

Use Case #1

Name	Get tokens
ID	UC1
Brief Description	Gets tokens from turn from chosen token pile.
Actors (primary and supporting/secondary)	Player
Triggers	Click on token pile
Preconditions	Must be your turn and must not be buying cards on turn.
Primary Flow	<ol style="list-style-type: none">1. Click on token pile2. Grab either 2 of same token or 1 from 3 different piles and then displays in selected pile.3. Confirm token selection
Alternate Flows	<ol style="list-style-type: none">1A Click on cancel<ul style="list-style-type: none">- 1A.1 - Return to main player screen- 2A Click extra tokens<ul style="list-style-type: none">- 2A.1 - Give error message, select tokens to return
Minimal Guarantees	Corrects player's turn, game still running
Success Guarantees	Correct token count of player