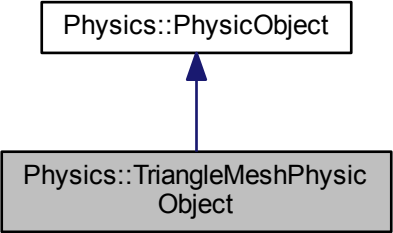


Physics::PhysicObject



```
classDiagram
    class Physics_PhyisicObject["Physics::PhysicObject"]
    class Physics_TriangleMeshPhysic_Object["Physics::TriangleMeshPhysic Object"]
    Physics_TriangleMeshPhysic_Object --|> Physics_PhyisicObject
```

The diagram illustrates a class hierarchy. At the top is a white rectangular box labeled "Physics::PhysicObject". Below it is a gray rectangular box labeled "Physics::TriangleMeshPhysic Object". A blue arrow points from the top center of the gray box to the bottom center of the white box, indicating that "Physics::TriangleMeshPhysic Object" inherits from "Physics::PhysicObject".

Physics::TriangleMeshPhysic  
Object