

Patch::setupVertexBuffers



```
graph LR; A[Patch::Patch] --> B[Patch::setupVertexBuffers];
```

A diagram showing a call from Patch::Patch to Patch::setupVertexBuffers. The call is represented by a blue arrow pointing from the Patch::Patch box to the Patch::setupVertexBuffers box. The Patch::setupVertexBuffers box is shaded gray, while the Patch::Patch box is white.

Patch::Patch