

Who are we?

Imagine all Tech is a software company made by four UTU students:

Fabricio Jordán.

He is the coordinator of the team, and he is the one responsible of programming and everything related to "Operative Systems II".

He is the one with most knowledge of the group in these areas.

Franco Behn

He oversees the design of the page and the part of the subject "Sociology". Also, he is the sub-coordinator of the team.

He is good at designing web pages, and he has the higher notes in Sociology.

Lucas Baz

He makes the parts required for the subjects "Project management", "Business training" and "Analysis and design of web applications".

He has the clearest communication of the team and can make great documents.

Nicolás Nuñez

The one writing this and the responsible of the data base design and management.

I am decent in the data base subject and the English language.

Criterion

All employees must be dedicated at work, treat their co-workers well and be efficient.

About us

Our goal

We are an organized team that has the knowledge and the tools for any job that we need to do.

We want to give a professional image of our company and the maximum satisfaction for our clients.

We think we have an immense potential to become a big company soon, thanks to our creativity and the effort we put in all our projects.

What are we making?

We are developing a software for the CUK, that will help in the Kata competition.

We are also making a redesign of their web page, as we think it needs an update.

How will it be useful?

It will let manage the technical data (like the competitor's data, the Kata selected, score...) and show it.

In addition, it is designed with a user-friendly interface for judges, so that they can do their job without complex software knowledge in general.

Requirements

It needs to be a solid program, hard to break and with the smallest number of bugs possible.

As said before: It need to be easy to use, we want that everyone can use our software without previous knowledge.

It must be effective, so that it is done in the best possible way.

Finally, it must be responsive to cell phones and tablets because the software will be used on those devices most of the time.

Success criteria

We believe that our product will be successful if we achieve something better than our client expect and better than the product the competition made.

Of course, we will need good marketing, because we know the product alone cannot go far without it.

Limitation

Time

We have a limited amount of time to finish our product, and we cannot exceed the deadline.

We may use a ton of hours, like more than fifty for each member.

Software used.

We have tools prepared for every task.

Programming (PHP & HTML and CSS): Visual Studio Code

GFX creation: Photoshop, Figma

Version control: GitHub

Data base stuff: XAMPP, MySQL Workbench

Hardware

Computers and mobile phones.

These are the things we need to access the software.