

WorldTransform



```
graph LR; A[WorldTransform] --> B[Mat3f::Transform]; B --> C[Vec3f::assign];
```

A flowchart with three rectangular boxes connected by arrows. The first box, 'WorldTransform', is shaded gray. The second box, 'Mat3f::Transform', and the third box, 'Vec3f::assign', are white. Arrows point from the first box to the second, and from the second box to the third.

Mat3f::Transform

Vec3f::assign