

Apply::Interaction1::Apply

sd Apply



Actor: GeneralMember

ApplyRecruitInfoUI

ApplyRecruitInfo

RecruitInfo

GeneralMember

ref

: Recruit Info Detail

1 : applyRecruit

2 : addNewApplyInfo

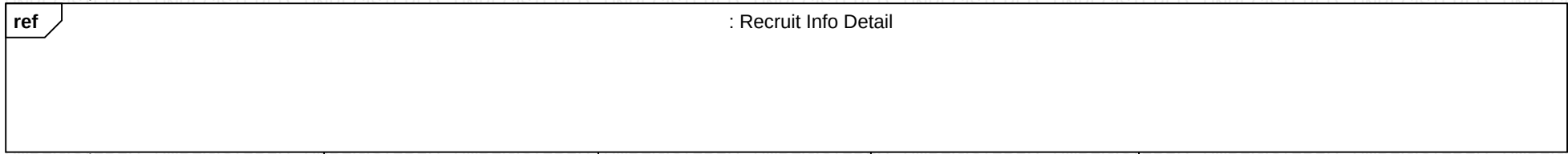
3 : createNewApplyInfo

«create»

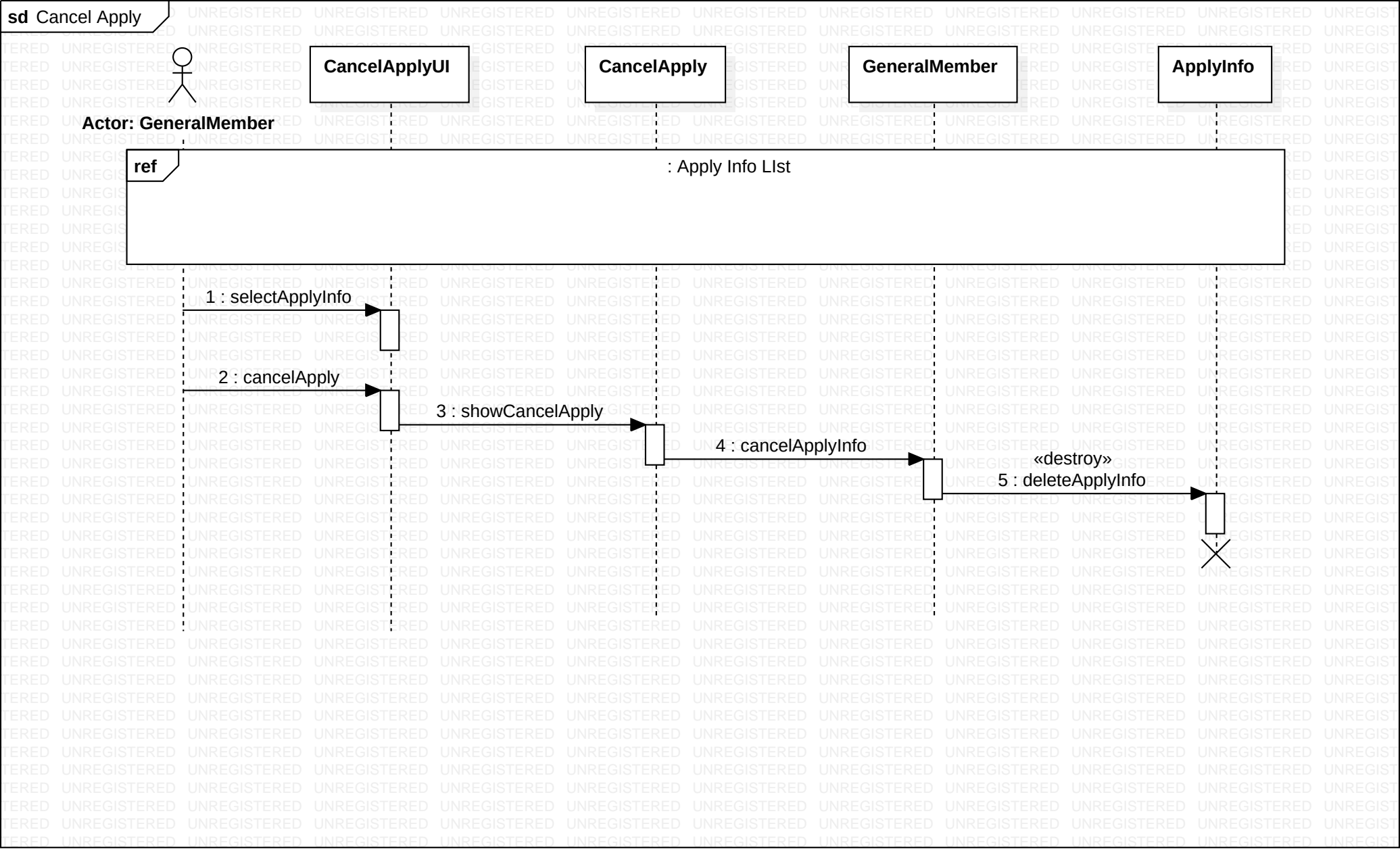
5 : setApplyNum

4 : ApplyInfo

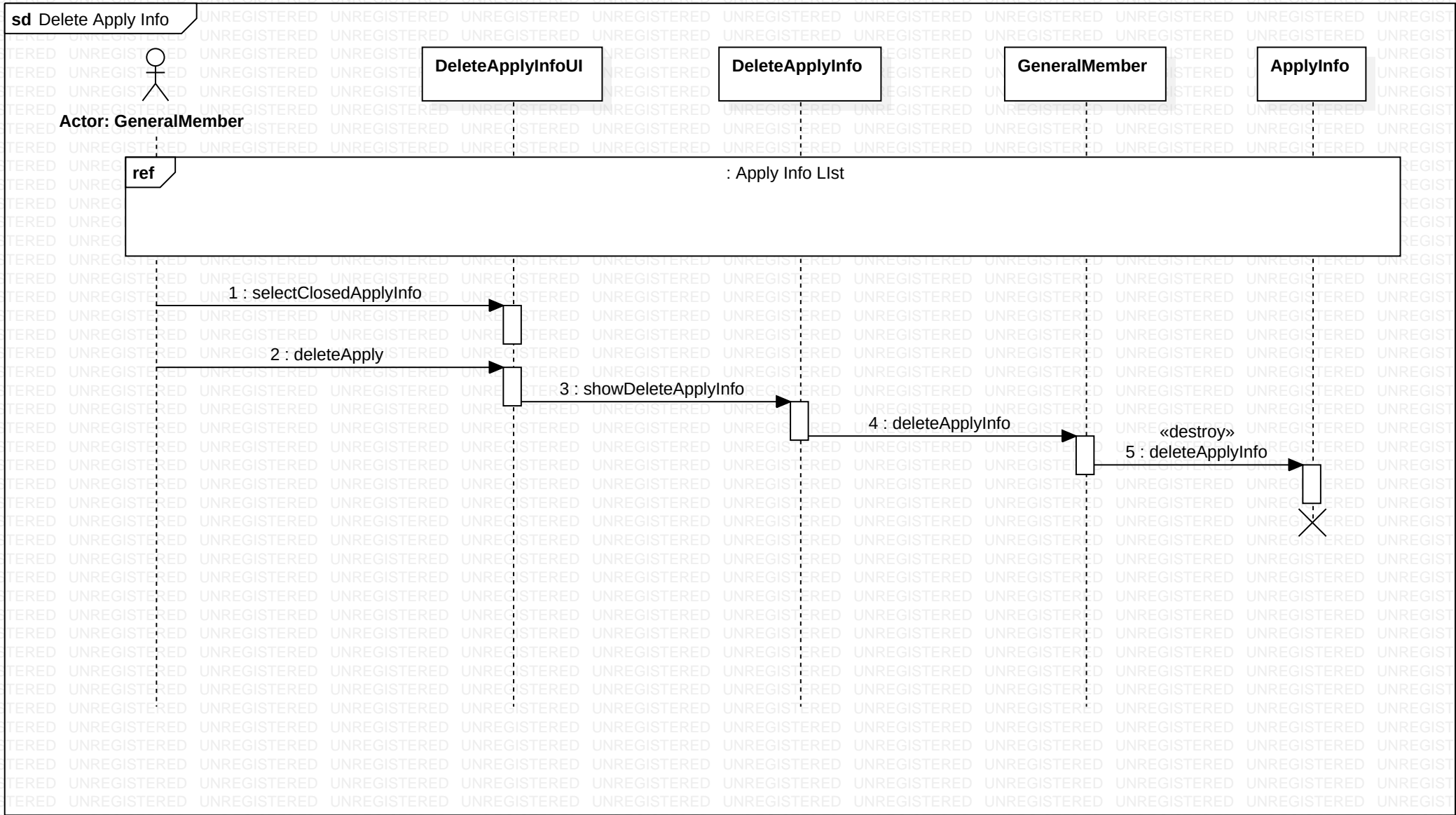
newApply: Applynfo



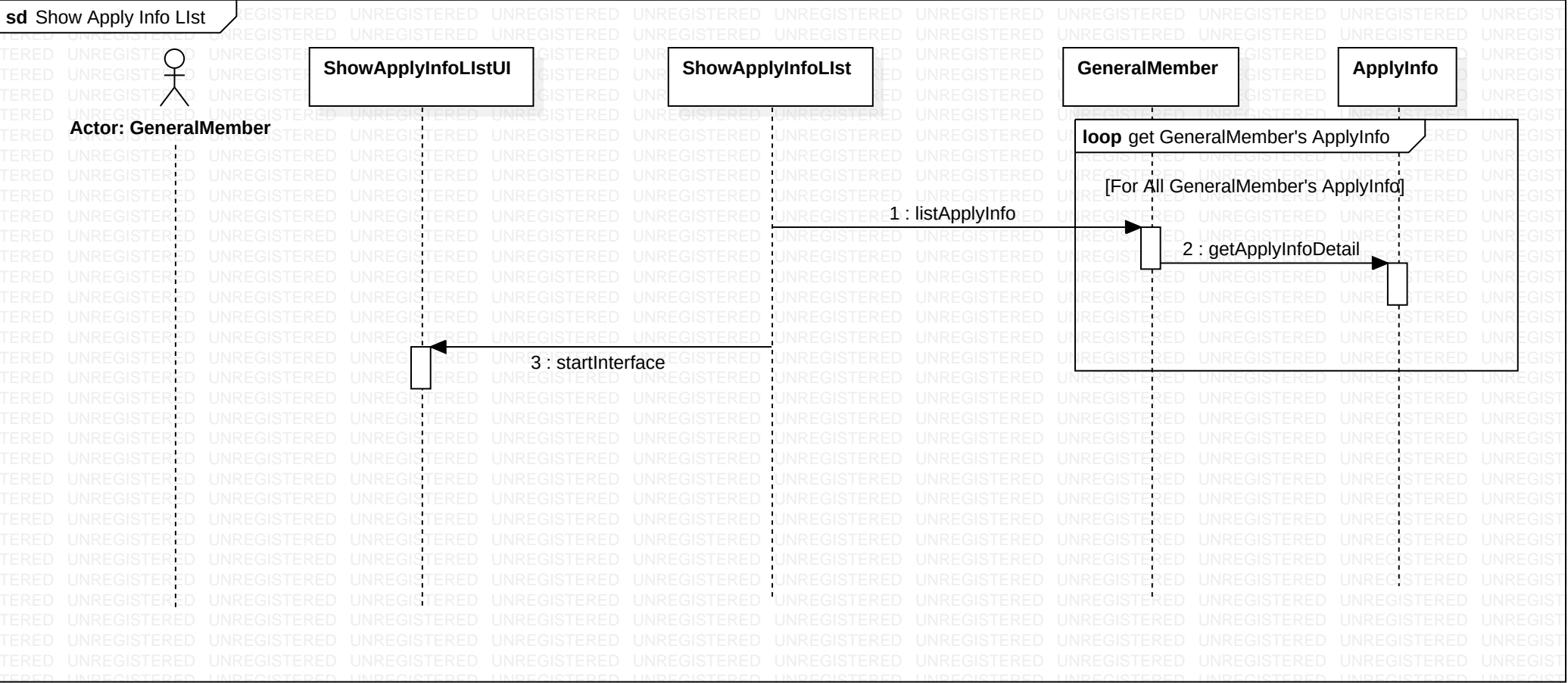
Cancel Apply::Interaction1::Cancel Apply



Delete Apply Info::Interaction1::Delete Apply Info



Show Apply Info List::Interaction1::Show Apply Info List



Show Recruit Info Detail::Interaction1::Show Recruit Info Detail

