Hang Li

 ♦ Sydney, Australia
 □ hang.dev@outlook.com
 • 0493738013
 in hang-li
 • ImHangLi

Education

University of New South Wales

Feb 2024 - Mar 2027

BS in Computer Science

o Overall WAM: 88.5/100

Coursework: Computer Systems, Data Structures and Algorithms, Software Engineering

Experience

Intern – Agentic Solutions

Remote

Nethermind

Jan 2025 - Now

- Engaged in the design and development of a decentralized open-sourced audit platform for AI agents, defining the proof-of-concept and crafting detailed user stories to capture stakeholder requirements.
- o Implemented robust backend systems and integrated smart contracts to drive secure, autonomous audits.
- Developed granular access control mechanisms and versioning systems to ensure data integrity and traceability.
- Tech stack: Solidity, Hardhat, Typescript, Python

Undergraduate Research Scholar

Sydney, Australia

Sydney Quantum Academy

Nov 2024 - Now

- Awarded the Undergraduate Research Scholarship by SQA and working under Distinguished Prof. Mingsheng Ying.
- Researched formal verification of quantum programs using Quantum Hoare Logic with classical variables.
- ∘ Implemented a verification tool Quave

 using Lean 4 to automate formal proofs of quantum program correctness.
- o Tech stack: Lean, Formal Verification

Projects

Verkle Tree Implementation

2024

- Implemented a primal efficient blockchain data structure with IPA based polynomial commitment in rust, offering efficient proofs, reduced proof sizes, and improved scalability for distributed systems.
- o Tools used: Rust

Real-Time Quiz Platform

2024

- Developed a real-time quiz platform backend that enables quiz management for admins and user participation. Implemented CI/CD pipelines for automated testing and deployment.
- o Tools used: Node.js, TypeScript, Express.js, Vercel KV, Git

File Synchronization Tool

2024

- Developed an rsync-inspired utility that optimizes data transfer by transmitting only changes. Implemented
 efficient metadata processing, block comparison, and file reconstruction for synchronization.
- o Tools used: C

Technologies

Languages: Typescript, Rust, Solidity, Python, Java, C

Technologies: CI/CD, Docker, Git, Test-Driven Development