## User Manual

User manual	
doub1e	Character matching, supports BMP
CharacterRecognition(char*	images, and the return value is the
TargetImage, char*	sequence number of the template file
TemplateFileGroup[])	matched to the target image. If the
	return value is 2, it indicates that
	the image matches the template with
	sequence number 2 (starting from
	zero).
	reference :
	<pre>TemplateFileGroup[]={      "0. txt",</pre>
	"1. txt", "2. txt", "3. txt", "4. txt",
	"5. txt", "6. txt", "7. txt", "8. txt",
	"9. txt" };
double	Character matching, supports BMP
CharacterRecognition1(char*	images, and the return value is the
TargetImage, char*	sequence number of the template file
TemplateFileGroup[])	matched to the target image. If the
	return value is 2, it indicates that
	the image matches the template with
	sequence number 2 (starting from
	zero).
	reference :
	<pre>TemplateFileGroup[]={</pre>
	"1. txt", "2. txt", "3. txt", "4. txt",
	"5. txt", "6. txt", "7. txt", "8. txt",
	"9. txt" };
void CodeEncoding(std::string	QR code and barcode encoding. input
input, char* output, int	is the string to be encoded, and
width, int height, int margin,	output is the file name of the
int eccLevel, int	generated QR code image.
stride_bytes, int comp, int a)	Margin: The margin around the
	barcode
	ECC: Error correction level, [0-8]
	a=1: AZTEC
	a=2: CODABAR
	a=3: CODE_39
	a=4: CODE_93
	a=5: CODE_128
	a=6: DATA_MATRIX
	a=7: EAN_8
	a=8: EAN_13
	a=9: ITF
	a=10: MAXICODE

	a=11: PDF_417
	a=12: QR_CODE
	a=13: RSS_14
	a=14: RSS_EXPANDED
	a=15: UPC_A
	a=16: UPC_E
	a=17: UPC_EAN_EXTENSION
	Reference: margin=10, eccLevel=-1,
	stride_bytes=0, comp=1.
std::string CodeDecoding(char*	Decoding QR codes and barcodes.
input, int req_comp, int a)	input is the file name of the input
	QR code image, and returns the
	decoding result.
	a=1: Lum
	a=2: RGB
	a=3: BGR
	a=4: RGBX
	a=5: XRGB
	a=6: BGRX
	a=7: XBGR
	Reference: req_comp=4, a=4.