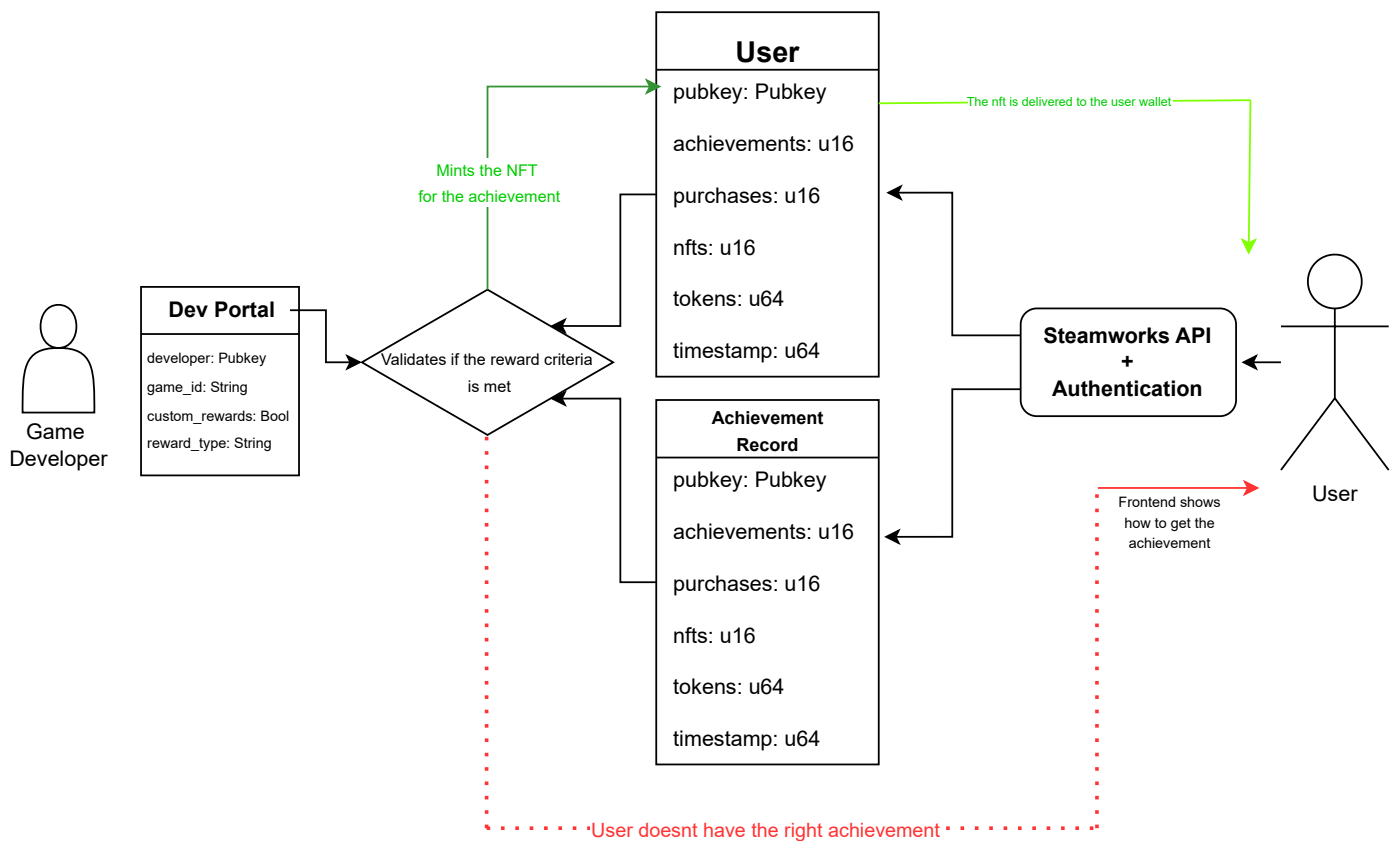


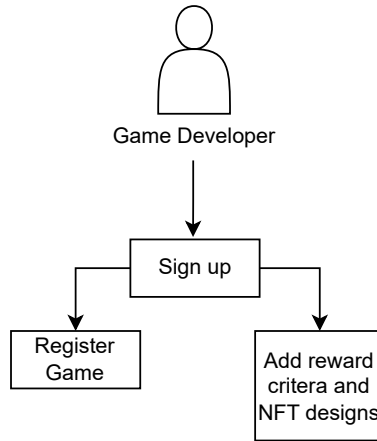
# Protocol Requirements

- The platform shall allow users to claim rewards for in-game achievements.
- The platform shall allow achievement owners to update achievement metadata.
- The platform shall allow achievements to be verified via Steam API.
- The platform shall allow achievements to be delisted from the system.
- The platform shall allow achievements to be bought, sold, and transferred.
- The platform shall allow NFTs to be minted as achievement badges.
- The platform shall allow users to withdraw earned tokens and funds.
- The platform shall allow the admin to withdraw platform fees.
- The platform shall allow game developers to create custom achievement campaigns.
- The platform shall store NFT metadata on IPFS/Arweave for reference on-chain.

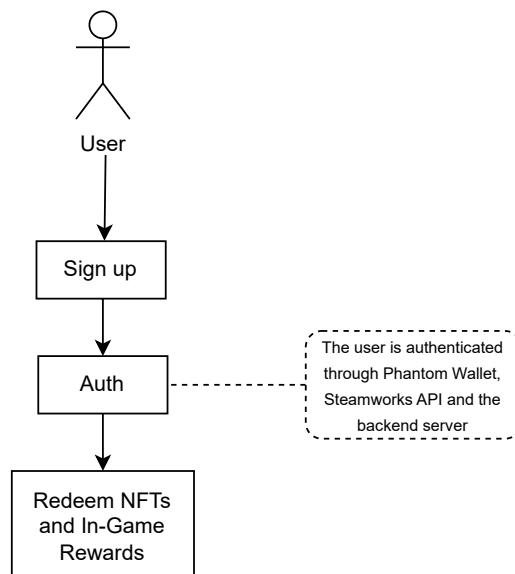
## Program Overview



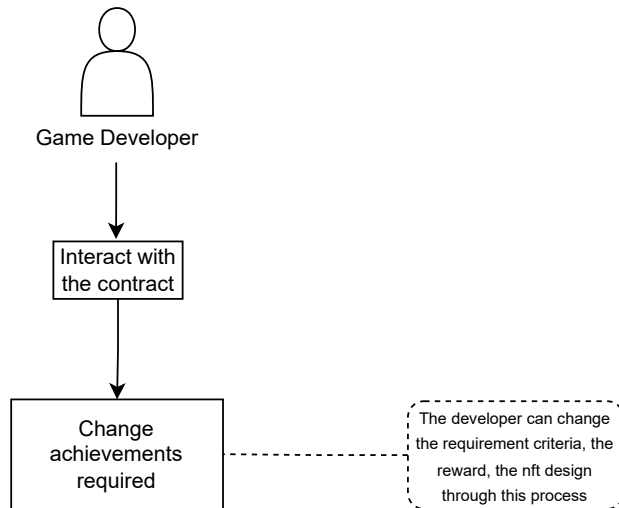
## Initialize Developer



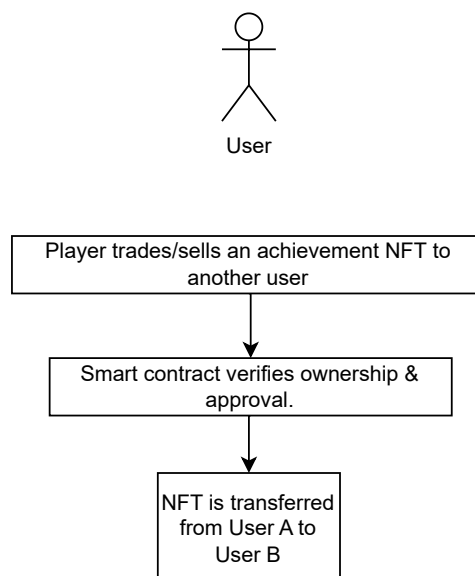
## First Time User Signup



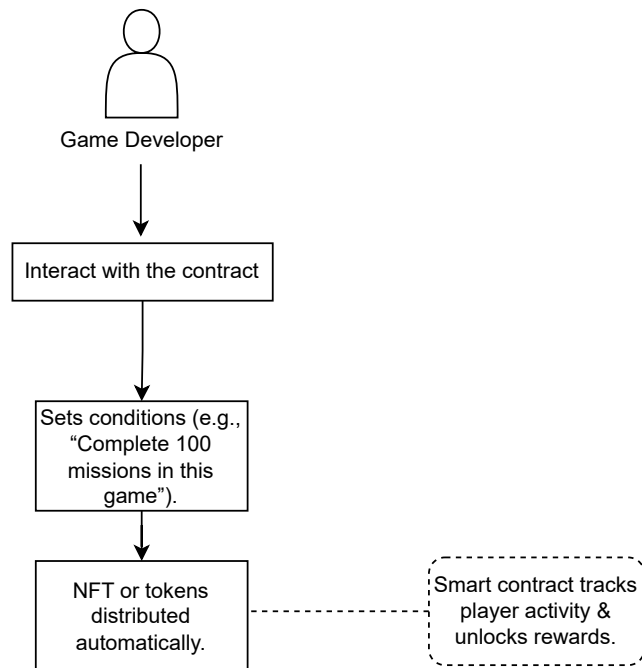
## Developer Edit Rewards



## Transfer Ownership of In-Game Rewards



## Developer Creates Custom Reward Campaign



## Exchange NFTs for in-game rewards

