# QOCO: A QoE-Oriented Computation Offloading Algorithm based on Deep Reinforcement Learning for Mobile Edge Computing

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#### Overview

#### Background

#### Contribution

# System Model

Communication Model Computation Model

#### Problem Formulation

Markov Decision Process QoE Optimization Problem

DRL-Based QOCO Algorithm

#### Performance Evaluation

Simulation Settings Performance Comparison

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**Problem Formulation** 

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# Edge Computing as a Solution

#### Edge Computing

Computation at the edge of the network.

## **Computation Offloading**

Enhances the capacity of mobile devices.

#### **Benefits**

- Reduced task performance delay.
- Extended mobile device (MD) battery life.
- Enhanced Quality of Experience (QoE).

#### Challenges

- Dynamic network conditions.
- Heterogeneous device capabilities.

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#### Contribution

#### Research Focus: Computation Task Offloading Problem in MEC

- Task Processing Deadlines
- Energy Constraints

#### **Key Contributions:**

- Formulated the computation task offloading problem as a finite and discret Markov Decision Process (MDP) to maximize the expected long term QoE for each MDs.
- Proposed a QoE-oriented computation offloading (QOCO) algorithm based on Deep Reinforcement Learning (DRL) to empower each MD to make offloading decisions independently.
- Conducting comprehensive experiments to evaluate the performance of QOCO compared with several benchmark methods.

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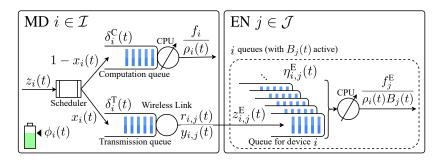
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#### We consider

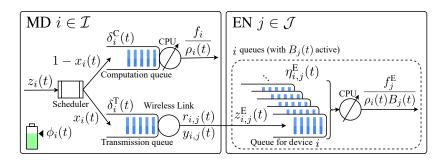
- lacksquare the set of MD  $\mathcal{I} = \{1, 2, ..., I\}$
- the set of EN  $\mathcal{J} = \{1, 2, ..., J\}$
- set of time slots  $\mathcal{T} = \{1, 2, \dots, T\}$
- lacksquare each MD  $i \in \mathcal{I}$  are connected to each EN  $j \in \mathcal{J}$  with it's wireless interface.
- each time slot consider as a diuration of time.



#### Task

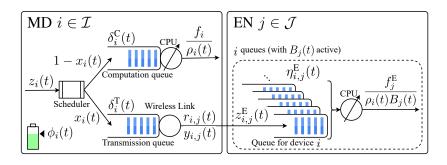
- $z_i(t)$ : arrived task in MD
- $\lambda_i(t)$ : Required CPU cycles of task
- $\rho_i(t)$ : Required CPU cycles of task
- $\Delta_i(t)$ : Required CPU cycles of task





#### Offloading

- $x_i(t)$ : Offloading Decision
- $y_{i,j}(t)$ : Offloading Target



#### Queues' Information

- $\delta_i^C(t)$  Compution Queue in MD
- $\delta_i^C(t)$  Transsmition Queue in MD
- $\eta_{i,j}^E(t)$  MD Compution Queue in EN

## Communication Model

lacksquare  $\delta_i^T(t)$ : MD i Transmission Queue Waiting Time

$$\delta_i^T(t) = \left[ \max_{t' \in \{0, 1, \dots, t-1\}} l_i^T(t') - t + 1 \right]^+ \tag{1}$$

 $lackbox{ } l_i^T(t)$ : Task Transmited/Dropped Time Slot

$$l_i^T(t) = \min\left\{t + \delta_i^T(t) + \lceil D_i^T(t) \rceil - 1, t + \Delta_i(t) - 1\right\}$$
 (2)

lacksquare  $D_i^T(t)$ : Task Transmission Time

$$D_i^T(t) = \sum_{\mathcal{I}} y_{i,j}(t) \frac{\lambda_i(t)}{r_{i,j}(t)\tau}$$
 (3)

 $lackbox{\bf E}_i^T(t)$ : Task Transmission Energy Consumption

$$E_i^T(t) = D_i^T(t)p_i^T(t)\tau \tag{4}$$

## Computation Model

#### **Local Execution:**

lacksquare  $\delta_i^C(t)$ : MD i Computation Queue Waiting Time

$$\delta_i^C(t) = \left[ \max_{t' \in \{0, 1, \dots, t-1\}} l_i^C(t') - t + 1 \right]^+ \tag{5}$$

 $lackbox{l}_i^C(t)$ : Task Executed/Dropped Time Slot

$$l_i^C(t) = \min\left\{t + \delta_i^C(t) + \lceil D_i^C(t) \rceil - 1, t + \Delta_i(t) - 1\right\}$$
 (6)

■  $D_i^C(t)$ : Task Execution Time

$$D_i^C(t) = \frac{\lambda_i(t)}{f_i \tau / \rho_i(t)} \tag{7}$$

■  $E_i^L(t)$ : Task Execution Energy Consumption

$$E_i^L(t) = D_i^C(t)p_i^C \tau \tag{8}$$

# Computation Model

#### **Edge Execution:**

 $\bullet$   $\eta_{i,j}^E(t)$ : MD i Queue Backlog at EN j

$$\eta_{i,j}^{E}(t) = \left[ \eta_{i,j}^{E}(t-1) + \lambda_{i,j}^{E}(t) - \frac{f_{j}^{E}}{\rho_{i}(t)B_{j}(t)} - \omega_{i,j}(t) \right]^{+}$$
 (9)

 $lackbox{\it l}_{i,j}^E(t)$ : Task Execution Start Time Slot at EN j

$$\hat{l}_{i,j}^{E}(t) = \max\{t, \max_{t' \in \{0,1,\dots,t-1\}} l_{i,j}^{E}(t') + 1\}$$
 (10)

$$\sum_{t'=\hat{l}_{i,j}^{E}(t)}^{l_{i,j}^{E}(t)} \frac{f_{j}^{E}}{\rho_{i}(t)B_{j}(t')} \ge \lambda_{i,j}^{E}(t) > \sum_{t'=\hat{l}_{i,j}^{E}(t)}^{l_{i,j}^{E}(t)-1} \frac{f_{j}^{E}}{\rho_{i}(t)B_{j}(t')}$$
(11)

## Computation Model

## **Edge Execution:**

 $lackbox{D}_{i,j}^E(t)$ : Task Execution Time at EN j

$$D_{i,j}^{E}(t) = \frac{\lambda_{i,j}^{E}(t)\rho_{i}(t)}{f_{j}^{E}\tau/B_{j}(t)}$$
(12)

■  $E_{i,j}^E(t)$ : Task Execution Energy Consumption at EN j

$$E_{i,j}^{E}(t) = \frac{D_{i,j}^{E}(t)p_{j}^{E}\tau}{B_{j}(t)}$$
 (13)

■  $E_i^I(t)$ : MD i Standby Energy Consumption

$$E_i^I(t) = D_{i,j}^E(t)p_i^I \tau \tag{14}$$

■  $E_i^O(t)$ : Overall Offloading Energy Consumption

$$E_i^O(t) = E_i^T(t) + \sum_{\mathcal{I}} E_{i,j}^E(t) + E_i^I(t).$$
 (15)

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#### Markov Decision Process

#### **State Space:**

$$\boldsymbol{s}_{i}(t) = \left(\lambda_{i}(t), \delta_{i}^{C}(t), \delta_{i}^{T}(t), \boldsymbol{\eta}_{i}^{E}(t-1)^{\circ}, \phi_{i}(t)^{\times}, \mathcal{H}(t)^{\circ}\right)$$
(16)

 ${}^\diamond\mathcal{H}(t):$  Edge Load History Matrix

 $^{ imes}\phi_{i}(t): \mathsf{MD}$  Battery Level

$$S = \Lambda \times T^2 \times \mathcal{U} \times 3 \times I^{T^s \times J}$$

#### Action Space:

$$\boldsymbol{a}_i(t) = (x_i(t), \boldsymbol{y}_i(t)^*) \tag{17}$$

$$^*\boldsymbol{y}_i(t) = (y_{i,j}(t), j \in \mathcal{J})$$

## Markov Decision Process

#### **QoE Function:**

## [Delay]

$$\mathcal{D}_i(\boldsymbol{s}_i(t), \boldsymbol{a}_i(t)) = (1 - x_i(t)) \Big( l_i^{\mathsf{C}}(t) - t + 1 \Big) +$$

$$x_{i}(t) \left( \sum_{\mathcal{J}} \sum_{t'=t}^{T} \mathbb{1} \left( z_{i,j}^{\mathsf{E}}(t') = z_{i}(t) \right) l_{i,j}^{\mathsf{E}}(t') - t + 1 \right)$$
 (18)

## [Energy]

$$\mathcal{E}_i(\boldsymbol{s}_i(t), \boldsymbol{a}_i(t)) = (1 - x_i(t))E_i^{\mathsf{L}}(t) +$$

$$x_i(t) \left( \sum_{\mathcal{J}} \sum_{t'=t}^T \mathbb{1} \left( z_{i,j}^{\mathsf{E}}(t') = z_i(t) \right) E_i^{\mathsf{O}}(t) \right) \tag{19}$$

## Markov Decision Process

## [Cost]

$$C_i(s_i(t), a_i(t)) = \phi_i(t) \mathcal{D}_i(s_i(t), a_i(t)) + (1 - \phi_i(t)) \mathcal{E}_i(s_i(t), a_i(t))$$
(20)

## [QoE]

$$\begin{aligned} \boldsymbol{q}_i(\boldsymbol{s}_i(t), \boldsymbol{a}_i(t)) &= \\ \begin{cases} \mathcal{R}^* - \mathcal{C}_i(\boldsymbol{s}_i(t), \boldsymbol{a}_i(t)) & \text{if task } z_i(t) \text{ processed,} \\ -\mathcal{E}_i(\boldsymbol{s}_i(t), \boldsymbol{a}_i(t)) & \text{if task } z_i(t) \text{ dropped,} \end{cases} \end{aligned} \tag{21}$$

 $*\mathcal{R}$ : A Constant Reward for Completed Task

# QoE Optimization Problem

$${}^{\circ}\pi_{i}^{*} = \arg \max_{\pi_{i}} \mathbb{E}\left[\sum_{t \in \mathcal{T}} {}^{*}\gamma^{t-1}q_{i}(s_{i}(t), a_{i}(t) \middle| \pi_{i}\right]$$
(22)

 ${}^{\circ}\pi_{i}^{*}:\mathsf{Optimal}\;\mathsf{Policy}$ 

⇒ maximizes the long-term QoE

 $^*\gamma$  : Discount Factor

 $\Rightarrow$  balance between instant QoE and long-term QoE



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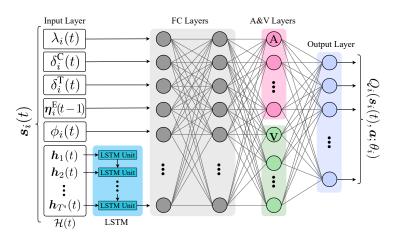
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## DQN-based solution



- LSTM: ENs Load Level Prediction
- FC: State-Action Q-Value Mapping
- A&V: Dueling-DQN Approach for Q-Value Estimation



# QOCO Algorithm

#### Offloading Decision Algorithm at MD:

- lacksquare Receive network parameter vector  $\theta_i^{\mathsf{E}}$  from EN
- Select an Action for each Computation Task based on

$$a_i(t) = \begin{cases} \arg \max_{\boldsymbol{a} \in \mathcal{A}} Q_i^{\mathsf{E}}(\boldsymbol{s}_i(t), \boldsymbol{a}; \boldsymbol{\theta}_i^{\mathsf{E}}), & \text{with } \mathsf{p}(1 - \boldsymbol{\epsilon}) \\ \text{pick an random action from } \mathcal{A}, \text{ with } \mathsf{p}(\boldsymbol{\epsilon}) \end{cases}$$
 (23)

- Observes a set of QoEs
- Send Experience  $(s_i(t), a_i(t), q_i(t), s_i(t+1))$  to EN

# QOCO Algorithm

#### Training Process Algorithm at EN:

- lacksquare Stores the Receives Experience  $(m{s}_i(t), m{a}_i(t), m{q}_i(t), m{s}_i(t+1))$
- Calculates the Q-value given the MD experience

$$\hat{Q}_{i,n}^{\mathsf{T}} = \boldsymbol{q}_i(n) + \gamma Q_i^{\mathsf{T}}(\boldsymbol{s}_i(n+1)), \tilde{\boldsymbol{a}}_n; \boldsymbol{\theta}_i^{\mathsf{T}})$$
 (24)

optimal action for the state

$$\tilde{\boldsymbol{a}}_n = \arg \max_{\boldsymbol{a} \in \mathcal{A}} Q_i^{\mathsf{E}}(\boldsymbol{s}_i(n+1), \boldsymbol{a}; \theta_i^{\mathsf{E}})$$
 (25)

Updating netwrok based on loss function

$$L(\theta_i^{\mathsf{E}}, \hat{\mathbf{Q}}_i^{\mathsf{T}}) = \frac{1}{|\mathcal{N}|} \sum_{n \in \mathcal{N}} \left( Q_i^{\mathsf{E}}(\boldsymbol{s}_i(n), \boldsymbol{a}_i(n); \theta_i^{\mathsf{E}}) - \hat{Q}_{i,n}^{\mathsf{T}} \right)^2 \quad (26)$$

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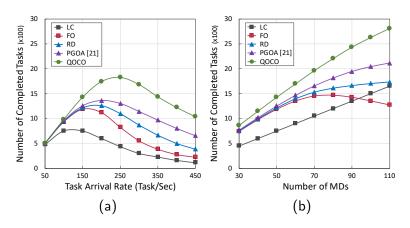
## Simulation Settings

Parameter	Value
Computation capacity of MD $f_i$	2.6 GHz
Computation capacity of EN $f_j^{E}$	42.8 GHz
Transmission capacity of MD $r_{i,j}(t)$	14 Mbps
Task arrival rate	150 Task/Sec
Size of task $\lambda_i(t)$	{1.0, 1.1,, 7.0} Mbits
Required CPU cycles of task $ ho_i(t)$	{0.197,0.297,0.397}G/Mbits
Deadline of task $\Delta_i$	10 time slots (1 Sec)
Battery level of MD $\phi_i(t)$	{25, 50, 75} Percent
Computation power of MD $p_i^{C}$	$10^{-27}(f_i)^3$
Computation power of EN $p_i^{E}$	5 w
Transmission power of MD $p_i^T$	2.3 w
Standby power of MD $p_i^{I}$	0.1 w

50 MD and 5 EN 1000 Episode and 100 Time Slot

#### **Benchmark Methods:**

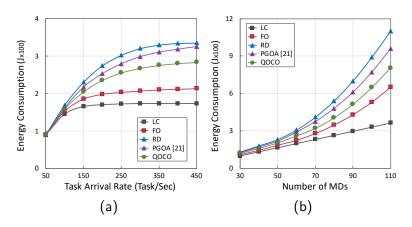
- Local Computing (LC): MDs execute all of their computation tasks using their own computing capacity
- Full Offloading (FO): MDs dispatches all of their computation tasks to ENs and selects their offloading target randomly
- Random Decision (RD): MDs randomly makes offloading decisions and selects the offloading target
- PGOA[21]: A distributed optimization algorithm designed for delay-sensitive tasks in an environment where MDs interact strategically with multiple ENs.



Number of completed tasks under different computation loads:

- (a) task arrival rate
- (b) the number of MDs

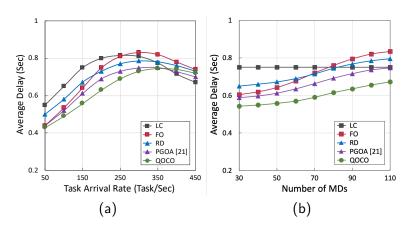




Overall energy consumption under different computation loads:

- (a) task arrival rate
- (b) the number of MDs

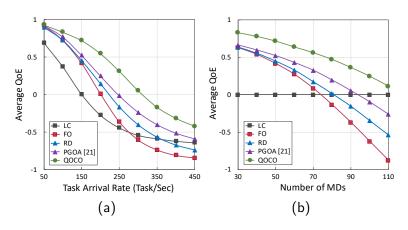




Average delay under different computation loads:

- (a) task arrival rate
- (b) the number of MDs





## Average **QOE** under different computation loads:

- (a) task arrival rate
- (b) the number of MDs

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- (a) task arrival rate
- (b) the number of MDs