GP_lab4

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1 Genomika porównawcza

1.1 Laboratorium 4

1.2 Igor Filipiuk

Wybra 10 taxonów (np. human, mouse, etc) i na podstawie czasów specjacji (median time, np. dla human vs. mouse jest 89 MYA) z timetree.org wygenerowa macierz odlegoci. Nastpnie skontruowa i narysowa drzewo metod UPGMA.

Najlepiej jeli mona zautomatyzowa proces cigania czasów specjacji (ale nie wiem czy da si zrobi w atwy sposób).

```
In [1]: import numpy as np
        import networkx as nx
        import matplotlib.pyplot as plt
        from networkx.drawing.nx_agraph import write_dot, graphviz_layout
In [2]: taxons = [['Homo Sapiens'],
        ['Pan Troglodytes'],
        ['Pan Paniscus'],
        ['Gorilla Gorilla'],
        ['Pongo Pygmaeus'],
        ['Hylobates lar'],
        ['Papio Anubis'],
        ['Macaca sylvanus'],
        ['Alouatta guariba'],
        ['Lemur catta'],
        ['Cercopithecus diana'],
        ['Saimiri oerstedii'],
        ['Saimiri boliviensis'],
        ['Tarsius spectrum']]
        taxons_polish = [
            ["Czowiek"],
            ["Szympans"],
```

```
["Bonobo"],
    ["Goryl"],
    ["Orangutan"],
    ["Gibon Biaorki"],
    ["Pawian oliwkowy"],
    ["Makak berberyjski"],
    ["Wyjec brzowy"],
    ["Lemur katta"],
    ["Koczkodan Diany"],
    ["Central American squirrel monkey"],
    ["Black-capped squirrel monkey"],
    ["Wyrak upiorny"]
]
#Macierz odlegoci dla wybranych gatunkow naczelnych na pdst. timetree.org
x = \Gamma
[0, 6.4, 6.4, 8.6, 15.2, 19.8, 28.81, 28.81, 42.9,
74.1, 28.81, 42.9, 42.9, 69],
[6.4, 0, 2.396, 8.6, 15.2, 19.8, 28.81, 28.81, 42.9,
74.1, 28.81, 42.9, 42.9, 69],
[6.4, 2.396, 0, 8.6, 15.2, 19.8, 28.81, 28.81, 42.9,
74.1, 28.81, 42.9, 42.9, 69],
[8.6, 8.6, 8.6, 0, 15.2, 19.8, 28.81, 28.81, 42.9,
74.1, 28.81, 42.9, 42.9, 69],
[15.2, 15.2, 15.2, 15.2, 0, 19.8, 28.81, 28.81, 42.9,
74.1, 28.81, 42.9, 42.9, 69],
[19.8, 19.8, 19.8, 19.8, 19.8, 0, 28.81, 28.81, 42.9,
74.1 , 28.81 , 42.9 , 42.9 , 69 ],
[28.81, 28.81, 28.81, 28.81, 28.81, 28.81, 0, 10.4, 42.9,
74.1 , 12.1 , 42.9 , 42.9 , 69 ],
[28.81, 28.81, 28.81, 28.81, 28.81, 28.81, 10.4, 0, 42.9,
74.1 , 12.1 , 42.9 , 42.9 , 69 ],
[42.9, 42.9, 42.9, 42.9, 42.9, 42.9, 42.9, 42.9, 0,
74.1 , 42.9 , 20.1 , 20.1 , 69 ],
[74.1, 74.1, 74.1, 74.1, 74.1, 74.1, 74.1, 74.1, 74.1, 74.1]
0 , 74.1 , 74.1 , 74.1 , 74.1 ],
[28.81, 28.81, 28.81, 28.81, 28.81, 28.81, 12.1, 12.1, 42.9,
74.1, 0, 42.9, 42.9, 69],
[42.9, 42.9, 42.9, 42.9, 42.9, 42.9, 42.9, 42.9, 20.1,
74.1, 42.9, 0, 2.62, 69],
[42.9, 42.9, 42.9, 42.9, 42.9, 42.9, 42.9, 42.9, 20.1,
74.1, 42.9, 2.62, 0, 69],
[69, 69, 69, 69, 69, 69, 69, 69,
74.1, 69, 69, 69, 0]
]
```

for i in range(len(x)):

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for j in range(len(x[0])):
                if i == j:
                    x[i][j] = float('inf')
        matrix = np.array([i[0::] for i in x[0::]])
        taxons = taxons[0::]
        \#matrix = np.array(x)
        \#taxons = taxons
In [3]: #Function adds edges of the tree according to the given distance matrix
        #according to UPGAMA
        def build_nodes(global_distance_matrix, global_taxon_names,
                        distance_matrix, taxon_names, nodes_to_draw = []):
            ind = np.unravel_index(np.argmin(distance_matrix, axis=None),
                                   distance_matrix.shape)
            node_taxons = [i for i in taxon_names
                           if i not in [taxon_names[ind[0]], taxon_names[ind[1]]]]
            node_taxons.append(taxon_names[ind[0]] + taxon_names[ind[1]])
            for i in range(len(ind)):
                if len(taxon_names[ind[i]]) == 1:
                    nodes_to_draw.append([taxon_names[ind[i]],
                                          node_taxons[-1],
                                          distance matrix[ind[0],ind[1]]/2.0])
                else:
                    for node in nodes_to_draw:
                        if node[1] == taxon_names[ind[i]]:
                            internal_length =
                            global_distance_matrix[global_taxon_names.index(
                                 [taxon_names[ind[i]][0]]),
                                global_taxon_names.index([taxon_names[ind[i]][-1]])]
                            nodes_to_draw.append([taxon_names[ind[i]], node_taxons[-1],
                                                   (distance_matrix[ind[0],ind[1]]/2.0) -
                                                   internal_length/2])
                            break
            return(nodes_to_draw)
        #Function updates given matrix according to UPGAMA after new edge was added
        def build_upgama_matrix(global_distance_matrix,
                                global_taxons_names, distance_matrix, taxons_names):
```

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axis=None), distance_matrix.shape)
            upgama_matrix = np.delete((np.delete(distance_matrix,
                                                  [ind[0],ind[1]],0)),[ind[0],ind[1]],1)
            node_taxons = [i for i in taxons_names
                           if i not in [taxons_names[ind[0]], taxons_names[ind[1]]]]
            node_taxons.append(taxons_names[ind[0]] +
                               taxons names[ind[1]])
            new_row = []
            for node in node_taxons[:-1]:
                result = 0
                count = -1
                for org in node:
                    count += 1
                    for last_org in node_taxons[-1]:
                        count += 1
                        result += (global_distance_matrix[global_taxons_names.index([org])]
                                   [global taxons names.index([last org])])
                new_row.append(result/count)
            new_column = np.array([[r] for r in new_row])
            new_row.append(float('inf'))
            upgama_matrix = np.append(upgama_matrix,new_column,axis=1)
            upgama_matrix = np.vstack((upgama_matrix,np.array(new_row)))
            return(upgama_matrix, node_taxons)
        def build_tree(global_distance_matrix, global_taxons_names):
            dist_mat, tax_nams = global_distance_matrix, global_taxons_names
            for i in range(12):
                build_nodes(matrix, taxons, dist_mat, tax_nams)
                dist_mat, tax_nams = build_upgama_matrix(matrix,
                                                          taxons, dist_mat, tax_nams)
            tree = build_nodes(matrix, taxons, dist_mat, tax_nams)
            return(tree)
In [31]: phylo_tree = build_tree(matrix, taxons)
In [37]: leaves = {}
         for t in phylo_tree:
             if len(t[0]) == 1:
```

ind = np.unravel_index(np.argmin(distance_matrix,

```
leaves[''.join(t[0])] = t[0][0]
             else:
                 leaves[''.join(t[0])] = ""
         leaves[''.join(phylo_tree[-1][1])] = "ROOT"
In [58]: T = nx.DiGraph()
         T.add_node(''.join(phylo_tree[-1][1]), color = 'blue', shape='square')
         for t in phylo_tree:
             T.add_node(''.join(t[0]))
             T.add\_edge(''.join(t[0]), ''.join(t[1]), length = round(t[2], 2))
         plt.figure(figsize=(25,40))
         plt.title('Primate tree')
         pos = nx.spring_layout(T)
         nx.draw_networkx(T, pos, labels = leaves,
                          with_labels=True, arrows=True, font_size = 12)
         nx.draw_networkx_edge_labels(T, pos, font_size = 10)
         plt.show()
```

