***Meeting Agenda***

***Fairfield University Software Engineering Team***

***November 21st, 2016***

1. Introduction / Introductory Comments

Team Members:

Sam Nguyen

Carlos Urena

Jack Foley

Marydjina Barionnette

Joey Graham

1. Platforms / Installation

The latest version can be ran on a variety of platforms such as the customer’s Macbook, Linux, and Windows. It can also be ran on any device that can use web browsers that support webgl.

1. Launching the Application

The client will be prompted to enter their login information. If the client is a new user, a new account will need to be created it. Once the client is logged in, the game will proceed to start.

1. Run Through of Application Features
   1. Main Menu
      1. Screen that displays three options: play now, login, or instructions
   2. Instructions
      1. Explains how to play the game.
   3. Login
      1. Login to your account or create a new account.
   4. Game Module
      1. The game itself
   5. Level Select
      1. Displays the different levels of difficulty
2. Additions
   1. What needs to be added for the game
3. Closing Comments