Dividing the Address Manager Code into Tasks:

Here's a breakdown of the code for the Address Manager application into smaller, manageable tasks:

Model Tasks:

- 1. **Task 1.1:** Define the Address.java class with member variables for name, street, city, postal code, etc.
- 2. **Task 1.2:** Implement getters and setters for each member variable in Address.java. (Optional)
- 3. Task 1.3: Create a constructor in Address.java to initialize the address object (Optional).

Controller Tasks:

- Task 2.1: Define a method in AddressController.java to add a new address:
 - Take user input for address details.
 - Create a new Address object using the input data.
- 2. Task 2.2: Define a method in AddressController.java to edit an existing address:
 - o Allow user selection of the address to edit.
 - Take user input for modifications.
 - Update the corresponding Address object.
- 3. Task 2.3: Define a method in AddressController.java to delete an address:
 - Allow user selection of the address to delete.
 - Remove the chosen address object from storage.
- 4. Task 2.4: Define a method in AddressController.java to retrieve all addresses:
 - Fetch all addresses from storage (in-memory list, file, or database).
 - Prepare the retrieved addresses for display in the view.
- 5. Task 2.5 (Optional): Implement methods in AddressController.java for JSON communication:
 - o Serialize an Address object to a JSON string.
 - Deserialize a JSON string back to an Address object.

Data Storage Tasks (Choose one):

1. Task 3.1 (Simple): Define methods in AddressController.java to manage addresses in an in-memory list (using ArrayList).

- 2. Task 3.2 (Intermediate): Implement methods in AddressController.java to:
 - Read addresses from a JSON file on disk during application startup.
 - Write updated addresses to a JSON file upon changes.
- 3. Task 3.3 (Advanced): Establish connection to a database (MySQL, MongoDB) in AddressController.java.
 - Implement methods to store, retrieve, and update addresses in the database.

View Tasks (Depending on UI framework):

- 1. **Task 4.1:** Design the user interface layout for displaying a list of addresses.
- 2. **Task 4.2:** Create UI components for adding a new address (input fields for details).
- 3. **Task 4.3:** Develop UI elements for editing existing addresses (allow modifications).
- 4. **Task 4.4:** Implement functionality to delete chosen addresses from the view.
- 5. **Task 4.5:** Connect UI elements (buttons, text fields) to the corresponding controller methods using action listeners or event handlers.

Additional Tasks:

- 1. **Task 5.1:** Implement error handling in controller methods for invalid user input or data storage issues. (Optional)
- 2. **Task 5.2:** Design search functionality in the view to find specific addresses (by name, city, etc.). (Optional)
- 3. **Task 5.3:** Implement data validation on the view side to ensure users enter data in the correct format. (Optional)