

Marnick Huysmans

Website

marnickhuysmans.com

Location

Antwerp, Belgium

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Education

2019 - 2022

Howest University of Applied Sciences, Digital Arts & Entertainment

Game Development (Bachelor)

2016 - 2019

Karel de Grote University of Applied Sciences and Arts

Applied Information Sciences, with specialization Application Development (Bachelor)

2015 - 2016

University of Antwerp

Electronics and ICT Engineering Technology (Bachelor)

2014 - 2015

University of Antwerp

Physics (Bachelor)

2008 - 2014

Sint-Eduardusinstituut Merksem (Highschool)

Science-Math

Work Experience

2022

DAE Studios

2 Games a Month Incubator, Unity developer (Internship of 16 weeks)

2020-2021

Code Fever

Assistant teacher Scratch (block-based visual programming language) (Student job)

2019

Foreach – Merksem

Java developer (Student job for 1 month)

2019

Foreach – Merksem

Java developer (Internship of 8 weeks)

Skills

Development

C#, C++, Java, Spring Framework, .NET, SQL, HTML, CSS, JavaScript, Angular, Python

Tools

Unity, Unreal, Visual Studio, IntelliJ Photoshop, 3ds Max