

# Analysing Data-Sensitive and Time-Sensitive Web Applications

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# Structure

- Aims and objectives.
- Modelling of web applications : navigation, authentication and session management.
- Model checking with Spin and UPPAAL.
- Further Work.

# Aims

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- To study the usability of formal methods; in particular Model checking for modelling and verifying web applications behaviour.
- We have focused **security** and **navigation** properties along with modelling time constraints.

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- To include time properties in our models to represent realistic web applications.
- To explore the capabilities of different Model Checking Tools.

# Web Applications

- Increase in their popularity and usage
- Web applications are used extensively in many areas:

**Commerce:** online banking, online shopping,

**Entertainment:** online music, videos,

**Interaction:** social networks

# Web Applications Design

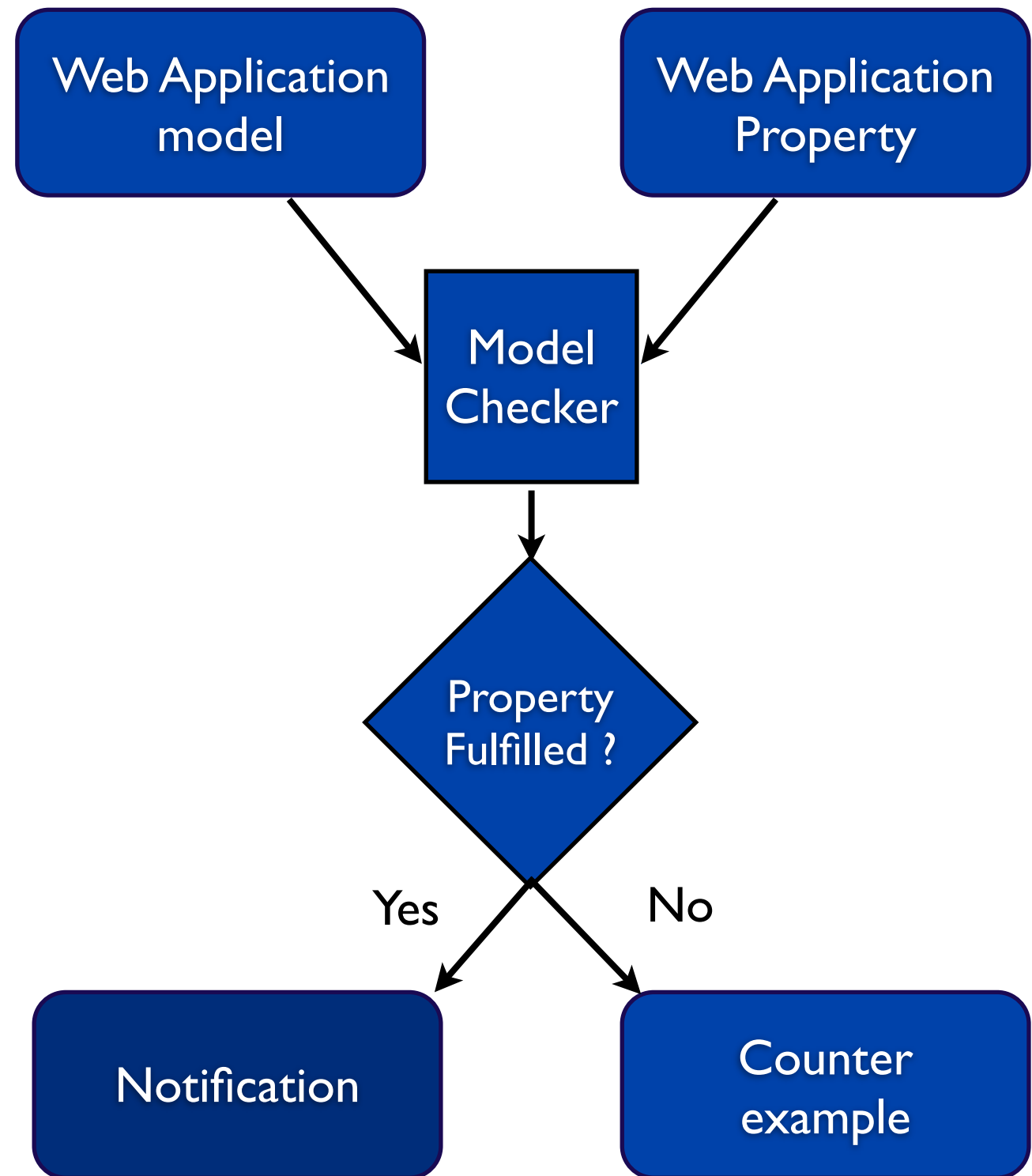
**Navigation errors** mishandle  
unexpected user requests.

**Global accessibility** makes them a  
target for many malicious users.

# Model Checking

an automated technique that, given a finite-state model of a system and a logical property, systematically checks whether this property holds for a given initial state in that model.

Edmund M. Clarke. The birth of model checking. In 25 Years of Model Checking, volume 5000 of Lecture Notes in Computer Science, pages 1-26, 2008.



# SPIN Model checker

- It is a model checker for the temporal logic LTL.
- Aimed at verification of protocols and software.
- Provides a graphical user interface (ispin) to the model checker and to an interactive simulator.

# Modelling Time

Modelling time is critical to design realistic models of web applications.

Scenarios like (timeouts) and to timestamp messages between communicating parties to avoid attacks.

# DTSpin

- We extend our Promela model with discrete time macros.
- This will give us the ability to construct realistic web applications models.

D. Bosnacki, D. Dams. Integrating real time into spin: A prototype implementation.  
In FORTE XI / PSTV XVIII, pages 423{438. Kluwer, B.V., 1998.

# DTSpin macros

1. **Timers** process is a daemon process that uses ticks to decrease the timer values.

2. **set**(tmr,l);A; B; **expire**(tmr); C

```
#define timer int
```

```
#define set(tmr,val) (tmr=val)
```

```
#define expire(tmr) (tmr==0) /*timeout*/
```

```
#define tick(tmr) if :: tmr>=0 ->  
tmr=tmr-1 :: else fi
```

```
#define delay(tmr,val) set(tmr,val); expire  
(tmr)
```

```
#define udelay(tmr) do :: delay(tmr,1) ::  
break od
```

```
proctype Timers()  
{ do :: timeout -> atomic{ tick(tmr1); tick  
(tmr2) } od }
```



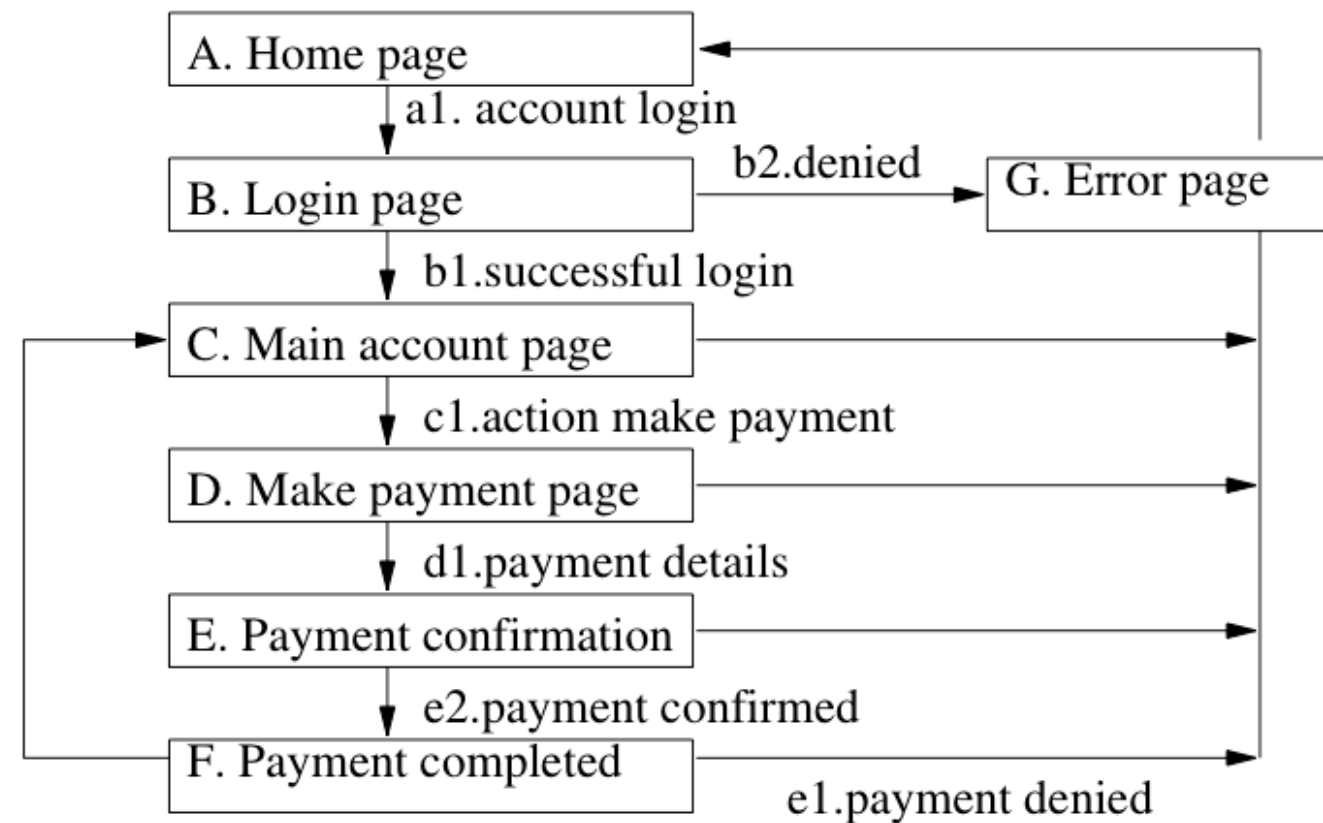
# Modelling Web Applications as Transition System

Web application are modelled using two finite-state automata:

**Page Automaton**  
**Internal State Automaton**

Investigated how to model:

- 1. Authentication**
- 2. Session management**
- 3. web navigation**



# Web Pages Automaton

- In page transitions; web pages can be treated as states and; page transitions as a state transition.
- The page transitions is modelled as a finite state-automaton.

# Internal-state Automaton

- The Internal states represent the business logic, determined by input values.
- The internal state occurs synchronously with the page transition.

# Modelling web navigation

- The home page is reachable from all pages. A user can log out at any stage of the transition
- A page reachable from the home page or account page always has a next page in the transition.
- A user can not reach his account page without going through login page by providing correct credentials first.

# Modelling Authentication

- We modelled a security protocol at the start of the session.
- The user input login credentials.

# Modelling Session management

- Non-deterministic (Timeouts) are given during the session.

## Representation In Promeal

A client is sending a request to login; the server receives it and reply.

```
chan ClientToServer = [0] of {mtype};  
chan ServerToClient = [0] of {mtype};  
mtype = {loginReq ,ACK};
```

```
active proctype Pages() {
```

```
    HomePage:
```

```
    do ::
```

```
        if
```

```
            :: ClientToServer ! loginReq ->
```

```
            ServerToClient ? ACK->goto loginPage;
```

```
        fi;
```

```
    od; }
```

```
active proctype InternalState() {
```

```
    do ::
```

```
        if
```

```
            :: ClientToServer ? loginReq ->
```

```
            atomic {ServerToClient!ACK;goto  
                SloginPage};
```

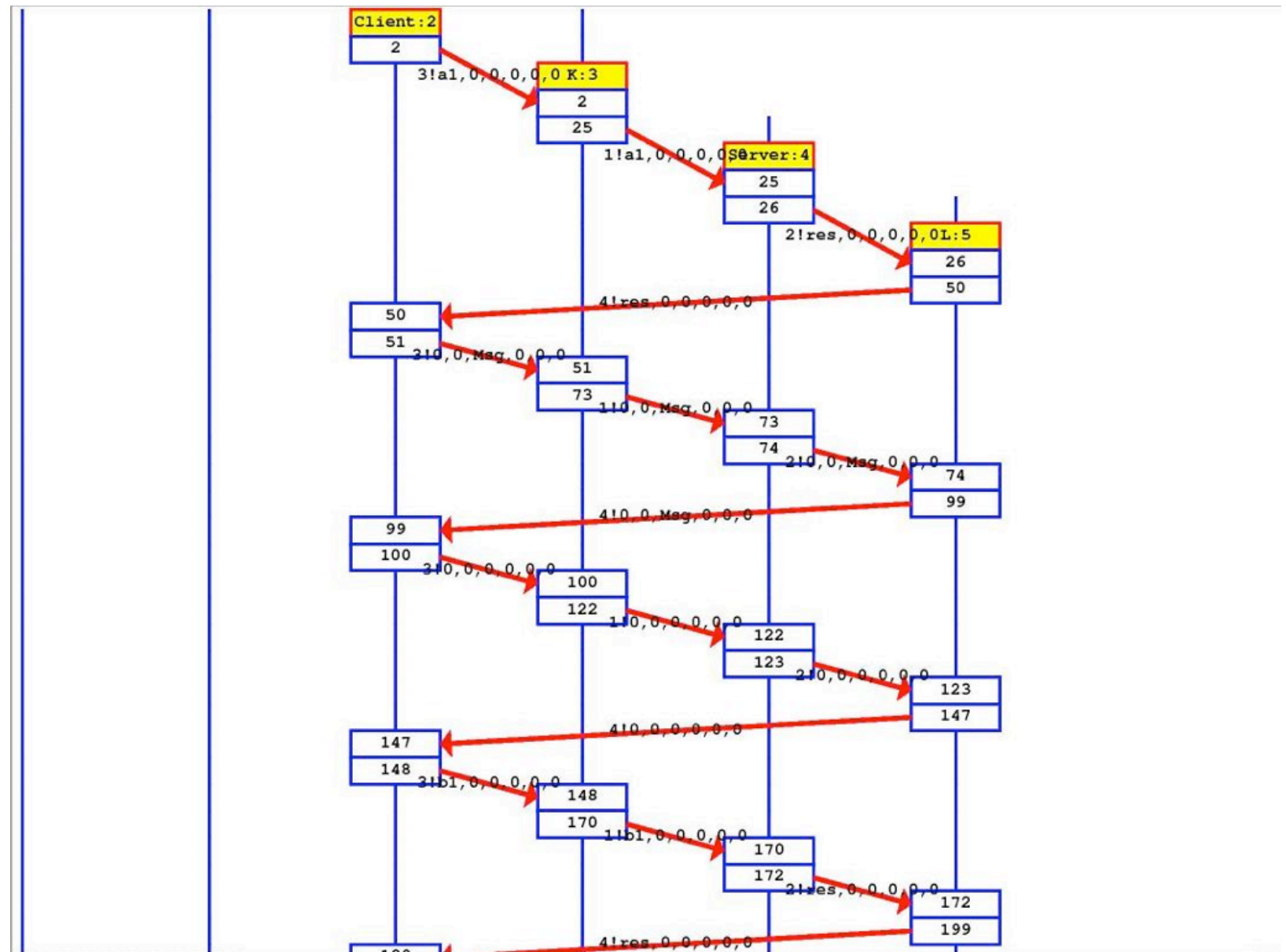
```
        fi;
```

```
    od;
```

```
 }
```

# Model Simulation

An optimal Client-Server communication, the simulation chart gives an instance see of the model.





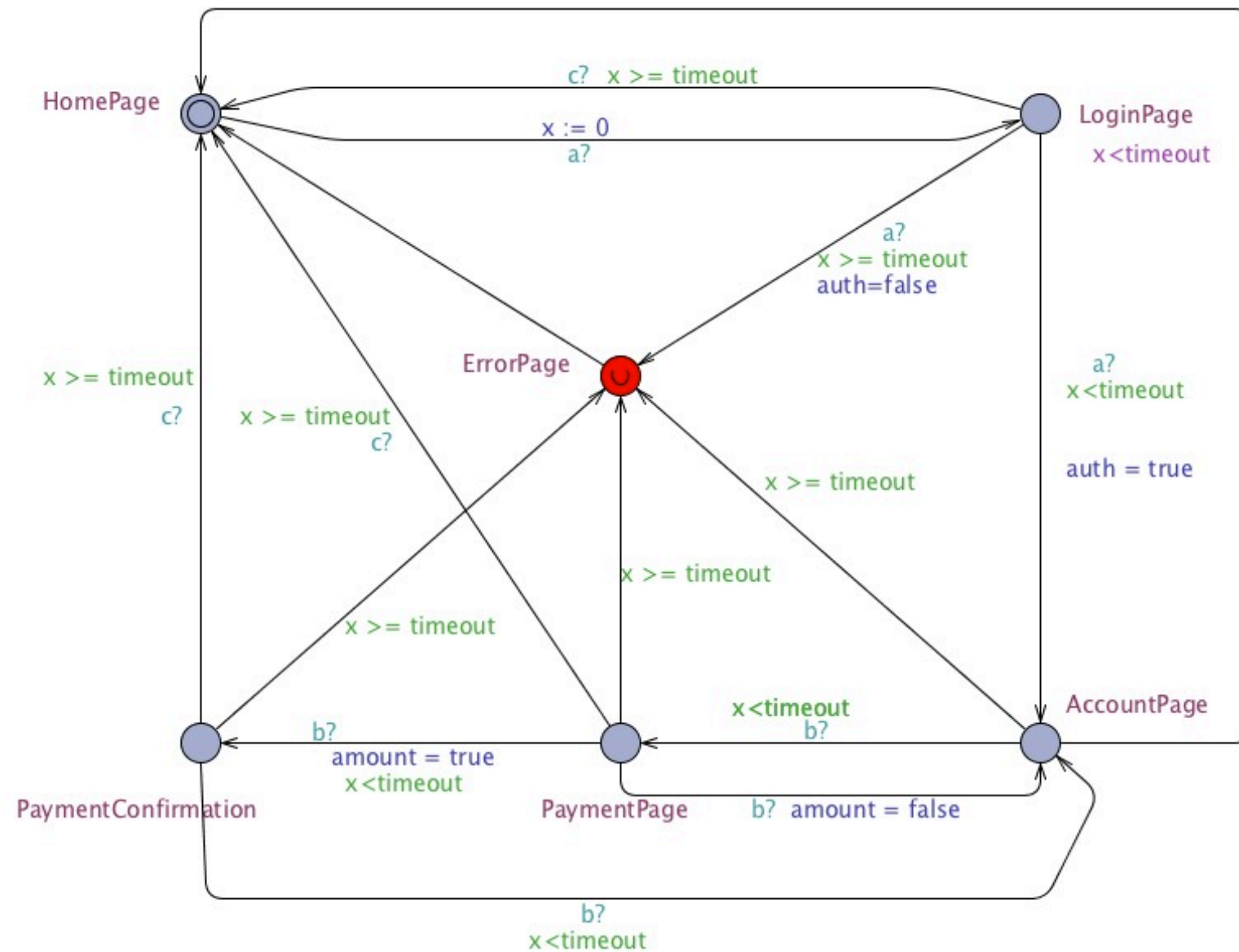
# UPPAAL model checker

- Appropriate for systems that can be modeled as a collection of non-deterministic processes with finite control structure and real-valued clocks (i.e. timed automata)
- Models are defined graphically.

Gerd Behrmann and Re David and Kim G. Larsen: A tutorial on uppaal.  
In Springer, pages 200-236.2004.

# Modelling with UPPAAL

- Initial Web pages process.



# SPIN vs UPPAAL

- Design time in UPPAAL is less than building the Promela model.
- Same model processes are defined in both tools.
- In Spin early modelling faults can be detected via the “ Message Sequence Charts”

# Further Work

- Compare the differences between compromised model and a secure model by analysing The sequence of actions and time stamps.
- We will use UPPAAL to compare and validate our results.

# Thanks !

# Questions

