

- The assignment is due on Gradescope on Friday, February 26 at 5pm.
- You can either type your homework using LATEX or scan your handwritten work. We will provide a LATEX template for each homework. If you writing by hand, please fill in the solutions in this template, inserting additional sheets as necessary. This will facilitate the grading.
- You are permitted to discuss the problems with up to 2 other students in the class (per problem); however, you must write up your own solutions, in your own words. Do not submit anything you cannot explain. If you do collaborate with any of the other students on any problem, please do list all your collaborators in your submission for each problem.
- Similarly, please list any other source you have used for each problem, including other textbooks or websites.
- Show your work. Answers without justification will be given little credit.

PROBLEM 1 (35 points). NASA's Perseverance Rover has just landed on Mars! You are the scientist now in charge of navigating the rover as it visits locations on the Martian surface to perform experiments. The region that the rover has landed in is modeled as a topographical map represented by an $N \times N$ grid. For each point (i,j), there is an associated **height** $h_{i,j} \ge 0$ and **scientific value** $v_{i,j}$ for visiting the location.

Because we want the rover to run as long as possible, you are also required to conserve energy during navigation and are subsequently *forbidden from moving the rover uphill*. The Rover's movements can thus be summarized as follows. The rover starts at position $(\frac{N}{2}, \frac{N}{2})$ and is allowed to navigate from positions (i, j) to (i', j') where $i' = i \pm 1$ and $j' = j \pm 1$ provided that $h_{i',j'} \leq h_{i,j}$. Image surveys determine that nothing outside the grid is reachable – you may treat this boundary as having $h_{ij} = +\infty$.

Subject to these constraints, construct an algorithm that outputs a path, represented as a sequence of (i, j), that maximizes the sum of scientific values in Perseverance's journey. Prove that your algorithm is correct, and that it runs in polynomial time with respect to N. In your running time analysis, provide an explicit $O(\cdot)$ bound.

Solution:

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collaborated with Yael Sulkin

Let P be the array of reachable values defined as (i,j) \cup (i+1,j), (i,j+1), (i-1,j), (i,j-1)

while P do is not empty

Move to value with max height (h_{i',j'}) and/or max value (v_{i',j'}) such that (i,j) \Leftarrow i',j' where h_{i',j'} \leq h_{i,j}

If all surrounding values are of the same height, choose the one with best value.

if h_{i',j'} < h_{i,j} then

remove i,j from P

add i,j to array K

end if

end while

Return K
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Proof of Runtime Our algorithm may visit locations more than once if the heights are the same but values are not recounted. Let's assume all heights are distinct thus the perseverance rover will only ever travel to positions once, as once it moves to a lower height the past height is removed from the array of reachable positions. Traveling to all points once from starting position to the lowest position gives a time complexity of O(N).

Proof of Correctness We will solve this problem using Dynamic programming where we want to establish a subfamily of k*k points within N*N where k < N. So, let our input array be $A_m = p_1, p_2, p_3, \ldots p_n$ where $m \le n \le N*N$ and p_m stands for position (i,j) at the mth index in the 2D array. Let our Output array K be the sequence of positions (i,j) in order which maximize the scientific values that can be reached. Let $J \subseteq [n]$ and we want to maximize the sum of values for J, denoted as V(J). Our subproblem will maintain the same goal as our problem but also $J \subseteq [k], k < n$ where J is "k-restricted". Next we want to establish the k'th subfamily.

Defining Solutions Let OPT_k define the solution for our subproblem and let OPT_n be the optimal solution. We can establish our base case at our first position $(\frac{N}{2}, \frac{N}{2})$ where $V(K) = OPT_k = V(N) = OPT_k$

 $OPT_n = v_{\frac{N}{2},\frac{N}{2}}$. We want to define OPT_{k+1} so we can work towards OPT_n from OPT_k . We claim that 1 < k < n, $OPT_{k+1}/geqmax\{OPT_k, v_{k+1} + OPT_l\}$ where $l = max\{j \le k, v_j \le v_k + 1\}$ In other words, we want to establish that OPT_{k+1} will always be at least OPT_k or can be included in a subset of OPT_k, OPT_l where the next position p_{k+1} with value v_{k+1} can be reached.

We want to show that $OPT_{k+1} \ge OPT_k$

We want to show that $OPT_{k+1} \ge v_{k+1} + OPT_l$

Thus our final sequence obeys the same bases cases and recurrences of our OPT_k family so by principle of induction OPT_k and OPT_n are equal.

Your solution goes here.

Extra Space for your solution

PROBLEM 2 (30 points). In this exercise, we explore the effect of perturbations on the capacity of a single edge on the value of the maximum flow in a flow network with integral capacities. Consider the following types of edges in a flow network.

- An edge of a flow network is called **critical** if decreasing the capacity of this edge results in a decrease in the maximum flow.
- An edge of a flow network is called a **bottleneck** edge if increasing its capacity results in an increase
 in the maximum flow.

Given a flow network G = (V, E) with integer capacities $c_e \ge 0$, prove or provide a counterexample for each of the following statements.

- (a) All critical edges are bottleneck edges.
- (b) A critical edge always exists.
- (c) A bottleneck edge always exists.

Solution:

collaborated with Yael Sulkin

A This claim is false and the following example will help prove why:



The reason why all critical edges are not always bottleneck edges is because of the conservation of flow. In the above case both edges e_{sa} , e_{at} are critical edges because the max amount of flow at either edge is 10. If the capacity of e_{sa} were to decrease to 7 then the max flow would be 7 and because of conservation of flow, edge e_{at} would also have a flow of 7 (even with a capacity of 10). This is due to the fact that the amount of flow that goes into a is exactly the same amount of flow that goes out of a. The reason why these edges are critical and not bottleneck edges is because the conservation of flow in sequence means that two edges require the same amount of flow if there are no other edges leading outwards. For example, we could increase edhe e_{sa} to a capacity of 15 but because the capacity of e_{at} is 10, flow can at max be 10. Since flow can only ever be less than capacity, critical edges aren't always bottleneck edges because there could be multiple critical edges.

MaxFlow MinCut theorem We can use the MaxFlow MinCut theorem to help explain. From the MaxFlow Mincut theorem we know that for a cut (A,B) where $s \in A$ and $t \in B$ the maxFlow $v(f) = \sum f(e)_{outofA} - \sum f(e)_{intoA} \le cap(A,B) = \sum c_(e)_{outofA}$. We can define a critical edge $c_{e'}$ as $v(f) \le \sum c_(e')_{outofA} < \sum c_(e)_{outofA}$. We can define a bottleneck edge $c_{e''}$ as an edge where $\sum c_(e)_{outofA} < v(f) \le \sum c_(e'')_{outofA}$ Thus what our example illustrates is that this can sometimes not occur when there are multiple edges e' and e'' that are needed to connect s and s.

- **B** This claim is true because since there always exists a minimum cut there always exists a critical edge. Firstly, we know there always exists a minimum cut because of the finite number of nonnegative edges. As follows, if there is a minimum cut there exists an edge with minimal capacity of the Graph.
- C This claim is false, and is supported by the example above part A. The example in part A has o bottleneck edges because both edges are critical and are both needed to connect s-t. Niether edge is a bottleneck edge because if the capacity of either is raised, the max flow remains the capacity of the minimum edge because by assumption flow, f is always $0 \le f \le c_e$ where c_e is the capacity of a certain edge.

Your solution goes here.

Extra Space for your solution

PROBLEM 3 (35 points). In a particular network G = (V, E) whose edges have integer capacities c_e , we have already found the maximum flow f from node s to node t. However, we now find out that one of the capacity values we used was wrong: for edge (u, v) we used c_{uv} whereas it should have been $c_{uv} - 1$. This is unfortunate because the flow f uses that particular edge at full capacity: $f_{uv} = c_{uv}$. We could redo the flow computation from scratch, but there's a faster way.

Show how a new optimal flow can be computed in O(|V| + |E|) time. Precisely, construct an algorithm that given the following input, produces the following output.

- Input A flow network G = (V, E) with capacities $c_e \ge 0$ for each $e \in E$, a precomputed maximum s-t flow f, and an edge (u, v) whose capacity is incorrect.
- Output A new maximum flow f' using capacities $c'_{uv} = c_{uv} 1$ and $c'_e = c_e$ for all $e \neq (u, v)$.

Prove that your algorithm is correct and runs in O(|V| + |E|) time. Hint: it may be helpful to consider the set of vertices reachable from u in the residual graph.

Solution: Your solution goes here.

Extra Space for your solution