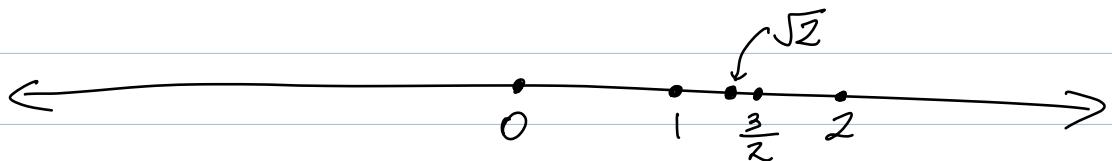


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Topic 1A: Notation

\mathbb{R} the set of real numbers



We call a real number a scalar.

The symbol \in means "is an element of"

e.g. $0 \in \mathbb{R}$, $\sqrt{2} \in \mathbb{R}$

and \notin means "is not an element of"

e.g. $i \notin \mathbb{R}$ complex number $i = \sqrt{-1}$

Let P and Q be two statements
which are either true or false

$P \Rightarrow Q$ means " P implies Q "
or "if P then Q "
or " P only if Q "

Examples 1. P is statement " $x \in \mathbb{R}$ " (2 of 2)

Q is statement " $x^2 \geq 0$ "

then $P \Rightarrow Q$

2. P is statement " $x+1=3$ "
Q " " " " $x=2$ "

then $P \Rightarrow Q$.

Now $\underline{P \Leftarrow Q}$ means "P follows from Q"

or "if Q then P"
or "Q implies P"

Example If $\underline{x=2}$ then $\underline{x+1=3}$

$Q \Rightarrow P$.

Also $\underline{P \Leftrightarrow Q}$ means

"P if and only if Q"
"P is equivalent
to Q"

Example $\underline{x+1=3} \Leftrightarrow \underline{x=2}$

$P \Leftrightarrow Q$

~~—————~~

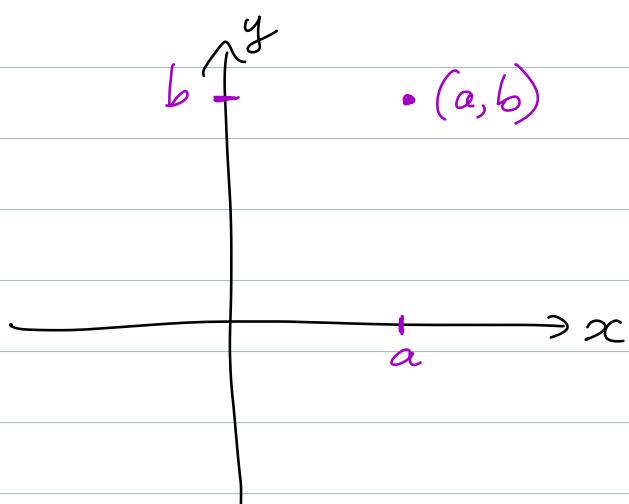
Topic 1B: Vectors in the plane

The set of all ordered pairs of real numbers is denoted by \mathbb{R}^2 ie.

$$\mathbb{R}^2 = \{ (x, y) : x, y \in \mathbb{R} \}$$

curly brackets for sets such that are elements of
 use round brackets for elements of \mathbb{R}^2
 set of real numbers

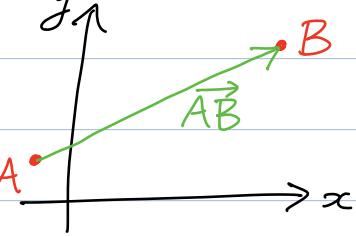
We identify \mathbb{R}^2 with the Cartesian plane:



A vector is a directed line segment

A is initial point or tail

B is terminal point or head



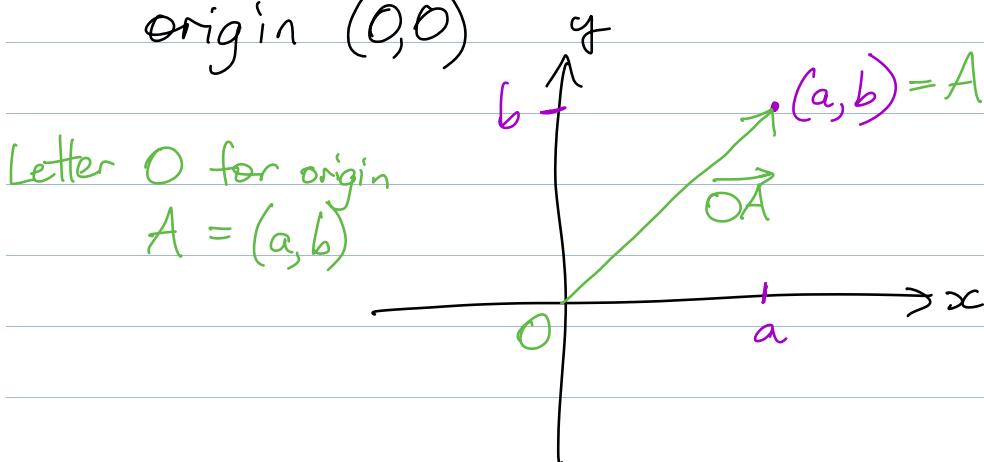
Vector from A to B

Important Notation

We will also write vectors

- in handwriting, with a tilde underneath $\tilde{u}, \tilde{v}, \tilde{w}$
- in typeset maths, in bold $\mathbf{u}, \mathbf{v}, \mathbf{w}$

We can identify all points in the plane i.e. all of \mathbb{R}^2 with the set of vectors with tails at the origin $(0,0)$



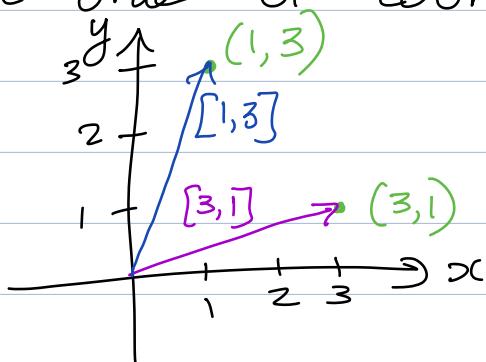
A vector with tail at the origin is in standard position.

If $A = (a_1, a_2)$ then the vector $\underline{a} = \overrightarrow{OA}$ has coordinates $[a_1, a_2]$.

Write $\underline{a} = [a_1, a_2]$, we say a_1 is the first coordinate, a_2 " second".

(3 of 5)

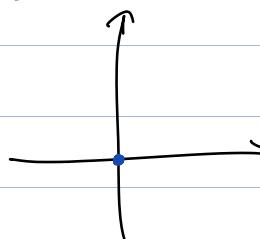
Warning! The order of coordinates matters



$[a_1, a_2]$ is a row vector

We'll also use column vectors $\begin{bmatrix} a_1 \\ a_2 \end{bmatrix}$

The zero vector is $\underline{0} = \begin{bmatrix} 0, 0 \end{bmatrix}$.
(hard to draw)



$$\underline{0} = \overrightarrow{OO}$$

Vector addition

Example



$$\underline{u} = [2, 1]$$

$$\underline{v} = [2, 3]$$

$$\underline{u} + \underline{v} = [4, 4]$$

To get $\underline{u} + \underline{v}$:

Put tail of \underline{v} at head of \underline{u}

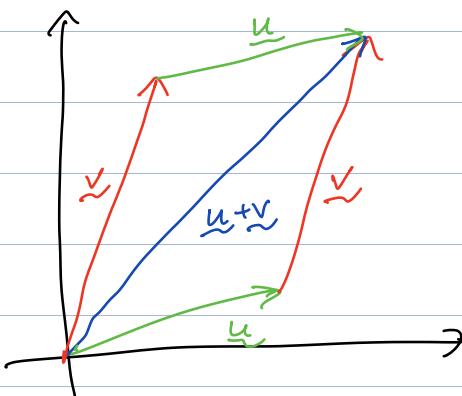
(4 of 5)

Algebraically: $\underline{u} + \underline{v} = [2, 1] + [2, 3]$
 $= [2+2, 1+3]$
 $= [4, 4]$

In general: if $\underline{u} = [u_1, u_2]$ and $\underline{v} = [v_1, v_2]$
then

$$\underline{u} + \underline{v} = [u_1 + v_1, u_2 + v_2]$$

Geometrically, we have the
parallelogram rule:



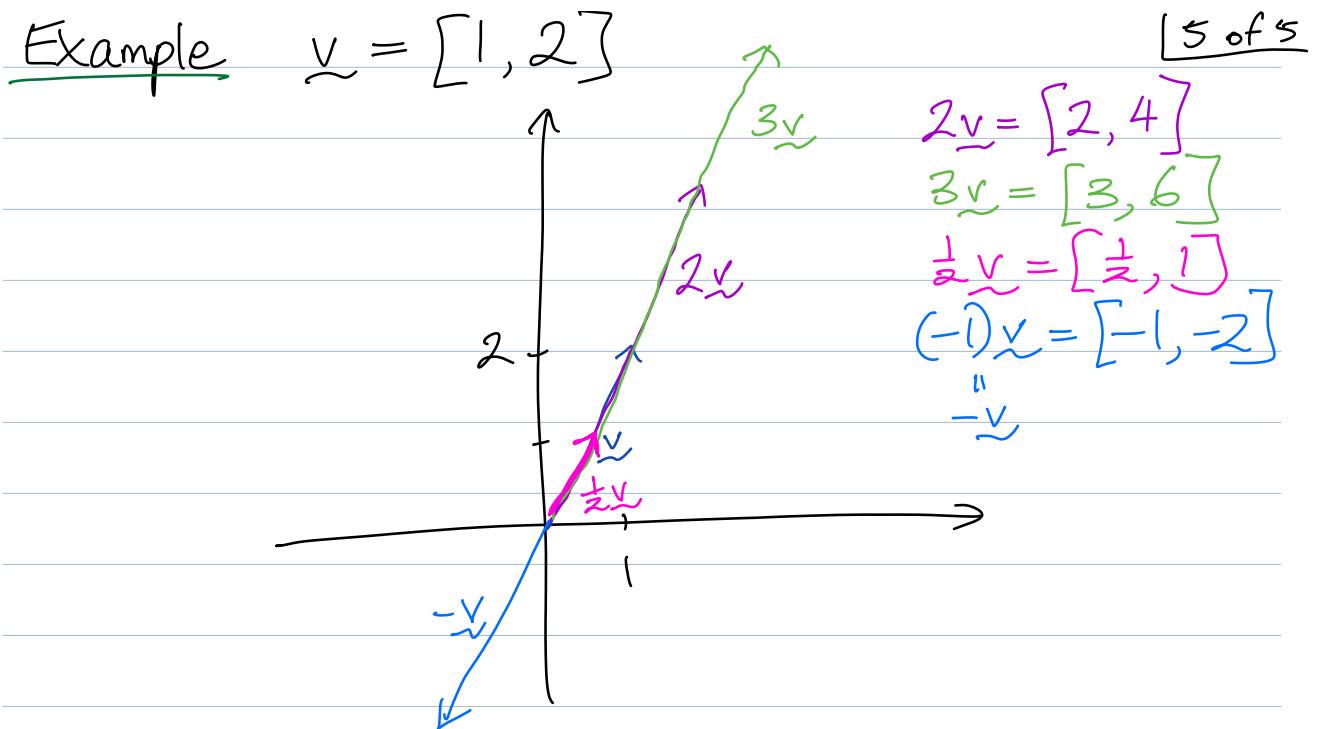
$\underline{u} + \underline{v} = \underline{v} + \underline{u}$, and is the diagonal
of the parallelogram formed by
 \underline{u} and \underline{v} .

Greek letter
(lambda)

Scalar multiplication

Given a vector $\underline{v} = [v_1, v_2]$ and a scalar λ
the scalar multiple $\lambda \underline{v}$ is the
vector

$$\lambda \underline{v} = [\lambda v_1, \lambda v_2].$$



If $\lambda > 0$, $\lambda \underline{v}$ has same direction as \underline{v}

If $\lambda < 0$, $\lambda \underline{v}$ has opposite direction to \underline{v}

The length of $\lambda \underline{v}$ is $|\lambda|$ times the length of \underline{v} . absolute value

The negative of a vector \underline{v} is

$$-\underline{v} = (-1)\underline{v}$$

and vector subtraction is given by

$$\underline{u} - \underline{v} = \underline{u} + (-1)\underline{v} = \underline{u} + (-\underline{v})$$

i.e. $\begin{bmatrix} u_1, u_2 \end{bmatrix} - \begin{bmatrix} v_1, v_2 \end{bmatrix} = \begin{bmatrix} u_1 - v_1, u_2 - v_2 \end{bmatrix}$.

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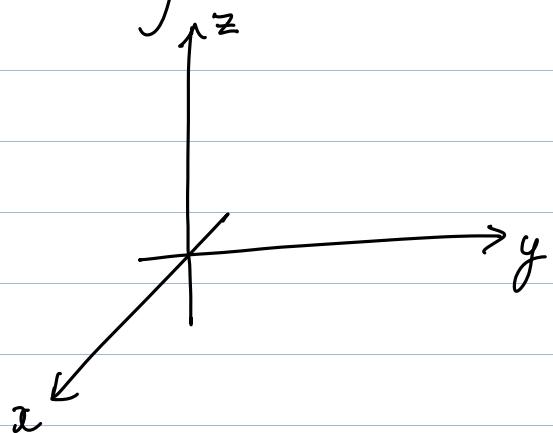
(1 of 1)

Topic 1C: Vectors in \mathbb{R}^3

\mathbb{R}^3 is the set of all ordered triples of real numbers

$$\text{i.e. } \mathbb{R}^3 = \{(x, y, z) : x, y, z \in \mathbb{R}\}$$

\mathbb{R}^3 can be thought of as 3-dim space



Vectors in \mathbb{R}^3 have the same operations as we discussed for vectors in \mathbb{R}^2 :

if $\underline{a} = [a_1, a_2, a_3]$ and $\underline{b} = [b_1, b_2, b_3]$
then

$$\underline{a} + \underline{b} = [a_1 + b_1, a_2 + b_2, a_3 + b_3]$$

(vector addition)

and if $\lambda \in \mathbb{R}$ then

$$\lambda \underline{a} = [\lambda a_1, \lambda a_2, \lambda a_3] \quad \begin{matrix} \text{(scalar} \\ \text{multiplication)} \end{matrix}$$

Check out Geogebra (under Modules > Online Resources)

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Topic 1D: Vectors in \mathbb{R}^n ($n \geq 1$)

\mathbb{R}^n is the set of all ordered n -tuples of real numbers

$$\text{i.e. } \mathbb{R}^n = \{ (x_1, x_2, \dots, x_n) : x_1, x_2, \dots, x_n \in \mathbb{R} \}$$

A vector in \mathbb{R}^n can be written as a row vector

$$\underline{v} = [v_1, v_2, \dots, v_n] \quad (\text{here } v_1, v_2, \dots, v_n \in \mathbb{R})$$

or a column vector

$$\underline{v} = \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{bmatrix} -$$

We have:

Vector addition: if $\underline{u} = [u_1, u_2, \dots, u_n]$
and $\underline{v} = [v_1, v_2, \dots, v_n]$ then

$$\underline{u} + \underline{v} = [u_1 + v_1, u_2 + v_2, \dots, u_n + v_n]$$

Scalar multiplication: if $\lambda \in \mathbb{R}$ then

$$\lambda \underline{u} = [\lambda u_1, \lambda u_2, \dots, \lambda u_n].$$

Examples

[2 of 3]

In \mathbb{R}^5 , let $\underline{u} = [1, 0, 2, 3, 1]$
 $\underline{v} = [2, 1, 0, 1, 4]$

Then

$$\begin{aligned}\underline{u} + \underline{v} &= [1+2, 0+1, 2+0, 3+1, 1+4] \\ &= [3, 1, 2, 4, 5]\end{aligned}$$

$$\begin{aligned}\underline{u} - \underline{v} &= [1-2, 0-1, 2-0, 3-1, 1-4] \\ &= [-1, -1, 2, 2, -3]\end{aligned}$$

$$2\underline{u} = [2, 0, 4, 6, 2].$$

Theorem (Algebraic properties of vectors in \mathbb{R}^n)

Let $\underline{u}, \underline{v}, \underline{w} \in \mathbb{R}^n$ and $\lambda, \mu \in \mathbb{R}$.

↑ Greek letter mu

Then:

$$(1) \underline{u} + \underline{v} = \underline{v} + \underline{u} \quad (\text{Commutative Law of Addition})$$

compare Parallelogram Law in 1B

$$(2) (\underline{u} + \underline{v}) + \underline{w} = \underline{u} + (\underline{v} + \underline{w}) \quad (\text{Associate Law of Addition})$$

$$(3) \underline{u} + \underline{0} = \underline{u} \quad \underline{0} = [0, 0, \dots, 0] \quad \text{zero vector}$$

$$(4) \underline{u} + (-\underline{u}) = \underline{0}$$

$$(5) \lambda(\underline{u} + \underline{v}) = \lambda\underline{u} + \lambda\underline{v} \quad (\text{Distributive Law of Addition})$$

$$(6) (\lambda + \mu)\underline{u} = \lambda\underline{u} + \mu\underline{u} \quad (\text{Distributive Law of Scalar Multiplication})$$

$$(7) \lambda(\mu\underline{u}) = (\lambda\mu)\underline{u}$$

$$(8) 1\underline{u} = \underline{u}$$

Proof of (1)

(3 of 3)

Let $\underline{u} = [u_1, u_2, \dots, u_n]$, $\underline{v} = [v_1, v_2, \dots, v_n]$.

Then

$$\begin{aligned}\underline{u} + \underline{v} &= [u_1, u_2, \dots, u_n] + [v_1, v_2, \dots, v_n] \\ &= [u_1 + v_1, u_2 + v_2, \dots, u_n + v_n]\end{aligned}$$

by definition

$$\begin{aligned}&= [v_1 + u_1, v_2 + u_2, \dots, v_n + u_n] \text{ since addition is commutative in } \mathbb{R} \\ &= [v_1, v_2, \dots, v_n] + [u_1, u_2, \dots, u_n] \\ &= \underline{v} + \underline{u},\end{aligned}$$

as required.

Proofs of (2)-(8): exercises (see textbook
and/or tut sheet)

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