

Structure (10 assignment with main)

1 laptop

```
#include<stdio.h>
#include<string.h>
struct laptop
{
    char color[10];
    int ram;
    int weight;
    int price;
};

void main()
{
    struct laptop l1;
    struct laptop l2;
    struct laptop l3;
    strcpy(l1.color,"1 = red");
    strcpy(l2.color,"2 = yellow");
    printf("\ncolor is %s ",l1.color);
    printf("\ncolor is : %s ",l2.color);
    printf("\ncolor is : ");
    scanf("%s",&l3.color);
    printf("\ncolor is : %s ",l3.color);

    l1.price=25000;
    l2.price=35000;
    printf("\nprice 1 is %d",l1.price);
    printf("\nprice 2 is %d ",l2.price);
    printf("\nprice 3 is ");
    scanf("%d",&l3.price);
    printf("\nprice 3 is %d ",l3.price);
}
```

2 emp

```
#include<stdio.h>
#include<string.h>
struct emp
{
    char name[10];
    int id ;
    int salary;
    int dept_id ;
};

void main()
```

```

{
    struct emp e1;
    struct emp e2;
    struct emp e3;

//user enter
    printf("\n3 emp name enter here : ");
    scanf("%s",&e3.name);
    printf("\n3 emp id enter here : ");
    scanf("%d",&e3.id);
    printf("\n3 emp salary enter here : ");
    scanf("%d",&e3.salary);
    printf("\n 3 dept id is : ");
    scanf("%d",&e3.dept_id);

//emp name
    strcpy(e1.name,"ram");
    strcpy(e2.name,"raja");
    printf("\nemp 1 name is %s ",e1.name);
    printf("\nemp 2 name is %s",e2.name);
    printf("\nemp 3 name is %s",e3.name);

//emp id
    e1.id=15;
    e2.id=16;
    printf("\n 1 emp id is : %d",e1.id);
    printf("\n 2 emp id is : %d",e2.id);
    printf("\n 3 emp id is : %d",e3.id);

//salary
    e1.salary = 25000;
    e2.salary = 50000;

    printf("\n 1 emp salary is : %d",e1.salary);
    printf("\n 2 emp salary is : %d",e2.salary);
    printf("\n 3 emp salary is : %d",e3.salary);

//dept_id
    e1.dept_id= 1;
    e2.dept_id=2;
    printf("\n 1 dept id is : %d",e1.dept_id);
    printf("\n 2 dept id is : %d",e2.dept_id);
    printf("\n 3 dept id is : %d",e3.dept_id);
}

```

3 Department

```
#include<stdio.h>
```

```

#include<string.h>
struct department
{
    char name[10];
    int id;
    char location[15];
    int emp_count;
};

void main()
{
    struct department d1;
    struct department d2;
    struct department d3;

    //user enter
    printf("\n enter the name : ");
    scanf("%s",&d1.name);
    printf("enter the id : ");
    scanf("%d",&d1.id);
    printf("enter the location: ");
    scanf("%s",&d1.location);
    printf("\nenter the emp_count :");
    scanf("%d",&d1.emp_count);

    //name
    strcpy(d2.name,"ronika");
    strcpy(d3.name,"reshma");
    printf("\n 1 name : %s",d1.name);
    printf("\n 2 name : %s",d2.name);
    printf("\n 3 name : %s",d3.name);

    //id
    d2.id=1;
    d3.id=2;
    printf("\n1 id is : %d",d1.id);
    printf("\n2 id is : %d",d2.id);
    printf("\n3 id is : %d",d3.id);

    //location
    strcpy(d2.location,"pune");
    strcpy(d3.location,"mumbai");
    printf("\n 1 name : %s",d1.location);
    printf("\n 2 name : %s",d2.location);
    printf("\n 3 name : %s",d3.location);

    //emp_count
    d2.emp_count=100;

```

```

    d3.emp_count=200;
    printf("\n1 emp_count is : %d",d1.emp_count);
    printf("\n2 emp_count is : %d",d2.emp_count);
    printf("\n3 emp_count is : %d",d3.emp_count);
}

```

4 Building

```

#include<stdio.h>
#include<string.h>

```

```

struct building
{
    int flatno;
    char owner[10];
    int parking;
    int rent;
};

```

```

void main()
{
    struct building b1;
    struct building b2;
    struct building b3;

    //asking user
    printf("enter the flat no : ");
    scanf("%d",&b1.flatno);
    printf("enter the owner name : ");
    scanf("%s",&b1.owner);
    printf("parking have : ");
    scanf("%d",&b1.parking);
    printf("what is rent of this : ");
    scanf("%d",&b1.rent);

    //flatno
    b2.flatno= 201;
    b3.flatno= 301;
    printf("\nflat no : %d",b1.flatno);
    printf("\nflat no : %d",b2.flatno);
    printf("\nflat no : %d",b3.flatno);

    //owner name
    strcpy(b2.owner,"tani");
    strcpy(b3.owner,"ishila");
    printf("\n owner is %s",b1.owner);
    printf("\n owner is %s",b2.owner);
    printf("\n owner is %s",b3.owner);
}

```

```

//parking have
b2.parking= 2;
b3.parking= 3;
printf("\nparking no : %d",b1.parking);
printf("\nparking no: %d",b2.parking);
printf("\nparking no: %d",b3.parking);

//rent

b2.rent= 2000;
b3.rent= 3000;
printf("\nrent : %d",b1.rent);
printf("\nrent: %d",b2.rent);
printf("\nrent: %d",b3.rent);
}

```

5 school

```

#include<stdio.h>
#include<string.h>
struct school
{
    int intake;
    int rollno;
    char name[10];
    char subject[10];
};

void main()
{
    struct school s1;
    struct school s2;
    struct school s3;

    //user enter value
    printf("Enter the intake of class : ");
    scanf("%d",&s1.intake);
    printf("Enter the roll number of student : ");
    scanf("%d",&s1.rollno);
    printf("Enter the name : ");
    scanf("%s",&s1.name);
    printf("Enter the essay subject : ");
    scanf("%s",&s1.subject);
}

```

```

//intake
s2.intake=60;
s3.intake=80;
printf("\nintake is : %d",s1.intake);
printf("\nintake is : %d",s2.intake);
printf("\nintake is : %d",s3.intake);

//rollno
s2.rollno=1;
s3.rollno=2;
printf("\nroll number is : %d ",s1.rollno);
printf("\nroll number is : %d ",s2.rollno);
printf("\nroll number is : %d ",s3.rollno);

//name
strcpy(s2.name,"omkar");
strcpy(s3.name,"kartik");
printf("\nname is %s ",s1.name);
printf("\nname is %s ",s2.name);
printf("\nname is %s ",s3.name);

//subject
strcpy(s2.subject,"Biology");
strcpy(s3.subject,"Mathmatics");
printf("\nesay subject is %s ",s1.subject);
printf("\nesay subject is %s ",s2.subject);
printf("\nesay subject is %s ",s3.subject);

}

```

6 Form

```

#include<stdio.h>
#include<string.h>

struct form
{
    char name[10];
    char sirname[10];
    int age;
    char gender[7];
};

void main()
{
    struct form f1;
    struct form f2;
}

```

```

struct form f3;

//user enter
printf("\n enter the name : ");
scanf("%s",&f1.name);
printf("\n enter the sirname : ");
scanf("%s",&f1.sirname);
printf("\n enter the age : ");
scanf("%d",&f1.age);
printf("\n enter the gender: ");
scanf("%s",&f1.gender);

//name
strcpy(f2.name,"tanika");
strcpy(f3.name,"karishma");
printf("\n name is %s ",f1.name);
printf("\n name is %s ",f2.name);
printf("\n name is %s ",f3.name);

//sirname
strcpy(f2.sirname,"jadhav");
strcpy(f3.sirname,"pawar");
printf("\n sirname is %s ",f1.sirname);
printf("\n sirname is %s ",f2.sirname);
printf("\n sirname is %s ",f3.sirname);

//age
f2.age=15;
f3.age=20;
printf("\n age is %d ",f1.age);
printf("\n age is %d ",f2.age);
printf("\n age is %d ",f3.age);

//gender
strcpy(f2.gender,"female");
strcpy(f3.gender,"female");
printf("\n gender is %s ",f1.gender);
printf("\n gender is %s ",f2.gender);
printf("\n gender is %s ",f3.gender);
}

```

7 Shop

```

#include<stdio.h>
#include<string.h>

```

```

struct shop
{
    int shopno;

```

```

char shopname[20];
char shopowner[20];
};

void main()
{
    struct shop s1;
    struct shop s2;
    struct shop s3;

    //user enter
    printf("Enetr the shop number here: ");
    scanf("%d",&s1.shopno);
    printf("Enetr the shop name here: ");
    scanf("%s",&s1.shopname);
    printf("Enetr the shop owner name here: ");
    scanf("%s",&s1.shopowner);

    //shop number
    s2.shopno=264;
    s3.shopno=561;
    printf("\nshop number is : %d",s1.shopno);
    printf("\nshop number is : %d",s2.shopno);
    printf("\nshop number is : %d",s3.shopno);

    //show name
    strcpy(s2.shopname,"electornic");
    strcpy(s3.shopname,"Kirana store");
    printf("\nshop name is : %s",s1.shopname);
    printf("\nshop name is : %s",s2.shopname);
    printf("\nshop name is : %s",s3.shopname);

    //owner
    strcpy(s2.shopowner,"champklala gada");
    strcpy(s3.shopowner,"jetha bhai ");
    printf("\nshop owner is : %s",s1.shopowner);
    printf("\nshop owner is : %s",s2.shopowner);
    printf("\nshop owner is : %s",s3.shopowner);

}

```

8 ATM

```
#include<stdio.h>
```



```

#include<string.h>

struct ATM
{
    char cardname[50];
    int cardnumber;
    int amount;
    int pin;
};

void main()
{

    struct ATM a1;
    struct ATM a2;
    struct ATM a3;

    //user enter
    printf("\n enter the card name : ");
    scanf("%s",&a1.cardname);
    printf("\n enter the card number : ");
    scanf("%d",&a1.cardnumber);
    printf("\n enter the amount: ");
    scanf("%d",&a1.amount);
    printf("\n enter the pin");
    scanf("%d",&a1.pin);

    //cardname
    strcpy(a2.cardname,"Ram sethu Vani");
    strcpy(a3.cardname,"govind gopal varma");
    printf("\n name on card is : %s",a1.cardname);
    printf("\n name on card is : %s",a2.cardname);
    printf("\n name on card is : %s",a3.cardname);

    //cardnumber;
    a2.cardnumber= 789456123;
    a3.cardnumber=456123789;
    printf("\n card number is : %d ",a1.cardnumber);
    printf("\n card number is : %d ",a2.cardnumber);
    printf("\n card number is : %d ",a3.cardnumber);

    //amount
    a2.amount=8000;
    a3.amount=10000;

```

```

printf("\n Amount is : %d ",a1.amount);
printf("\n Amount is : %d ",a2.amount);
printf("\n Amount is : %d ",a3.amount);

//pin
a2.pin=1234;
a3.pin=4431;
printf("\n pin is : %d ",a1.pin);
printf("\n pin is : %d ",a2.pin);
printf("\n pin is : %d ",a3.pin);

}

```

9 notepad

```

#include<stdio.h>
#include<string.h>

struct notepad
{
    char name[20];
    int size;
    int countline;
};

void main()
{
    struct notepad n1;
    struct notepad n2;
    struct notepad n3;

    //user enter value
    printf("\nenter the name ");
    scanf("%s",&n1.name);
    printf("\nenter the size : ");
    scanf("%d",&n1.size);
    printf("\nenter the count of line : ");
    scanf("%d",&n1.countline);

    //name
    strcpy(n2.name,"tonika");
    strcpy(n3.name,"onila");
    printf("\n name is %s ",n1.name);
    printf("\n name is %s ",n2.name);
    printf("\n name is %s ",n3.name);

    //size

```

```

n2.size=42;
n3.size=89;
printf("\n size is : %d",n1.size);
printf("\n size is : %d",n2.size);
printf("\n size is : %d",n3.size);

//countline
n2.countline=180;
n3.countline=200;
printf("\n countline is :%d ",n1.countline);
printf("\n countline is : %d",n2.countline);
printf("\n countline is : %d",n3.countline);
}

```

10 whatsapp

```

#include<stdio.h>
#include<string.h>

struct whatsapp
{
    char name[20];
    int number ;
    int view ;
    int lastseen;
    int noofmsf;
};

void main()
{

    struct whatsapp w1;
    struct whatsapp w2;
    struct whatsapp w3;

    //user enter
    printf("\nenter the name : ");
    scanf("%s",&w1.name);
    printf("\nenter the number : ");
    scanf("%d",&w1.number);
    printf("\nview : ");
    scanf("%d",&w1.view);
    printf("\nlastseen: ");
    scanf("%d",&w1.lastseen);
    printf("\nenter the number of msg : ");
    scanf("%d",&w1.noofmsf);

    //name

```

```
strcpy(w2.name,"wasim");
strcpy(w3.name,"deepti");
printf("\n name : %s",w1.name);
printf("\n name : %s",w2.name);
printf("\n name : %s",w3.name);
```

```
// number
w2.number=89562342;
w3.number=89564326;
printf("\nnumber is : %d",w1.number);
printf("\nnumber is : %d",w2.number);
printf("\nnumber is : %d",w3.number);
```

```
// view ;
w2.view=5;
w3.view=3;
printf("\nview is : %d",w1.view);
printf("\nview is : %d",w2.view);
printf("\nview is : %d",w3.view);
```

```
// lastseen;
w2.lastseen=5;
w3.lastseen=3;
printf("\nlastseen this month of : %d",w1.lastseen);
printf("\nlastseen this month of : %d",w2.lastseen);
printf("\nlastseen this month of : %d",w3.lastseen);
```

```
// noofmsf
w2.noofmsf=5;
w3.noofmsf=3;
printf("\nno. of msg is : %d",w1.noofmsf);
printf("\nno. of msg is %d",w2.noofmsf);
printf("\nno. of msg is %d",w3.noofmsf);
```

```
}
```

Structure with function(5)

1 ATM with function

```
#include<stdio.h>
```

```
#include<string.h>
```

```
struct ATM
```

```
{
```

```
    char cardname[15];
```

```
};
```

```
struct ATM userenter(struct ATM );
```

```
void main()
```

```
{
```

```
    struct ATM a1;
```

```
    a1 = userenter(a1);
```

```
    printf("%s ",a1.cardname);
```

```
}
```

```
struct ATM userenter(struct ATM a1)
```

```
{
```

```
    printf("\n enter the card name : ");
```

```
    scanf("%s",&a1.cardname);
```

```
    return a1;
```

```
}
```

2 Department with function

```
#include<stdio.h>
```

```
#include<string.h>
```

```
struct department
```

```
{
```

```
    char name[10];
```

```
};
```

```

struct department department_name(struct department );
void main()
{
    struct department d1;
    d1=department_name(d1);
    printf("Department Name is %s",d1);
}

```

```

struct department department_name(struct department d1)
{
    printf("\n enter the department name : ");
    scanf("%s",&d1.name);
    return d1;
}

```

3 Employee with function

```

#include<stdio.h>
#include<string.h>
struct emp
{
    char name[10];
};
struct emp name(struct emp);
void main()
{
    struct emp e1;
    e1=name(e1);
    printf("\n employee name is : %s",e1);
}

```

```

struct emp name(struct emp e1)
{
    printf("\n emp name enter here : ");
    scanf("%s",&e1.name);
    return e1;
}

```

4 Laptop with function

```

#include<stdio.h>
#include<string.h>
struct laptop

```

```

{
    char color[10];

};

struct laptop color(struct laptop);

void main()
{
    struct laptop l1;
    l1= color(l1);
    printf("color is %s ",l1);
}

struct laptop color(struct laptop l1)
{
    printf("\nlaptop color you want : ");
    scanf("%s",&l1.color);
    return l1;
}

```

5 School with function

```

#include<stdio.h>
#include<string.h>
struct school
{
    int intake;

};

struct school intake(struct school);
void main()
{
    struct school s1;
    s1 = intake(s1);
    printf("intake is %d",s1);
}

struct school intake(struct school s1)
{
    printf("Enter the intake of class : ");
    scanf("%d",&s1.intake);
    return s1;}

```