Module: R1: C Programming

Section: C Arrays, Pointers & Strings Task: 2.1

LAB 1: https://github.com/ImNomanCR7/su21-lab-starter.git

Exercise 1:

1. Number of Occurrences

Code Snippet:

```
int num_occurrences(char *str, char letter) {
/* TODO: implement num_occurances */
int count = 0;
while (*str != '\0'){
if (letter == *str){
Count++;
}
Str++;
}
return count;
}
```

Test Case:

```
//Noman's Test Case
int num_o = num_occurrences(str, 'o');
assert(num_o == 2);
```

```
xe-user106@noman-10xengineers:-/10x Engineers/Remedial Training/Ri: C Programming/Task 2.1/su2i-lab-starter/lab01/exercise1 vin ex1,c xe-user106@noman-10xengineers:-/10x Engineers/Remedial Training/Ri: C Programming/Task 2.1/su2i-lab-starter/lab01/exercise1 vin ex1,c xe-user106@noman-10xengineers:-/10x Engineers/Remedial Training/Ri: C Programming/Task 2.1/su2i-lab-starter/lab01/exercise1 vin ex1.c test_ex1.c xe-user106@noman-10xengineers:-/10x Engineers/Remedial Training/Ri: C Programming/Task 2.1/su2i-lab-starter/lab01/exercise1 vin ex1.c test_ex1.c xe-user106@noman-10xengineers:-/10x Engineers/Remedial Training/Ri: C Programming/Task 2.1/su2i-lab-starter/lab01/exercise1 vin ex1.c xe-user106@nom
```

2. Nucleotide Occurrences Code Snippet:

```
void compute_nucleotide_occurrences(DNA_sequence *dna_seq) {
    /* TODO: implement compute_nucleotide_occurances */
   int count[4] = \{0, 0, 0, 0\};
   for (int i=0; i < strlen(dna_seq->sequence); i++){
     switch (dna_seq -> sequence[i]){
   case 'A':
     count[0]++;
     break;
     case 'C':
     count[1]++;
     break;
     case 'G':
     count[2]++;
     break;
     case 'T':
     count[3]++;
     break;
     default:
     break;
      }
     dna_seq -> A_count = count[0];
     dna_seg -> C_count = count[1];
     dna_seq -> G_count = count[2];
     dna_seq -> T_count = count[3];
```

Test Case:

```
//Noman's Test case 2
   DNA_sequence dna_seq_3;
   strcpy(dna_seq_3.sequence, "AACGTACAGTTT");
```

```
compute_nucleotide_occurrences(&dna_seq_3);
assert(dna_seq_3.A_count == 4);
assert(dna_seq_3.C_count == 2);
assert(dna_seq_3.G_count == 2);
assert(dna_seq_3.T_count == 4);
```

```
xe-user106@nonan-10xengineers:-/10x Engineers/Remedial Training/Ri: C Programming/Task 2.1/su21-lab-starter/lab01/exercisei$ cc -o exi exi.c test_exi.c xe-user106@nonan-10xengineers:-/10x Engineers/Remedial Training/Ri: C Programming/Task 2.1/su21-lab-starter/lab01/exercisei$ ./exi

Congrats! If you have made it to this line, your Part 1 Test cases are all passing!
exi: test_exi.c:29: main: Assertion 'dna_seq_1.A_count == 3' failed.
Aborted (core dumped)
xe-user106@nonan-10xengineers:-/10x Engineers/Remedial Training/Ri: C Programming/Task 2.1/su21-lab-starter/lab01/exercisei$ cc -o exi exi.c test_exi.c xe-user106@nonan-10xengineers:-/10x Engineers/Remedial Training/Ri: C Programming/Task 2.1/su21-lab-starter/lab01/exercisei$ ./exi

Congrats! If you have made it to this line, your Part 1 Test cases are all passing!
congrats! If you have made it to this line, your Part 2 Test cases are all passing!
xe-user106@nonan-10xengineers:-/10x Engineers/Remedial Training/Ri: C Programming/Task 2.1/su21-lab-starter/lab01/exercisei$ cc -o exi exi.c test_exi.c xe-user106@nonan-10xengineers:-/10x Engineers/Remedial Training/Ri: C Programming/Task 2.1/su21-lab-starter/lab01/exercisei$ ./exi

Congrats! If you have made it to this line, your Part 1 Test cases are all passing!
Congrats! If you have made it to this line, your Part 2 Test cases are all passing!
Congrats! If you have made it to this line, your Part 2 Test cases are all passing!
xe-user106@nonan-10xengineers:-/10x Engineers/Remedial Training/Ri: C Programming/Task 2.1/su21-lab-starter/lab01/exercisei$

Congrats! If you have made it to this line, your Part 2 Test cases are all passing!
xe-user106@nonan-10xengineers:-/10x Engineers/Remedial Training/Ri: C Programming/Task 2.1/su21-lab-starter/lab01/exercisei$
```

Exercise 2:

1. Part 1 & Part 2

Removed compiler warnings at first and added assert() statements to debug which part of the code is causing problems, the updated code snippet after assertions is:

```
bool check_password(const char *first_name, const char *last_name, const
char
*password) {
bool length, upper, lower, number, name;
lower = check_lower(password);
assert(lower);
length = check_length(password);
assert(length);
name = check_name(first_name, last_name, password);
assert(name);
number = check_number(password);
assert(number);
upper = check_upper(password);
assert(upper);
return (lower && length && name && upper && number);
}
```

Output:

```
pod_checker.ci.in function 'check_pase';
pod_checker.ci.in function 'check_pas
```

2. Part 3

After resolving the problem with assert length, another issue with assertion name comes up. I followed the same steps to identify and address the issue using cgdb.

After inspection, it appeared that the return value for the function **check_name** was not giving the required logic. Here's the corrected logic:

```
bool check_name(const char *first_name, const char *last_name, const
char *password) {
    /* Type "man strstr" in your terminal to learn what strstr does!
        To exit the man pages, press 'q' */
    /* Hint: a NULL pointer will evaluate to False in a logical
statement while a non-NULL pointer
        will evaluate to True */
    const char *first = strstr(password, first_name);
    const char *last = strstr(password, last_name);
    return !(first || last);
}
```

```
xe-user100@nonan-10xengtheers:-/10x Engtheers/Renedtal Training/R1: C Programning/Task 2.1/su21-lab-starter/lab01/exercise?$ cgdb pwd_checker xe-user100@nonan-10xengtheers:-/10x Engtheers/Renedtal Training/R1: C Programning/Task 2.1/su21-lab-starter/lab01/exercise?$ gcc -g pwd_checker.c test_pwd_checker.c -o pwd_checker xe-user100@nonan-10xengtheers:-/10x Engtheers/Renedtal Training/R1: C Programning/Task 2.1/su21-lab-starter/lab01/exercise?$ ./pwd_checker Running tests...

pwd_checker; pwd_checker.c:90: check_password: Assertion 'name' falled.

xe-user100@nonan-10xengtheers:-/10x Engtheers/Renedtal Training/R1: C Programning/Task 2.1/su21-lab-starter/lab01/exercise?$ gcc -g pwd_checker xe-user100@nonan-10xengtheers:-/10x Engtheers/Renedtal Training/R1: C Programning/Task 2.1/su21-lab-starter/lab01/exercise?$ gcc -g pwd_checker.c:90: checker.c:90: checker.cip2: check_password: Assertion 'number' falled.

Aborted (core dumped)

xe-user100@nonan-10xengtheers:-/10x Engtheers/Renedtal Training/R1: C Programning/Task 2.1/su21-lab-starter/lab01/exercise?$ ./pwd_checker.cip2: check_password: Assertion 'number' falled.

Aborted (core dumped)

xe-user100@nonan-10xengtheers:-/10x Engtheers/Renedtal Training/R1: C Programning/Task 2.1/su21-lab-starter/lab01/exercise;$
```

3. Part 4

After removing the assert statements, I encountered an error with **check_number**. Upon inspection, it was revealed that we passed numbers 0-9 instead of the string '0' to '9'. Fixed that and recompiled the program.

```
bool check_number(const char *password) {
while (*password != '\0') {
  if (check_range(*password, '0', '9')) {
    return true;
  }
  ++password;
  }
  return false;
}
```

Last bug which needs to be fixed is with **check_upper** function which is not behaving normally. Upon inspection, it was revealed that the bug originated from **check_range** function. Hence, it will take the following fix:

```
bool check_range(char letter, char lower, char upper) {
   bool is_in_range = (letter >= lower && letter <= upper);
   return is_in_range;
}</pre>
```

```
we-user188gnonan-10xengtneers:-/10x Engineers/Remedial Training/Ris: © Programming/Task 2.1/su21-lab-starter/labbi/exerctse25 clpd pwd_checker ve-user188gnonan-10xengtneers:-/10x Engineers/Remedial Training/Ris: © Programming/Task 2.1/su21-lab-starter/labbi/exerctse25 ls pwd_checker pwd_checker. Dwd_checker. Test_pwd_checker. Test_pwd
```

Exercise 3:

1. reverse_list SIGSEGV:

Code Snippet:

```
void reverse_list(struct Node **head) {
    if (head == NULL || *head == NULL) {
        return;
    }
    struct Node *curr = *head;
    struct Node *next = (*head)->next;
    curr->next = NULL;
    while (next != NULL) {
        struct Node *temp = next->next;
        next->next = curr;
        curr = next;
        next = temp;
    }
    *head = curr;0
}
```

```
xe-user106@noman-10xengineers: ~/10x Engineers/Remedial Training/R1: C Programmi...
carter/lab01/exercise3$ ls
linked_list.c linked_list.h test_linked_list.c
xe-user106@noman-10xengineers:~/10x Engineers/Remedial Training/R1: C Programming/Task 2.1/su21-lab-s
:arter/lab01/exercise3$ gcc -g linked_list.c test_linked_list.c -o linked_list
xe-user106@noman-10xengineers:~/10x Engineers/Remedial Training/R1: C Programming/Task 2.1/su21-lab-s
carter/lab01/exercise3$ ls
.inked_list linked_list.c linked_list.h test_linked_list.c
carter/lab01/exercise3$ ./linked_list
Running tests...
Segmentation fault (core dumped)
g/Task 2.1/su21-lab-starter/lab01/exercise3$ cgdb linked_list
xe-user106@noman-10xengineers:~/10x Engineer
tarter/lab01/exercise3$ gcc -g linked_list.c test_linked_list.c -o linked_list
xe-user106@noman-10xengineers:~/10x Engineers/Remedial Training/R1: C Programming/Task 2.1/su21-lab-s
carter/lab01/exercise3$ ./linked_list
Running tests...
Congrats! You have passed the reverse_list test!
Segmentation fault (core dumped)
xe-user106@noman-10xengineers:~/10x Engineers/Remedial Training/R1: C Programming/Task 2.1/su21-lab-s
 :arter/lab01/exercise3$
```

2. add_to_back SIGSEGV:

Code Snippet:

```
void add_to_back(Node **head, int data) {
   if (head == NULL) {
     return;
```

Exercise 4:

1. Cyclic Linked-Lists:

grats! All of the test cases passed!

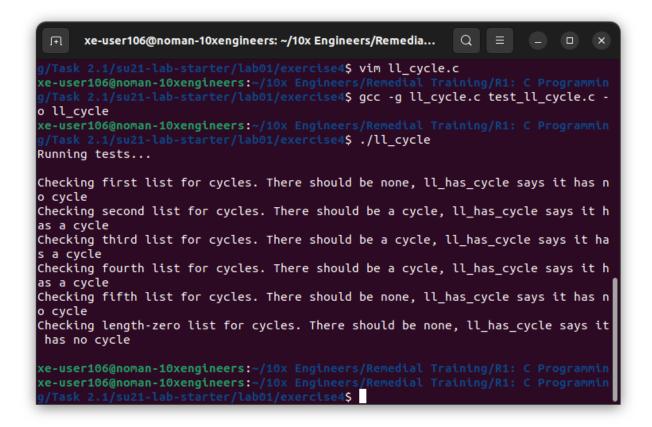
Code Snippet:

```
#include <stddef.h>
#include "ll_cycle.h"

int ll_has_cycle(node *head) {
    /* TODO: Implement ll_has_cycle */
    node *fast_ptr = head;
    node *slow_ptr = head;

    while (fast_ptr != NULL && fast_ptr->next != NULL){
        fast_ptr = fast_ptr->next->next;
        slow_ptr = slow_ptr->next;

        if (fast_ptr == slow_ptr){
        //Has a Cycle
        return 1;
        }
    }
    //Acyclic
    return 0;
}
```



Repo URL: https://github.com/ImNomanCR7/su21-lab-starter.git