# **ForFit**

# Never Quit Again

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# Part I. The Database Design Manual

# 1. Problem Statement

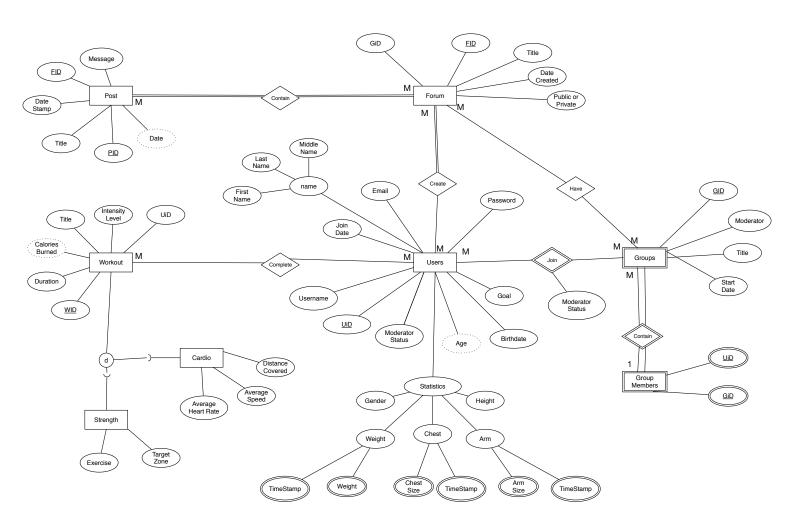
2015 marked a record year for Americans regularly exercising, hitting just over 55%. Keeping that momentum is difficult. As blue-collar jobs continue to decline, it has been more important than ever to keep a weekly regimen of healthy eating and exercising.

Living in the most interconnected generation poses quite a viable idea for social networking: healthy living. We can build a social network that connects users to friends, peers and family to make an online community of healthy living.

Our database will be essential because it will unite something so mundane and uninteresting with familiar faces. This will make exercise more enjoyable and offer a group to hold you accountable. We can shape an entire generation by having motivation a click away.

This database will consist of premade workouts, groups, and reminder emails to help you stay on top of your fitness plan.

# 2. Conceptual Database Design



# 3. Logical Database Design

# 3.1. Relational Set

Please note primary keys are signified by  $^{\mathbf{PK}}$  and foreign keys are signified by  $^{FK}$ .

## Post

$\underline{\text{PiD}}^{\mathbf{PK}}$	$\underline{\operatorname{FiD}}^{FK}$	Message	DateStamp	Title	Date

#### Forum

FiD PK Title	DateCreated	PublicOrPrivate	$\operatorname{GiD}^{FK}$
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## Groups

$\square$ GiD $\square$ Moderator $\square$ FK	Title	StartDate
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## Workouts

WiD PK Duration Title	IntensityLevel	CaloriesBurned	$\mathrm{UiD}^{FK}$
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## Strength

WiD PK Duration	n Title	IntensityLevel	CaloriesBurned	UiD FK	Target Zone
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# Cardio

$\underline{\text{WiD}}^{\mathbf{PK}}$	Dura	tion	Title	IntensityLevel	CaloriesBurned	$\mathrm{UiD}^{FK}$	AverageHeartRate
AverageS	peed	Dista	nceCov	ered			

**Arm Size** 

## Users

$\underline{\text{UiD}}^{PK}$	U	Jsername	Heig	ght	Birthdat	е	Goal	Password	JoinDate	Gender
FirstNan	ne	MiddleN	ame	La	stName					

## Weight

_			
	$\underline{\text{UiD}}^{PK, FK}$	TimeStamp PK	Arm Size

## **Chest Size**

UiD $PK$ , $FK$	TimeStamp PK	ChestSize

TimeStamp PK | Weight

# **Group Members**

$\underline{\text{UiD}}^{PK}$	$\underline{\operatorname{GiD}}^{FK}$	ModeratorStatus

# 3.2. Summary Table

# 3. Logical Database Design

Attribute	Data Type	Constraints	Meaning
Message	varchar	500 characters	Contents of a post.
FID	int	unique	Forum ID.
DateStamp	timestamp	timestamp of creation	Timestamp of post was creation.
${f Title}$	char	35 characters	Title of a post.
PID	int	unique	Post ID.
Date	timestamp	date of creation	Timestamp of post creation.
Title	char	35 characters	Title of a forum.
${\bf Date Created}$	timestamp	timestamp of creation	Timestamp of forum creation.
PublicOrPrivate	boolean	-	Is forum public.
GID	int	unique	Group ID.
Moderator	char	must match a username	Group owner/moderator.
${f Title}$	char	35 characters	Title of the group.
StartDate	timestamp	timestamp of creation	Timestamp of group creation.
IntensityLevel	int	-	Enumerated value, code for different options.
${f Title}$	char	35 characters	Title of the workout.
${\bf Calories Burned}$	int	num > 0	How many calories burned during exercise.
Duration	timestamp	num > 0	Length of exercise.
WID	int	unique	Workout ID.
Exercise	char	35 characters	Exercise name.
$\mathbf{Target}\mathbf{Zone}$	char	35 characters	Area exercise is intended to workout.
AverageHeartRate	int	num > 0	Average heart rate recorded during exercise.
${\bf Average Speed}$	int	num > 0	Average speed of cardio exercise.
DistanceCovered	int	num > 0	Distance covered during cardio exercise.
Password	char	-	Password of user.
JoinDate	timestamp	timestamp of creation	Timestamp of users sign up.
Username	char	unique	Users username, used for sign in.
ModeratorStatus	boolean	-	Is a moderator.
Birthdate	date	-	Date of users birth.
Goal	varchar	500 characters	Users intended workout goals.
$\mathbf{Gender}$	char	1 character, M or F	Users gender, male(M) or female(F).
Weight	int	num > 0	Users weight at a certain date.
ChestSize	int	num > 0	Users chest size at a certain date.
ArmSize	int	num > 0	Users arm size at a certain date.
${f Height}$	int	num > 0	Users height at a certain date.
UID	int	unique	Users ID.
TimeStamp	date	unique	Date of users weight mesurement.
	date	1 1 1	0
${f Time Stamp}$	date	unique	Date of users chest measurement.  Date of users arm measurement

# 4. Application Program Design

## 4.1. Create a New User

This function creates a new user, accessing only the user table.

Input

Username, Height, Birthdate, Goal, Password, Gender.

STEPS

- 1. Check to see if the username is available. If available, proceed. If not, display appropriate message to notify the user.
- 2. Insert appropriate information to the User table. (Username to username, height to height)
- 3. Generate a user ID, assign it to the UiD attribute.
- 4. Take a time stamp, assign it to the JoinDate attribute.
- 5. Calculate the age based on the BirthDate attribute.

OUTPUT

A new User entity will be inserted into the table, with appropriate data into proper columns (along with computed properties and derived properties).

Assumptions

Username, Height, Birthdate, Goal, Password, Gender are all correct (this will be validated in the sign up form).

# 4.2. Delete A Group

This function deletes a group by updating information in Forum, and removing the Group and Group Members tables.

## 4. Application Program Design

Input

The Group ID (GiD) that is to be deleted.

STEPS

- 1. Check to see if the request is made by the moderator via the Moderator column in the Groups table. If true, approve the request. If not, cancel the request and notify the user.
- 2. Remove the row that has a matching GiD that was provided for deletion in the Groups table.
- 3. Query the **Group** Members table, removing any row that match the GiD provided for deletion.
- 4. Query the Forum table for any matching Group Ids (GiD), setting the GiD to null if matching.

OUTPUT

The groups are deleted, the group members within that group are deleted, and any reference to the group is deal-located.

Assumptions | None.

# 4.3. Modifying User Statistics

Our user statistics have the ability to fluctuate. We would like to accommodate for this fluctuation by allowing users to update their respective statics; specifically, we would like to let users update Username, Height, Goal, Password, Gender in the Users table.

## 4. Application Program Design

Input

The specific attribute(s) of the set Username, Height, Goal, Password, Gender that would like to be updated with the new value.

STEPS

- 1. Ensure the data is valid (e.g. is not null when applicable, in the proper domain). If it is valid, continue. If not, prompt the user with an error message and try again.
- 2. Modify the attribute to reflect the new value.
- 3. Repeat for any additional attributes provided.

OUTPUT

The attribute(s) should now reflect the new value provided.

Assumptions | The data is within a proper range (will not overflow).

# 4.4. Query Other Users

This function allows for users to query other users; this can be done via Username or FirstName, MiddleName, and LastName from the Users table.

INPUT

Either a Username xor any subset of FirstName, MiddleName, or LastName.

STEPS

- 1. Check to see if input is valid. If is, proceed. If not, display error message to the user.
- 2. Query the Users table to see if the user exists. If the user exists, proceed. If not, display appropriate message to the user.
- 3. Project the profile.

OUTPUT

Either the search user will be projected or an error message is the user does not exist.

ASSUMPTIONS

The first, middle and last name are all provided. The names are unique (solely for the testing purposes).

# 4.5. User Leaderboards

Generate the leaderboard based on the workouts accomplished; specifically aggregating data from the Strength and Cardio table. Note this is the function that requires multiple tables.

INPUT

1. Merge the User and Workouts table, call the new table Merged.

2. Add up the total duration (call the new property TotalDuration) in the Merged table based on the UiD attribute, making a new table named Sums.

3. Sort the Sums by the TotalDuration attribute.

4. Display the top 10 on the sorted Sums table to the user.

5. Display the user their current rank.

Output

An eleven-row table displaying the top 10 leaderboards and the users current rank.

# Part II. User Manual

# 5. A Brief Introduction To ForFit

ForFit is a new way to workout. Over the past year, just about 55% of Americans exercised regularly. ForFit is a way to connect you to your friend, family, and other exercise enthusiasts in your area. These exercises can range from traditional bike riding and swimming to newer forms of exercise such as parkour and yoga. ForFit encourages group activity and connection so that workouts are never dull and so that users will be continually motivated and pushed toward their workout goals.

# 6. How It Works

For Fit has two main components. The first part is the users themselves. Users sign up for the service and then begin recording their workouts. Workouts can be logged as many times as liked, from once a month to several times a day. The more workouts logged, the better data and the more progress toward your exercise goals.

Users can view other users and the workouts they've done. This leads into the second component of ForFit, which is the encouragement of community. Users can create groups and join existing groups. These groups can help users focus on specific areas. For example, a user wanting to run a marathon might join a group of other runners training for a marathon. This way the user can keep in touch and stay motivated through the group and also have a resource to ask questions or get other workouts.

Groups allow users to make forums, for in-depth discussion, and posts, for quick updates. These groups are the main area of community creation that ForFit focuses on in the design. Users can find other users and join groups with users they have been exercising with before. This creates a network of community interaction.

# 7. Functions

# 7.1. Delete Group

Delete Group allows you to remove a group from the database. Once a group has been deleted, you can no longer make forums or posts in this group.

### **Parameters**

**groupID** The GiD of the group that is to be deleted.

#### Results

The group who's ID matches the given groupID will be deleted. If the group does not exist, nothing is displayed.

# 7.2. Modify User

Modify User allows users to change certain values in the user's data by providing the user name. Users can change their username, height, goal, password, and gender.

#### **Parameters**

**userID** The UiD of the user to who's statistics that will be modified. If this is not provided, there is no way of changing the user.

**newUsername** The new username property of the user. If this statistic will not change, pass a '0' to the function. Otherwise, proceed with changing.

newHeightFeet See above.

newHeightInches See above.

newGoal See above.

newPassword See above.

newGender See above.

#### Results

For all attributes that do not have the value of '0', the value of said attribute will be updated (provided it upholds all constraint).

## 7.3. New User

New User creates new users in the database. The user must input a username, email, height, birthdate, goal, and password. If any of those are not provided, an error message will be generated.

#### **Parameters**

id, username, email, heightFeet, heightInches, birthdate, goal, password All the attributes that can be inserted into user table.

joinDate, gender, firstName, mInitial, lastName See above.

### Results

Provided all the attributes meet database constraints, a new user will be inserted into the database. If a constraint is not meant, there will be a message outputting the error and the insert will be rejected.

# 7.4. Query User

Query User allows users to find others by inputting a first and last name. If a user does not exist than the results are empty.

### **Parameters**

firstName, lastName The first and last name of the user to be queried.

#### Results

If the user exists, the column of the user will be returned. If the user does not exist, not such column will be returned.

## 7.5. Total Users

Total Users returns how many users are in the whole database. In the future, this function will give a user count for an individual group.

#### **Parameters**

None.

#### Results

Returns the total count of users, a maintenance function used to compare to the total count in the database.

## 7.6. User Leaderboards

User Leaderboards gives you a top 10 user count. This is calculated by a count of workouts done by a user. This count includes all the users in a database and is not specific to a group.

#### **Parameters**

None.

#### Results

Returns the top 10 users (calculated via count of workouts done) in the database.

# 8. Shell

We know doing tasks such as creating the database, generating a new set of random inputs, or even running all the function files to makes sure all of the function are created can tedious. Forunatly, we have a solution — that solution is Shell scripting.

We quickly realized that repetitively running the same commands<sup>1</sup> could get tedious, so we have provided multiple shell scripts that automate most of the monotonous tasks.

To run a shell script, first you must give it privileges to be able to run Bash commands. This is accomplished by <code>chmod -x /path/to/file.sh</code>. This give read/write access to the shell script, which then allows the shell script to be run via <code>./path/to/file.sh</code>. This then allows the user to do tasks like setting up the entirety of the database (which spans multiple files!) one file path away.

Below are the shell scripts we provide.

## 8.1. Create Database

A lot of testing requires the use of setting up the database from scratch. Unfortunately, this usually means creating the database scheme, followed by inserting the data, followed by inserting the functions, and so forth. Although an easy fix would be to have all the code in a single file, this would combine concerns. We would rather have a lot of function specific files apposed to one giant file. Our solution: ./create\_database.sh

The create database script works like so:

- 1. Create the database schema by **create** ing all the tables and **modify** ing all for foreign key constraints.
- 2. Insert data, which is artifically generated (as will be mentioned below).
- 3. Go through the *entirety* of the functions directory, and running each function sql script to ensure all functions are inserted into the database.

This allows for easily bringing a database back up after it has been reset.

# 8.2. Random Input

Let face it, every social network occasionally needs some help. That is why we have a shell script that executes our C++ codebase to auto-populate the table. The shell script runs like so:

<sup>&</sup>lt;sup>1</sup>Like running '/Applications/Postgres.app/Contents/Versions/9.5/bin'/psql -p5432 -f to create every file!

- 1. Change to the directory of the C++ codebase.
- 2. Run the makefile
- 3. Run the executable, pipe that to an output file.
- 4. Move the shell script to the directory of all the other sql files.

This makes for easily produced, new data.

# 8.3. Drop Database

Drop database simply runs the sql script to drop all tables in a cascade fashion. It's a simple script but is much quicker than manually running the command to drop the database.