

# QOCO: A QoE-Oriented Computation Offloading Algorithm based on Deep Reinforcement Learning for Mobile Edge Computing

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# Overview

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- Communication Model

- Computation Model

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- Markov Decision Process

- QoE Optimization Problem

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# Background

Enhancing mobile device (MD) networks for a smarter world

## Mobile Edge Computing (MEC)

- Proximity to Computational Resources
- Computation Task Dispatch for MDs
- Reduced Task Processing Delay
- Extended MD Battery Life
- Enhanced Quality of Experience (QoE)

## Challenges in Computation Offloading

- Dynamic Network Conditions
- Heterogeneous Device Capabilities
- Latency vs. Energy Trade-offs
- QoE Prioritization

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# Contribution

## **Research Focus:** Computation Task Offloading Problem in MEC

- Task Processing Deadlines
- Energy Constraints

## **Key Contributions:**

- Formulated the computation task offloading problem as a finite and discrete Markov Decision Process (MDP) to maximize the expected long term QoE for each MDs.
- Proposed the QoE-oriented computation offloading (QOCO) algorithm based on Deep Reinforcement Learning (DRL) to empower each MD to make offloading decisions independently.
- Conducting comprehensive experiments to evaluate the performance of QOCO compared with several benchmark methods.

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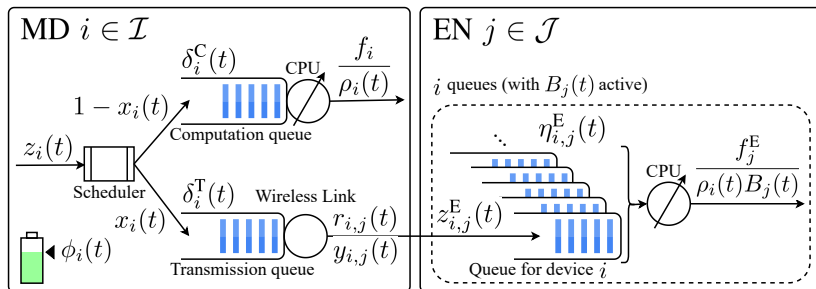
# System Model

## We consider

- the set of MD  $\mathcal{I} = \{1, 2, \dots, I\}$
- the set of EN  $\mathcal{J} = \{1, 2, \dots, J\}$
- set of time slots  $\mathcal{T} = \{1, 2, \dots, T\}$
- each MD  $i \in \mathcal{I}$  are connected to each EN  $j \in \mathcal{J}$  with it's wireless interface.
- each time slot consider as a diuration of time.



# System Model



$z_i(t)$	arrived task in MD
$z_i^E(t)$	arrived offloaded task in EN
$x_i(t)$	Offloading Decision
$y_{i,j}(t)$	Offloading Target
$f_i$	Computation capacity of MD
$f_j^E$	Computation capacity of EN
$r_{i,j}(t)$	Transmission capacity of MD

$\delta_i^C(t)$	Computation Queue in MD
$\delta_i^C(t)$	Computation Queue in MD
$\delta_i^C(t)$	Transmission Queue in MD
$\eta_{i,j}^E(t)$	MD Computation Queue in EN
$B_j(t)$	Active Queue in EN
$\phi_i(t)$	MD battery level
$\rho_i(t)$	Required CPU cycles of task

# Communication Model

- $\delta_i^T(t)$ : MD  $i$  Transmission Queue Waiting Time

$$\delta_i^T(t) = \left[ \max_{t' \in \{0,1,\dots,t-1\}} l_i^T(t') - t + 1 \right]^+ \quad (1)$$

- $l_i^T(t)$ : Task Transmitted/Dropped Time Slot

$$l_i^T(t) = \min \left\{ t + \delta_i^T(t) + \lceil D_i^T(t) \rceil - 1, t + \Delta_i(t) - 1 \right\} \quad (2)$$

- $D_i^T(t)$ : Task Transmission Time

$$D_i^T(t) = \sum_{\mathcal{J}} y_{i,j}(t) \frac{\lambda_i(t)}{r_{i,j}(t)\tau} \quad (3)$$

- $E_i^T(t)$ : Task Transmission Energy Consumption

$$E_i^T(t) = D_i^T(t) p_i^T(t) \tau \quad (4)$$

# Computation Model

## Local Execution:

- $\delta_i^C(t)$ : MD  $i$  Computation Queue Waiting Time

$$\delta_i^C(t) = \left[ \max_{t' \in \{0,1,\dots,t-1\}} l_i^C(t') - t + 1 \right]^+ \quad (5)$$

- $l_i^C(t)$ : Task Executed/Dropped Time Slot

$$l_i^C(t) = \min \left\{ t + \delta_i^C(t) + \lceil D_i^C(t) \rceil - 1, t + \Delta_i(t) - 1 \right\} \quad (6)$$

- $D_i^C(t)$ : Task Execution Time

$$D_i^C(t) = \frac{\lambda_i(t)}{f_i \tau / \rho_i(t)} \quad (7)$$

- $E_i^L(t)$ : Task Execution Energy Consumption

$$E_i^L(t) = D_i^C(t) p_i^C \tau \quad (8)$$

# Computation Model

## Edge Execution:

- $\eta_{i,j}^E(t)$ : MD  $i$  Queue Backlog at EN  $j$

$$\eta_{i,j}^E(t) = \left[ \eta_{i,j}^E(t-1) + \lambda_{i,j}^E(t) - \frac{f_j^E}{\rho_i(t)B_j(t)} - \omega_{i,j}(t) \right]^+ \quad (9)$$

- $\hat{l}_{i,j}^E(t)$ : Task Execution Start Time Slot at EN  $j$

$$\hat{l}_{i,j}^E(t) = \max\{t, \max_{t' \in \{0,1,\dots,t-1\}} l_{i,j}^E(t') + 1\} \quad (10)$$

$$\sum_{t'=\hat{l}_{i,j}^E(t)}^{l_{i,j}^E(t)} \frac{f_j^E}{\rho_i(t)B_j(t')} \geq \lambda_{i,j}^E(t) > \sum_{t'=\hat{l}_{i,j}^E(t)}^{l_{i,j}^E(t)-1} \frac{f_j^E}{\rho_i(t)B_j(t')} \quad (11)$$

# Computation Model

## Edge Execution:

- $D_{i,j}^E(t)$ : Task Execution Time at EN  $j$

$$D_{i,j}^E(t) = \frac{\lambda_{i,j}^E(t) \rho_i(t)}{f_j^E \tau / B_j(t)} \quad (12)$$

- $E_{i,j}^E(t)$ : Task Execution Energy Consumption at EN  $j$

$$E_{i,j}^E(t) = \frac{D_{i,j}^E(t) p_j^E \tau}{B_j(t)} \quad (13)$$

- $E_i^I(t)$ : MD  $i$  Standby Energy Consumption

$$E_i^I(t) = D_{i,j}^E(t) p_i^I \tau \quad (14)$$

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$$E_i^O(t) = E_i^T(t) + \sum_{\mathcal{J}} E_{i,j}^E(t) + E_i^I(t). \quad (15)$$

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# Markov Decision Process

## State Space:

$$\mathbf{s}_i(t) = \left( \lambda_i(t), \delta_i^C(t), \delta_i^T(t), \boldsymbol{\eta}_i^E(t-1)^\circ, \phi_i(t), \mathcal{H}(t)^\diamond \right) \quad (16)$$

$$^\circ \boldsymbol{\eta}_i^E(t-1) = (\eta_{i,j}^E(t-1), j \in \mathcal{J})$$

$$^\diamond h_{i,j}(t) = B_j(t - T^s + i - 1) \longrightarrow T^s \times J$$

$$\longrightarrow \mathcal{S} = \Lambda \times T^2 \times \mathcal{U} \times 3 \times I^{T^s \times J}$$

## Action Space:

$$\mathbf{a}_i(t) = (x_i(t), \mathbf{y}_i(t)^*) \quad (17)$$

$$^* \mathbf{y}_i(t) = (y_{i,j}(t), j \in \mathcal{J})$$

# Markov Decision Process

## QoE Function:

[Delay]

$$\mathcal{D}_i(\mathbf{s}_i(t), \mathbf{a}_i(t)) = (1 - x_i(t)) \left( l_i^{\mathbf{C}}(t) - t + 1 \right) + x_i(t) \left( \sum_{\mathcal{J}} \sum_{t'=t}^T \mathbb{1}(z_{i,j}^{\mathbf{E}}(t') = z_i(t)) l_{i,j}^{\mathbf{E}}(t') - t + 1 \right) \quad (18)$$

[Energy]

$$\mathcal{E}_i(\mathbf{s}_i(t), \mathbf{a}_i(t)) = (1 - x_i(t)) E_i^{\mathbf{L}}(t) + x_i(t) \left( \sum_{\mathcal{J}} \sum_{t'=t}^T \mathbb{1}(z_{i,j}^{\mathbf{E}}(t') = z_i(t)) E_i^{\mathbf{O}}(t) \right) \quad (19)$$



# Markov Decision Process

[Cost]

$$\begin{aligned} \mathcal{C}_i(\mathbf{s}_i(t), \mathbf{a}_i(t)) = \\ \phi_i(t) \mathcal{D}_i(\mathbf{s}_i(t), \mathbf{a}_i(t)) + (1 - \phi_i(t)) \mathcal{E}_i(\mathbf{s}_i(t), \mathbf{a}_i(t)) \end{aligned} \quad (20)$$

[QoE]

$$\begin{aligned} \mathbf{q}_i(\mathbf{s}_i(t), \mathbf{a}_i(t)) = \\ \begin{cases} \mathcal{R}^* - \mathcal{C}_i(\mathbf{s}_i(t), \mathbf{a}_i(t)) & \text{if task } z_i(t) \text{ processed,} \\ -\mathcal{E}_i(\mathbf{s}_i(t), \mathbf{a}_i(t)) & \text{if task } z_i(t) \text{ dropped,} \end{cases} \end{aligned} \quad (21)$$

\* $\mathcal{R}$ : A Constant Reward for Completed Task

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