

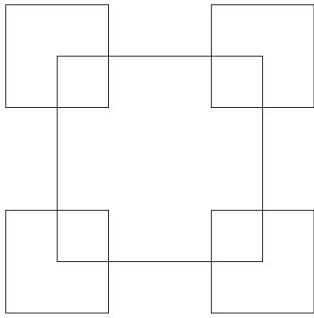
# CS2302 - Data Structures

Spring 2018

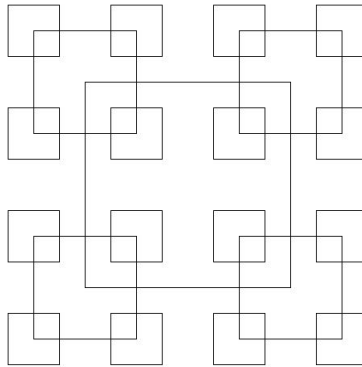
## Lab 1

Due Wednesday, January 31, 2018

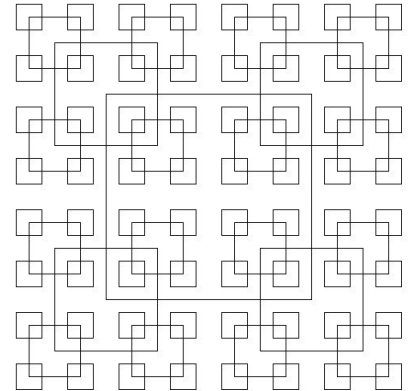
For this lab you will practice using recursion to draw interesting figures. The program `four_squares.java` posted in the class webpage can be used to generate the following figures:



a)



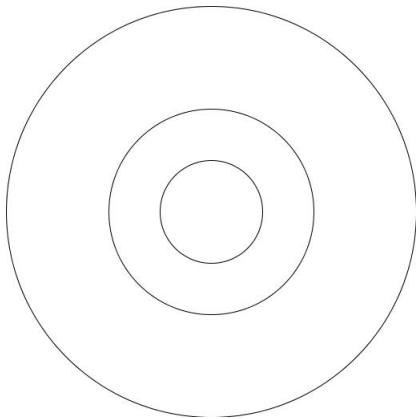
b)



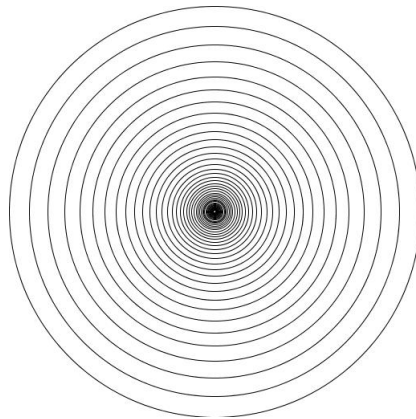
c)

Using `four_squares.java` as model and the `StdDraw` library, do the following:

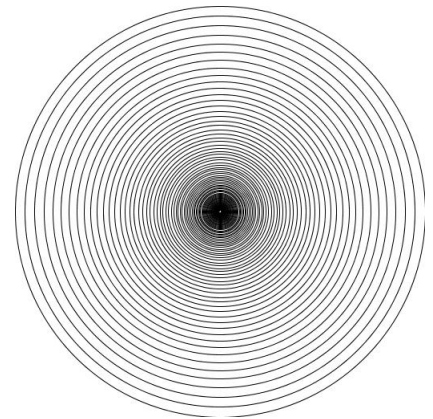
1. Write a recursive method to draw the following figures:



a)

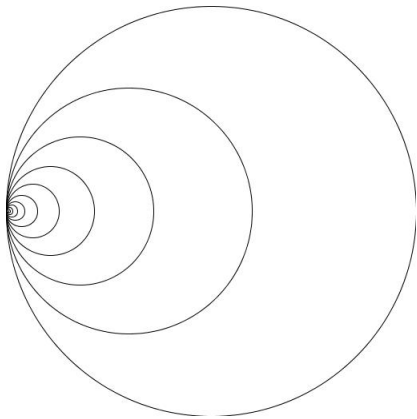


b)

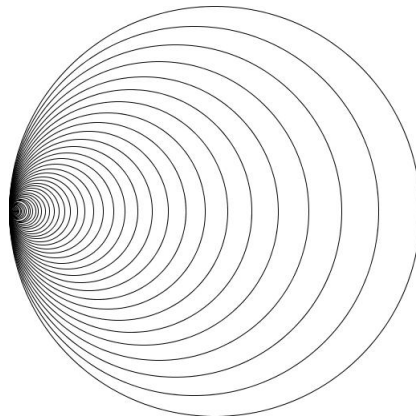


c)

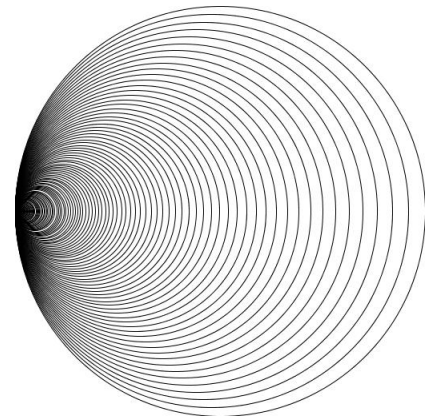
2. Write a recursive method to draw the following figures:



a)

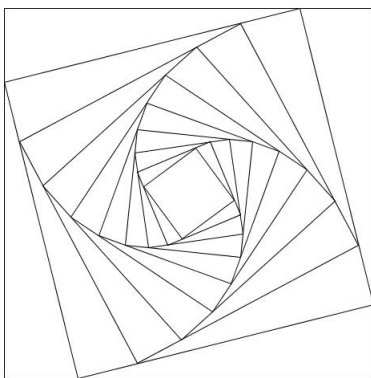


b)

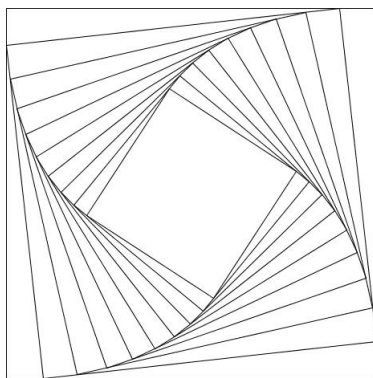


c)

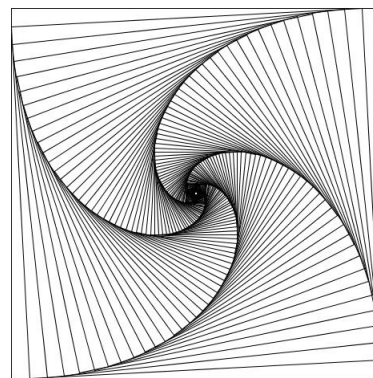
3. Write a recursive method to draw the following figures:



a)

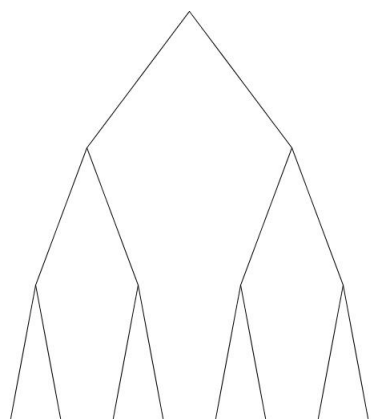


b)

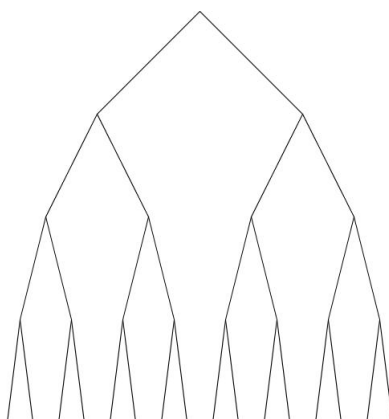


c)

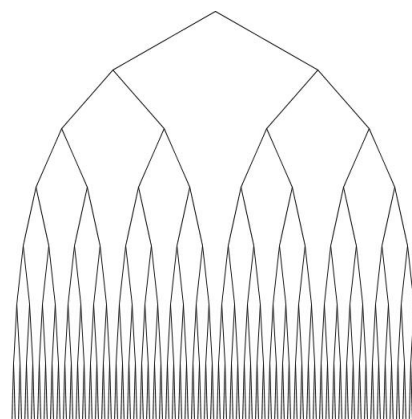
4. Write a recursive method to draw the following figures:



a)

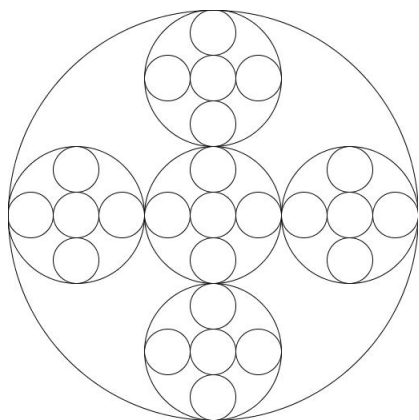


b)

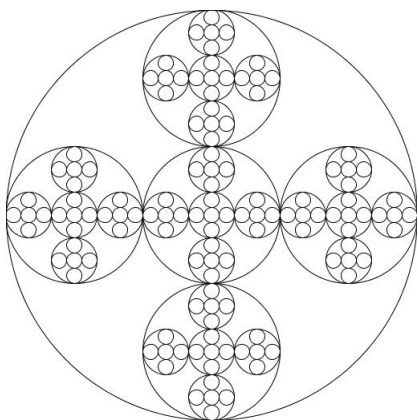


c)

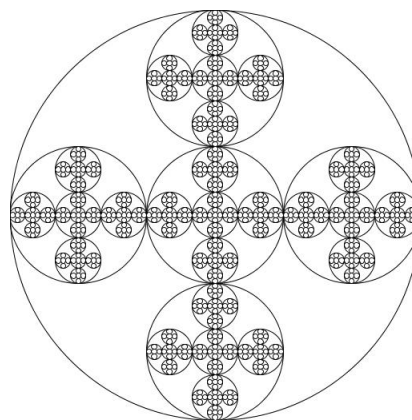
5. Write a recursive method to draw the following figures:



a)



b)



c)

Write a report describing your work, as explained in the syllabus.