

<u>IJA 2023-24</u>			
<i>Priority</i>	<i>Issue</i>	<i>Assignee</i>	<i>Deadline</i>
5	Create main models/entities	xburlu00	2024-03-30
4	Export and import of models using json file	xonufr00	2024-04-06
4	Thread safe generator of ids (Long) for models	xonfur00	2024-04-04
4	Collision detection	xburlu00	2024-04-03
5	View models and observer	xonufr00	2024-04-03
5	Detection area implementation	xburlu00	2024-04-03
3	Maven integration	xburlu00	2024-04-02
3	Test main models behavior	xburlu00 and xonufr00	2024-04-10
1	Setup logging	xonufr00	2024-04-02
4	Input handling	xonufr00	2024-04-10
4	Robot rendering (view model implementation)	xburlu00	2024-04-10
3	Environment and block rendering	xburlu00	2024-04-12
4	Adding and removing of robots (gui events)	xonufr00	2024-04-12
4	Review list of robots	xburlu00	2024-04-20
2	Pause and time speedup	xburlu00	2024-04-15
3	Fixed update of models (sync of fps)	xburlu00	2024-04-20
3	User input and control of robot	xonufr00	2024-04-25
3	Highlighting of detection and collision	xonufr00	4/26/0204
1	Better collision detection during low fps	xburlu00	2024-04-25
2	Recording of states during play	xburlu00	2024-04-28
2	Better AI model for robots (A* algo or maybe generation algo)	xburlu00	2024-05-01
4	Testing of backend	xburlu00 and xonufr00	2024-05-04
4	Testing of gui	xburlu00 and xonufr00	2024-05-04
3	Documentation	xburlu00 and xonufr00	2024-05-05

<i>Team</i>		
<i>Username</i>	<i>Full name</i>	<i>IsTeamLead?</i>
xburlu01	Ivan Burlytskyi	FALSE
xonufr01	Ivan Onufrienko	TRUE

<i>State</i>	<i>Color</i>
DONE	
DOING	
TO DO	