome broadcasts strange television programming featuring beings drawn from the four corners of the Multiverse.

Whether taken by force, lured there with deception, or drawn by the promise of trans-universal celebrity, all manner of creatures find their way into Teledrome programming. From high-stakes game shows, to saccharine scripted dramas, to phony reality programs, actors live and die by their ratings. Should their ratings fall too low, or their general performance be poor or unruly, such individuals will quickly find themselves in a private meeting with Ex-Ekk, the strangely omnipresent administrative director of all Teledrome operations. Those who return from these "contract negotiations" rarely seem quite the same as when they went in, though, one way or another, they are found to be more compliant from that day forward.

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INCLUDED WITHIN THIS SET, YOU WILL FIND...

- Stargazer x3
- Studio Director x2
- P.A.C.I.F.I.S.T x2
- Location Scout x2
- Indentured Starlet x1
- Ex-Ekk x1
- Teledome Studio base tile x1
- Android Extra counters x3
- Complex tile x9
- Urban tile x1

ANDROID EXTRA COUNTERS

Whenever an Android Extra counter is placed on an enemy unit, immediately deploy that unit adjacent to an allied Administrator unit. From that point forward, the enemy unit counts as an allied unit that only you may control, though replaces any existing types with Robot as long as it has the counter. As soon as the counter is somehow removed, control of the piece returns to the original player, and all types revert to what they were before the counter was placed. If the unit is defeated or otherwise sent to captures, the counter is also removed and you are free to use it again.

