

**Міністерство освіти і науки України
Національний технічний університет України
«Київський політехнічний інститут імені Ігоря Сікорського»
Факультет прикладної математики
Кафедра системного програмування
і спеціалізованих комп'ютерних системи**

Лабораторна робота №2
з дисципліни
«Основи проектування трансляторів»
На тему: "Розробка генератору коду"

Виконав:
студент групи КВ-84
Воєводін Ілля Петрович

Перевірив:

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Завдання за варіантом 9

1. `<signal-program> --> <program>`
2. `<program> --> PROGRAM <procedure-identifier> ;
 <block>.`
3. `<block> --> <declarations> BEGIN <statements-
 list> END`
4. `<statements-list> --> <empty>`
5. `<declarations> --> <math-function-declarations>`
6. `<math-function-declarations> --> DEFFUNC
 <function-list> |
 <empty>`
7. `<function-list> --> <function> <function-list>
 |
 <empty>`
8. `<function> --> <function-identifier> =
 <constant><function-characteristic> ;`
9. `<function-characteristic> --> \ <unsigned-
 integer> , <unsigned-integer>`
10. `<constant> --> <unsigned-integer>`
11. `<procedure-identifier> --> <identifier>`
12. `<function-identifier> --> <identifier>`
13. `<identifier> --> <letter><string>`
14. `<string> --> <letter><string> |
 <digit><string> |
 <empty>`
15. `<unsigned-integer> --> <digit><digits-string>`
16. `<digits-string> --> <digit><digits-string> |
 <empty>`
17. `<digit> --> 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9`
18. `<letter> --> A | B | C | D | ... | Z`

Метод реалізації синтаксичного аналізатора: низхідний рекурсивний спуск.

Лістинг програми

Lexer.h

```
#ifndef _LEXER_H
#define _LEXER_H

#include <iostream>
#include <sstream>
#include <stdio.h>
#include <stdlib.h>
#include <string.h>

#include <fstream>

using namespace std;

class Lexer {
public:
    int AllTableRowSize;
    int AllTableClmnSize;

    char** tableToken;
    int indexTableToken;

    int** TokenPosition;
```

```

int positionIndex;

char** constTable;
int* constCodeTable;
int indexConstTable;

char** identifierTable;
int* idnCodeTable;
int indexIdentTable;

string* log;
int indexLog;

int* SymbolCategories;
char reservWord[5][20] = { "0 PROGRAM", "1 BEGIN", "2 END", "3 DEFFUNC", NULL };
int idnResWord[5] = { 401, 402, 403, 404, NULL };

int Constant;
int Idn;

int clmn;
int clmnCount;
int rowCount;
int CommRowPos;
int CommClmnPos;

char* resw;
char* tok;

Lexer(int row, int column);
~Lexer();

void SymSort();
void divideToken(char sym, ifstream& file);
};

#endif // _LEXER_H

```

Lexer.cpp

```
#include "Lexer.h"
```

```

Lexer::Lexer(int row, int column)
{
    Constant = 501;
    Idn = 1001;
    rowCount = 0;
    clmn = 0;
    clmnCount = 0;

    Comm = '0';
    startComm = 0;
    endComm = 0;
    commCheck = false;
    openComm = false;

    digitString = false;
    alphaString = false;

    positionIndex = 0;
    indexTableToken = 0;
    indexConstTable = 0;
    indexIdentTable = 0;
    indexLog = 0;

    reservWord[0][9] = NULL;
    reservWord[1][7] = NULL;
    reservWord[2][5] = NULL;
    reservWord[3][9] = NULL;

    TokenPosition = new int* [row];
    tableToken = new char* [row];
    constTable = new char* [row];
    identifierTable = new char* [row];
    SymbolCategories = new int[128];

    resw = new char[row];
    tok = new char[row];
    log = new string[row];

    for (int i = 0; i < row; i++)
    {
        TokenPosition[i] = new int[column];
        tableToken[i] = new char[column];
        constTable[i] = new char[column];
        identifierTable[i] = new char[column];
    }

    for (int i = 0; i < row; i++)
    {
        for (int j = 0; j < column; j++)
        {

```

```

        tableToken[i][j] = NULL;
        TokenPosition[i][j] = NULL;
        constTable[i][j] = NULL;
        identifierTable[i][j] = NULL;
    }
}

Lexer::~Lexer()
{
    for (int i = 0; i < 30; i++)
    {
        delete[] TokenPosition[i], tableToken[i], constTable[i], identifierTable[i],
SymbolCategories, resw, tok, log;
    }
}

void Lexer::SymSort() {
    for (int i = 0; i < 128; i++)
    {
        SymbolCategories[i] = 6;

        if (((8 <= i) && (i <= 13)) || (i == 32))
            SymbolCategories[i] = 0;

        if ((48 <= i) && (i <= 57))
            SymbolCategories[i] = 1;

        if (((i > 64) && (i < 91)) || ((i > 96) && (i < 123)))
            SymbolCategories[i] = 2;

        if ((i == 59) || (i == 46) || (i == 61) || (i == 44) || (i == 92))
            SymbolCategories[i] = 3;

        if (i == 40)
            SymbolCategories[i] = 5;
    }
}

void Lexer::divideToken(char sym) {
    char num[1];
    stringstream fullErr;

    if (sym == '\n')
    {
        rowCount++;
        clmnCount = 0;
        if (openComm == true)
            return;
    }
}

```

```

if (openComm == true)
{
    if (sym == '*')
    {
        endComm = clmnCount;
        clmnCount++;
        return;
    }
    if ((sym == ')') && (clmnCount - endComm == 1))
    {
        openComm = false;
        commCheck = false;
        clmnCount++;
        return;
    }
}

if ((openComm == true)&&(sym == EOF))
{
    try {
        throw (string)("Lexer: Error( You must close comment! )");
    }
    catch (string err) {
        log[indexLog] = err;
        indexLog++;
    }
    return;
}

if (openComm == false)
{
    if (commCheck == true)
    {
        if ((sym == '*') && (clmnCount - startComm == 1))
        {
            openComm = true;
            Comm = '0';

            clmnCount++;
            return;
        }
        else
        {
            commCheck = false;
        }
    }

    if (SymbolCategories[(int)sym] == 5) {
        commCheck = true;
        startComm = clmnCount;
        Comm = sym;
    }
}

```

```

        clmnCount++;
    }

    if (alphaString == false) {
        if (digitString == false) {
            if (SymbolCategories[(int)sym] == 1) {
                TokenPosition[positionIndex][1] = clmnCount + 1;
                TokenPosition[positionIndex][0] = rowCount + 1;
                TokenPosition[positionIndex][2] = Constant;

                tableToken[indexTableToken][clmn] = sym;
                constTable[indexConstTable][clmn] = sym;

                positionIndex++;
                clmnCount++;
                clmn++;

                digitString = true;
            }
        }
        else {
            if (SymbolCategories[(int)sym] == 1)
            {
                tableToken[indexTableToken][clmn] = sym;
                constTable[indexConstTable][clmn] = sym;

                clmnCount++;
                clmn++;
            }
            else {
                indexConstTable++;
                Constant++;
                indexTableToken++;

                clmn = 0;
                digitString = false;
            }
        }
    }

    if ((SymbolCategories[(int)sym] == 0) && (sym != '\n')) {
        clmnCount++;
    }

    if (alphaString == false) {
        if (SymbolCategories[(int)sym] == 2) {
            TokenPosition[positionIndex][1] = clmnCount + 1;
            TokenPosition[positionIndex][0] = rowCount + 1;

```

```

        tok[clmn] = sym;
        tableToken[indexTableToken][clmn] = sym;

        clmnCount++;
        clmn++;

        alphaString = true;
    }
}
else {
    if ((SymbolCategories[(int)sym] == 2) || (SymbolCategories[(int)sym] == 1))
    {
        tok[clmn] = sym;
        tableToken[indexTableToken][clmn] = sym;

        clmn++;
        clmnCount++;
    }
    else {
        bool f = false;
        tok[clmn] = NULL;

        for (int k = 0; reservWord[k][0]; k++)
        {
            for (int j = 0; reservWord[k][j]; j++)
            {
                resw[j] = reservWord[k][j + 2];
            }

            if (strcmp(resw, tok) == 0)
            {
                num[0] = { reservWord[k][0] };
                TokenPosition[positionIndex][2] =

idnResWord[atoi(num)];

                f = true;

                break;
            }
        }

        if (f == false)
        {
            for (int j = 0; tok[j]; j++)
            {
                identifierTable[indexIdentTable][j] = tok[j];
            }
            TokenPosition[positionIndex][2] = Idn;

            indexIdentTable++;
            Idn++;
        }
    }
}

```



```

        alphaString = false;
        clmn = 0;
        indexTableToken++;
        positionIndex++;
    }

}

if (SymbolCategories[(int)sym] == 3) {
    tableToken[indexTableToken][0] = sym;

    TokenPosition[positionIndex][1] = clmnCount + 1;
    TokenPosition[positionIndex][0] = rowCount + 1;
    TokenPosition[positionIndex][2] = (int)sym;

    clmnCount++;
    positionIndex++;
    indexTableToken++;
}

if ((SymbolCategories[(int)sym] == 6) || ((Comm=='(') && (commCheck == false)))
{
    try {
        throw ((string)"Lexer: Error( Undefined symbol was found:");
    }
    catch (string err) {
        if ((Comm == '(') && (commCheck == false)) {
            fullErr << err << "^" << Comm << "^(row: " << rowCount +
1 << ", column: " << startComm + 1 << ")";
            log[indexLog] = fullErr.str();
            fullErr.str("");
            indexLog++;

            Comm = '0';
        }
        if (SymbolCategories[(int)sym] == 6){
            clmnCount++;
            fullErr << err << "^" << sym << "^(row: " << rowCount + 1
<< ", column: " << clmnCount << ")";

            log[indexLog] = fullErr.str();
            fullErr.str("");
            indexLog++;

        }
    }
}

}
else {
    clmnCount++;
}
}

#include "Lexer.h"
#define cnst 100

Lexer::Lexer(int row, int column)

```

```

{
    AllTableRowSize = row;
    AllTableClmnSize = clmn;

    Constant = 501;
    Idn = 1001;

    clmn = 0;
    clmnCount = 0;
    rowCount = 0;
    CommRowPos = 0;
    CommClmnPos = 0;

    indexTableToken = 0;
    indexConstTable = 0;
    indexIdentTable = 0;
    indexLog = 0;

    reservWord[0][9] = NULL;
    reservWord[1][7] = NULL;
    reservWord[2][5] = NULL;
    reservWord[3][9] = NULL;

    TokenPosition = new int* [row];
    tableToken = new char* [row];

    constTable = new char* [row];
    constCodeTable = new int[row]
        ;
    identifierTable = new char* [row];
    idnCodeTable = new int[row];
    SymbolCategories = new int[128];

    resw = new char[row];
    tok = new char[row];
    log = new string[row];

    for (int i = 0; i < row; i++)
    {
        constCodeTable[i] = NULL;
        idnCodeTable[i] = NULL;

        TokenPosition[i] = new int[column];
        tableToken[i] = new char[column];
        constTable[i] = new char[column];
        identifierTable[i] = new char[column];
    }

    for (int i = 0; i < row; i++)
    {
        for (int j = 0; j < column; j++)
        {
            tableToken[i][j] = NULL;
            TokenPosition[i][j] = NULL;
            constTable[i][j] = NULL;
            identifierTable[i][j] = NULL;
        }
    }
}

Lexer::~Lexer()
{
    for (int i = 0; i < AllTableRowSize; i++)
    {
        delete[] TokenPosition[i], tableToken[i], constTable[i], identifierTable[i],
        SymbolCategories, resw, tok, log;
    }
}

```

```

void Lexer::SymSort() {
    for (int i = 0; i < 128; i++)
    {
        SymbolCategories[i] = 6;

        if (((8 <= i)&&(i <= 13)) || (i == 32))
            SymbolCategories[i] = 0;

        if ((48 <= i)&&(i <= 57))
            SymbolCategories[i] = 1;

        if (((i > 64) && (i < 91)) || ((i > 96) && (i < 123)))
            SymbolCategories[i] = 2;

        if ((i == 59) || (i == 46) || (i == 61) || (i == 44) || (i == 92))
            SymbolCategories[i] = 3;

        if (i == 40)
            SymbolCategories[i] = 5;
    }
}

void Lexer::divideToken(char sym, ifstream& file) {
    char num[1];
    stringstream fullErr;

    if (sym == '\n')
    {
        rowCount++;
        clmnCount = 0;
        file.get(sym);
    }

    if (SymbolCategories[(int)sym] == 1)
    {
        char tok[cnst] = { NULL };
        TokenPosition[indexTableToken][0] = rowCount + 1;
        TokenPosition[indexTableToken][1] = clmnCount + 1;

        for (int i = 0; SymbolCategories[(int)sym] == 1; i++)
        {
            tableToken[indexTableToken][clmn] = sym;
            tok[clmn] = sym;
            file.get(sym);
            clmn++;
            clmnCount++;
        }
        tok[clmn] = NULL;
        clmn = 0;

        bool f = false;
        for (int i = 0; constTable[i][0]; i++)
        {
            for (int j = 0; constTable[i][j]; j++)
            {
                if ((tok[j] == constTable[i][j]) && ((tok[j] != NULL) &&
(constTable[i][j] != NULL)))
                {
                    f = true;
                }
                else
                {
                    f = false;
                    break;
                }
            }
            if (f == true)
            {

```

```

        TokenPosition[indexTableToken][2] = constCodeTable[i];
        break;
    }
}

if (f == false)
{
    TokenPosition[indexTableToken][2] = Constant;
    constCodeTable[indexConstTable] = Constant;

    for (int i = 0; tok[i]; i++)
    {
        constTable[indexConstTable][i] = tok[i];
    }
    Constant++;
    indexConstTable++;
}
indexTableToken++;
}

if (SymbolCategories[(int)sym] == 2)
{
    char tok[cnst] = { NULL };
    TokenPosition[indexTableToken][0] = rowCount + 1;
    TokenPosition[indexTableToken][1] = clmnCount + 1;

    for (int i = 0; (SymbolCategories[(int)sym] == 1) || (SymbolCategories[(int)sym] ==
2); i++)
    {
        tableToken[indexTableToken][clmn] = sym;
        tok[clmn] = sym;
        file.get(sym);
        clmn++;
        clmnCount++;
        if (file.eof())
            break;
    }
    tok[clmn] = NULL;
    clmn = 0;

    bool res_f = false;
    for (int k = 0; reservWord[k][0]; k++)
    {
        for (int j = 0; reservWord[k][j]; j++)
        {
            resw[j] = reservWord[k][j + 2];
        }

        if (strcmp(resw, tok) == 0)
        {
            num[0] = { reservWord[k][0] };
            TokenPosition[indexTableToken][2] = idnResWord[atoi(num)];
            res_f = true;
            break;
        }
    }

    if (res_f == false)
    {
        bool f = false;
        for (int i = 0; identifierTable[i][0]; i++)
        {
            for (int j = 0; identifierTable[i][j]; j++)
            {
                if ((tok[j] == identifierTable[i][j]) && ((tok[j] != NULL) &&
(identifierTable[i][j] != NULL)))
                    f = true;
            }
            else
            {

```

```

                f = false;
                break;
            }
        }
        if (f == true)
        {
            TokenPosition[indexTableToken][2] = idnCodeTable[i];
            break;
        }
    }

    if (f == false)
    {
        TokenPosition[indexTableToken][2] = Idn;
        idnCodeTable[indexIdentTable] = Idn;

        for (int i = 0; tok[i]; i++)
        {
            identifierTable[indexIdentTable][i] = tok[i];
        }
        Idn++;
        indexIdentTable++;
    }
    indexTableToken++;
}

if (SymbolCategories[(int)sym] == 3)
{
    TokenPosition[indexTableToken][0] = rowCount + 1;
    TokenPosition[indexTableToken][1] = clmnCount + 1;
    TokenPosition[indexTableToken][2] = (int)sym;

    tableToken[indexTableToken][0] = sym;
    indexTableToken++;
    clmnCount++;
}

if (SymbolCategories[(int)sym] == 5)
{
    clmnCount++;
    file.get(sym);
    CommRowPos = rowCount;
    CommClmnPos = clmnCount;

    if (sym == '*')
    {
        bool comm = false;
        clmnCount++;
        for (int i = 0; !file.eof(); i++)
        {
            file.get(sym);
            clmnCount++;
            if (sym == '*')
            {
                file.get(sym);
                clmnCount++;
                if (sym == ')')
                {
                    comm = true;
                    return;
                }
            }
        }
        if (sym == '\n')
        {
            clmnCount = 0;
            rowCount++;
        }
    }
}

```

```

        if (comm == false)
        {
            try {
                throw (string)("Lexer: Error( You must close comment! )");
            }
            catch (string err) {
                fullErr << err << "(row: " << CommRowPos + 1 << ", column: " <<
CommClmnPos << ")";

                log[indexLog] = fullErr.str();
                fullErr.str("");
                indexLog++;
            }
        }
    }
    else
    {
        try {
            throw ((string)"Lexer: Error( Undefined symbol was found:");
        }
        catch (string err) {
            fullErr << err << "^" << sym << "^(row: " << rowCount << ", column: "
" << clmnCount << ")";

            log[indexLog] = fullErr.str();
            fullErr.str("");
            indexLog++;
        }
    }
}

if (SymbolCategories[(int)sym] == 0)
{
    if (sym == '\n')
    {
        rowCount++;
    }
    clmnCount++;
}

if (SymbolCategories[(int)sym] == 6)
{
    try {
        throw ((string)"Lexer: Error( Undefined symbol was found:");
    }
    catch (string err) {
        fullErr << err << "^" << sym << "^(row: " << rowCount + 1 << ", column: "
<< clmnCount + 1 << ")";

        log[indexLog] = fullErr.str();
        fullErr.str("");
        indexLog++;
    }
    clmnCount++;
}
}

```

Print.h

```
#ifndef _PRINT_H
#define _PRINT_H
#include <iostream>
#include <fstream>

using namespace std;

#pragma warning(disable : 4996)

int printCodingTable(int** tokenPosition, char** Token, string* ErrorLog, int indexErr, char* testPath);
int printConst_IdnTable(char** ConstTable, char** IdnTable, char* testPath);
int printParserTable(char* testPath, struct treeSignal PrSig, struct treeProg MainProg, struct treeBlock PrBlock, struct treeDeclarations PrDeclar, struct treeMathFunc PrMathFunc, struct treeFuncList* PrFuncList);
char** testPath(char** argv);

#endif // !_PRINT_H
```

Print.cpp

```
#include "Print.h"
#include "ParserTree.h"

int printCodingTable(int** tokenPosition, char** Token, string* ErrorLog, int indexErr, char* testPath)
{
    ofstream outFile;

    outFile.open(testPath);
    if (outFile.is_open()) {
        cout << "File (generated.txt) OK!\n\n";
    }
    else {
        cout << "File (generated.txt) error!\n\n";
        return(0);
    }

    cout << "| Row | Column|TokCode| Token |" << endl;
    outFile << "| Row |Column |TokCode |Token |\n";
    for (int i = 0; Token[i][0]; i++)
    {
        cout << " " << tokenPosition[i][0] << "\t | " << tokenPosition[i][1] << "\t | " << tokenPosition[i][2] << "\t | ";
        outFile << " " << tokenPosition[i][0] << " \t " << tokenPosition[i][1] << " \t " << tokenPosition[i][2] << " \t ";
        for (int j = 0; Token[i][j]; j++)
        {
            cout << Token[i][j];
            outFile << Token[i][j];
        }
        cout << endl;
        outFile << endl;
    }
    outFile << endl;

    for (int i = 0; i < indexErr; i++)
```

```

        {
            cout << ErrorLog[i] << endl;
            outFile << ErrorLog[i].c_str() << endl;
        }
        outFile << endl;

        outFile.close();
    }

int printConst_IdnTable(char** ConstTable, char** IdnTable, char* testPath)
{
    ofstream outFile;

    outFile.open(testPath, ios_base::app);
    if (outFile.is_open()) {
        cout << "File (generated.txt) OK!\n\n";
    }
    else {
        cout << "File (generated.txt) error!\n\n";
        return(0);
    }

    outFile << "Constant table \n\n";
    cout << "Constant table" << endl;

    for (int i = 0; ConstTable[i][0]; i++)
    {
        outFile << "\t";
        for (int j = 0; ConstTable[i][j]; j++)
        {
            cout << ConstTable[i][j];
            outFile << ConstTable[i][j];
        }
        cout << endl;
        outFile << endl;
    }
    outFile << "\n\n";

    outFile << "Identifier table \n\n";
    cout << "Identifier table" << endl;

    for (int i = 0; IdnTable[i][0]; i++)
    {
        outFile << "\t";
        for (int j = 0; IdnTable[i][j]; j++)
        {
            cout << IdnTable[i][j];
            outFile << IdnTable[i][j];
        }
        cout << endl;
        outFile << endl;
    }
    outFile << endl;

    outFile.close();
}

```



```
}
```

```
int printParserTable(char* testPath, treeSignal PrSig, treeProg MainProg, treeBlock PrBlock,
treeDeclarations PrDeclar, treeMathFunc PrMathFunc, treeFuncList* PrFuncList) {
    ofstream outFile;

    outFile.open(testPath);
    if (outFile.is_open()) {
        cout << "File (generated.txt) OK!\n\n";
    }
    else {
        cout << "File (generated.txt) error!\n\n";
        return(0);
    }

    cout << PrSig.SigName << endl;
    outFile << PrSig.SigName << endl;

    for (int i = 0; i < MainProg.treeLVL; i++)
    {
        cout << ".";
        outFile << ".";
    }
    cout << MainProg.ProgName << endl;
    outFile << MainProg.ProgName << endl;

    if (MainProg.Program.code != NULL)
    {
        for (int i = 0; i < MainProg.treeLVL + 2; i++)
        {
            cout << ".";
            outFile << ".";
        }
        cout << MainProg.Program.code << " ";
        outFile << MainProg.Program.code << " ";
        for (int j = 0; MainProg.Program.value[j]; j++)
        {
            cout << MainProg.Program.value[j];
            outFile << MainProg.Program.value[j];
        }
        cout << endl;
        outFile << endl;

        for (int i = 0; i < MainProg.treeLVL + 2; i++)
        {
            cout << ".";
            outFile << ".";
        }
        cout << MainProg.ProgIDN_Name << endl;
        outFile << MainProg.ProgIDN_Name << endl;

        for (int i = 0; i < MainProg.treeLVL + 4; i++)
        {
            cout << ".";

```

```

        outFile << ".";
    }
    cout << MainProg.IDN_Name << endl;
    outFile << MainProg.IDN_Name << endl;

    if (MainProg.ProgIDN.code != NULL) {
        for (int i = 0; i < MainProg.treeLVL + 6; i++)
        {
            cout << ".";
            outFile << ".";
        }
        cout << MainProg.ProgIDN.code << " ";
        outFile << MainProg.ProgIDN.code << " ";
        for (int j = 0; MainProg.ProgIDN.value[j]; j++)
        {
            cout << MainProg.ProgIDN.value[j];
            outFile << MainProg.ProgIDN.value[j];
        }
        cout << endl;
        outFile << endl;

        if (MainProg.Semicolon.code != NULL)
        {
            for (int i = 0; i < MainProg.treeLVL + 2; i++)
            {
                cout << ".";
                outFile << ".";
            }
            cout << MainProg.Semicolon.code << " " << MainProg.Semicolon.value[0]
<< endl;

            outFile << MainProg.Semicolon.code << " " <<
MainProg.Semicolon.value[0] << endl;
        }
        else
        {
            cout << MainProg.ErrorLog << endl;
            outFile << MainProg.ErrorLog << endl;
            outFile.close();
            return 0;
        }
    }
    else
    {
        cout << MainProg.ErrorLog << endl;
        outFile << MainProg.ErrorLog << endl;
        outFile.close();
        return 0;
    }
}
else
{
    cout << MainProg.ErrorLog << endl;
    outFile << MainProg.ErrorLog << endl;
    outFile.close();
    return 0;
}

```

```

}

for (int i = 0; i < PrBlock.treeLVL; i++)
{
    cout << ".";
    outFile << ".";
}
cout << PrBlock.BlockName << endl;
outFile << PrBlock.BlockName << endl;

for (int i = 0; i < PrDeclar.treeLVL; i++)
{
    cout << ".";
    outFile << ".";
}
cout << PrDeclar.DeclarationsName << endl;
outFile << PrDeclar.DeclarationsName << endl;

for (int i = 0; i < PrMathFunc.treeLVL; i++)
{
    cout << ".";
    outFile << ".";
}
cout << PrMathFunc.MathFuncName << endl;
outFile << PrMathFunc.MathFuncName << endl;

if (PrMathFunc.Deffunc.code != NULL)
{
    for (int i = 0; i < PrMathFunc.treeLVL + 2; i++)
    {
        cout << ".";
        outFile << ".";
    }
    cout << PrMathFunc.Deffunc.code << " ";
    outFile << PrMathFunc.Deffunc.code << " ";
    for (int j = 0; PrMathFunc.Deffunc.value[j]; j++)
    {
        cout << PrMathFunc.Deffunc.value[j];
        outFile << PrMathFunc.Deffunc.value[j];
    }
    cout << endl;
    outFile << endl;

    while (PrFuncList)
    {
        if (PrFuncList->AnotherFunc.FuncIDN.code != NULL)
        {
            for (int i = 0; i < PrFuncList->treeLVL; i++)
            {
                cout << ".";
                outFile << ".";
            }
            cout << PrFuncList->FuncListName << endl;
            outFile << PrFuncList->FuncListName << endl;
        }
    }
}

```

```

for (int i = 0; i < PrFuncList->AnotherFunc.treeLVL; i++)
{
    cout << ".";
    outFile << ".";
}
cout << PrFuncList->AnotherFunc.FuncName << endl;
outFile << PrFuncList->AnotherFunc.FuncName << endl;

for (int i = 0; i < PrFuncList->AnotherFunc.treeLVL + 2; i++)
{
    cout << ".";
    outFile << ".";
}
cout << PrFuncList->AnotherFunc.FuncIDN_Name << endl;
outFile << PrFuncList->AnotherFunc.FuncIDN_Name << endl;

for (int i = 0; i < PrFuncList->AnotherFunc.treeLVL + 4; i++)
{
    cout << ".";
    outFile << ".";
}
cout << PrFuncList->AnotherFunc.IDN_Name << endl;
outFile << PrFuncList->AnotherFunc.IDN_Name << endl;

for (int i = 0; i < PrFuncList->AnotherFunc.treeLVL + 6; i++)
{
    cout << ".";
    outFile << ".";
}
cout << PrFuncList->AnotherFunc.FuncIDN.code << " ";
outFile << PrFuncList->AnotherFunc.FuncIDN.code << " ";
for (int j = 0; PrFuncList->AnotherFunc.FuncIDN.value[j]; j++)
{
    cout << PrFuncList->AnotherFunc.FuncIDN.value[j];
    outFile << PrFuncList->AnotherFunc.FuncIDN.value[j];
}
cout << endl;
outFile << endl;

if (PrFuncList->AnotherFunc.Equ.code != NULL)
{
    for (int i = 0; i < PrFuncList->AnotherFunc.treeLVL + 6; i++)
    {
        cout << ".";
        outFile << ".";
    }
    cout << PrFuncList->AnotherFunc.Equ.code << " " << PrFuncList-
>AnotherFunc.Equ.value[0] << endl;
    outFile << PrFuncList->AnotherFunc.Equ.code << " " <<
PrFuncList->AnotherFunc.Equ.value[0] << endl;

    if (PrFuncList->AnotherFunc.Constant.code != NULL)
    {
        for (int i = 0; i < PrFuncList->AnotherFunc.treeLVL + 6;
i++)

```

```

        {
            cout << ".";
            outFile << ".";
        }
        cout << PrFuncList->AnotherFunc.Constant.code << " ";
        outFile << PrFuncList->AnotherFunc.Constant.code << " ";
        for (int j = 0; PrFuncList->AnotherFunc.Constant.value[j];
j++)
        {
            cout << PrFuncList->AnotherFunc.Constant.value[j];
            outFile << PrFuncList-
>AnotherFunc.Constant.value[j];
        }
        cout << endl;
        outFile << endl;

        for (int i = 0; i < PrFuncList-
>AnotherFunc.FuncCharacteristic.treeLVL; i++)
        {
            cout << ".";
            outFile << ".";
        }
        cout << PrFuncList-
>AnotherFunc.FuncCharacteristic.FuncCharName << endl;
        outFile << PrFuncList-
>AnotherFunc.FuncCharacteristic.FuncCharName << endl;

        if (PrFuncList-
>AnotherFunc.FuncCharacteristic.BackSlash.code != NULL)
        {
            for (int i = 0; i < PrFuncList-
>AnotherFunc.FuncCharacteristic.treeLVL + 2; i++)
            {
                cout << ".";
                outFile << ".";
            }
            cout << PrFuncList-
>AnotherFunc.FuncCharacteristic.BackSlash.code << " " << PrFuncList-
>AnotherFunc.FuncCharacteristic.BackSlash.value[0] << endl;
            outFile << PrFuncList-
>AnotherFunc.FuncCharacteristic.BackSlash.code << " " << PrFuncList-
>AnotherFunc.FuncCharacteristic.BackSlash.value[0] << endl;
            if (PrFuncList-
>AnotherFunc.FuncCharacteristic.FirstConst.code != NULL)
            {
                for (int i = 0; i < PrFuncList-
>AnotherFunc.FuncCharacteristic.treeLVL + 2; i++)
                {
                    cout << ".";
                    outFile << ".";
                }
                cout << PrFuncList-
>AnotherFunc.FuncCharacteristic.FirstConst.code << " ";
                outFile << PrFuncList-
>AnotherFunc.FuncCharacteristic.FirstConst.code << " ";
            }
        }
    }
}

```

```

for (int j = 0; PrFuncList-
>AnotherFunc.FuncCharacteristic.FirstConst.value[j]; j++)
{
    cout << PrFuncList-
    outFile << PrFuncList-
    >AnotherFunc.FuncCharacteristic.FirstConst.value[j];
}
cout << endl;
outFile << endl;

if (PrFuncList-
>AnotherFunc.FuncCharacteristic.Coma.code != NULL)
{
    for (int i = 0; i < PrFuncList-
    >AnotherFunc.FuncCharacteristic.treeLVL + 2; i++)
    {
        cout << ".";
        outFile << ".";
    }
    cout << PrFuncList-
    >AnotherFunc.FuncCharacteristic.Coma.code << " " << PrFuncList-
    >AnotherFunc.FuncCharacteristic.Coma.value[0] << endl;
    outFile << PrFuncList-
    >AnotherFunc.FuncCharacteristic.Coma.code << " " << PrFuncList-
    >AnotherFunc.FuncCharacteristic.Coma.value[0] << endl;

    if (PrFuncList-
    >AnotherFunc.FuncCharacteristic.SecondConst.code != NULL)
    {
        for (int i = 0; i < PrFuncList-
        >AnotherFunc.FuncCharacteristic.treeLVL + 2; i++)
        {
            cout << ".";
            outFile << ".";
        }
        cout << PrFuncList-
        outFile << PrFuncList-
        for (int j = 0; PrFuncList-
        >AnotherFunc.FuncCharacteristic.SecondConst.code << " ";
        >AnotherFunc.FuncCharacteristic.SecondConst.code << " ";
        >AnotherFunc.FuncCharacteristic.SecondConst.value[j]; j++)
        {
            cout << PrFuncList-
            outFile << PrFuncList-
            >AnotherFunc.FuncCharacteristic.SecondConst.value[j];
            outFile << PrFuncList-
            >AnotherFunc.FuncCharacteristic.SecondConst.value[j];
        }
        cout << endl;
        outFile << endl;
    }
    else
    {
        cout << PrFuncList-
        >AnotherFunc.FuncCharacteristic.ErrorLog << endl;
    }
}

```

```

>AnotherFunc.FuncCharacteristic.ErrorLog << endl;

outFile << PrFuncList-

outFile.close();
return 0;

}
}
else
{
    cout << PrFuncList-

outFile << PrFuncList-

outFile.close();
return 0;

}
}
else
{
    cout << PrFuncList-

outFile << PrFuncList-

outFile.close();
return 0;

}
}
else
{
    cout << PrFuncList-

outFile << PrFuncList-

outFile.close();
return 0;

}
if (PrFuncList->AnotherFunc.Semicolon.code != NULL)
{
    for (int i = 0; i < PrFuncList->AnotherFunc.treeLVL
+ 2; i++)
    {
        cout << ".";
        outFile << ".";

    }
    cout << PrFuncList->AnotherFunc.Semicolon.code
<< " " << PrFuncList->AnotherFunc.Semicolon.value[0] << endl;
    outFile << PrFuncList-
>AnotherFunc.Semicolon.code << " " << PrFuncList->AnotherFunc.Semicolon.value[0] << endl;
}
else
{
    cout << PrFuncList->AnotherFunc.ErrorLog <<

endl;

outFile << PrFuncList->AnotherFunc.ErrorLog <<

endl;

outFile.close();

```

```

        return 0;
    }
}
else
{
    cout << PrFuncList->AnotherFunc.ErrorLog << endl;
    outFile << PrFuncList->AnotherFunc.ErrorLog << endl;
    outFile.close();
    return 0;
}
}
else
{
    cout << PrFuncList->AnotherFunc.ErrorLog << endl;
    outFile << PrFuncList->AnotherFunc.ErrorLog << endl;
    outFile.close();
    return 0;
}
}
else
{
    if (PrFuncList->Empty != "")
    {
        for (int i = 0; i < PrFuncList->treeLVL; i++)
        {
            cout << ".";
            outFile << ".";
        }
        cout << PrFuncList->FuncListName << endl;
        outFile << PrFuncList->FuncListName << endl;

        for (int i = 0; i < PrFuncList->treeLVL + 2; i++)
        {
            cout << ".";
            outFile << ".";
        }
        cout << PrFuncList->Empty << endl;
        outFile << PrFuncList->Empty << endl;
        break;
    }
    else
    {
        cout << PrFuncList->AnotherFunc.ErrorLog << endl;
        outFile << PrFuncList->AnotherFunc.ErrorLog << endl;
        outFile.close();
        return 0;
    }
}
PrFuncList = PrFuncList->AnotherList;
}
}
else
{
    if (PrMathFunc.Empty != "")

```



```

{
    for (int i = 0; i < PrMathFunc.treeLVL + 2; i++)
    {
        cout << ".";
        outFile << ".";
    }
    cout << PrMathFunc.Empty << endl;
    outFile << PrMathFunc.Empty << endl;
}
else
{
    cout << PrMathFunc.ErrorLog << endl;
    outFile << PrMathFunc.ErrorLog << endl;
    outFile.close();
    return 0;
}
}

```

```

if (PrBlock.Begin.code != NULL)
{
    for (int i = 0; i < PrBlock.treeLVL + 2; i++)
    {
        cout << ".";
        outFile << ".";
    }
    cout << PrBlock.Begin.code << " ";
    outFile << PrBlock.Begin.code << " ";
    for (int j = 0; PrBlock.Begin.value[j]; j++)
    {
        cout << PrBlock.Begin.value[j];
        outFile << PrBlock.Begin.value[j];
    }
    cout << endl;
    outFile << endl;

    for (int i = 0; i < PrBlock.treeLVL + 2; i++)
    {
        cout << ".";
        outFile << ".";
    }
    cout << PrBlock.StatementsList << endl;
    outFile << PrBlock.StatementsList << endl;

    if (PrBlock.End.code != NULL)
    {
        for (int i = 0; i < PrBlock.treeLVL + 4; i++)
        {
            cout << ".";
            outFile << ".";
        }
        cout << PrBlock.Empty << endl;
        outFile << PrBlock.Empty << endl;

        for (int i = 0; i < PrBlock.treeLVL + 2; i++)
        {

```

```

        cout << ".";
        outFile << ".";
    }
    cout << PrBlock.End.code << " ";
    outFile << PrBlock.End.code << " ";
    for (int j = 0; j < PrBlock.End.value[j]; j++)
    {
        cout << PrBlock.End.value[j];
        outFile << PrBlock.End.value[j];
    }
    cout << endl;
    outFile << endl;
}
else
{
    cout << PrBlock.ErrorLog << endl;
    outFile << PrBlock.ErrorLog << endl;
    outFile.close();
    return 0;
}
}
else
{
    cout << PrBlock.ErrorLog << endl;
    outFile << PrBlock.ErrorLog << endl;
    outFile.close();
    return 0;
}

if (MainProg.Point.code != NULL)
{
    for (int i = 0; i < MainProg.treeLVL + 2; i++)
    {
        cout << ".";
        outFile << ".";
    }
    cout << MainProg.Point.code << " " << MainProg.Point.value[0] << endl;
    outFile << MainProg.Point.code << " " << MainProg.Point.value[0] << endl;
}
else
{
    cout << MainProg.ErrorLog << endl;
    outFile << MainProg.ErrorLog << endl;
    outFile.close();
    return 0;
}

outFile.close();
return 0;
}

```

```

char** testPath(char** argv)
{
    char** tablePath;
    tablePath = new char* [100];
}

```

```

for (int k = 0; k < 100; k++)
{
    tablePath[k] = new char[100];
    for (int i = 0; i < 100; i++)
    {
        tablePath[k][i] = NULL;
    }
}

int lastColumn;

char Input[] = "input.sig";
char Generated[] = "generated.txt";

for (int i = 0, indexPath = 0; argv[i + 1]; i++, indexPath += 2)
{
    for (int j = 0; argv[i + 1][j]; j++)
    {
        tablePath[indexPath][j] = argv[i + 1][j];
        tablePath[indexPath + 1][j] = argv[i + 1][j];
        lastColumn = j + 1;
    }

    for (int k = 0; Input[k]; k++)
    {
        tablePath[indexPath][lastColumn + k] = Input[k];
    }

    for (int l = 0; Generated[l]; l++)
    {
        tablePath[indexPath + 1][lastColumn + l] = Generated[l];
    }
}

return tablePath;
}

```

Code_generator.h

```

#ifndef _CODE_GENERATOR_H
#define _CODE_GENERATOR_H
#include "Parser.h"

class CodeGenerator {
public:
    int asmRow, asmClmn;
    char** Asm;

    int* IdnCheck;
    int checkIdx;

    string* CodeErrorLog;
    int errIdx;

    string* LexerErrLog;
    string ParserErrLog;

    CodeGenerator(int rows, int clms, string* LexerErrors, string ParserError);

```

```

        void genProg(char* testPath, treeSignal PrSig, treeProg MainProg, treeBlock PrBlock,
treeDeclarations PrDeclar, treeMathFunc PrMathFunc, treeFuncList* PrFuncList);
};

```

```

#endif // !_CODE_GENERATOR_H

```

Code_generator.cpp

```

#include "Code_generator.h"

```

```

CodeGenerator::CodeGenerator(int rows, int clmns, string* LexerErrors, string ParserError)
{

```

```

    Asm = new char* [rows];
    asmRow = 0;
    asmClmn = 0;

```

```

    IdnCheck = new int [rows];
    checkIdx = 0;

```

```

    CodeErrorLog = new string[rows];
    errIdx = 0;

```

```

    LexerErrLog = LexerErrors;
    ParserErrLog = ParserError;

```

```

    for (int i = 0; i < rows; i++)
    {
        Asm[i] = new char[clmns];
        IdnCheck[i] = NULL;
        for (int j = 0; j < clmns; j++)
        {
            Asm[i][j] = NULL;
        }
    }
}

```

```

void CodeGenerator::genProg(char* testPath, treeSignal PrSig, treeProg MainProg, treeBlock
PrBlock, treeDeclarations PrDeclar, treeMathFunc PrMathFunc, treeFuncList* PrFuncList)
{

```

```

    ofstream lst;
    stringstream fullErr;
    bool flag;
    lst.open(testPath);

```

```

    if (MainProg.ErrorLog == "")
    {

```

```

        cout << "DATA_" << MainProg.ProgIDN.value << "\t SEGMENT byte\n";
        lst << "DATA_" << MainProg.ProgIDN.value << "\t SEGMENT byte\n";

```

```

        if ((PrMathFunc.Empty == "") && (PrMathFunc.ErrorLog == ""))
        {

```

```

            treeFuncList* p = PrFuncList;
            while (p)
            {

```

```

                if ((p->Empty == "") && (p->AnotherFunc.ErrorLog == "") && (p-
>AnotherFunc.FuncCharacteristic.ErrorLog == ""))
                {

```

```

                    flag = false;
                    for (int i = 0; IdnCheck[i]; i++)
                    {

```

```

                        if (p->AnotherFunc.FuncIDN.code == IdnCheck[i])
                        {

```

```

                            fullErr << "Code Generator: Error( Name of math
function '" << p->AnotherFunc.FuncIDN.value << "' at [R:" << p->AnotherFunc.FuncIDN.row

```

```

<< "]" must be unique!)\n";

<< "]"[C:" << p->AnotherFunc.FuncIDN.clmn

CodeErrorLog[errIdx] = fullErr.str();
fullErr.str("");
errIdx++;
p->AnotherFunc.FuncIDN.code = -1;
flag = true;
break;
    }
}

if (atoi(p->AnotherFunc.FuncCharacteristic.SecondConst.value) <
1)
{
    fullErr << "Code Generator: Error( Value of second index
'" << p->AnotherFunc.FuncCharacteristic.SecondConst.value << "' at [R:" << p-
>AnotherFunc.FuncCharacteristic.SecondConst.row
    << "]"[C:" << p-
>AnotherFunc.FuncCharacteristic.SecondConst.clmn << "]" can't be less then 1!)\n";
    CodeErrorLog[errIdx] = fullErr.str();
    fullErr.str("");
    errIdx++;
    p->AnotherFunc.FuncIDN.code = -1;
    flag = true;
    break;
}

if (flag == false)
{
    cout << " " << p->AnotherFunc.FuncIDN.value << "\t\t "
<< atoi(p->AnotherFunc.FuncCharacteristic.SecondConst.value) + 1 << " DUP (?)\n";
    lst << " " << p->AnotherFunc.FuncIDN.value << "\t\t "
<< atoi(p->AnotherFunc.FuncCharacteristic.SecondConst.value) + 1 << " DUP (?)\n";
}
IdnCheck[checkIdx] = p->AnotherFunc.FuncIDN.code;
checkIdx++;
}
p = p->AnotherList;
}

cout << "DATA_"<< MainProg.ProgIDN.value << "\t ENDS\n\nCODE_"<<
MainProg.ProgIDN.value << "\t SEGMENT\n";
lst << "DATA_" << MainProg.ProgIDN.value << "\t ENDS\n\nCODE_" <<
MainProg.ProgIDN.value << "\t SEGMENT\n";

if ((PrMathFunc.Empty == "") && (PrMathFunc.ErrorLog == ""))
{
    treeFuncList* f = PrFuncList;
    int label = 1;
    while (f)
    {
        if ((f->Empty == "") && (f->AnotherFunc.ErrorLog == "") && (f-
>AnotherFunc.FuncCharacteristic.ErrorLog == "") && (f->AnotherFunc.FuncIDN.code != -1))
        {
            if (atoi(f->AnotherFunc.FuncCharacteristic.FirstConst.value) >
atoi(f->AnotherFunc.FuncCharacteristic.SecondConst.value))
            {
                fullErr << "Code Generator: Error( First index '" << f-
>AnotherFunc.FuncCharacteristic.FirstConst.value << "' at [R:" << f-
>AnotherFunc.FuncCharacteristic.FirstConst.row
                << "]"[C:" << f-
>AnotherFunc.FuncCharacteristic.FirstConst.clmn << "]" cant't be greater then second index)\n";
                CodeErrorLog[errIdx] = fullErr.str();
                fullErr.str("");
                errIdx++;
                break;
            }

```

```

        else
        {
            cout << "\t MOV\t ECX," << f-
>AnotherFunc.FuncCharacteristic.FirstConst.value << endl;
            lst << "\t MOV\t ECX," << f-
>AnotherFunc.FuncCharacteristic.FirstConst.value << endl;

            cout << "\t MOV\t EAX," << f-
>AnotherFunc.FuncCharacteristic.SecondConst.value << endl;
            lst << "\t MOV\t EAX," << f-
>AnotherFunc.FuncCharacteristic.SecondConst.value << endl;
        }

        cout << "L" << label << "?:\n";
        lst << "L" << label << "?:\n";

        cout << "\t MOV\t " << f->AnotherFunc.FuncIDN.value << "[ECX *
2]," << f->AnotherFunc.Constant.value << endl;
        lst << "\t MOV\t " << f->AnotherFunc.FuncIDN.value << "[ECX *
2]," << f->AnotherFunc.Constant.value << endl;

        cout << "\t ADD\t ECX,1\n\t CMP\t ECX," << f-
>AnotherFunc.FuncCharacteristic.SecondConst.value << endl;
        lst << "\t ADD\t ECX,1\n\t CMP\t ECX, " << f-
>AnotherFunc.FuncCharacteristic.SecondConst.value << endl;

        cout << "\t JLE\t L"<< label << "?:\n";
        lst << "\t JLE\t L"<<label<<"?:\n";
        label++;
    }
    f = f->AnotherList;
}

}

if (PrBlock.Begin.code != NULL)
{
    cout << PrBlock.Begin.value << ":\n";
    lst << PrBlock.Begin.value << ":\n";
}

cout << "CODE_" << MainProg.ProgIDN.value << "\t ENDS\n";
lst << "CODE_" << MainProg.ProgIDN.value << "\t ENDS\n";

if ((PrBlock.Begin.value != NULL)&&(PrBlock.End.value != NULL))
{
    cout << "\t\t " << PrBlock.End.value << "\t " << PrBlock.Begin.value <<
"\n";
    lst << "\t\t " << PrBlock.End.value << "\t " << PrBlock.Begin.value << "\n";
}

}

for (int i = 0; LexerErrLog[i] != ""; i++)
{
    cout << LexerErrLog[i] << endl;
    lst << LexerErrLog[i] << endl;
}

if (ParserErrLog != "")
{
    cout << ParserErrLog << endl;
    lst << ParserErrLog << endl;
}

for (int i = 0; CodeErrorLog[i] != ""; i++)
{
    cout << CodeErrorLog[i];
    lst << CodeErrorLog[i];
}

```

```

        lst.close();
    }

```

Lab2.cpp

```

#include "Code_generator.h"
#include "Print.h"

int main(int argc, char** argv) {
    ifstream fileIn;
    const int tableRow = 100, tableColumn = 100;

    char** Path = testPath(argv);

    for (int var = 0; Path[var]; var++) {
        if (Path[var] == NULL)
            return 0;
        fileIn.open(Path[var]);
        if (fileIn.is_open()) {
            cout << "File " << (var + 2) / 2 << "(input.sig) OK!\n\n";
        }
        else {
            cout << "File " << (var + 2) / 2 << "(input.sig) error!\n\n";
            return(0);
        }
        var++;

        Lexer LA(tableRow, tableColumn);

        char ch = '0';
        LA.SymSort();

        while (ch) {
            fileIn.get(ch);
            if (fileIn.eof()) {
                LA.divideToken(EOF, fileIn);
                break;
            }
            else {
                LA.divideToken(ch, fileIn);
            }
        }

        Parser PA(tableRow, tableColumn, LA.TokenPosition, LA.tableToken, LA.rowCount,
LA.clmnCount);
        PA.Signal();

        //printCodingTable(LA.TokenPosition, LA.tableToken, LA.log, LA.indexLog,
Path[var]);
        //printConst_IdnTable(LA.constTable, LA.identiflerTable, Path[var]);

        //printParserTable(Path[var], PA.Sig, PA.Prog, PA.MainBlock, PA.AllDeclarations,
PA.MathFunc, PA.FuncLists);

        CodeGenerator CG(tableColumn, tableRow, LA.log, PA.parserErrInfo.str());
        CG.genProg(Path[var], PA.Sig, PA.Prog, PA.MainBlock, PA.AllDeclarations,
PA.MathFunc, PA.FuncLists);

        fileIn.close();
    }

    return(0);
}

```

Parser.h

```

#ifndef _PARSER_H

```

```

#define _PARSER_H

#include "ParserTree.h"

class Parser {
public:
    int tokenCodePosition = 0;
    int** TableCodePosition;
    char** TokenTable;
    int LastRow;
    int LastClmn;
    stringstream parserErrInfo;

    treeSignal Sig;
    treeProg Prog;
    treeBlock MainBlock;
    treeDeclarations AllDeclarations;
    treeMathFunc MathFunc;
    treeFuncList* FuncLists;
    treeFunc FuncTMP;
    treeFuncChar FuncCharTMP;

    treeFuncList* LastList;
    treeFunc NullFunc;
    treeFuncChar NullFuncChar;

    treeFuncList* createHead(treeFuncList** List, bool EmptyFlag);
    treeFuncList* addNode(treeFuncList** List, bool EmptyFlag);
    bool funcExist;

    Parser(int row, int clmn, int** tokPosition, char** TokenCodTable, int lastRow, int
lastClmn);

    void Signal();
    bool ProgStart();
    bool Block();
    bool Declarations();
    bool MathFunction();
    bool FuncList();
    bool Func();
    bool FuncCharacteristic();
    bool Const();
    bool Identifier();
    bool Empty();
    bool EmptyMathFunc();
};

#endif // _PARSER_H

```

Parser.cpp


```
#include "Parser.h"
```

```
Parser::Parser(int row, int clmn, int** tokPosition, char** TokenCodTable, int lastRow, int lastClmn) {  
    TableCodePosition = tokPosition;  
    TokenTable = TokenCodTable;  
    LastClmn = lastClmn;  
    LastRow = lastRow;  
    parserErrInfo.str() = "";  
}
```

```
treeFuncList* Parser::createHead(treeFuncList** List, bool EmptyFlag)  
{  
    (*List) = new treeFuncList;  
    (*List)->treeLVL = 10;  
    (*List)->FuncListName = "<function-list>";  
    if (EmptyFlag == false)  
        (*List)->AnotherFunc = FuncTMP;  
    else  
        (*List)->Empty = "<empty>";  
    (*List)->AnotherList = NULL;  
    return (*List);  
}
```

```
treeFuncList* Parser::addNode(treeFuncList** List, bool EmptyFlag) {  
  
    if (*List)  
    {  
        treeFuncList* tmp = *List;  
        while (tmp->AnotherList)  
        {  
            tmp = tmp->AnotherList;  
        }  
        tmp = new treeFuncList;  
        tmp->treeLVL = 12;  
        tmp->FuncListName = "<function-list>";  
        tmp->AnotherList = NULL;  
        if (EmptyFlag == false)  
            tmp->AnotherFunc = FuncTMP;  
        else  
            tmp->Empty = "<empty>";  
        (*List)->AnotherList = tmp;  
        (*List) = tmp;  
    }
```

```

    }
    return 0;
}

void Parser::Signal() {
    Sig.SigName = "<signal-program>";
    ProgStart();
    Sig.StartProg = &Prog;
}

bool Parser::ProgStart() {
    TokenInfo tok;
    Prog.treeLVL = 2;
    Prog.ProgName = "<program>";
    if (TableCodePosition[tokenCodePosition][2] == 401)
    {
        tok.row = TableCodePosition[tokenCodePosition][0];
        tok.clmn = TableCodePosition[tokenCodePosition][1];
        tok.code = TableCodePosition[tokenCodePosition][2];
        for (int j = 0; TokenTable[tokenCodePosition][j]; j++)
        {
            tok.value[j] = TokenTable[tokenCodePosition][j];
        }
        Prog.Program = tok;
        tokenCodePosition++;

        Prog.ProgIDN_Name = "<procedure-identifier>";
        Prog.IDN_Name = "<identifier>";
        if (Identifier() == true)
        {
            tok.row = TableCodePosition[tokenCodePosition][0];
            tok.clmn = TableCodePosition[tokenCodePosition][1];
            tok.code = TableCodePosition[tokenCodePosition][2];

            for (int j = 0; TokenTable[tokenCodePosition][j]; j++)
            {
                tok.value[j] = TokenTable[tokenCodePosition][j];
                tok.value[j + 1] = NULL;
            }
            Prog.ProgIDN = tok;
            tokenCodePosition++;

            if (TableCodePosition[tokenCodePosition][2] == 59)

```

```

{
    tok.row = TableCodePosition[tokenCodePosition][0];
    tok.clmn = TableCodePosition[tokenCodePosition][1];
    tok.code = TableCodePosition[tokenCodePosition][2];
    tok.value[0] = TokenTable[tokenCodePosition][0];
    Prog.Semicolon = tok;
    tokenCodePosition++;

    if (Block() == true)
    {
        Prog.ProgBlock = &MainBlock;
        tokenCodePosition++;
        if (TableCodePosition[tokenCodePosition][2] == 46)
        {
            tok.row = TableCodePosition[tokenCodePosition][0];
            tok.clmn = TableCodePosition[tokenCodePosition][1];
            tok.code = TableCodePosition[tokenCodePosition][2];
            tok.value[0] = TokenTable[tokenCodePosition][0];
            Prog.Point = tok;
            return true;
        }
        else
        {
            //err expected '.'
            parserErrInfo << "Parser: Error( Symbol '.' expected, but """;

            if (TableCodePosition[tokenCodePosition][0] != NULL) {
                for (int j = 0; TokenTable[tokenCodePosition][j];
j++)
                {
                    parserErrInfo <<
TokenTable[tokenCodePosition][j];
                }

                parserErrInfo << "" found!)(row: " <<
TableCodePosition[tokenCodePosition][0] << ", column : " <<
TableCodePosition[tokenCodePosition][1] << ")";
            }
            else {
                parserErrInfo << "Nothing' found! )(row: " <<
LastRow + 1 << ", column: " << LastClmn + 1 << ")";
            }
            Prog.ErrorLog = parserErrInfo.str();
            return false;
        }
    }
}

```

```

        }
    }
    else
    {
        return false;
    }
}
else
{
    //err expected ';'
    parserErrInfo << "Parser: Error( Symbol ';' expected, but ";

    if (TableCodePosition[tokenCodePosition][0] != NULL) {
        for (int j = 0; TokenTable[tokenCodePosition][j]; j++)
        {
            parserErrInfo << TokenTable[tokenCodePosition][j];
        }

        parserErrInfo << "' found!)(row: " <<
TableCodePosition[tokenCodePosition][0] << ", column : " <<
TableCodePosition[tokenCodePosition][1] << ")";
    }
    else {
        parserErrInfo << "Nothing' found! )(row: " << LastRow + 1 << ",
column: " << LastClmn + 1 << ")";
    }
    Prog.ErrorLog = parserErrInfo.str();
    return false;
}
}
else
{
    //err not PROGRAM Identifier
    parserErrInfo << "Parser: Error( Program identifier expected, but ";

    if (TableCodePosition[tokenCodePosition][0] != NULL) {
        for (int j = 0; TokenTable[tokenCodePosition][j]; j++)
        {
            parserErrInfo << TokenTable[tokenCodePosition][j];
        }

        parserErrInfo << "' found!)(row: " <<
TableCodePosition[tokenCodePosition][0] << ", column : " <<
TableCodePosition[tokenCodePosition][1] << ")";

```

```

        }
        else {
            parserErrInfo << "Nothing' found! )(row: " << LastRow + 1 << ", column: "
<< LastClmn + 1 << ")";
        }
        Prog.ErrorLog = parserErrInfo.str();
        return false;
    }
}
else
{
    //err not PROGRAM
    parserErrInfo << "Parser: Error( Reserved word 'PROGRAM' expected, but ";

    if (TableCodePosition[tokenCodePosition][0] != NULL) {
        for (int j = 0; TokenTable[tokenCodePosition][j]; j++)
        {
            parserErrInfo << TokenTable[tokenCodePosition][j];
        }

        parserErrInfo << "' found!)(row: " << TableCodePosition[tokenCodePosition][0] <<
", column : " << TableCodePosition[tokenCodePosition][1] << ")";
    }
    else {
        parserErrInfo << "Nothing' found! )(row: " << LastRow + 1 << ", column: " <<
LastClmn + 1 << ")";
    }
    Prog.ErrorLog = parserErrInfo.str();

    return false;
}
}

bool Parser::Identifier() {
    if ((1001 <=
TableCodePosition[tokenCodePosition][2])&&(TableCodePosition[tokenCodePosition][2] <= 2001))
    {
        return true;
    }
    else {
        return false;
    }
}
}

```

```

bool Parser::Block() {
    TokenInfo tok;
    MainBlock.treeLVL = 4;
    MainBlock.BlockName = "<block>";

    if (Declarations() == true)
    {
        MainBlock.Declaration = &AllDeclarations;
        tokenCodePosition++;
        if (TableCodePosition[tokenCodePosition][2] == 402)
        {
            tok.row = TableCodePosition[tokenCodePosition][0];
            tok.clmn = TableCodePosition[tokenCodePosition][1];
            tok.code = TableCodePosition[tokenCodePosition][2];

            for (int j = 0; TokenTable[tokenCodePosition][j]; j++)
            {
                tok.value[j] = TokenTable[tokenCodePosition][j];
                tok.value[j + 1] = NULL;
            }
            MainBlock.Begin = tok;
            tokenCodePosition++;

            MainBlock.StatementsList = "<statements-list>";

            if (TableCodePosition[tokenCodePosition][2] == 403)
            {
                MainBlock.Empty = "<empty>";

                tok.row = TableCodePosition[tokenCodePosition][0];
                tok.clmn = TableCodePosition[tokenCodePosition][1];
                tok.code = TableCodePosition[tokenCodePosition][2];

                for (int j = 0; TokenTable[tokenCodePosition][j]; j++)
                {
                    tok.value[j] = TokenTable[tokenCodePosition][j];
                    tok.value[j + 1] = NULL;
                }
                MainBlock.End = tok;

                return true;
            }
        }
        else

```

```

{
    //err not END
    parserErrInfo << "Parser: Error( Reserved word 'END' expected, but ";

    if (TableCodePosition[tokenCodePosition][0] != NULL) {
        for (int j = 0; TokenTable[tokenCodePosition][j]; j++)
        {
            parserErrInfo << TokenTable[tokenCodePosition][j];
        }

        parserErrInfo << "' found!)(row: " <<
TableCodePosition[tokenCodePosition][0] << ", column : " <<
TableCodePosition[tokenCodePosition][1] << ")";
    }
    else {
        parserErrInfo << "Nothing' found! )(row: " << LastRow + 1 << ",
column: " << LastClmn + 1 << ")";
    }
    MainBlock.ErrorLog = parserErrInfo.str();
    return false;
}
}
else
{
    //err not BEGIN
    parserErrInfo << "Parser: Error( Reserved word 'BEGIN' expected, but ";

    if (TableCodePosition[tokenCodePosition][0] != NULL) {
        for (int j = 0; TokenTable[tokenCodePosition][j]; j++)
        {
            parserErrInfo << TokenTable[tokenCodePosition][j];
        }

        parserErrInfo << "' found!)(row: " <<
TableCodePosition[tokenCodePosition][0] << ", column : " <<
TableCodePosition[tokenCodePosition][1] << ")";
    }
    else {
        parserErrInfo << "Nothing' found! )(row: " << LastRow + 1 << ", column: "
<< LastClmn + 1 << ")";
    }
    MainBlock.ErrorLog = parserErrInfo.str();

    return false;
}

```

```

        }
    }
    else
    {
        return false;
    }
}

```

```

bool Parser::Declarations() {
    AllDeclarations.treeLVL = 6;
    AllDeclarations.DeclarationsName = "<declarations>";

    if (MathFunction() == true)
    {
        AllDeclarations.MathFunctions = &MathFunc;
        return true;
    }
    else
    {
        return false;
    }
}

```

```

bool Parser::MathFunction() {
    TokenInfo tok;
    MathFunc.treeLVL = 8;
    MathFunc.MathFuncName = "<math-function-declarations>";
    if (TableCodePosition[tokenCodePosition][2] == 404)
    {
        tok.row = TableCodePosition[tokenCodePosition][0];
        tok.clmn = TableCodePosition[tokenCodePosition][1];
        tok.code = TableCodePosition[tokenCodePosition][2];

        for (int j = 0; TokenTable[tokenCodePosition][j]; j++)
        {
            tok.value[j] = TokenTable[tokenCodePosition][j];
            tok.value[j + 1] = NULL;
        }
        MathFunc.Deffunc = tok;
        tokenCodePosition++;

        if (FuncList() == true)
        {

```



```

        MathFunc.FunctionList = FuncLists;
        return true;
    }
    else
    {
        MathFunc.FunctionList = FuncLists;
        return false;
    }
}
else
{
    if (Empty() == true)
    {
        MathFunc.Empty = "<empty>";
        tokenCodePosition--;
        return true;
    }
    else
    {
        //err not DEFFUNC & not empty
        parserErrInfo << "Parser: Error( Reserved word 'DEFFUNC' expected (or empty),
but ";

        if (TableCodePosition[tokenCodePosition][0] != NULL) {
            for (int j = 0; TokenTable[tokenCodePosition][j]; j++)
            {
                parserErrInfo << TokenTable[tokenCodePosition][j];
            }

            parserErrInfo << "' found!)(row: " <<
TableCodePosition[tokenCodePosition][0] << ", column : " <<
TableCodePosition[tokenCodePosition][1] << ")";
        }
        else {
            parserErrInfo << "Nothing' found! )(row: " << LastRow + 1 << ", column: "
<< LastClmn + 1 << ")";
        }
        MathFunc.ErrorLog = parserErrInfo.str();

        return false;
    }
}
}

```

```

bool Parser::FuncList() {
    if (Empty() == true)
    {
        if (FuncLists == NULL)
        {
            createHead(&FuncLists, true);
            LastList = FuncLists;
        }
        else {
            addNode(&LastList, true);
        }
        tokenCodePosition--;
        return true;
    }
    else
    {
        funcExist = Func();

        if (FuncLists == NULL)
        {
            createHead(&FuncLists, false);
            LastList = FuncLists;
        }
        else {
            addNode(&LastList, false);
        }

        FuncTMP = NullFunc;
        FuncCharTMP = NullFuncChar;
    }
    tokenCodePosition++;

    if (funcExist == true)
    {
        bool funcEx = FuncList();
        return funcEx;
    }
    else
    {
        //err not empty & not identifier
        return false;
    }
}

```

```
}
```

```
bool Parser::Func() {
    TokenInfo tok;
    if (FuncLists == NULL)
        FuncTMP.treeLVL = 12;
    else
        FuncTMP.treeLVL = 14;
    FuncTMP.FuncName = "<function>";
    FuncTMP.FuncIDN_Name = "<function-identifier>";
    FuncTMP.IDN_Name = "<identifier>";

    if (Identifier() == true)
    {
        tok.row = TableCodePosition[tokenCodePosition][0];
        tok.clmn = TableCodePosition[tokenCodePosition][1];
        tok.code = TableCodePosition[tokenCodePosition][2];

        for (int j = 0; TokenTable[tokenCodePosition][j]; j++)
        {
            tok.value[j] = TokenTable[tokenCodePosition][j];
            tok.value[j + 1] = NULL;
        }
        FuncTMP.FuncIDN = tok;
        tokenCodePosition++;

        if (TableCodePosition[tokenCodePosition][2] == 61)
        {
            tok.row = TableCodePosition[tokenCodePosition][0];
            tok.clmn = TableCodePosition[tokenCodePosition][1];
            tok.code = TableCodePosition[tokenCodePosition][2];
            tok.value[0] = TokenTable[tokenCodePosition][0];
            FuncTMP.Equ = tok;
            tokenCodePosition++;

            if (Const() == true)
            {
                tok.row = TableCodePosition[tokenCodePosition][0];
                tok.clmn = TableCodePosition[tokenCodePosition][1];
                tok.code = TableCodePosition[tokenCodePosition][2];

                for (int j = 0; TokenTable[tokenCodePosition][j]; j++)
                {
```

```

        tok.value[j] = TokenTable[tokenCodePosition][j];
        tok.value[j + 1] = NULL;
    }
    FuncTMP.Constant = tok;
    tokenCodePosition++;

    if (FuncCharacteristic() == true)
    {
        FuncTMP.FuncCharacteristic = FuncCharTMP;
        tokenCodePosition++;
        if (TableCodePosition[tokenCodePosition][2] == 59)
        {
            tok.row = TableCodePosition[tokenCodePosition][0];
            tok.clmn = TableCodePosition[tokenCodePosition][1];
            tok.code = TableCodePosition[tokenCodePosition][2];
            tok.value[0] = TokenTable[tokenCodePosition][0];
            FuncTMP.Semicolon = tok;
            return true;
        }
        else
        {
            //err expected ';'
            parserErrInfo << "Parser: Error( Symbol ';' expected, but ";

            if (TableCodePosition[tokenCodePosition][0] != NULL) {
                for (int j = 0; TokenTable[tokenCodePosition][j];
j++)
                {
                    parserErrInfo <<
TokenTable[tokenCodePosition][j];

                }

                parserErrInfo << "' found!)(row: " <<
TableCodePosition[tokenCodePosition][0] << ", column : " <<
TableCodePosition[tokenCodePosition][1] << ")";
            }
            else {
                parserErrInfo << "Nothing' found! )(row: " <<
LastRow + 1 << ", column: " << LastClmn + 1 << ")";
            }
            FuncTMP.ErrorLog = parserErrInfo.str();
            return false;
        }
    }
}

```

```

else
{
    FuncTMP.FuncCharacteristic = FuncCharTMP;
    return false;
}
}
else
{
    //err not CONST
    parserErrInfo << "Parser: Error( Constant expected, but ";

    if (TableCodePosition[tokenCodePosition][0] != NULL) {
        for (int j = 0; TokenTable[tokenCodePosition][j]; j++)
        {
            parserErrInfo << TokenTable[tokenCodePosition][j];
        }

        parserErrInfo << "' found!)(row: " <<
TableCodePosition[tokenCodePosition][0] << ", column : " <<
TableCodePosition[tokenCodePosition][1] << ")";
    }
    else {
        parserErrInfo << "Nothing' found! )(row: " << LastRow + 1 << ",
column: " << LastClmn + 1 << ")";
    }
    FuncTMP.ErrorLog = parserErrInfo.str();
    return false;
}
}
else
{
    //err expected '='
    parserErrInfo << "Parser: Error( Symbol '=' expected, but ";

    if (TableCodePosition[tokenCodePosition][0] != NULL) {
        for (int j = 0; TokenTable[tokenCodePosition][j]; j++)
        {
            parserErrInfo << TokenTable[tokenCodePosition][j];
        }

        parserErrInfo << "' found!)(row: " <<
TableCodePosition[tokenCodePosition][0] << ", column : " <<
TableCodePosition[tokenCodePosition][1] << ")";
    }
}

```

```

        else {
            parserErrInfo << "Nothing' found! )(row: " << LastRow + 1 << ", column: "
<< LastClmn + 1 << ")";
        }
        FuncTMP.ErrorLog = parserErrInfo.str();
        return false;
    }
}
else
{
    //err not Identifier
    parserErrInfo << "Parser: Error( Function identifier expected, but ";

    if (TableCodePosition[tokenCodePosition][0] != NULL) {
        for (int j = 0; TokenTable[tokenCodePosition][j]; j++)
        {
            parserErrInfo << TokenTable[tokenCodePosition][j];
        }

        parserErrInfo << "' found!)(row: " << TableCodePosition[tokenCodePosition][0] <<
", column : " << TableCodePosition[tokenCodePosition][1] << ")";
    }
    else {
        parserErrInfo << "Nothing' found! )(row: " << LastRow + 1 << ", column: " <<
LastClmn + 1 << ")";
    }
    FuncTMP.ErrorLog = parserErrInfo.str();

    return false;
}
}

bool Parser::Const() {
    if ((501 <=
TableCodePosition[tokenCodePosition][2])&&(TableCodePosition[tokenCodePosition][2] <= 1000))
    {
        return true;
    }
    else
    {
        return false;
    }
}

```

```

bool Parser::FuncCharacteristic(){
    TokenInfo tok;
    if (FuncLists == NULL)
        FuncCharTMP.treeLVL = 18;
    else
        FuncCharTMP.treeLVL = 20;
    FuncCharTMP.FuncCharName = "<function-characteristic>";
    if (TableCodePosition[tokenCodePosition][2] == 92)
    {
        tok.row = TableCodePosition[tokenCodePosition][0];
        tok.clmn = TableCodePosition[tokenCodePosition][1];
        tok.code = TableCodePosition[tokenCodePosition][2];
        tok.value[0] = TokenTable[tokenCodePosition][0];
        FuncCharTMP.BackSlash = tok;
        tokenCodePosition++;

        if (Const() == true)
        {
            tok.row = TableCodePosition[tokenCodePosition][0];
            tok.clmn = TableCodePosition[tokenCodePosition][1];
            tok.code = TableCodePosition[tokenCodePosition][2];

            for (int j = 0; TokenTable[tokenCodePosition][j]; j++)
            {
                tok.value[j] = TokenTable[tokenCodePosition][j];
                tok.value[j + 1] = NULL;
            }
            FuncCharTMP.FirstConst = tok;
            tokenCodePosition++;

            if (TableCodePosition[tokenCodePosition][2] == 44)
            {
                tok.row = TableCodePosition[tokenCodePosition][0];
                tok.clmn = TableCodePosition[tokenCodePosition][1];
                tok.code = TableCodePosition[tokenCodePosition][2];
                tok.value[0] = TokenTable[tokenCodePosition][0];
                FuncCharTMP.Coma = tok;
                tokenCodePosition++;

                if (Const() == true)
                {
                    tok.row = TableCodePosition[tokenCodePosition][0];
                    tok.clmn = TableCodePosition[tokenCodePosition][1];

```

```

tok.code = TableCodePosition[tokenCodePosition][2];

for (int j = 0; TokenTable[tokenCodePosition][j]; j++)
{
    tok.value[j] = TokenTable[tokenCodePosition][j];
    tok.value[j + 1] = NULL;
}
FuncCharTMP.SecondConst = tok;
return true;
}
else
{
    //err not Constant
    parserErrInfo << "Parser: Error( Constant expected, but ";

    if (TableCodePosition[tokenCodePosition][0] != NULL) {
        for (int j = 0; TokenTable[tokenCodePosition][j]; j++)
        {
            parserErrInfo << TokenTable[tokenCodePosition][j];
        }

        parserErrInfo << "' found!)(row: " <<
TableCodePosition[tokenCodePosition][0] << ", column : " <<
TableCodePosition[tokenCodePosition][1] << ")";
    }
    else {
        parserErrInfo << "Nothing' found! )(row: " << LastRow + 1
<< ", column: " << LastClmn + 1 << ")";
    }
    FuncCharTMP.ErrorLog = parserErrInfo.str();
    return false;
}
}
else
{
    //err expected ','
    parserErrInfo << "Parser: Error( Symbol ',' expected, but ";

    if (TableCodePosition[tokenCodePosition][0] != NULL) {
        for (int j = 0; TokenTable[tokenCodePosition][j]; j++)
        {
            parserErrInfo << TokenTable[tokenCodePosition][j];
        }
    }
}

```



```

                parserErrInfo << "' found!)(row: " <<
TableCodePosition[tokenCodePosition][0] << ", column : " <<
TableCodePosition[tokenCodePosition][1] << ")";
            }
            else {
                parserErrInfo << "Nothing' found! )(row: " << LastRow + 1 << ",
column: " << LastClmn + 1 << ")";
            }
            FuncCharTMP.ErrorLog = parserErrInfo.str();
            return false;
        }
    }
    else
    {
        //err not Constant
        parserErrInfo << "Parser: Error( Constant expected, but ";

        if (TableCodePosition[tokenCodePosition][0] != NULL) {
            for (int j = 0; TokenTable[tokenCodePosition][j]; j++)
            {
                parserErrInfo << TokenTable[tokenCodePosition][j];
            }

            parserErrInfo << "' found!)(row: " <<
TableCodePosition[tokenCodePosition][0] << ", column : " <<
TableCodePosition[tokenCodePosition][1] << ")";
        }
        else {
            parserErrInfo << "Nothing' found! )(row: " << LastRow + 1 << ", column: "
<< LastClmn + 1 << ")";
        }
        FuncCharTMP.ErrorLog = parserErrInfo.str();
        return false;
    }
}
else
{
    //err expected '\'
    parserErrInfo << "Parser: Error( Symbol '\' expected, but ";

    if (TableCodePosition[tokenCodePosition][0] != NULL) {
        for (int j = 0; TokenTable[tokenCodePosition][j]; j++)
        {

```

```

        parserErrInfo << TokenTable[tokenCodePosition][j];
    }

    parserErrInfo << "" found!)(row: " << TableCodePosition[tokenCodePosition][0] <<
", column : " << TableCodePosition[tokenCodePosition][1] << ")";
    }
    else {
        parserErrInfo << "Nothing' found! )(row: " << LastRow + 1<< ", column: " <<
LastClmn + 1<< ")";
    }
    FuncCharTMP.ErrorLog = parserErrInfo.str();


    return false;
}
}

bool Parser::Empty() {
    if (TableCodePosition[tokenCodePosition][2] == 402)
        return true;
    else
        return false;
}

```


Приклади роботи програми

Test01

 input.sig – Блокнот

Файл Правка Формат Вид Справка

```
PROGRAM PR1;  
DEFFUNC F1=20\0,16;  
BEGIN  
  
END.
```

 generated.txt – Блокнот

Файл Правка Формат Вид Справка

```
DATA_PR1          SEGMENT byte  
    F1             17 DUP (?)  
DATA_PR1          ENDS  
  
CODE_PR1          SEGMENT  
    MOV            ECX,0  
    MOV            EAX,16  
L1?:  
    MOV            F1[ECX * 2],20  
    ADD            ECX,1  
    CMP            ECX, 16  
    JLE            L1?  
BEGIN:  
CODE_PR1          ENDS  
END              BEGIN
```

Test02

input.sig – Блокнот

Файл Правка Формат Вид Сп

```
PROGRAM PR1;
DEFFUNC F1=20\0,16;
F2=34\3,456;
DFT=58\10,96;
BEGIN

END.
```

generated.txt – Блокнот

Файл Правка Формат Вид Справка

```
DATA_PR1      SEGMENT byte
    F1          17 DUP (?)
    F2          457 DUP (?)
    DFT         97 DUP (?)
DATA_PR1      ENDS

CODE_PR1      SEGMENT
    MOV         ECX,0
    MOV         EAX,16
L1?:
    MOV         F1[ECX * 2],20
    ADD         ECX,1
    CMP         ECX, 16
    JLE         L1?
    MOV         ECX,3
    MOV         EAX,456
L2?:
    MOV         F2[ECX * 2],34
    ADD         ECX,1
    CMP         ECX, 456
    JLE         L2?
    MOV         ECX,10
    MOV         EAX,96
L3?:
    MOV         DFT[ECX * 2],58
    ADD         ECX,1
    CMP         ECX, 96
    JLE         L3?
BEGIN:
CODE_PR1      ENDS
END           BEGIN
```

Test03

input.sig – Блокнот

Файл Правка Формат Вид

```
PRO$GRAM PR1;
DEFFUNC F1=20\0,16;
BEGIN

END.
```

generated.txt – Блокнот

Файл Правка Формат Вид Справка

```
Lexer: Error( Undefined symbol was found:^^)(row: 1, column: 4)
Parser: Error( Reserved word 'PROGRAM' expected, but 'PRO' found!)(row: 1, column : 1)
```

Test04

input.sig – Блокнот

Файл Правка Формат Вид Спрае

```
PROGRAM PR1;
DEFFUNC F1=10\30,16;
BEGIN
(*egeg%$#*)
END.
```

generated.txt – Блокнот

Файл Правка Формат Вид Справка

DATA_PR1	SEGMENT byte
F1	17 DUP (?)
DATA_PR1	ENDS
CODE_PR1	SEGMENT
BEGIN:	
CODE_PR1	ENDS
	END BEGIN

Code Generator: Error(First index '30' at [R:2][C:15] cant't be greater then second index)


Test05

input.sig – Блокнот

Файл Правка Формат Вид

```
PROGRAM PR1;
DEFFUNC F1=20\12,24;
BEGIN ^


END
```

 generated.txt – Блокнот

Файл Правка Формат Вид Справка

```
Lexer: Error( Undefined symbol was found:^^^)(row: 3, column: 7)
Parser: Error( Symbol '.' expected, but 'Nothing' found! )(row: 5, column: 5)
```


Test06

 input.sig – Блокнот

Файл Правка Формат Вид Справка

```
PROGRAM 123;(*
DEFFUNC F1=20\0,16;
BEGIN


END.
```

 generated.txt – Блокнот

Файл Правка Формат Вид Справка

```
Lexer: Error( You must close comment! )(row: 1, column: 13)
Parser: Error( Program identifier expected, but '123' found!)(row: 1, column : 9)
```


Test07

 input.sig – Блокнот

Файл Правка Формат Вид Справка

```
PROGRAM PR1;
DEFFUNC F1=20\EQ,16;
F1=14\10,20;
BEGIN

END.
```

 generated.txt – Блокнот


Файл Правка Формат Вид Справка

```
DATA_PR1          SEGMENT byte
DATA_PR1          ENDS

CODE_PR1          SEGMENT
CODE_PR1          ENDS
```


```
Parser: Error( Constant expected, but 'EQ' found!)(row: 2, column : 15)
```

Test08

 input.sig – Блокнот

Файл Правка Формат Вид Справка

```
PROGRAM PR1;  
DEFFUNC TEST=20\0,16; TEST=86\54,54; $=34\56,10;  
BEGIN  
  
END.
```

 generated.txt – Блокнот

Файл Правка Формат Вид Справка


```
DATA_PR1      SEGMENT byte  
    TEST      17 DUP (?)  
DATA_PR1      ENDS  
  
CODE_PR1      SEGMENT  
    MOV       ECX,0  
    MOV       EAX,16  
L1?:  
    MOV       TEST[ECX * 2],20  
    ADD       ECX,1  
    CMP       ECX, 16  
    JLE       L1?  
CODE_PR1      ENDS
```

Lexer: Error(Undefined symbol was found: ^\$^)(row: 2, column: 38)

Parser: Error(Function identifier expected, but '=' found!)(row: 2, column : 39)


Code Generator: Error(Name of math function 'TEST' at [R:2][C:23] must be unique!)

Test09

 input.sig – Блокнот

Файл Правка Формат Ви


```
PROGRAM PR1;  
DEFFUNC  
BEGIN  
  
END.
```

 generated.txt – Блокнот

Файл Правка Формат Вид Справка

```
DATA_PR1      SEGMENT byte  
DATA_PR1      ENDS  
  
CODE_PR1      SEGMENT  
BEGIN:  
CODE_PR1      ENDS  
END          BEGIN
```


Test10

 input.sig – Блокнот

Файл Правка Формат {

```
PROGRAM PR1*;  
F1=10\1,19;  
BEGIN
```

END.

 generated.txt – Блокнот

— □

Файл Правка Формат Вид Справка


```
DATA_PR1      SEGMENT byte  
DATA_PR1      ENDS
```

```
CODE_PR1      SEGMENT  
CODE_PR1      ENDS
```

Lexer: Error(Undefined symbol was found:^^)(row: 1, column: 12)

Parser: Error(Reserved word 'DEFFUNC' expected (or empty), but 'F1' found!)(row: 2, column : 1)


Test11

 input.sig – Блокнот

Файл Правка Форма

```
PROGRAM PR1;  
BEGIN
```

END.


 generated.txt – Блокнот

Файл Правка Формат Вид Справка

```
DATA_PR1      SEGMENT byte  
DATA_PR1      ENDS
```

```
CODE_PR1      SEGMENT  
BEGIN:  
CODE_PR1      ENDS  
END          BEGIN
```

Test12

 input.sig – Блокнот

Файл Правка Формат Вид

```
PROGRAM PR1;  
DEFFUNC G2=4\25,0;  
BEGIN
```

END.


```
DATA_PR1      SEGMENT byte
DATA_PR1      ENDS
```

```
CODE_PR1      SEGMENT
BEGIN:
CODE_PR1      ENDS
              END      BEGIN
```

Code Generator: Error(Value of second index '0' at [R:2][C:17] can't be less then 1!)

