```
public class Cat{
  public String color = "White";
  public String action = "sitting";
   //your code here
}
public class Test{
 public static void main(String [] args){
    Cat c1 = new Cat();
    Cat c2 = new Cat("Black");
    Cat c3 = new Cat("Brown", "jumping");
    Cat c4 = new Cat("Red", "purring");
    c1.printCat();
    c2.printCat();
    c3.printCat();
    c4.printCat();
    c1.changeColor("Blue");
    c3.changeColor("Purple");
    c1.printCat();
    c3.printCat();
```

Complete the <u>Cat</u> class so the <u>main</u> method above produces the following output:

```
White cat is sitting
Black cat is sitting
Brown cat is jumping
Red cat is purring
Blue cat is sitting
Purple cat is jumping
```

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