

# Marnick Huysmans

## Website

marnickhuysmans.com

## E-mail

marnick\_huysmans@live.be

## Education

2019 - Present	<b>Howest University of Applied Sciences, Digital Arts &amp; Entertainment</b> Game Development (Bachelor)
2016 - 2019	<b>Karel de Grote University of Applied Sciences and Arts</b> Applied Information Sciences, with specialization Application Development (Bachelor)
2015 - 2016	<b>University of Antwerp</b> Electronics and ICT Engineering Technology (Bachelor)
2014 - 2015	<b>University of Antwerp</b> Physics (Bachelor)
2008 - 2014	<b>Sint-Eduardusinstituut Merksem (Highschool)</b> Science-Math

## Work Experience

2020-2021	<b>Code Fever</b> Assistant teacher Scratch (block-based visual programming language) (Student job)
2019	<b>Foreach – Merksem</b> Java developer (Student job for 1 month)
2019	<b>Foreach – Merksem</b> Java developer (Internship of 8 weeks)

## Skills

Development	Java, Spring Framework, C#, .NET, C++, SQL, HTML, CSS, JavaScript, Angular, Python
Tools	Unity, Unreal, Photoshop, GIMP, 3ds Max, Substance Painter