COMP4621 Course Project Proxy Server

COMP4621 TA

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1 Background

A proxy server is an application that acts as an intermediary for requests from clients seeking resources from other servers. The proxy server may exists in the same machine as a firewall server or it may be on separate server, which forwards requests through the firewall. You can consult the **RFC** [1] and Wikipedia [2] for more information.

2 Requirements

You should:

- 1. Implement the local proxy server using C/C++, Java or Python.
- 2. Support multiple threads.
- 3. Support forwarding HTTP requests.
- 4. Support forwarding HTTPS requests.
- 5. Support access control. For example, if user want to access sing.cse. ust.hk, return "404 Not Found" status code.
- 6. Support caching.

You should **NOT**:

- 1. Directly use third-party libraries that provide HTTP or proxy support.
- 2. Use multiplexing facilities, such as EPOLL or SELECT.
- 3. Copy from others.
- 4. Copy from Github.

3 Grading

You do NOT need to submit a report.

You should send TA an email along with your code (link to Github or Bitbucket is preferred) to reserve a time slot for interview. Detailed information will be published on course website later.

During the interview,

- 1. You need to run your code and show results to TA.
- 2. You need to explain your implementations to TA.
- 3. TAs will ask several questions related to your implementations.

The grading scheme is as follows:

- 1. Multi-thread (30 points).
- 2. HTTP requests forwarding (20 points).
- 3. HTTPS requests forwarding (20 points).
- 4. Access control (20 points).
- 5. Caching (20 points).
- 6. Q&A (10 points).

If you get more than 100 points for the project, the extra scores will be added to you final grade. But your final grade cannot exceed 100.

4 Other useful links

- HTTP/1.1: Semantics and Content methods, status codes and headers [3]
- HTTP/1.1: Caching browser and intermediary caches [4]

References

- [1] RFC for HTTP message syntax and routing: https://tools.ietf.org/html/rfc7230
- [2] Wikipedia page for proxy: https://en.wikipedia.org/wiki/Proxy_server
- [3] RFC for HTTP semantics and content: https://tools.ietf.org/html/rfc7231
- [4] RFC for HTTP caching: https://tools.ietf.org/html/rfc7234