

Documentation (Presentation #5)

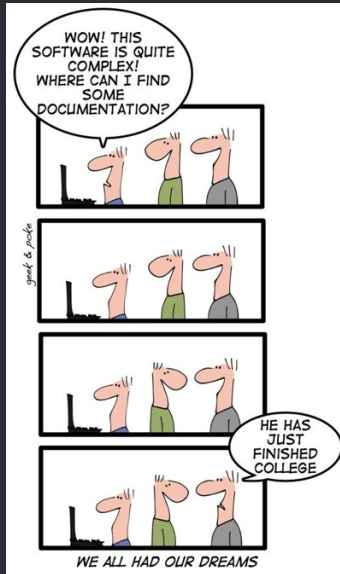
Special Topics (CS3001)

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A Brief Introduction

One of the most critical aspects of computer science is documentation.

A Brief Introduction



A Brief Introduction

- Documentation was one of those things discussed once briefly in Introduction to Programming. You were expected to do it, but never really taught how to do it.
- One of my classes this semester (Object Oriented Numerical Modeling) require *a lot* of documentation.
- Throughout the semester, I wanted to write good, thorough documentation.

Prior Knowledge

- Mediocre documentation is easy to write.
 - This is the kind of documentation I wrote my freshmen year.
- Great documentation is much harder to write.
 - This is documentation I strive to write now.

Tools

- Often, it's hard to read documentation when it'd directly inside code.
- This is why I've picked up Doxygen, a tool to scrap all documentation outside of a codebase.

Tools (Example)

Eigen

A Linear Algebra Library

Main Page Classes Files

Matrix< T > Class Template Reference

An interface for a Matrix. More...

```
#include <matrix.h>
```

Inheritance diagram for Matrix< T >:

```
graph TD
    Matrix[Matrix<T>] --> BaseMatrix[BaseMatrix<T>]
    BaseMatrix --> Banded[BandedMatrix<T>]
    BaseMatrix --> Diagonal[DiagonalMatrix<T>]
    BaseMatrix --> Rectangular[RectangularMatrix<T>]
    BaseMatrix --> Symmetric[SymmetricMatrix<T>]
```

Public Member Functions

- virtual void **resize** (const size_t rows, const size_t columns)=0
- virtual T & **operator()** (const int row, const int column)=0
- virtual const T & **operator()** (const int row, const int column) const =0
- virtual T & **zero** () const noexcept=0
- virtual size_t **rows** () const noexcept=0
- virtual size_t **columns** () const noexcept=0

Detailed Description

**template-class T>
class Matrix< T >**

An interface for a Matrix.

Template Parameters

- T The type of the elements the matrix stores.

The documentation for this class was generated from the following file:

- lib/matrix.h

Goals

- To be able to use Doxygen efficiently.
- To write documentation that's easy to read, but also informative.

Before — Intro To Programming

```
// Description:      To get user input to dictate what menu option
                     is selected.
// Pre-Condition:    A valid character must be entered.
// Post-Condition:    A value for charMenuOption is received,
// dictating what functions are used form there.
```

After — Object Oriented Numerical Modeling

```
/**  
 * @brief Read the specified input file and ensure proper  
 *       data format.  
 *  
 * @param filename The filename where file is to be read from.  
 *       Can be relative or absolute.  
 *  
 * @return An `std::string` with the entirety of the file  
 *       contents in them (`n` and all).  
 *  
 * @warning This does terminate prematurely if the file  
 *       contents is not in the proper format.  
 **/
```

Resources


- A great starting point was a [Fermilab introduction article](#).
- From there, I would reference:
 - [The doxygen website](#).
 - [The special doxygen command guide](#).
- I would also read articles about better documentation.
 - [HackerNoon](#).
 - [Documentation Handbook](#).
 - [Hacker News](#).


Goal Accomplishment


- So far, this semester, I have only missed two points on documentation for all of my classes.
 - Some of my graders even commented on my documentation ability (see attached).
- I have been more conscious about my technical writing.
- Overall, I saw an improvement in my documentation skills. This is reflected in my school work and my work life.

In Closing

All question, comments, and insults can be directed towards me:

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