Module: R2: Intro to RISC-V Assembly Section: CALL Task: Programming Task

# **Bare Metal Assembly on Spike -**

https://github.com/ImNomanCR7/fa21-lab-starter/blob/main/R2%20-%20Intro%20to%20RISCV/Final%20Programming%20Task/test.s

## **Programming Task**

### 1. RISC-V Assembly Code:

# ■ Code Snippet:

```
.globl factorial
.text
# start code here
main:
   la t0, num # t0 = address of num
   lw a0, 0(t0) # a0 = num
   jal factorial
   j exit
factorial:
   addi sp, sp, -8
   sw ra, \theta(sp)
 sw a0, 4(sp)
   li t1, 1
   bgt a0, t1, else
   li a0, 1
   lw ra, \theta(sp)
   addi sp, sp, 8
   jr ra
else:
    addi a0, a0, -1
   jal factorial
   lw t2, 4(sp)
 lw ra, 0(sp)
   addi sp, sp, 8
   mul a0, t2, a0
   jr ra
exit:
    add a1, a0, x0
   li a0, 1
```

```
ecall
   li a0, 10
    ecall
# end code here
write_tohost:
li x1, 1
sw x1, tohost, t5
j write_tohost
.data
# start data section here
num: .word 8
result: .word 1
# end data section here
.align 12
.section ".tohost", "aw", @progbits;
.align 4; .global tohost; tohost: .dword 0;
.align 4; .global fromhost; fromhost: .dword 0;
   ■ Linker Script:
#Author: Noman Rafiq
#Dated: July 3, 2024
SECTIONS
. = 0x80000000;
.text : { *(.text) }
. = 0 \times 80001000;
.data : { *(.data) }
_end = .;
}
```

Run this command:

riscv64-unknown-elf-gcc -march=rv32g -mabi=ilp32 -nostdlib -nostartfiles -T link.ld test.s -o test.elf

In order to check dis-assembly file, use this command:

```
riscv64-unknown-elf-objdump -D test.elf
```

In the screenshot below, the dis-assembly verifies that out **.text** section started from 0x80000000 and the **.data** section started from 0x80001000

Now, we can manually check the register to verify the output. We can use the following command to go to the debug mode.

spike -d --log-commits --isa=rv32gc \$(which pk) test.elf

```
Ŧ
     xe-user106@noman-10xengineers: ~/10x-Engineers/Remedia...
                                                       Q
                                                                     .insn
 12:
                                     2, 0x3376
       6932
                             .insn
                                     2, 0x6932
 14:
       7032
                             .insn
 16:
                                     2, 0x7032
 18:
       5f31
                             .insn
                                     2, 0x5f31
                             .insn
 1a:
       326d
                                     2, 0x326d
       3070
                            .insn
                                    2, 0x3070
 1c:
      615f 7032 5f31
                            .insn 6, 0x5f317032615f
 1e:
 24:
       3266
                            .insn 2, 0x3266
 26:
      3270
                            .insn 2, 0x3270
      645f 7032 5f32
                            .insn 6, 0x5f327032645f
 28:
                             .insn 2, 0x697a
 2e:
      697a
 30:
       32727363
                            bgeu
                                     tp,t2,356 <main-0x7ffffcaa>
 34:
       3070
                            .insn 2, 0x3070
      7a5f 6669 6e65
                             .insn 6, 0x6e6566697a5f
 36:
      32696563
                                     s2,t1,366 <main-0x7ffffc9a>
 3c:
                             bltu
 40:
      3070
                             .insn
                                    2, 0x3070
       7a5f 6d6d 6c75
 42:
                             .insn 6, 0x6c756d6d7a5f
 48:
       7031
                              .insn 2, 0x7031
xe-user106@noman-10xengineers:~/10x-Engineers/Remedial-Training/R2-Intro-to-RISC
//fa21-lab-starter/R2xe-user106@noman-10xengineers:~/10x-Engineers/Remedial-Trai
//fa21-lab-starter/R2 - Intro to RISCV/Final Programming Task$ spike -d --log-co,
mmits --isa=rv32gc $(which pk) test.elf
(spike)
```

Now, we can manually check the register to verify the output. We can use the following command to go to the debug mode.

rs

```
xe-user106@noman-10xengineers: ~/10x-Engineers/Remedia...
                                                                          0: exception trap_instruction_access_fault, epc 0x000000000
соге
соге
       0:
                    tval 0x00000000
       0: exception trap_instruction_access_fault, epc 0x000000000
соге
       0:
                   tval 0x00000000
соге
соге
       0: exception trap_instruction_access_fault, epc 0x000000000
                   tval 0x00000000
соге
       0:
       0: exception trap_instruction_access_fault, epc 0x000000000
соге
                   tval 0x00000000
соге
       0:
       0: exception trap_instruction_access_fault, epc 0x00000000
соге
соге
       0:
                   tval 0x00000000
соге
       0: exception trap_instruction_access_fault, epc 0x000000000
       0:
                   tval 0x00000000
       0: exception trap instruction access fault, epc 0x00000000
соге
      0:
                   tval 0x00000000
       0: exception trap_instruction_access_fault, epc 0x00000000
соге
                   tval 0x00000000
соге
       0:
       0: exception trap instruction access fault, epc 0x00000000
соге
                   tval 0x00000000
соге
       0:
       0: exception trap_instruction_access_fault, epc 0x000000000
соге
соге
       0:
                   tval 0x00000000
       0: exception trap_instruction_access_fault, epc 0x000000000
соге
                   tval 0x00000000
       0:
соге
(spike) rs
(spike)
```

We'll add a breakpoint to verify the output of our program. The output for 8! = 40320, hence the output should be 40320. In our dis-assembly file, we can see that the function is returning the a0 (factorial) value at PC = 0x80000010, hence we'll add a break point to our execution until this **PC**.

```
80000000 <main>:
                                                  t0,0x1
80000000:
                00001297
                                         auipc
80000004:
                00028293
                                         mν
                                                  t0,t0
80000008:
                0002a503
                                         lw
                                                  a0,0(t0) # 80001000 < num>
8000000c:
                008000ef
                                                  80000014 <factorial>
                                         jal
80000010:
                0440006f
                                                  80000054 <exit>
                                         j
80000014 <factorial>:
80000014:
                                         addi
                ff810113
                                                  sp,sp,-8
80000018:
                00112023
                                         SW
                                                  ra,0(sp)
8000001c:
                00a12223
                                                  a0,4(sp)
                                         SW
80000020:
                                         li
                00100313
                                                  t1.1
                                                  t1,a0,80000038 <else>
80000024:
                                         blt
                00a34a63
80000028:
                00100513
                                         li
                                                  a0,1
```

Adding a breakpoint at 0x80000010.

```
2, 0x3270
  26:
       3270
                              .insn
       645f 7032 5f32
 28:
                              .insn 6, 0x5f327032645f
 2e:
       697a
                              .insn
                                      2, 0x697a
                                     tp,t2,356 <main-0x7ffffcaa>
 30:
       32727363
                              bgeu
                              .insn
 34: 3070
                                      2, 0x3070
 36: 7a5f 6669 6e65
                              insn 6, 0x6e6566697a5f
                                     s2,t1,366 <main-0x7ffffc9a>
 3c:
     32696563
                              bltu
 40: 3070
                              .insn 2, 0x3070
 42: 7a5f 6d6d 6c75
                              .insn
                                     6, 0x6c756d6d7a5f
 48: 7031
                              .insn
                                      2, 0x7031
 4a: 0030
                              .insn
                                      2, 0x0030
xe-user106@noman-10xengineers:~/10x-Engineers/Remedial-Training/R2-Intro-t
//fa21-lab-starter/R2 - Intro to RISCV/Final Programming Task$ spike -d --
mmits --isa=rv32gc $(which pk) test.elf
(spike) until pc 0 80000010
```

After that, we'll view the contents of the registers to check values, use the following command:

reg 0 a0

```
core 0: 3 0x8000004c (0x02a38533) x10 0x000002d0
core 0: 3 0x80000050 (0x00008067)
core 0: 3 0x80000040 (0x00412383) x7 0x00000007 mem 0xfffffff4
core 0: 3 0x80000044 (0x00012083) x1 0x80000040 mem 0xffffff6
core 0: 3 0x80000048 (0x00810113) x2 0xfffffff8
core 0: 3 0x8000004c (0x02a38533) x10 0x000013b0
core 0: 3 0x80000050 (0x00008067)
core 0: 3 0x80000040 (0x00412383) x7 0x00000008 mem 0xffffffc
core 0: 3 0x80000044 (0x00012083) x1 0x80000010 mem 0xffffff8
core 0: 3 0x80000048 (0x00810113) x2 0x00000000
core 0: 3 0x8000004c (0x02a38533) x10 0x00000000
core 0: 3 0x80000050 (0x00008067)
(spike) reg 0 a0
0x000009d80
(spike)
```

The value at this location is 0x00009d80 which is equal to 40320 in Decimal. We can convert the value back to decimal to check for any wrong value. The value of the a0 in our case is 0x00009d80 which is equal to 40320 (decimal) i.e.factorial for number 8(8! = 40320).

#### 3. Conclusion:

We have successfully compiled and executed the assembly code with custom linker script using RISC-V GNU toolchain for 32-bit architecture, without any

warnings or errors.