

# Floverlia`s flower shop website design

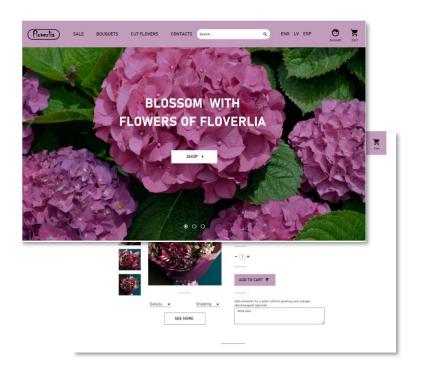
Ilze Dūmiņa

### Project overview



### The product:

Floverlia is a flower store that offers fresh and personalized cut flowers and bouquets for everyone. You can order flowers on the date and time you want, and choose to receive them in a store or via a courier. You also can ad a greeting card with your message. The typical user is anyone, who can use computer. Flovelia's goal is to make flowers accessible to everyone, regardless of the person's language skills, so the store is accessible in different languages.





### Project duration:

July 2022



### Project overview



### The problem:

Available online flower stores have too less options for language selection and there are confusing checkout process.



### The goal:

Design a Floverlia's website that allows users to easily order and get at home or shop flower bouquets by providing language options, clear navigation and offering a fast checkout process.



### Project overview



### My role:

UX designer designing an app for Flower Minds bouquet preview app from conception to delivery



#### Responsibilities:

Conducting interviews, paper and digital wireframing, low and high-fidelity prototyping, conducting usability studies, accounting for accessibility, and iterating on designs and responsive design

# Understanding the user

- User research
- Personas
- Problem statements
- User journey maps

## User research: summary

II.

I conducted user interviews and created empathy maps to better understand users needs. I created Personas and Journey map. A primary user group identified through research was non native language speakers with language barrier, who are immigrants and are trying to learn a language and find a better job. They have problems in stores to speak with sellers face to face. They prefer to use apps or web stores with delivery options. But there are not many web stores with language choosing options.



# User research: pain points



### Pain point

Online shopping websites don't provide enough language choosing options



### Pain point

There need to be easy filter options and items must be in main pages



### Pain point

Small buttons and their location on shopping websites make item selection difficult, which sometimes leads users to make mistakes



# Persona: Ojkju

#### **Problem statement:**

Ojkju is an immigrant who is learning language and working. She needs an website store with language choosing options for flower bouquet ordering, because she has a language barrier in stores.



Ojkju

**Age:** 37

Education: Courses in Cooking school

Hometown: Taipei, Taiwan
Family: Married, no children

Occupation: Works as waitress in Pizza Bar

"My current job as a waitress allows me to learn the new language faster, but still my knowledge is not so good that I can feel free. At the moment, online stores play a big role for me, because I could spend a leisurely time in them without worrying about my conversational language skills. For me, the most important thing is to have a choice of language, as well as a simple process, without unnecessary headaches."

#### Goals

Learn native language
 Use an website stores for shopping right now

#### **Frustrations**

"This year I moved from Taiwan to USA, and it is so hard for me to communicate, do shopping face to face. I would be happy to use an online store with language choosing options."

Ojkju this year moved from Taiwan to USA with his husband. They both want to have a better life. She wants to learn language, later find a better job. Right now she faces some difficulties because of language barrier. She uses translation options, when it is possible, but it takes a long time. Right now she prefers using web stores buving a things.



# User journey map

Mapping Ojkju's user journey revealed how helpful it would be to use a flower shop's website with language choosing and delivery method options.

Persona: Ojkju Goal: Shop for flower bouquet easily in web store

ACTION	Choose online shopping website	Browse bouquets	Choose an item	Items in Cart	Checkout and get items
TASK LIST	Tasks  A. Search for flower stores websites B. Choose a website that has language choosing options	Tasks  A. Browse the website to find items B. Explore items - use filter	Tasks  A. Choose the number of items  B. Add comments for seller  C. Add item to Cart	Tasks  A. Make sure if everything is OK in Cart (delete item, change amount)	Tasks  A. Add checkout information shipping type, address, payment method), can save it for next time  B. Review cart  B. Confirm order
FEELING ADJECTIVE	Happy that app downloads fast Annoyed if app is too big and downloads slow	Excited to find a language user speaks Annoyed if filter is too difficult or too many text are there	Worried, not to find enough information about the origin, composition, care, warnings of the bouquet	Angry if the items in Cart isn't possible to open in new tab (link) for a better look at them	Frustrated of typing so much information  Excitement for order!
IMPROVEMENT OPPORTUNITIES	Make google display ads for app, optimize SEO. App must be in "first lines"	There must be easy filter option, like in popular online stores  Select language must be in header	Improve information architecture	Add possibility to open item in list as link in new page	Possibility to save all checkout information for next purchase.  Use shop as guest

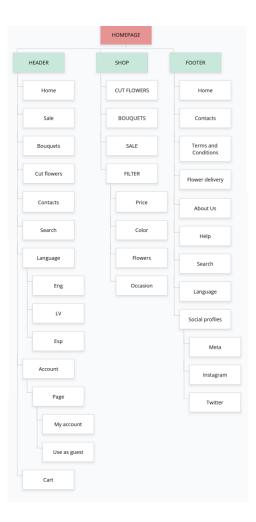


# Starting the design

- Sitemap
- Paper wireframes
- Digital wireframes
- Low-fidelity prototype
- Usability studies

## Sitemap

My goal here was to make strategic information architecture decisions that would improve overall website navigation. The structure I chose was designed to make things simple and easy. Main things for this website was to add language choosing options in header

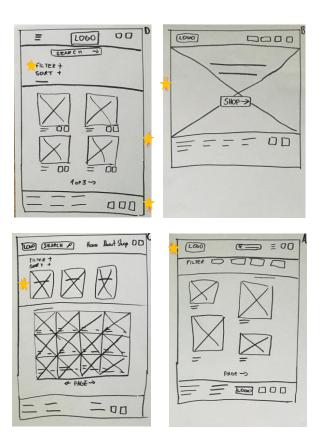




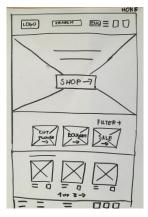
# Paper wireframes

Next, I sketched out paper wireframes for each screen in my app, keeping the user pain points about language options, easy filter and buttons in mind.

The home screen paper wireframe variations to the right focus on optimizing the browsing experience for users.



Stars were used to mark the elements of each sketch that would be used in the initial digital wireframes.

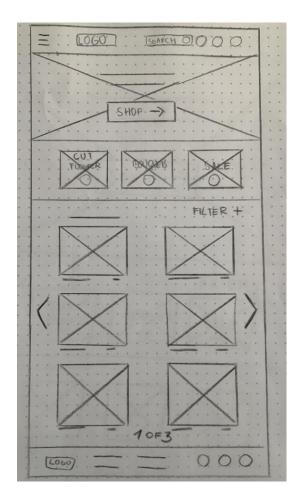


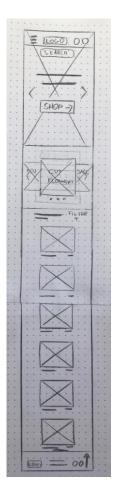
Refined paper wireframe for homepage



# Paper wireframe screen size variations

Because Floverlia`s
customers access the site
on a variety of different
devices, I started to work on
designs for additional
screen sizes to make sure
the site would be fully
responsive.



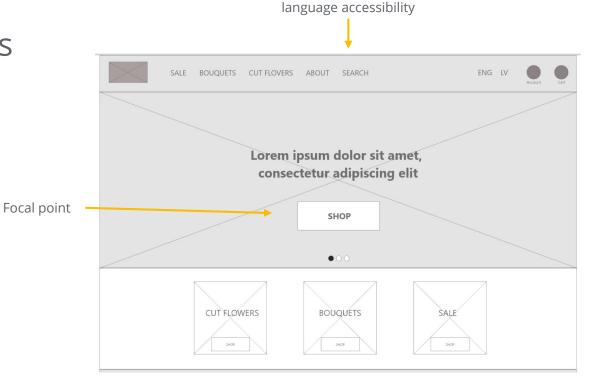




## Digital wireframes

Moving from paper to digital wireframes made it easy to understand how the redesign could help address user pain points and improve the user experience.

Prioritizing focal point button location and adding strong hero image t on the home page was a key part of my strategy.



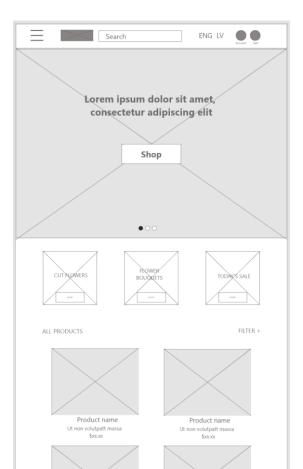
Easy navigation and



# Digital wireframe screen size variation(s)

I made 2 different variations for tablet - 820px wide and mobile - 360px wide screen size.



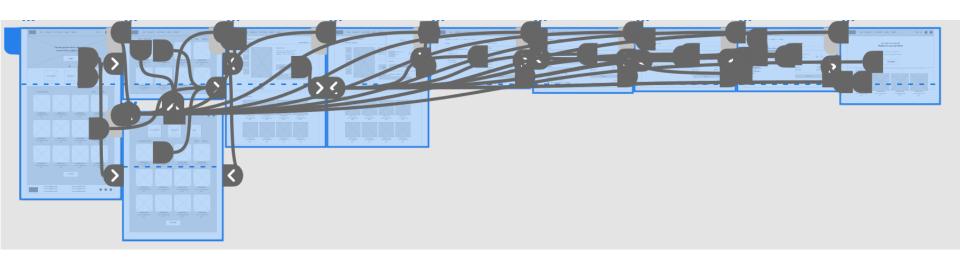




### Low-fidelity prototype

### View Floverlia`s low-fidelity prototype

I had received feedback on my designs from users about things like edit item number option, checkbox and delete option in cart. I made sure to listen to their feedback, and I implemented several suggestions in places that addressed user pain points.





# Usability study: parameters



Study type:

Unmoderated usability study



Location:

Latvia, remote



Participants:

5 participants



Length:

20-30 minutes



# Usability study: findings

These were the main findings uncovered by the usability study:



Finding

Once at the checkout screen, users didn't have a way to edit the quantity of items in the cart



Finding

In checkout process users didn`t have ability to save the address and payment data for next order



Finding

Once at the checkout screen, users didn't have a way to delete items in the cart



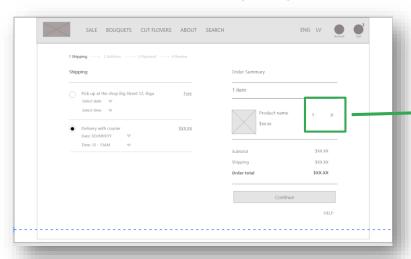
# Refining the design

- Mockups
- High-fidelity prototype
- Accessibility

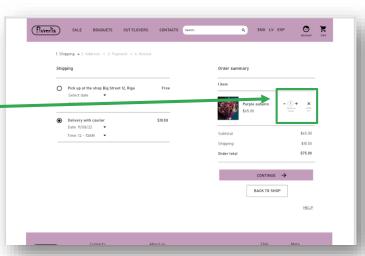
# Mockups

Based on the insights from the usability study, I made changes to improve the site's checkout flow. Two of the changes I made was adding the option to edit the quantity of items in a user's cart using a simple "+" or "-" option an delete item option. This allowed users more freedom to edit their cart without going through a complicated process to add or remove items.

#### Before usability study



#### After usability study



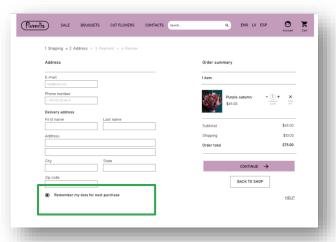


# Mockups

To make the checkout flow even easier for users, I added a check box that allowed users to use the same address for billing and shipping.

# SALE BOUQUETS CUTFLOVERS ABOUT SEARCH 15hipping ----> 2 Address ----> 3 Paymont ----> 4 Pickiew Address Circle Summany E-mail Phone number First name Last name Subtotal SEXXXX Shipping SOXXX Order total SXXXXX City State Zip code HELP

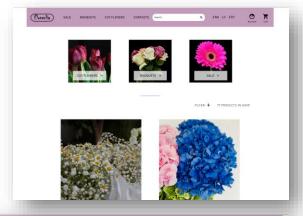
#### After usability study

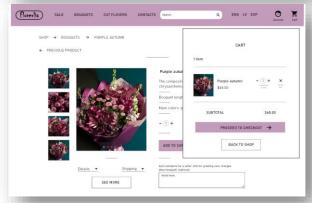


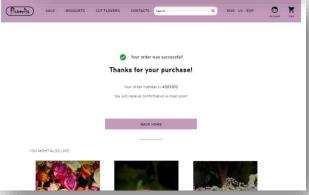


# Mockups: Original screen size







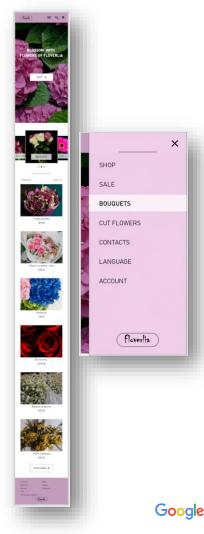




# Mockups: Screen size variations

Lincluded considerations for additional screen sizes in my mockups based on my earlier wireframes. Because users shop from a variety of devices, I felt it was important to optimize the browsing experience for a range of device sizes, such as mobile and tablet so users have the smoothest experience possible.





# High-fidelity prototype

View the Floverlia`s <u>high-fidelity prototype</u>

My hi-fi prototype followed the same user flow as the lo-fi prototype, and included the design changes made after the usability study.





# Accessibility considerations

1

I used headings with different sized text for clear visual hierarchy 2

I used landmarks to help users navigate the site, including users who rely on assistive technologies



# Going forward

- Takeaways
- Next steps

### Takeaways



### Impact:

Our target users shared that the design was intuitive to navigate through, more engaging with the images, and demonstrated a clear visual hierarchy.



#### What I learned:

UX designer has to focus on user needs, not on his own thoughts what would be better. I learned that even a small design change can have a huge impact on the user experience.



# Next steps

1

Conduct follow-up usability testing on the new website

2

Identify any additional areas of need and ideate on new features



### Let's connect!



Thank you for your time reviewing my work on the Flower Minds bouquet preview app! If you'd like to see more or get in touch, my contact information is provided below.

Email: <u>ilz.dumina@gmail.com</u>



