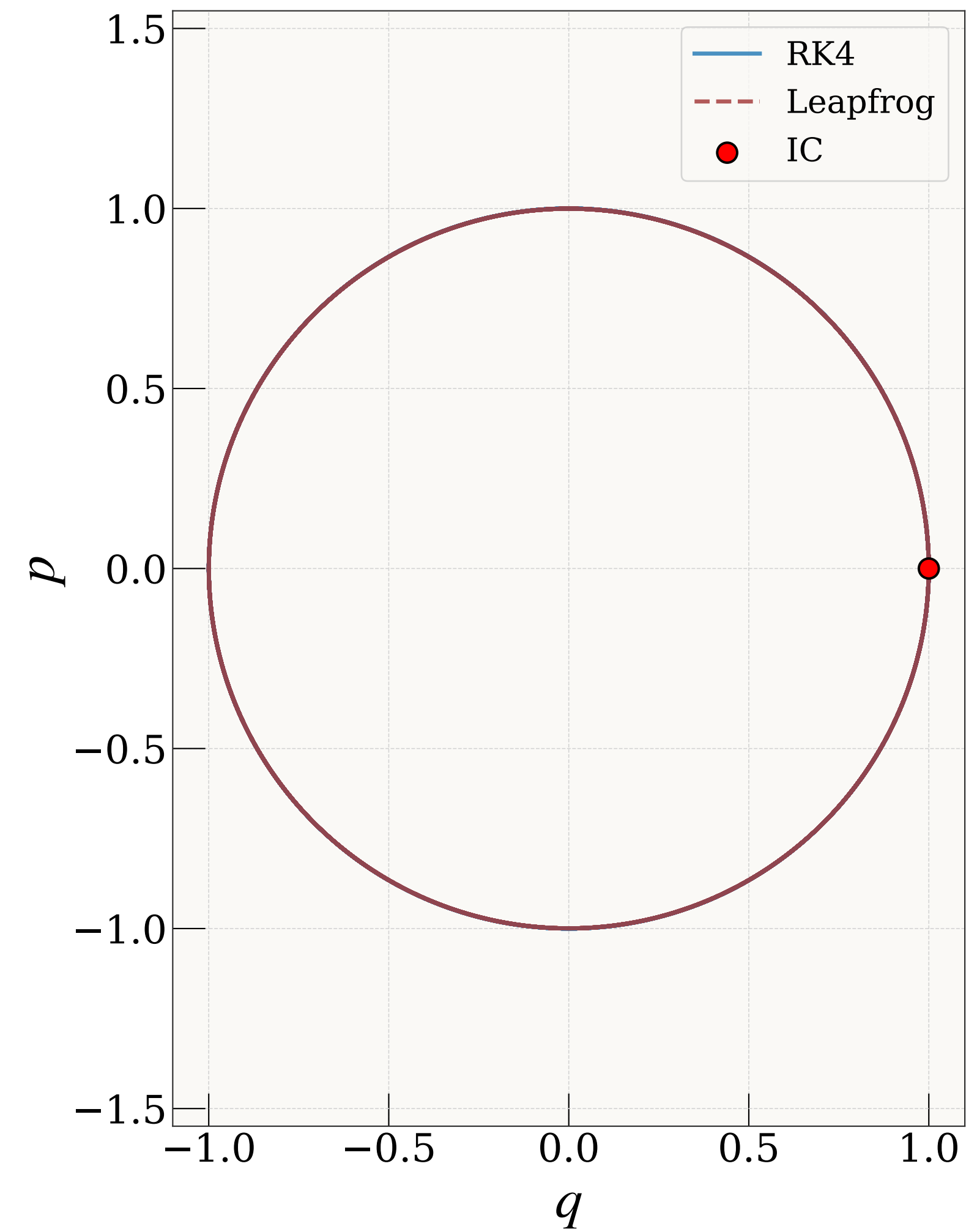
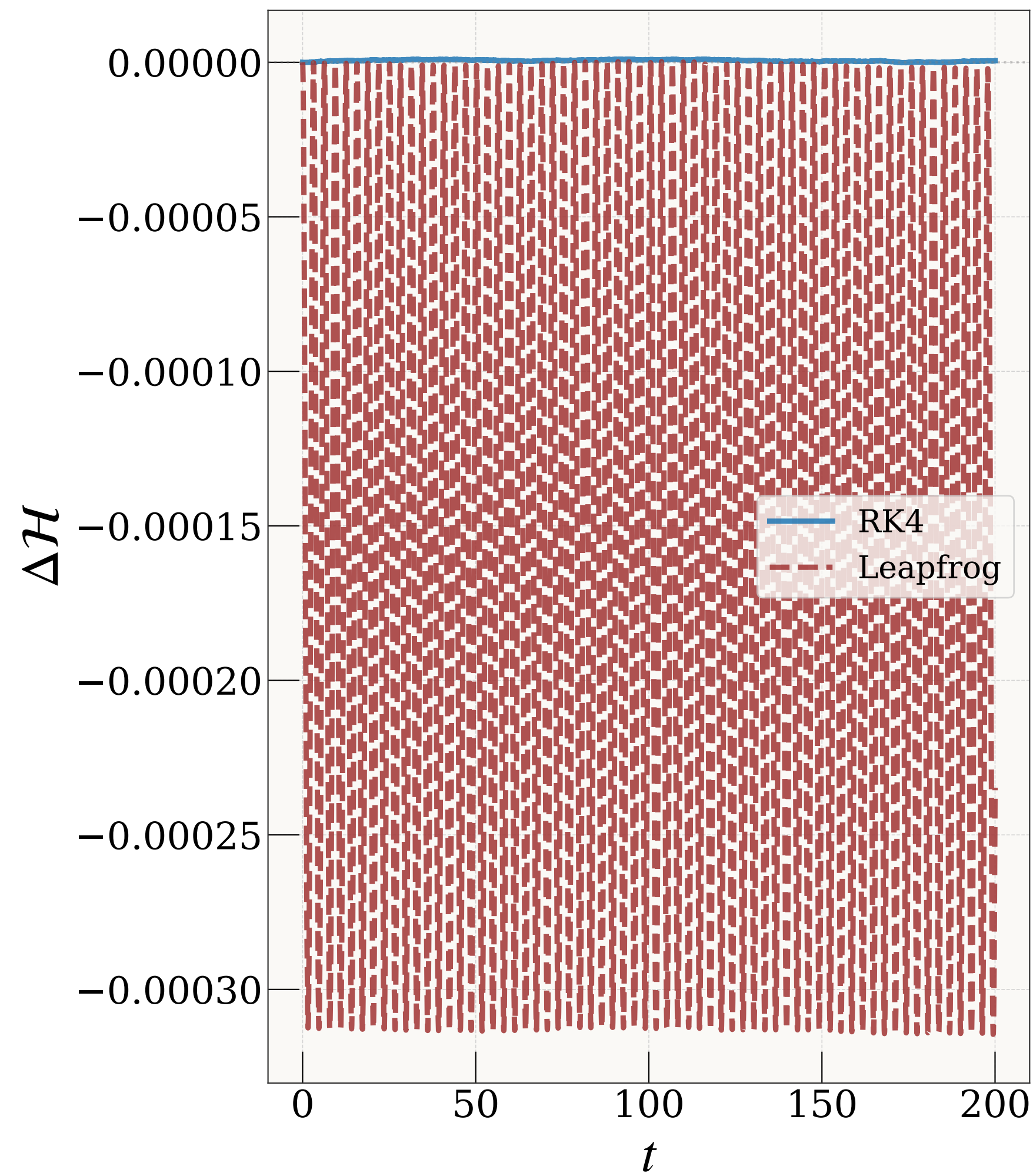


# Phase Portrait



# Energy Drift



# Energy Error (log)

