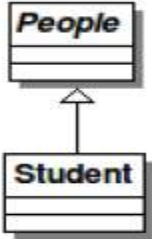
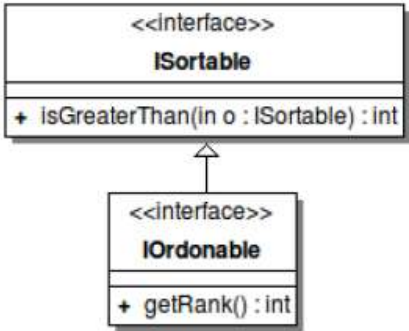
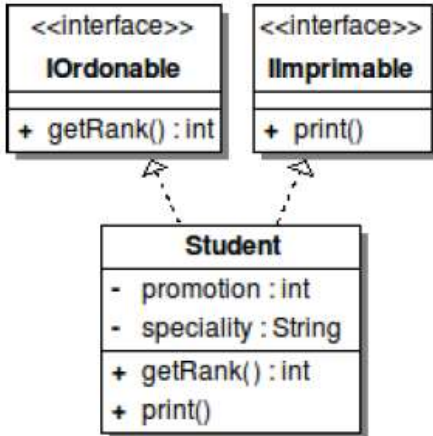
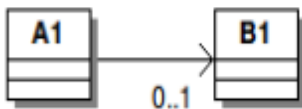
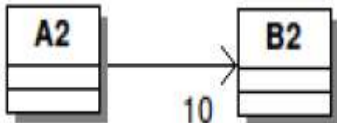
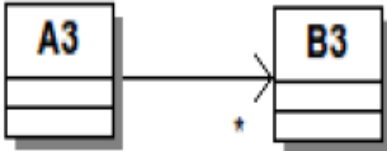
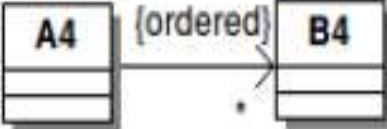
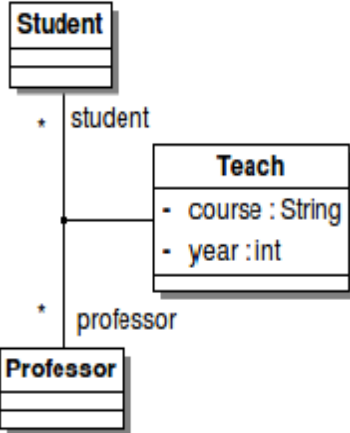
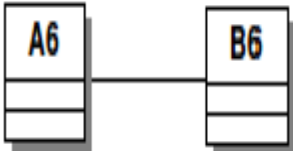
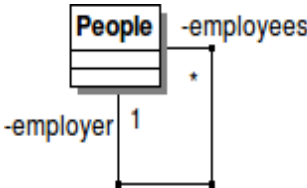
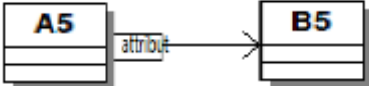
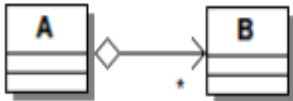
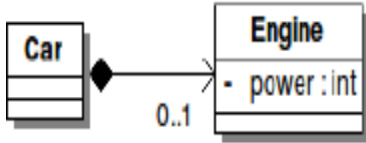


# Correspondance UML-Java

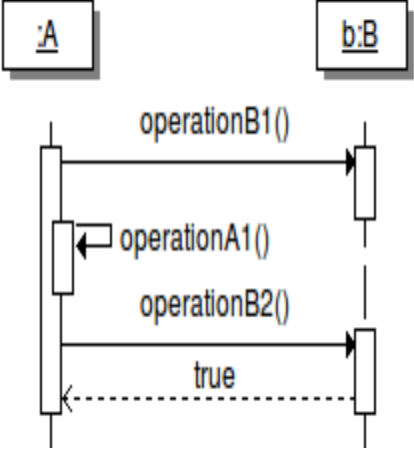
## A. Diagramme de classes

| Type de relation                                  | Représentation UML  | Syntaxe Java   |
|---|---|--|
| Héritage de classe                                |  <pre> classDiagram     class People     class Student     Student -- &gt; People         </pre>   | <pre> public abstract class People {     ... } public final class Student extends People {     ... }         </pre>  |
| Héritage d'interface                              |  <pre> classDiagram     class ISortable {         &lt;&lt;interface&gt;&gt;         + isGreaterThan(in o : ISortable) : int     }     class IOrdonable {         &lt;&lt;interface&gt;&gt;         + getRank() : int     }     IOrdonable -- &gt; ISortable         </pre>  | <pre> public interface ISortable {     public int isGreaterThan( ISortable o ); } public interface IOrdonable extends ISortable {     public int getRank(); }         </pre>   |
| Réalisation d'interfaces                          |  <pre> classDiagram     class IOrdonable {         &lt;&lt;interface&gt;&gt;         + getRank() : int     }     class IImprimable {         &lt;&lt;interface&gt;&gt;         + print()     }     class Student {         - promotion : int         - speciality : String         + getRank() : int         + print()     }     Student .. &gt; IOrdonable     Student .. &gt; IImprimable         </pre> | <pre> public interface IImprimable {     public void print(); } public interface IOrdonable {     public int getRank(); } class Student implements IOrdonable, IImprimable {     private int _promotion;     private String _speciality;     public int getRank() {         ...     }     public void print() {         ...     } }         </pre> |
| Association navigable de multiplicité 1           |  <pre> classDiagram     class A1     class B1     A1 --&gt; "0..1" B1         </pre>   | <pre> public class A1 {     private B1 b;     ... } public class B1 {     ... }         </pre>   |
| Association navigable avec une multiplicité fixée |  <pre> classDiagram     class A2     class B2     A2 --&gt; "10" B2         </pre>   | <pre> public class A2 {     private B2[] bs = new B2[10];     ... }         </pre>   |

|  |   |   |
|--|---|---|
| Association navigable<br>avec une multiplicité<br>quelconque |    | <pre> public class A3 {     private <b>ArrayList</b>&lt;<b>B3</b>&gt; bs = new     ArrayList&lt;<b>B3</b>&gt;();     ... } </pre>   |
| Association multiple<br>ordonnées                            |    | <pre> public class A4 {     private <b>TreeSet</b>&lt;<b>B4</b>&gt; _b4s = new     TreeSet&lt;<b>B4</b>&gt;();     ... } public class B4 implements Comparable {     int <b>compareTo</b>( B4 b ) { } } </pre>                        |
| Association entre<br>plusieurs classes                       |   | <pre> public final class Student { } public final class Professor { } public final class Teach {     private string course;     private int year;     private <b>Professor</b> prof;     private <b>Student</b> std;     ... } </pre> |
| Association sans<br>navigabilité<br>(bidirectionnelle)       |  | <pre> public class A6 {     private <b>B6</b> b; } public class B6 {     private <b>A6</b> a; } </pre>  |
| Association<br>réflexive                                     |  | <pre> public class People {     private <b>ArrayList</b>&lt;<b>People</b>&gt; employees =     new ArrayList&lt;<b>People</b>&gt;();     private <b>People</b> employer; } </pre>  |
| Association qualifiée  |  | <pre> public class A5 {     private <b>HashMap</b>&lt;<b>attribut</b>,<b>B5</b>&gt; bs = new     HashMap&lt;<b>B5</b>&gt;();     ... } </pre>   |
| Agrégation   |  | <pre> public class A {     private <b>ArrayList</b>&lt;<b>B</b>&gt; bs = new     ArraList&lt;<b>B</b>&gt;(); } </pre>   |

|             |   |   |
|-------------|---|---|
| Composition |  | <pre> public class Car {     private <b>Engine</b> eng;     private Car() {         eng = new Engine();     }     ... }  private class Engine {     private int power; } </pre> |
|-------------|---|---|

## B. Diagramme de séquences

|                        | Représentation UML   | Syntaxe Java  |
|------------------------|--|---|
| Diagramme de séquences |  | <pre> public class A {     private void operationA1() { ... }     public void scenario() {         B b = new B();         b.operationB1();         this.operationA1();         b.operationB2();     }     ... }  public class B {     ...     public void operationB1() { ... }     public boolean operationB2() { ... }     ... } </pre> |