

2. Jackson (for JSON Serialization)

→ 1) QuizController.java

Type: Controller

Purpose: Handles REST API endpoints.

Methods

getQuestions() → Get /api/questions

2. Question.java

Type: Model

Purpose: Represents a single Quiz Question

Method: getId(), getQuestion(), getOptions()

Classes

QuizController → handle REST API

Question → represent single Quiz

AnswerRequest → carries the user answer

@RestController

API request গ্রহণ করে JSON আকারে রেসপন্স পাঠায়।

@RequestMapping("/api")

এই annotation দ্বারা দেখায় যে, এই controller এর আর একদিকে /api দিবে যার নাম /api/questions, /api/submit.

Summary

1. Spring Boot Starter Web

- Used for building REST APIs

Provides:

- @RestController
- @RequestMapping, @PostMapping, @GetMapping
- @ResponseBody

- Service is responsible for business logic and depends on repository.
- repository handles DB access.
- common is responsible for DTOs, enums, utilities and depends.

30. Compare maven and Gradle.

Feature	maven	Gradle
Syntax	XML	Groovy/ Kotlin
Read ability	verbose	console, maven like
performance	slower	faster
Custom logic	Harder	Easy
Tooling support	Excellent	Growing
Community Support	Mature, very widely adopted.	Increasing rapidly.

Q. You are building a multimodule spring boot application. Explain how you would structure the project.

In a multimodule Spring Boot Application the goal is to separate concern into modules.

Project Structure :-

Springboot.multimodule /

├ pom.xml

├ common /

├ pom.xml

├ repository

├ pom.xml

├ service

├ pom.xml

So here

api is responsible for exposing DE
and point.

28. Compare @RestController and @Controller in Spring Boot

Feature	@Controller	@RestController
Purpose.	used for rendering views.	Used for RESTful APIs
Returns	Returns view name	Returns Response Body
Use case	Traditional MVC	Web services

HTTP method	Endpoint	Description
GET	/books	Retrieve all books
GET	/books/{id}	Retrieve a book by id.
POST	/books	Add a new
PUT	/book/{id}	update.

Q7. Describe the difference between the Entity managers persist(), merge() and remove() operations.

Method	Purpose	Return value	When to use
persist()	Makes a new entity and sends it for insertion.	void	when inserting a new record.
merge()	copies the state of a detached entity.	Manages entity.	when updating an entity.
remove()	Deletes a managed from the database.	void	when deleting a record.

Q6. How does Prepared statement improve performance and security over statement in JDBC?

Security:

(i) Performance

(ii) Example:

```
public class String {  
    public static void main(String[] args) {  
        String url = "jdbc:mysql://localhost:3306/  
        String insert SQL = "insert into student  
        values (2, 2);  
        try (Connection conn = DriverManager.  
        getConnection(url, username, password);  
        pstmt = stmt.setString(1, "Ajay"));
```

3. Repository Interfaces

import org.springframework.data.jpa.
repository

26. How does ~~no~~ Boot simplify the development of RESTful services?

Spring boot greatly simplifies the development of RESTFUL services:-

- i) Auto configuration
- ii) Embedded servers
- iii) Spring web controllers
- iv) Reduced Boilerplate

★

24. Design a simple CRUD applications using spring and mysql to manage student records.

Project Overview:

- i) Add a student.
- ii) Get all or single students.
- iii) Update a student data.
- iv) Delete a student.

1. Database Table

create database studentdb;

use studentdb;

2. Entity class -

student.java

```
import jakarta.persistence;
```

```
@Entity
```

23. How does JPA manage the mapping between Java objects relational tables?

Entity definition:

• Java classes are marked as JPA entities using the @Entity annotation.

Field to Column Mapping:

• By default, JPA maps fields in an entity by class to column in the corresponding database.

Relational mapping:

JPA provides annotation to manage relationships between entities, which corresponds to relation.

22. What is a ResultSet in JDBC and how it is used to return data from a MySQL database?

In JDBC, a ResultSet is an object that holds the data returned from executing a select query on a relational data.

How it retrieves data:

- Establish a database connection.
- Create a statement.
- Execute the query.
- Iterate through the ResultSet.
- Retrieve column values.
- Close Resources.

1. Perceive Request:

All request mapped to spring mvc are first received by dispatcher servlet.

2. Delegates to Handle Mapping:

• The servlet consults HandleMapping beans to determine which controller method should handle

3. Invokes the controller:

• The identified controller method is invoked with any parameters.

4. Processes Return Value:

• The controller method returns a logic view data.

Examples of login form submission:

@ controller

```
public class LoginController {
```

```
    @PostMapping("/login")
```

```
    public String handles login(
```

```
        @Request String username;
```

```
        @Request String password;
```

21. Spring mvc uses the Dispatcher servlet as a front controller. Describe its role in the request processing.

Dispatcher servlet Interaction Diagram:

Browsers Request



DispatcherServlet



HandleMapping



model → View Name

2. It looks for a controller method, mapped to the request URL.

3. The matched @ controller method processes the request.

The role of annotations in separating business:

1. @ Controller →

- Keeps the business logic in service.
- Connects the request routing to backend processing.

2. @ RequestMapping →

- Directs with controller method, separates both business.

3. Model Object →

- Avoids embedding data processing logic in views.

Invalidation

1. You can explicitly invalidate a session using `request.getSession().`

`invalidate();`

2. Explain how spring mvc handles the http request from a browser.

Describe the role of `@ controller`.

`@ requestMapping` and model object in separating business logic from presentation action.

Spring mvc Request Handling flow:

when a browser sends a request -

1) The `DispatcherServlet` receives the request.

- This ID is usually sent to the browser via a cookie.

ii) Subsequent Request:

- The browser automatically sends the JSSESSION ID cookie.
- The server uses this ID to retrieve the existing session object.

Session Time Out and Invalidation

1. A session will expire automatically after a period of inactivity.
2. This is configured in web.xml.
3. After the time out, the session object is destroyed and the session ID becomes invalid.

Limitations:

- Security risk
- Bookmarked URL is leaked session info.

Ideal use case:

Public web apps where cookies can't be used

10. A web application stores users login info using HttpSession. Explain how the session works across multiple request and session works.

i) User login In

- A new session is created.
- The server generated a unique session ID.

cookies: • small pieces of data stored on the client side

- Sent with each HTTP request.
- Used to track user info.

Advantages:

- persistent across sessions.
- Easy to implement.

Limitations:

- Limited in size.
- Security risks.

Ideal use case:

- Remembering user preferences.

URL rewriting:

- session ID is manually added to every URL as parameter.

body)

che) student details / / h3)

<P> Name: <% = student.getName() %> / / P>

<P> Age: <% = student.getAge() %> / / P>

18. Compare and contrast cookies, URL rewriting and HttpSession as method for session tracking in servlet.

Cookies	URL rewriting	HttpSession
Store session id and data in browser cookies	Appends session id to the URL as a parameter	Stores data on server with session ID in client.
Storage Location client.	client	server.
persistence beyond browser	only active during session.	Exists for session duration
Security medium.	Low security	High security.

Example: student info

1. Model class :-

```
public class Student {  
    private String name;  
    private int age;  
    private Student(String name, int age) {  
        this.name = name;  
        this.age = age;  
    }  
    public String getName() { return name; }  
    public int getAge() { return age; }  
}
```

2. JSP (view)

```
<% @page import = "your.package.student"  
<% student student = (Student) request.getAttribute  
("student Data");  
%>  
<html>  
<head><title> student Info </title></head>
```


17. In Java EE application, how does a servlet controller manage the flow between the model and the view?
Provides a brief example that demonstrates data.

In a Java EE application, a servlet controller manages the flow between the model and view by:-

- 1) Receiving request from the client
- 2) Calling model classes to process on data fetch from the database.
- 3) Setting attributes on the request scope.

Flow overview:

client \rightarrow servlet \rightarrow model \rightarrow JSP (view) \rightarrow client

17. In Java EE application, how does a servlet controller manage the flow between the model and the view? Provide a brief example that demonstrates data.

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Flow overview:

client \rightarrow servlet \rightarrow Model \rightarrow JSP (view) \rightarrow client

ii) examples: JSP, Thymeleaf etc.

iii) Concern separate: UI rendering is kept separate from data and control logic.

3) Controller:

i) Responsibility: Acts as an intermediary between view and model.

ii) Example: Spring @ controllers classes.

iii) Concern separate: Input processing and routing are separated from data.

The mvc pattern is a widely used design pattern in java web applications, especially withspring mvc, struts and jsf etc frameworks. It separates concern by dividing the application into

i) Model → Business logic and data

i) Responsibility: manages the application data, rules & logic.

ii) Examples :: Java classes that represents data, service class and DAO.

iii) Concern separated: Business logic is isolated from UI and request handling.

ii) View:

i) Responsibility: Displays data to the user and handles users interfaces.

An example problem using race condition's solution using synchronization is given below:-

Example:-

```
private int counter = 0;  
counter++;  
response.getWriter().println("Request number  
, +counter);
```

In this problem 2 threads run nearly at the

16. Describe how the mvc pattern separates concerns in a Java web application. Explain the advantages of this structure in terms of maintainability and scalability using a student registration system as an example.

when multiple threads access shared resources then the given problem arises.

In a servlet one instance serves many request simultaneously. The servlet container spawns a new thread for each request.

If instance variables are read or modified by these threads without coordination, problem arises to such as:-

- i) Race Condition \rightarrow threads interfere with each other unpredictably.
- ii) Data inconsistency \rightarrow variables can have unexpected values.
- iii) Incorrect results \rightarrow one user's data may leak into another user's response.

Thread Safety concern

Since multiple threads are the same servlet instance, any shared any or mutable instance variables can be accessed by multiple threads concurrently.

This can lead to -

- Race conditions
- Inconsistence results.
- Unexpected behaviour

15. A single instance of a servlet handles multiple request using threads. What problem can occur if's shared resources are accessed by multiple thread? Illustrate your answer with an example and suggest a solution using synchronization.

How servlet handles Request is given below and also why thread safety matters :-

Servlet Request Handling

- The servlet container (tomcat) creates one instance of each servlet class.
- For every incoming request the container spawns a new thread and invokes the servlet service method.
- This means many thread can be executing the servlet at the same time.

init()

- called once after the servlet is instantiated
- used to initialize resource.
- The `servletConfig` object provides access to initialization.

service()

- called every time the servlet receives a request.
- It dispatches to `doGet()`, `doPost()`, etc depending on request method.

destroy()

- called once before the servlet is taken out of service.
- clean up resource like closing connections

```
request.setAttribute("student", student);
```



14. Explain the life cycle of a Java Servlet. What are the roles of the `init()`, `service()` and `destroy()` methods? Discuss how servlet handles concurrent request and how thread safety issue may arise.

The life cycle of a java servlet is managed by the servlet container and includes 3 main stages.

1. Loading and instantiation

The servlet class is loaded into memory by the servlet container when the servl

model: Student.java

```
public class Student {
```

```
    private String name;
```

```
    private int age;
```

```
    public Student(String name, int age) {
```

```
        this.name = name;
```

```
        this.age = age;
```

```
    }  
}
```

Controller: StudentServlet.java

```
public class StudentServlet extends HttpServlet {
```

```
    protected void doGet(HttpServletRequest request,
```

```
        HttpServletResponse response)
```

```
    {  
        String studentId = request.getParameter("id");
```

```
        Student student = new Student(studentId, "John
```

```
    );  
}
```


13. How do Servlets and JSPs work together in a web application following the mvc (Model-View-Controller) architecture?
Provide a brief use case showing the servlet as a controller, JSP as a view and a Java class as the model.

Servlet and JSP in mvc Architecture

- Model: Handles business logic and data
- View: Handles presentation
- Controller: Handles request and responses.

How do they work:

1. User sends a request
2. Servlet (Controller) receives the request
3. The Servlet forwards the request to a JSP.

Basic Singleton implementation

```
public class Singleton {  
    private static Singleton instance;  
    private Singleton () {  
    }  
    public static Singleton getInstance () {  
        if (instance == null) {  
            instance = new Singleton ();  
        }  
        return instance;  
    }  
}
```

11. Discuss the singleton design pattern in Java. What problem does it solve, and how does it ensure only one instance of a class is created? Extend your answer to explain how thread safety can be achieved in a Singleton implementation.

The Singleton pattern is a creational design pattern that ensures a class has only one instance throughout the application. It provides a global point of access to that instance.

It solves

- i) Database connection
- ii) Configuration Settings
- iii) Logging.

@Retention(RUNTIME) is key for reflection to access it during runtime.

Use the annotation in class

```
public class myTasks {
```

```
    @Runtime("Hello Task 1")
```

```
    public void task1() {
```

```
        System.out.println("Task 1 executed.");
```

```
}
```

```
    @Runtime
```

```
    public void task2() {
```

```
        System.out.println("Task 2 executed.");
```

```
}
```

```
    public void task3() {
```

```
        System.out.println("Task 3 not annotated.");
```

```
}
```

```
}
```

10. What are custom annotation in Java, and how can they be used to influence program behaviours at runtime using reflection?

Custom annotation in Java are user-defined annotations that act like metadata. You can create them to mark classes, methods, fields etc.

```
Define a custom annotation
```

```
import java.lang.annotation.*;
```

```
@Retention(RetentionPolicy.RUNTIME) // Available  
at runtime.
```

```
public @interface RunTime {  
    String value() default "Running method";  
}
```

• \$ - End of String

Java Code Example:

```
import java.util.regex.*;  
  
public class EmailValidator {  
    public static void main(String[] args) {  
        String email = "example123@gmail.com";  
        String regex = "[a-zA-Z0-9._%+-]+@[a-zA-Z0-9.-]+  
            +\\.[a-zA-Z]{2,}$";
```

```
        Pattern pattern = Pattern.compile(regex);  
        Matcher matcher = pattern.matcher(email);  
        if (matcher.matches()) {  
            System.out.println("Valid email!");  
        } else {  
            System.out.println("Invalid email!");  
        }  
    }  
}
```


Q. Explain how Java Regular Expression can be used for input validation. Write a regex patterns to validate an email address and describe how it work.

Java provides the Pattern and Matcher classes from java.util.regex packages to validate input using regular expression (regex).

Email Validation Example

```
^ [a-zA-Z0-9._%+-]+@[a-zA-Z0-9.-]+\.[a-zA-Z]{2,}$
```

Explanation:

- `^` - start of string
- `[a-zA-Z0-9._%+-]+` - One or more valid characters before `@`.
- `@` - at symbol
- `[a-zA-Z0-9.-]+` - Domain Name
- `\.` - Literal dot

Example: click event on dynamically added

```
<div id = "container">
```

```
</div>
```

```
document.getElementById('container').addEventListener('click', function(e){
```

```
if (e.target.tagName == 'BUTTON'){
```

```
  alert('Button clicked: ' + e.target.textContent);
```

```
};
```

```
for (let i = 1; i <= 3; i++) {
```

```
  let btn = document.createElement('button');
```

```
  btn.textContent = 'Button' + i;
```

```
  document.getElementById('container').appendChild(btn);
```

```
}
```

```
</script>
```

0 - P B → 10 → 11 P
3 - e D

```
document.getElementById("menu").addEventListener(
  "click", function(e) {
    if (e.target.tagName === "LI") {
      alert("Clicked: " + e.target.innerHTML);
    }
  });
```

8. What is event delegation in JavaScript and how does it optimize performance?

Event delegation in JavaScript is a technique where a single event listener is added to a parent element, instead of multiple listeners on each child element.

It's useful because—

- 1) Better performance
- 2) Works with dynamic elements
- 3) Cleaner code.

7. How does the virtual DOM in React improve performance?

Ans: React creates a virtual rep of DOM.

On update, React:

- 1) Compares (diffs) old and new Virtual DOM.
- 2) Finds what's changed
- 3) Applies only the changes to real DOM.

8. Event delegation in JavaScript

A technique where a single event listener is attached to a parent element to handle events from current and future child elements

```
<ul id = "menu">
```

```
<li>Home </li>
```

```
<li>About </li>
```

```
</ul>
```

```

public class CarParkingSystem {
    public static void main(String[] args) {
        ParkingPool pool = new ParkingPool();
        new ParkingAgent(pool, 1).start();
        new ParkingAgent(pool, 2).start();
        new RegistrarParking("ABC123", pool).start();
        new RegistrarParking("XYZ456", pool).start();
    }
}

```

Output: Car ABC123 requested parking
 Car XYZ456 requested parking.
 Agent 1 parked car ABC123
 Agent 2 parked car XYZ456.

6. Comparison between DOM vs SAX.

Feature	DOM	SAX
Memory	High (loads whole XML)	Low (reads line by line)
Speed	Slower for big files	Faster for large files
Navigational	Easy (tree structure)	Hard
Validation	Yes	No
Best for	Small XML, editing	Large XML


```

class RegisterParking extends Thread {
    private final String carNumber;
    private final parkingPool pool;
    public RegisterParking(String carNumber, parkingPool pool) {
        this.carNumber = carNumber;
        this.pool = pool;
    }
    public void run() {
        pool.addCar(carNumber);
    }
}

```

```

class ParkingAgent extends Thread {
    private final parkingPool pool;
    private final int agentId;
    public ParkingAgent(parkingPool pool, int agentId) {
        this.pool = pool;
        this.agentId = agentId;
    }
    public void run() {
        while (true) {
            String car = pool.getCar();
            System.out.println("Agent " + agentId + " parked car " + car + ".");
            try { Thread.sleep(500); } catch (InterruptedException e) {}
        }
    }
}

```

Ans to the Ques No: 5

Multi-thread based project.

```
import java.util.*;  
import java.util.concurrent.*;  
class ParkingPool {  
    private final Queue<String> queue = new Linked  
        List<>();  
    public synchronized void addCar(String car) {  
        queue.add(car);  
        System.out.println("Car " + car + " requested park-  
ing. ");  
        notify();  
    }  
    public synchronized String getCar() {  
        while (queue.isEmpty())  
            try { wait(); } catch (InterruptedException e)  
            {}  
        return queue.poll();  
    }  
}
```

Output: apple = 2
banana = 1
mango = 1

iii) Queue & Stack using PriorityQueue

```
import java.util.*;  
public class PQueueStack {  
    static class Element {  
        int val, order;  
        Element (int v, int o) { val = v; order = o; }  
    }  
    public static void main (String[] args) {  
        PriorityQueue<Element> stack = new PriorityQueue<>  
            ((a, b) -> b.order - a.order);  
        PriorityQueue<Element> queue = new PriorityQueue<>  
            (comparator.comparingInt (a -> a.order));  
        int order = 0;  
        stack.add (new Element (10, order++));  
        stack.add (new Element (20, order++));  
        System.out.println ("Stack pop: " + stack.poll().val);  
        queue.add (new Element (100, 0));  
        queue.add (new Element (200, 1));  
        System.out.println ("Queue poll: " + queue.poll().val);  
    }  
}
```

4) i) find kth smallest element

```
import java.util.*;  
public class KthSmallest {  
    public static void main (String [] args) {  
        List<Integer> list = Arrays.asList(8, 2, 5, 1, 9, 4);  
        Collections.sort(list);  
        int k = 5;  
        System.out.println(k + "rd smallest " + list.get(k-1));  
    } } Output: 4
```

ii) Word frequency using treemap

```
import java.util.*;  
public class WordFreq {  
    public static void main (String [] args) {  
        String text = "apple banana apple mango";  
        TreeMap<String, Integer> map = new TreeMap<>();  
        for (String word : text.split(" "))  
            map.put(word, map.getOrDefault(word, 0) + 1);  
        map.forEach((k, v) -> System.out.println(k + " = " + v));  
    } }
```

```

public class BankAccount {
    private String accountNumber;
    private double balance;

    public void setAccountNumber(String AccountNumber) {
        if (accountNumber == null || accountNumber.trim().isEmpty())
            throw new IllegalArgumentException("Can't be null");
        this.accountNumber = accountNumber;
    }

    public void setInitialBalance(double balance) {
        if (balance < 0)
            throw new IllegalArgumentException("Balance can't be negative");
        this.balance = balance;
    }

    public String getAccountNumber() {
        return accountNumber;
    }

    public double getBalance() {
        return balance;
    }

    public void deposit(double amount) {
        if (amount > 0) this.balance += amount;
    }
}

```


When to use interface —

- i) You want to define pure behaviour, not implementation.
- ii) You want to use multiple inheritance of type.
- iii) Classes are unrelated but share common capabilities.

3. How does encapsulation ensure data security and integrity? Show with an bank account class using private variables and validated methods such as `setAccountNumber(String)` etc.

Encapsulation is a key principle in object-oriented programming that hides internal data. It helps data security, data integrity, maintainability

2. Compare abstract classes and interfaces in terms of multiple inheritance.

Features	Abstract class	Interface
multiple inheritance	not supported	fully supported
extends	classA extends classB	classA implements x, y, z
Code reuse	Can have method bodies and member variable.	Java 8+ can have default and static methods.
State	Can have instance variables.	Only constants (public static final)
Constructor	Yes (can initialize field)	No constructor allowed.

When to use an abstract class:

- i) You want to provide base functionality and shared states.
- ii) You need constructor or non-static instance variables.
- iii) You expected closely related classes with an "is-a" relationship.

Since both classes in the same package the protected member message is accessible in child class.
Protected in different classes.

```
package pack1;  
public class Parent {  
    protected String message = "Hello";  
}  
package pack2;  
import pack1.Parent;  
public class Child extends Parent {  
    public void showMessage () {  
        System.out.println("Access from child: " + message);  
    }  
    public static void main (String[] args) {  
        Child c = new Child ();  
        c.showMessage ();  
    }  
}
```

A sub class in a different package can access protected members of the parent class only through inheritance, not through the object of the parent.

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IT-22055

1. Demonstrate how a child class can access a protected member of its parent class within the same package.

Accessing protected member in same package.
parent.java

```
package pack1;
```

```
public class Parent {  
    protected String message = "Hello from p";
```

child.java

```
package pack1;
```

```
public class Child extends Parent {
```

```
    public void showMessage() {
```

```
        System.out.println("Child accessed: " + message);
```

```
    }  
    public static void main(String[] args) {
```

```
        Child c = new Child();
```

```
        c.showMessage();
```

```
    }  
}
```

