

Software Development Life Cycle.

It is a procedure / process to develop Software Application. It contains different stages / phases

* Requirement Collection / Gathering :-

Usually customer gives requirements in the form of CRS / BRS. It will be converted into SRS, FRS, FS by BA. BA will hand over the requirements to the software company. This whole process is called as Requirement Collection / Gathering.

CRS - Customer Requirement Specification

BRS - Business Requirement Specification

SRS - Software Requirement Specification

FRS - Functional Requirement Specification

FS - Functional Specification

BA - Business Analyst.

→ Acceptance Testing (done by BA, Customer)

* Feasibility Study :-

In this stage who have, BA, Finance, HR, PM, Architect.

In this stage all the team members will gather together. Here BA will explain requirement to everyone. HR will think about People and hiring process. Finance team will think about Budget, profit and loss. Architect will think about design and technology (Java, .net, Python, CSS, JS, AJAX, etc...). PM will take final decision and responsibility. Once everything is finalized

If everything is fine, mutual agreement will be done b/w Software Company and customer/client. So this is the decision making stage. → Before date Company should handover Product. If not Penalty will be provided around 25% of the money.

* Design:-

In Design we have two type

HLD → High level Design

LLD → Low level Design

HLD is like blueprint. It tells about external architecture of an application.

LLD will tell about internal architecture of an application. Both HLD and LLD are documents. It is done by architects and senior developers.

* Coding / Implementation / Development

In this stage, All developers will write source code based on requirements and design.

Source code is of 2 types. as Front end source code and Back end source code. When we know both front end and back end that becomes full stack development. This will be done in development server.

* Testing:-

Once application is ready by developer,

it will be installed to testing server. All test engineers will test an application based on requirements given by client to find bugs / defects.

Testing engineer will do Testing on UI / GUI.

Testing will be done on testing server.

Till all the bugs are fixed by developers

this process will be going on.

Once Everything is completed i.e., If application is matching the requirements, Application will be installed to the next server.

* Installation / Deployment :-

Once application is completely ready it has to be made available for end users (public). Moving an application from **Testing Server** to **Production Server** is called as **Installation / Deployment**.

Installation will be done by software company based on customer request. / Senior developer / Service Test engg. Date of Installation will be decided by customer.

* Maintenance

Once application is used by end users / public, its support / service has to be done. That is called **Maintenance**. (Support given to software application)

Maintenance will be done in Production Server. During maintenance, below things will be done

* Defects will be fixed

* Adding, modifying, deleting a feature

Maintenance will be done by software company.

Server:

Any computer which has capacity to work for tasks of people called server.

'Free' Support - It is for some duration initially paid support - later it will be paid maintenance

Maintenance is done by Support team / Production Support team.

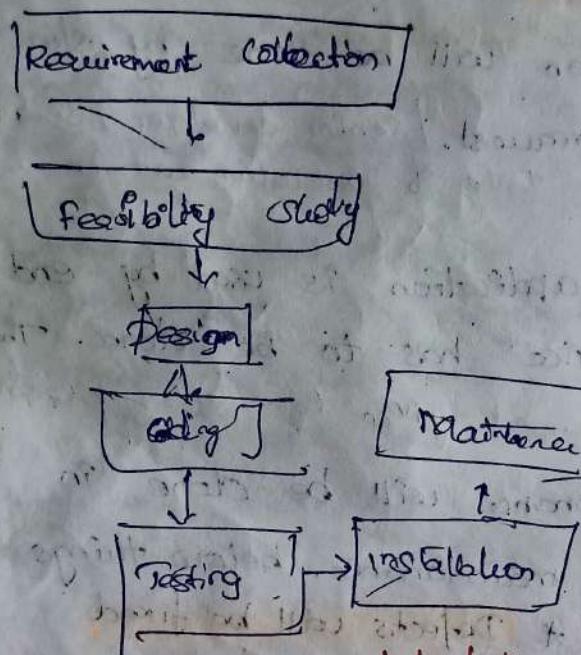
Types / Models of SDLC

Waterfall model

Spiral model

Waterfall Model:-

It is one of the oldest and traditional model of SDLC.



1) When do we go for Waterfall model?

When customer **freeses** (does not changes) the requirement
for any **short term project** (\downarrow than 1 year).

For developing **simple application**.

Ex: calc, Not pad, alarm, etc.

2) What are the advantages of Waterfall model?

We can get **stable application**.

There will be **no disturbance** to the team members if there **change** in requirements.

What are the draw backs of Waterfall model?

~~Requirement and design~~ are not tested
Testing happens only after Coding.

During initial days of software Productivity developers were doing Testing (currently it is done by Test Engineer)
Requirement and design are not tested.

Testing happens only after coding.

If there is any requirement change, lot of rework will happen.

Why requirement changes & who will change the requirement

Customer will change the requirement due to

- ① Competition
- ② To stay in the business
- 3 To upgrade the technology.

If developers do testing what will happen / why

Developers should not do testing?

Developers are aids to build the application and not to break an application.

Developers can't find their own mistakes.

Even though mistake is their, developer will hide it.

Developer might be overconfident in what they do (He feels source code is correct & he will not check it properly).

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Spiral Model

Spiral model / iterative model. It is also one of the traditional model.

When do we go for spiral model?

When customer gives requirement part by part (Stage by Stage / Module by module).

When there is a lot of dependency b/w modules.

What are the advantages of spiral model?

Customer can see the application partially and can get confidence.

Requirement changes can be done.

Compare to waterfall model, rework is less.

What are the drawbacks of spiral model?

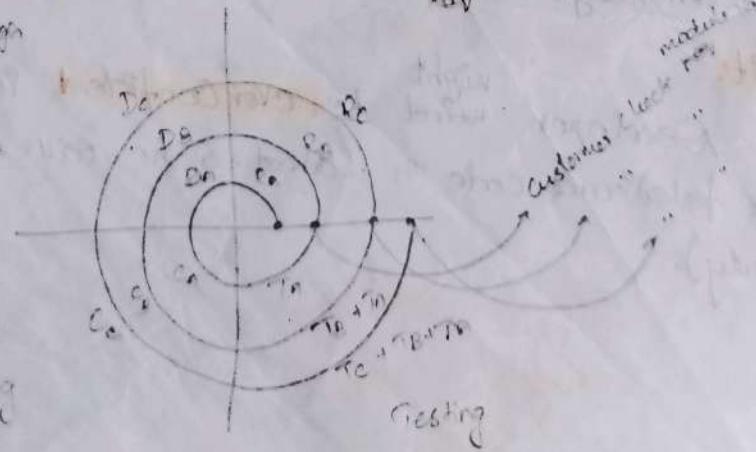
Requirement and design are not tested, testing happens only after coding.

Developers used to do testing before (but currently TE will do testing).

If there is any requirement change, it may delay the project.

Customer can cancel the project, if he is unhappy.

Design



For Example. Log req as A, Index req as B, Compose req as C.

Customer will give requirement Part by Part.

Regression testing is done in spiral model.

In the 1st iteration Login module is taken care, if customer is happy, he will give next part of the requirement.

Like this process continues till end of the project.

Other Eg: Banking APP, Microsoft's windows, clg. Project, etc.

strengths

V & V model: (Verification and Validation model).

Verification is also known as QA Quality Assurance.

Validation is also known as QC Quality Control.

Both Verification & Validation is done by Test Engineers.

Verification is the process of checking "are we building

Product right"

Validation is the process of checking "are we building

right Product"

When do we go for V & V model?

When customer need High Quality Product.

For Complex applications.

Eg: Banking, healthcare, space, Airlines, navy applications,

etc.,

for Long term projects (more than one year)

Advantages of V & V model:-

Testing is started at Initial stage itself (reviewing documents)

Requirement and design are Tested

Drawback :-
 - Flow of changes are less.
 - Requirements changes can be done.
 - Quality will be high compared to other models.
 - Reworks will be less.

Drawbacks of V & V model:-

Documentation work will be more (Test plans, Test cases)

Too much of resources are needed.

(Developers & Test Engineers).

Review cas
 write ATP
 write ATC

Review SRS
write STC

Review LLD
write FIP
write ITC

Review LLD
write FIP
write FTC

→ Verification

Customer

ATUAT

ST

IT

IT

FT

WT

IT

AT

UT

VT

AT

UAT

ST

SW's ready for testing

FT - Functional Testing

IT - Integration Testing.

WT - White Box Testing.

AT - Acceptance Testing.

UAT - User Acceptance Testing.

ST - System Testing.

Explain about V and V model?

V and V means Verification and Validation model. It is one of the best model in SDLC. In this model the development and testing are done parallelly. The left side of the model is done by developers and the right side of the model is done by Test Engineers.

When the customer gives the requirement of 100 Pages document in the form of CRS. It is converted in the form of SRS by BA. At same time, review of CRS is done by test engineers. If there is any mistake it goes back. if not it will continue the process. The SRS will be reviewed against the CRS to find the defect. Parallelly they prepare the test plan and test case.

Once the documentation of development process is done, with the design and coding, the Software is ready for testing.

First testing is white box testing. This testing is done by the developers, then there will be ~~execution~~ ~~extension~~ of the test cases are also done.

After FT, the IT is done, later ST and then AT is done by the customers, then it is released to end users..

The review of the document is verification and it is based on QA.

The testing of application is validation and it is based on QC.

PROTOTYPE MODEL:

Prototype is a dummy model. & it is a non working Application.

When do we go for Prototype model?

When customer is not clear about the market requirement.

When new Company is new to the domain then they go for prototype model.

When developers are new to the technologies (If they want to do any Experimentation they go for Prototype model).

When customer & new Company are new to the business.

Domain

Domain is a categorization of new Application

In to different industry.

Eg: BFSI (Banking, Financial services and Insurance)	
Telecom	Entertainment
Healthcare	Gaming
E-commerce	Logistics
Education	Govt.

Advantages of Prototype model:

Initially customer can get to know what he gets at last.

Initially developer itself will also come to know what they should deliver on last day.

Requirement changes can be done initially itself.

Initially investment is very less.

Drawbacks of Prototype model:

There will be a **delay** in the actual start of the **real project**.

Investment is done on non-working product.
Too many changes can disturb the **rhythm** of the company.

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Note!

Once I get a job, I may be working in any of these models. (or) I may work with the combination of those models. That is called **Hybrid model**.

I may work in the new model which is designed based on these models. i.e., **derived model**.
(or)

I may not know in which model I am working in.

My a

Academic Project linking to SDLC

My academic project belongs to **Spiral model**.

Agile:

Whenever customer wants application too fast with in less time and with high Quality, we go for Agile model.

Software Testing.

Testing the functionality of an application

based on Customer requirements.

(Or)

The intent of finding bugs or defects

In an application is S/W Testing.

(Or)

Testing is the process of QA and QC.

Manual Testing

Testing the functionality of an application with out using tool.

Automation Testing

Testing the functionality of an application

by using Tool.

Eg: Selenium, QTP/UFT etc.

See Scenarios:-

Testing an application in all possible ways is called Scenarios.

Task!

1) WSF Chair (50 scenarios).

2) Verify durability of a chair

2) Verify the material used

3) Verify the dimension of a chair

4) Verify the dimension of weight

5) Verify the dimension of height

6) Verify no of legs in chair

7) Verify chair backrest option

- 8) Verify all legs of a chair on plane surface
- 9) check the chair this compatible for taking rest
- 10) check it is capable of for 2 person to sit.
- 11) check the design of the chair
- 12) Verify the color of the chair
- 13) Verify the maximum amount of load the chair handles
- 14) Verify the non breaking tendency of Chair
- 15) Check stress of a chair by dropping it from particular height
- 16) Check the chair under different climate
- 17) Check the type of chair
- 18) Check each leg of chair
- 19) Check the condition when washed in water.
- 20) Verify if any cushion is provided with chair
- 21) Verify the paint type
- 22) Check if there is support for hand
- 23) Check the usability of a chair
- 24) Check the chair by standing on it
- 25) Check the chair has wheel.
- 26) Verify the shape of the chair.
- 27) Verify the size of the chair.
- 28) Verify the board of the chair
- 29) Verify the smell of the chair
- 30)

Negative Scenario of Chair :-

1. Verify by kicking the Chair
2. Verify by jumping on the Chair
3. Verify by throwing the Chair
4. Verify by burning the Chair
5. Verify by Standing on the Chair
- 6.

Write a Scenario for Pen/ How will you test a pen

- 1) Verify the type of pen (ball pen, Gelpen, Ink pen)
- 2) Verify the color of pen (blue, Green, Red)
- 3) Check the Ink flow of pen
- 4) Check the color of Ink
- 5) Verify the grip of pen
- 6) Verify the shape of pen (cylinder, triangle)
- 7) Verify the fragrance of pen
- 8) Verify by opening the cap
- 9) Verify the closing the cap
- 10) Verify by holding the pen
- 11) Verify by the Ink is not erasable
- 12) Verify the thickness of the nib
- 13) Verify the height of the pen
- 14) Verify the material of the pen
- 15) Verify the refil is fitting the pen
- 16) Verify the ball rotation in the pen
- 17) Verify the size of ball in the pen
- 18) Verify the smoothness of pen
- 19) Verify by pouring water in written
- 20) Verify by Smashing the pen

Scenario:

Testing an application in all possible ways is Scenario. We need requirement to write scenario. Scenario is of two types

- * Positive Scenario
- * Negative Scenario.

Testing the application with valid / Expected data /

Input is positive scenario.

Testing the application with invalid / unexpected data / input is negative scenario.

If we test with +ve scenario it is +ve Testing.
if we test with -ve scenario it is -ve Testing.

If we need to find more bugs, we at need to find more scenarios.

If we miss scenarios, we will miss bugs.
For Every scenario, there may be (or) may not be a bug.

There may be +ve scenario with a bug & there may be -ve scenario without a bug & there may be negative scenario with a bug & there may be negative scenario ~~without a bug~~ without a bug.

Eg.

Valid pattern lock with some one mobile \rightarrow bug.

Valid pattern lock with valid mobile \rightarrow No bug (Error)

Invalid pattern lock with valid mobile \rightarrow bug

Invalid " " " with invalid mobile \rightarrow No bug (Error)

Scenario is not a bug / Bug is not a

Scenario. Both are Separate.

Note -

Unless interviewer ask, do not divide +ve & -ve Scenario.

If they ask Scenario / Test case for any Object or application. Ask interviewer to elicit the requirement for that object / Application.

Test Cases

A Test Case is a document which contains all the possible scenarios & explains step by step.

Template is a format used to write a test case.

We have different Templates from Company to Company and project to project.

When do we write test case?

When the developers are developing the application, we will write test case.

There are two stages of Test cases.

1) Test Case preparation / writing

Under the test case Preparation, we have to fill following sections like Header, Body, Footer section.

In a body section we will fill all

Expected Result.

2) Test Case Execution:-

After application is given by developer, we will fill Actual Result, Status, Comments.

Actual Result will be written based on Application.

If Expected Result & Actual Result matches, STATUS

is PASS

If not, STATUS is FAIL. If it FAIL, then it is

a DEFECT / BUG.

D/B Scenario & Test Cases

Scenario	Testcase
(i) It will tell all possible ways we can test in the Application	It is step by step procedure to test the application
(ii) Scenario says "what to test"	Test case says how to test
(iii) Scenario is a high level document	Test case is a low level document
(iv) Scenario don't have navigation steps	Test case will tell where the exact defect is present
(v) Scenario takes less time to write.	Test case takes more time to write.
(vi) Scenario will not tell where the exact defect is present.	Test case have navigation step.

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Types of Testing:-

White box testing — Developer

Black box testing — Tester

Grey box testing — S/w

Testing the Source Code of an application

Line by Line is called white box testing.

This is usually done by developers.

Testing the UI / GUI of an application is

black box testing

This is usually done by Test Engineers.

Testing the Source Code & UI / GUI of an application together is Gray box testing.

This is usually done by a person who knows about Coding and Testing. They can't be QDET (S/w Development ^{ment} Engineer in Test).

Microsoft gave the name

Other Names for White box testing :-

Unit Testing

Unit Testing

Glass box Testing

Transparent Testing

Structural Testing

Open box Testing

Other names for black box Testing:-

Functional Testing

Behavioural Testing

Closed box Testing

Other names for Grey box Testing:-

All the names of white box & black box combined together will be called as Grey box Testing.

Types of Black Box Testing:-

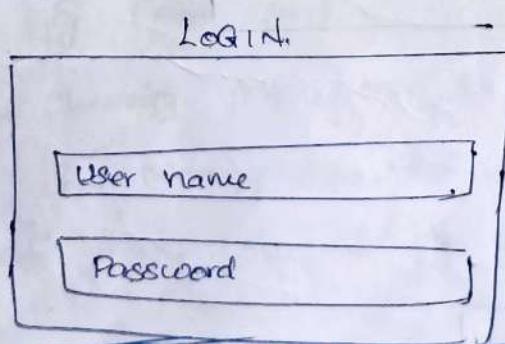
1) Functional Testing / Component Testing / Field Level Testing:-

Testing each and every component independently and thoroughly with respect to (w.r.t) customer requirements is called functional Testing.

Eg: Face book login page.

We perform functional Testing for all components inside the module of an application.

(a) Text field / Text Box



Static - Testing the doc related Project is static
Eg: req doc, Scenario doc, Test doc, RTM doc etc

Dynamic - Testing the app related to software; then it is dynamic
Whenever we do testing on app;

b) Radio Button

Gender

<input type="radio"/> Male
<input type="radio"/> Female

when we want to select
any one option
multiple option we use

Radio Button

c) CHECK Box

<input type="checkbox"/> Onion
<input type="checkbox"/> Tomato
<input type="checkbox"/> Carrot
<input checked="" type="checkbox"/> Beans
<input type="checkbox"/> Potato

when we want to select
both single & multiple opt.
we use Check Box.

d) Drop down

When we want to select only one
option from multiple option we use Drop down
button.

Select a color

Select a color

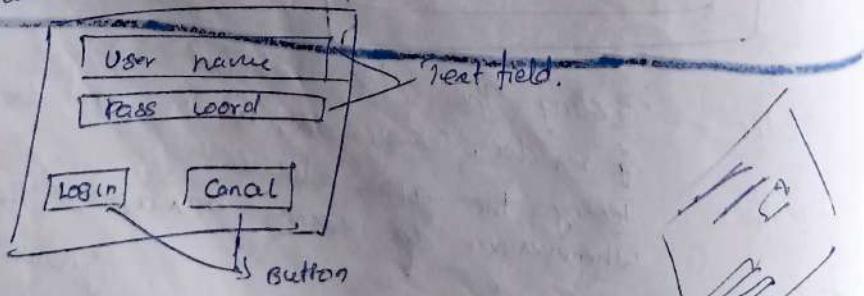
Blue
Black
White
Grey
Green
Pink
Violet

Click ctrl + click
more option
↓
to select many

e) Link :-

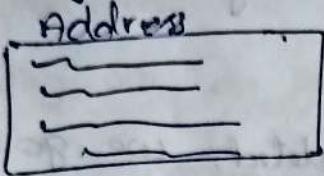
<https://www...>

f) Button:-



Text Area:-

It is a bigger box which accepts many texts like Address, Comments etc.



Note:

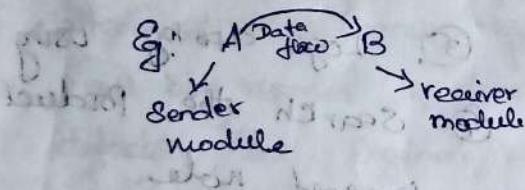
Once developer gives every module, we should do functional Testing. for each module.

After testing each module, we go for integration Testing.

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Integration Testing:-

Testing the dataflow b/w two / more dependent modules is Integration testing.



To do integration Testing, atleast we need two dependent modules.

Eg: I am sending money to my friend using Pay. Cheking till here is functional testing.

Sent Money should be deducted from Sender (my) account & it should be added in my friends account.

deduction \rightarrow debit

adding \rightarrow credit

Cheking this comes under integration Testing.

Eg: Signing up in Gmail is functional Testing.

By using the sign up details we are able to do login then it is called Integration Testing.

Note:

Once integration testing is completed, we go for System Testing.

System Testing!

Testing the application from end to end

Just like a real end user in Testing Server is System Testing.

Testing server should be similar to Production Server

- Eg: In Flipkart application if we open the browser ② Enter URL ③ Login app by using User name & Password. ④ Search the Product. 5) Place the order with one payment note. 6) Logout.

Note:

To do System Testing, we need atleast maximum modules of an application.

After functional testing & integration Testing we will do system Testing.

Maximum defect will be found in functional Testing & integration Testing. If E.I.T is not done properly then we get defects in

System Testing.

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What are the drawbacks of the manual Testing /
Why do we go for Automation Testing?

Manual Testing is time Consuming process.

It needs more man power (Human Resources)

Testing is a repetitive Job (Due to regression Testing).

Due to this we go for Automation Testing. The tool ^{we} used here is Selenium; some other tools like (Selenium, UFT/QTP etc...)

Retesting & Regression Testing:

Testing the defect fix / Bug fix of an application is called retesting. Once test Engineer finds the defect, it will be reported to developer. After developer fixes a defect, Test Engineer will test whether it is fixed properly or not. This is retesting.

The testing the impact areas of an application after defect fix / changes done in the application.

Changes can be 1) Adding a feature

2) Modifying a feature

3) deleting a feature

Eg: For example, I am testing mobile phone, I observed Selfie Camera is not working. This is a bug. I will report this to developer. Once developer fixes the bug, I will test the Selfie Camera again. This is retesting. After this I will test all the impact areas related to Selfie Camera. Like Back Camera, scanner, zoom, flash, Video call etc.

Testing all those Impact area comes under regression testing.

For example when I am testing the power glass I found ^{Nose} Pad is not fixed properly. This is a bug. I will report this to developer. Once developer fixes a bug, I will test the nose pad again. This is retesting. After this I will the whole power glass again. After this I will test all the impact area related to Nose pad like frame, Glass, Power of a glass, scratches in the glass etc. Testing all those impact area comes under regression Testing.

- Fixing in the nose
- Moving down from nosebridge to end of nose
- Itchiness in the ear

Smoke Testing / Confidence Testing / Built Verification Testing.

Testing the basic or critical features of an application before doing the testing like functional Testing, integration Testing & System Testing.

why do we do Smoke Testing?
To check whether the basic feature is working fine or not.

To get confidence that the basic feature are working fine.
If there is any defect in important feature that can be found earlier and report it to developer so that they will get time to fix the defect fast.

(X) In smoke testing we check only the

+ve scenario.

When we do smoke Testing?

As soon as the build is given we do smoke testing.

For every build, we have less time to test the application. That time we do smoke testing first.

Q: Abom model.

For Login page of FaceBook module, The smoke testing scenarios are

- 1) Verify by opening face book
- 2) Verify by entering valid user name.
- 3) Verify by entering Valid password & click on login button.

A) Verify by entering valid ph.no & password & click on login button.
B) Verify by clicking forgot password & checking whether the page is open.
C) Verify by clicking create new account & checking page is open.

Smoke testing for remote:

- 1) Verify by turning on/off
- 2) Verify by raising/dropping volume.
- 3) Verify by changing the channel
- 4) Verify by pressing menu button
- 5) Verify by pressing recall button
- 6) Verify by ~~Clicking~~ Clicking on child lock
- 7) Verify by

Note:

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Smoke Testing is also called as Health Checks of a site.

Q/B Smoke & Sanity Testing:-

Indepth

Smoke	Sanity
<ol style="list-style-type: none"> 1) It is testing the basic / critical features of an application. 2) It is done on initial Builds. 3) It is done on unstable Builds. 4) Here we do testing on positive scenario. 5) It is wide & shallow Testing. 	<p>It is testing the new features & Bug fixes of an application.</p> <p>It is done on last Builds.</p> <p>It is done on stable build.</p> <p>Here we do testing on both +ve & -ve Scenario.</p> <p>It is narrow & deep testing.</p> <p>It is also called as test case sub Test of regression Testing.</p>

Why Sanity test is done on new feature?

To check whether the app works as expected even after adding small changes with bug free.

~~Dis formal smoke & informal smoke~~

~~Testing~~

formal smoke

It is done with the process.

→ Here we have documentation.

③ There is a proof.

informal smoke

It is done without process.

Here there is no documentation.
There is no proof.

Performance Testing:-

Testing the response time of an application by applying load on an application is known as Performance Testing.

Load: Number of user who uses the application.

Response Time: Time taken to get the expected screen based on the user action.

Types of Performance Testing:-

Load Testing:-

Testing the response time of an application by applying the load which is less than or equal to designed number of users (maximum user). (It will be given by customer).

Eg: If customer RPO say application should be for 1 lakh users, then the designed number of user is 1 lakh.

If we do testing till it takes user, this is called as Load testing.

Stress Testing :-

Testing the response time of an application by applying the load which is greater than designed no. of users, that can be around 10 - 20 % greater than the load.

Eg:-

Req:- 10000 users --- response time should be within 2sec.

Stress Testing :- 1,10,000 users --- response time 2 sec.

Soak Testing :-

Testing the response time of an application by applying load Continuously for long duration of time

Eg:- We will check the response time for 24 hrs or more hrs by applying load Continuously and check response time.

Volume Testing :-

Testing the response time of an application by transferring huge volume of data through the application.

g) Huge data sharing through ~~short~~, share it, Bluetooth, google drive by uploading more photos and checking the time taken to transfer the data.

Uptick Testing:-

Testing the response time of an application by suddenly increasing the load or suddenly decreasing the load.

Can we do performance testing manually?

Yes, But there are some drawbacks like:-

i) Too much cost will be involved because of multiple human resource and multiple devices and huge place for gathering everybody.

ii) There will be no ~~error~~ accuracy in the results, we human beings we do not perform action at same time. Because of this, result may vary.

So, we go for automation (Ex: Jmeter, Load Runner etc.)

Compatibility Testing:-

Testing the application with different hardware

and software platform, ps called Compatibility Testing.

Why do we do Compatibility Testing?

- 1) To ensure that application is working for multiple platform because there might be different types of users.
- 2) To check whether the application is consistently working in all platform or not.

Types of Compatibility Testing:-

1. Software Compatibility Testing:-

Testing an application, (Ex: Pastry) in different Software platform is also Compatibility testing.

Eg: In different O.S like

Windows (W7, W8, W8.1, W10 etc).

Linux (Ubuntu, fedora etc)

MAC (MACINTOSH) (Tiger, Lion, Leopard, Snow Leopard, mountain Lion, Sierra etc).

All above is for PC.

(Below is for MOBILE! -)

Android (mobile)

Alpha, Beta, cupcake, donut, eclair, froyo, gingerbread, honeycomb, icecream, sandwich, jellybean, kitkat, lollipop, marshmallow, nougat, oreo, pie,

iOS (mobile).

2) Hardware Compatibility Testing:-

Testing an application in different hardware platform is called compatibility testing.

Eg: In different processor like - intel, AMD

In different mother board like - Intel, Asus

In different RAM - (Random Access Memory)

In different ROM - (Read only memory)

In different Hard disk - (Sony, Seagate)

In different Graphics card - nVidia, AMD.

3). Mobile Compatibility Testing:-

When we test an application for different operating system and also for different version like windows, windows, iOS and for each brand of mobile phones.

Eg: Samsung, redmi, nokia etc.

For each brand

For different models like A Series, M Series,

Galaxy for SAMSUNG
Xperia C4, C5, Z5 for Sony.

V15, V17, V19 for Vivo.

4) Browser Compatibility Testing:-

Testing an application in different browsers.

Eg:

Chrome

Mozilla Firefox

Internet Explorer

Opera

Ue

Netscape Navigator

Duckduckgo

Safari (It's for Apple Computer & for iPhone).

What kind of bugs / defects we find in compatibility testing?

1. Look and feel changes (ex: font size, colour change)
2. Object overlapping (Login & cancel button sitting on one another)
3. Certain images will not display in certain browser.
4. Scroll bar issues (horizontal & vertical scroll bar may work in one browser and may not work in other browser).
5. Alignment issues: / problem
6. Scattered Content (clumsiness)
7. Certain buttons, links and components may work in one browser and may not work in another browser.

Globalization Testing:-

Testing an application which is developed for multiple languages is globalization testing.
When the language is changed, the translated content may not be proper because a machine translator could not understand the exact meaning of the word displayed. This may happen because of below reason.

1. Machine does not have feeling.
2. It cannot understand Exact meaning
3. It cannot understand Exact Grammar

1). ~~Q1~~ Cannot understand Exact Spelling.

All these are reason for wrong translation. So we go for human translator.

If a person is very good with multiple languages local and international, we could perform good globalization testing.

Japanese, Chinese, German, French, Korean Spanish languages are in high demand.

Types of Globalization Testing:-

1. I18N - Internationalization

2. L10N - Localization

Internationalization Testing:-

Testing the application whether it displays the right content at the right place in the right language is called I18N testing.

Ex:

When we are testing an application for English, Hindi, Kannada, Tamil, Telugu etc, sentences should display from left to right (i.e. left aligned).

Whereas for Arabic, Urdu, sentences should display from right to left (i.e. right aligned).

Localization Testing:-

Testing the application with respect to the local culture or local standard, to the country or state or region is localization testing.

Ex:-

For India

Rs

dd/mm/yyyy

Pin code

(560097)

For US

\$

mm/dd/yyyy

Zip code

(CA 12345), (NY 25684),

(SS 58746)

Usability Testing:-

Testing the user friendliness of an application is usability testing (or) checking whether application gives user what he needs within the actions is usability testing.

Ex:-1 Touch screen mobile phones are more user friendly than keypad mobile phones.

Ex:-2 In mobile, face lock is more user friendly than finger print.

Finger point is more user friendly than pattern

Pattern is more user friendly than pin

Pin is more user friendly than password

Ex:3 VPS is more user friendly than GPS

VPS - Virtual positioning System

GPS - Global Positioning system.

Ex:4 The application which accepts the current location by itself is more user friendly than where application user should enter current location.

If an application takes current location automatically i.e more user friendly than the application where we should enter the current location.

Ex: Zomato, Swiggy, ola, Uber etc.

Who should do usability Testing?

End user is b

Customer / client

Other project team member

If no one is available, last option is

test Engineer.

Note:

PT, IT, ST is very important to start the business

Compatibility Testing, performance, optimization, Usability testing is very important to expand the business.

Reliability Testing:-

Testing the functionality of an application continuously for long duration of time is reliability Testing.

If I test any app continuously for 1 month and 2 month is reliability.

Aesthetic Testing:- (look wise), (Front end)

Testing the beauty of an application. Ps aesthetic testing i.e here, we check the colors design, alignment, fontsize, font style of the application.

Accessibility Testing / Adhoc Testing / SOB ACT Testing

ADA - American Disability Act

Testing in the Application which is developed for Physically Challedeng people. Is accessibility Testing.

This testing is mainly done on developed country. Ex If an application has RGB colour, It is a bug as a part of accessibility testing. Because Colour Blind people cannot see RGB Colours on an application.

Tools used for Accessibility Testing:-

infocus

Wave, etc,

Exploratory Testing:-

Testing an application by Exploring it, when there is no requirement.

We do this testing based on common sense, then we write Scenarios and we convert to Test Cases.

What is the draw back when there is no requirements:

There will be misunderstanding b/w developer & Testing (client).

Some times detect a ~~misunderstanding~~ misinterpreted as a feature and feature is defect unless clarify.

Some times detect ~~new~~ is misunderstood as a feature and feature is misunderstood as a defect.

How to overcome the draw back.

Misunderstanding b/w dev & T (client).
By communicating with each other

professionally (Politey).

Communicate w/ developers, BA,
etc.

Customer
Ad-hoc Testing!:-/ Monkey Testing / Gorilla Testing.

Testing the application randomly without following any requirement documents. Is ad-hoc testing. e.g. user doc, scenario doc, T.C doc

Why we do ad-hoc Testing?

We may get more defects when we don't have much defects by doing Smoke,

FT, IT, ST

This testing help us by concentrating more on negative scenario

This will help us to cover even invalid data on the application

Note:

While doing Adhoc testing, our brain should think like below people.

Monkeys

Children / kids

Happy / Excited people

Depressed people

Drunk people

Uneducated

by thinking from their angle, we can get more -ve scenarios & find bugs.

Note:

Smoke Testing, Sanity Testing, Adhoc testing.

Exploratory Testing all are situation based testing

Testing

Security Testing

Testing the data and Resources of an application is accessible only for authorized users and it is highly secure.

Eg:

- 1) Password should be in encrypted format.
- 2) Any application with **Lock (https)** is more secure than **Unlock (http)**
 - http - hyper text transfer protocol
 - https - hyper text transfer protocol secured.
- 3) OTP, Captcha, login are more secured than other login.
- 4) **Virtual keyboard** are more secured than **physical keyboard**. Eg: Citi bank.
- 5) **Encrypted data** are more secured than **decrypted data** (Ex for Password, ATM PIN, Verification code in some cases Acc Num, Aadhar num, etc).
- 6) **Session timeout** option is more secure for banking application.
- 7) **Incognito windows** is more secured than normal browser windows.

Types of Security Testing:-

1. Vulnerability Scanning
2. Security Scanning
3. Penetration Testing
4. Risk Assessment
5. Security Audit
6. Ethical Hacking
7. Posture Assessment.

1. Vulnerability Scanning:-

It is identifying all the risk areas of an application with respect to security.

2. Security Scanning:-

Once the risk areas are identified, we have to secure them with additional safety measures, that is security scanning.

3. Penetration Testing:-

Once the security is implemented on the risk areas, check again whether any risk or data leakage is happening, this is penetration testing.

4. Risk Assessment:-

Once the security risk are identified, categorize them into High, medium, low and take precautions as needed.

5. Security Auditing:-

This is an **internal inspection** of Application and operating system for security flaws. An audit can also be done by line by line inspection of code.

6) Ethical Hacking:-

It is a process of attacking a system by an **internal employee** to check whether security measure which is taken is really worth or not.

7. Posture Assessment:-

This combines **Security Scanning, Brutal Hacking and Risky Assessments** to show an overall security posture of an organization.

Fuzz Testing / fuzzing:-

Testing the Application using **Invalid data**

also checking the **Vulnerability** of an application
using **automation Testing**.

Checking with **Invalid data** is nothing, but

Adhoc testing.

Checking the **Vulnerability** is nothing, but

Security Testing.

Combining both and testing using a tool

is fuzzing / **fuzz Testing**.

STLC!

It is a procedure to test the software.

It is a procedure to test the software.

Application that has our main priority of

It has different stages / phases.

System Study:-

It is going through the requirement given by

the customer and understand how the system works.

Write test plan:-

It is a document which is prepared for

FUTURE testing activities.

It is done by the **test lead or test**

manager. Because the plans will be done by

experienced people.

Write test case:-

It is a step by step procedure to perform the testing on the application. It is done by the test engineer. Once we go through the requirement, we identify the scenario and then converted into the test case. To write the test case, we need requirement and test case template or tools (qc/alm, JIRA etc).

Prepare RTM:-

Requirement Traceability Matrix.

It is a document which is prepared to check whether **every requirement** has at least one test case or not.

To prepare RTM we need both requirement and test case.

Execute test case:-

Once the requirement is given to the test engineer, he writes test case for the application. After the developer gives the developed application, then the test cases are executed and it is compared with expected result and actual result. If the expected result and actual result are same then the status is PASS, If the expected result and actual result are not same status will be FAIL. This is called execute test cases.

So, to execute test cases we need test cases and software application. This is where exactly the software is been tested. This is most important phase of software testing life cycle.

Defect tracking:-

While executing test case, we will find defect that defect will be released to developer. Test Engineer should track what is happening to that defect. This process is Defect Tracking.

Test Execution Report:-

This report will tell about total no. of test cases executed. It will also tell how many test cases are pass and how many test case are fail.

This will be prepared by the project at end of project.

This can be prepared by Test Engineer and also by Test manager / Test lead.

Till this stage customer can involve & he can ask all documents. This is the last stage from customer angle.

Retrospective Meeting / Post mortem meeting

Once everything is completed, all team members will gather together like, Test Engineer, developer, manager, BA. They all will discuss about good things in the Project and the Improvement.

This will be considered for future purpose.

DLc / DLC

Detect Life cycle / Bug Life cycle. / Status of defects/ Bugs.

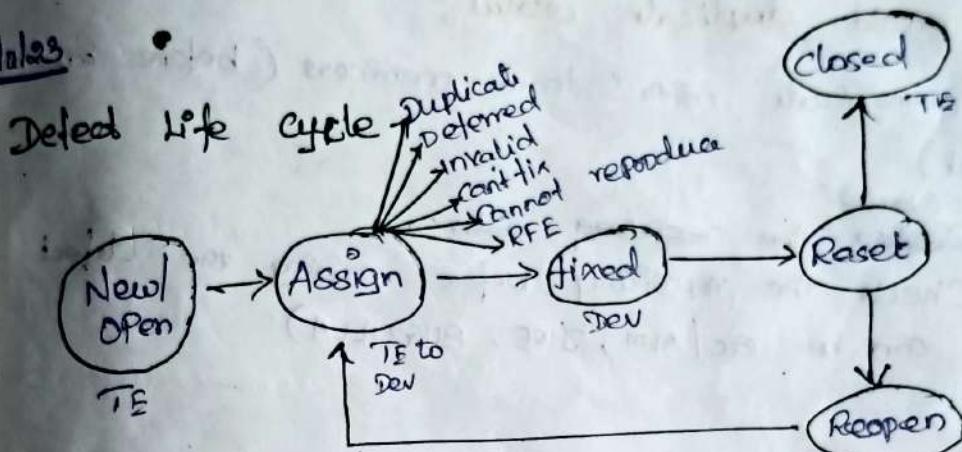
When we are executing the test cases, if the expected result and actual result are not same, we come across the defect. Then the defect is raised to the developer. Now the status will be New/Open. That defect will be assigned to the concerned developer or development lead (if we don't know the correct developer). Then the status is Assigned.

Then the developer will reproduce the defect and if it is Reproducible, he starts fixing the defect in development server and it has to be installed to testing server. Then he should change the status to fixed.

The test Engineer starts retesting the defect in the testing server. If the defect is properly fixed, then the status will be closed. If the defec-

If not properly fixed, then again, the defect is re-opened to the developer and assigned back. This process continues till defect goes to closed status.

This defect life cycle / bug life cycle.



Apart from above status, we have other states as well they are

Duplicate

Deferred → less time to fix

Invalid → Not accepting as defect

Can't fix → unable to fix defect

Cannot Reproduce → unable to see defect

RFE. → Not a defect but good suggestion

What is Duplicate status?

Whenever same defect is raised for multiple times, the second defect will be changed as duplicate status by developer.

If it is test engineer mistake below life cycle will be there.

New/open → assign → duplicate → closed

TE

TE to

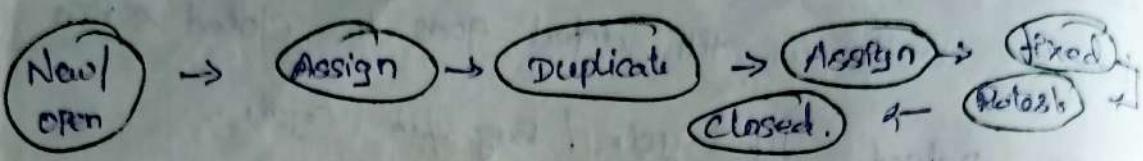
Dev

Dev

TE

It's developer mistake below status

happen



How to avoid duplicate status?

Communicate with team members (before raising the defect)

Check

Testing the repository after

Check the repository before raising the defect
(repository can be QC/ALM, JIRA, BUGZILLA)

Note:

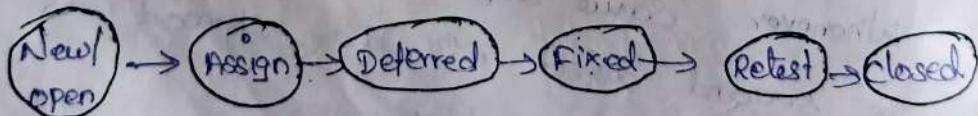
Duplicate is bad status for test Engineers.

What is deferred status?

Whenever the test engineer raises the defect, developer has less time to fix all defect.

In this case, developer will postpone the fixing of minor defect. Then he will change the status of that defect to deferred.

Journey of deferred status:



Note:-

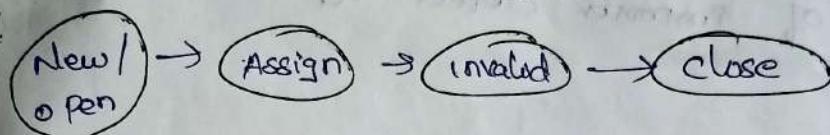
Deferred is good for test Engineers.

What is Invalid or Rejected status?

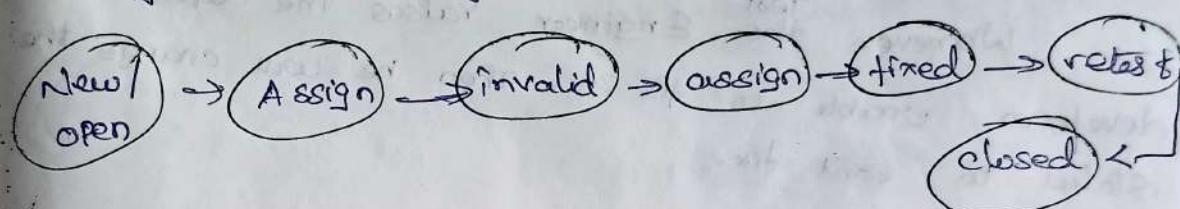
Whenever test engineer raises the defects to developer, if developer not accepting as a defect then he will change the status to Invalid.

Eg of Invalid:-

If the developer is correct



If the test engineer is correct

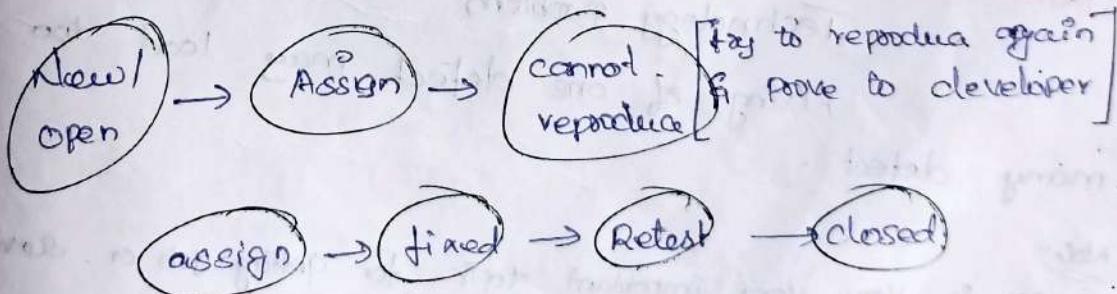


What is Cannot reproduce?

Whenever test engineer raises the defect and they also have a proof, but developer is unable to see the defect.

In this case developer change the status to cannot reproduce.

Eg of Cannot reproduce:-



Reason for Can't fix:

Because of Inconsistent bug (mobile phone sometimes hang and sometimes not, P1 P3 inconsistency bug).

Due to Installation problem

Because of improper defect reports.

Rules

What PS can't fix?

Whenever the Engineer raises the defect but developer unable to fix it. Then he will change the status to can't fix.

Example of status flow:

New / Assign can't fix → closed normally
Open

If it is a valid reason this will be informed to manager or BA / customer.
Once it is finalized it will be closed)

What are the reasons for can't fix.

Technology Problem

Fixing of one defect may lead to many defects.

Note:

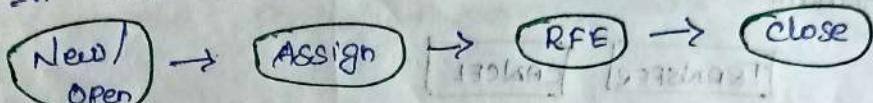
RFE is very very important topic for getting job or placement
Analyzing the status is very important

We can use tools like QAC/ALM, JIRA, BUGZILLA, firebug etc to report the bugs

Status of defect will be used in defect report.

What is RFE? (Request for Enhancement).

Whenever test engineer raises the defect developer does not accept it as a defect but accept it as a good suggestion. In this case he will change the status to RFE.



Severity and Priority of a defect:-

Severity:-

Severity says how much that defect is impacting customer business. Used in defect report to raise defect.

We have different types of severity, i.e.

1. Blocker / show stopper
2. Critical
3. Major
4. minor
5. Trivial

Priority:-

Priority says which defect has to be fixed first

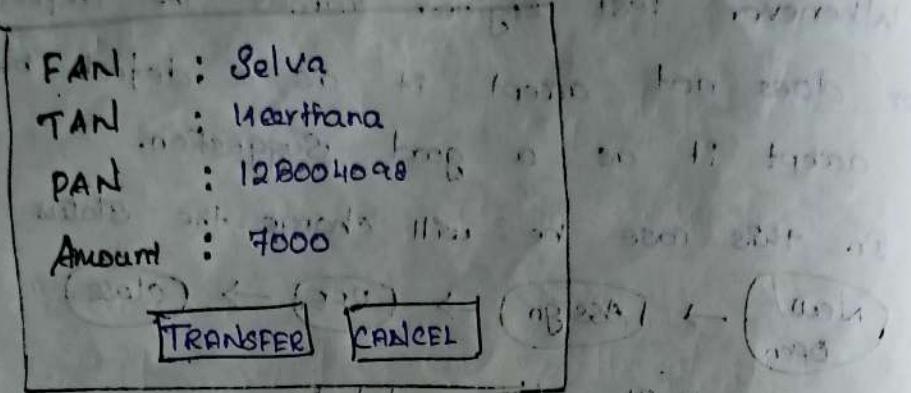
or it will tell the importance of fixing the defect.

Types of priority:-

High	B.D Urgent	P ₁
medium	(Or) High	P ₂
Low	Medium	P ₃
Low	Low	P ₄

P₅

Amount Transfer



Example for Blocker severity and Urgent priority Bug:-

Transfer button is not working or functioning in Banking Application.

Example for Critical severity and High priority Bug:-

Transaction history page is not opening

Example for Major severity and Medium priority Bug:-

Cancel button is not working

Example for minor severity and Low priority Bug:-

In the transfer success message instead of

"Successfully" if it is displayed as "successfully".

Example of trivial severity and low priority bug:-

Negligible colour changes, font change, alignment change comes under this category.

Severity usually will be the same

Priority keeps on changing.

Both Priority & Severity should be set by

Test Engg by analysing the defect.

11/10/23

Mini Project :-

Project Name:- OLA

APP URL / Download:- Client server App downloaded in playstore

Testing Environment / :- Production server, Android 13, mobile platform

Domain Name:- Travel

Module Tested :- Home page, Source & destination page, cab selection page, payment page.

Types of Testing:- Functional Testing, Integration, System testing, Exploratory testing, Performance testing (as a team), Compatibility testing (as a team), Smoke testing.

What is tested?

Scenarios Tested:

Verify by trying to book a cab. "where to where", "local to local" → Vaidapalani - Adambakkam.

Verify by trying to book a cab from city to city

, city to city (other state)

Eg: Chennai - Thenni, Chennai - Thirupathi,

Verify by booking a cab from South India to North India. (Tamilnadu - Delhi) → city to city (Mysore to

city to island. (Chennai - Maldives).

city to city (country to country) → Bombay - Taiwan.

Defect report:-

It is a report which is prepared by Test Engineer for every defect / bug.

It should be clearly understandable to developers.

Defect report contains different attributes

Eg. of defect report :-

Defect Id: 001

Build No: B13

Test case number: (TC_001-5)

Status: Assigned

Severity: Major

Priority: ~~High~~ High

Testing Environment: Choose browser, windows as

Module Name: Order online (spoon meals)

Reported by: Keerthana T

Assign to: Concerned developer

Brief description: B veg shake is displayed in red color instead of Green

Test DATA: N/A

Steps to reproduce / Description

1) Open the Browser (choose)

2) Enter URL (www.zomato.com)

3) Choose location as Hyderabad

4) Click on search for Restaurant field in Home page

- b) Type superloan meals on search bar
- c) Select superloan meals (banjara hills)
- d) Select order online option
- e) Click on shake option
- f) Scroll down till will get Beetroot juice.

Expected Result:- Beetroot juice should be displayed in Green colour

Actual Result:- Beetroot juice, is displayed in Red colour

Attachment:- Using Snipping tool.

Defect:- It is a deviation in the application with respect to requirement.

Defect is a formal name.

Bug:-

It is a informal name of Defect

Whenever test engineer finds a defect, report it to developer and if developer accepts the defect it is termed as bug.

Error:-

Error is a mistake in the source code done by developer.

Issue:-

Any problem which is faced by customer is called as issue.

Failure:-

When multiple issues are faced by customer or end user, it will lead to failure.

To avoid failure, we should avoid issues.

To avoid issues test engineer should find defects.

Tools used in IT Industry:-

Functional Testing Tool:-

1) **Selenium**:- (To automate web apps) (demand)
(Thought Works)

→ It is a tool which is founded by Thought Works. It is an open source tool (It is free of cost).

→ Selenium can be used with language like Java, Python, Perl etc.

→ Currently, Java + Selenium combination is in high demand.

2) **QTP, UFT**:- (Powerfull tool)

QTP → Quick Test Professional

UFT → Unified Functional Test

It is a licensed tool i.e. it is paid tool. Currently, this licensed is with HP. Before this it was with Mercury. Hewlett Packard

To use QTP/UFT, we can use language like VBS, (Java Visual Basic Scripting), JS (Java Script), etc.,

UFT is a latest version of QTP

Currently this tool is used very less in IT industry.

3) Silk Test:-

- 1) Test Partner
- 2) Win Runner
- 3) etc.

Web App → Selenium, QTP / UFT

Mobile APP → Appium

API → Postman

→ APP Programming interfaces

Performance Testing Tool:-

④ Load Runner (Licensed tool & is with HP)

J meter

Guru Perfomer.

QTPA Load

Neo Load etc;

Test management Tools:-

⑤ Qc / ALM → Application Life Cycle Management

Quality center

It is also a licensed tool. It is highly used tool currently. The latest version is ALM.

The license is with HP.

We can do below activities using this tool under different folders (modules).

1) Requirement

Add

Modify

Delete

Requirement

2) Test Plan

Write

Test Cases

Modify

Delete

3) Test Lab:-

Execute test cases

4) Defect:-

Report / raise / log the defect.

Track a defect

2) JIRA :- (Best tool for Agile model)

3) Test Links:-

4) OTM \Rightarrow Oracle Test manager

5) Fired links, etc..

Defect management tools/-

Defect tracking tool:-

1. Bugzilla (open source) (free tool)

2. QC/ALM (Partially license, it is a cross tool for

3. JIRA (Partially Ajay model)

4. Test Links

5. OTM

6. Fired links

1. Note :-

In Bugzilla, we cannot do below

activities:-

Add requirement

Modify requirement

Delete

Write test case

Modify test case

Delete Test Case

Execute Test case

In bugzilla, we can do below activities.

- 1) Report (raise up problem)
- 2) Track the defect.

8/12/23 (problems report) customer report
1ST QB:-

International Software Testing Qualifications Board.

1ST QB

Static Testing

Review ←

Walkthrough ←

Inspection ←

Dynamic Testing

Black Box
Testing
Technique

White Box
Testing
Technique

Boundary Value Analysis

Equivalence partitioning ←

Error Guessing ←

Decision Table ←

State transition
Diagram ←

Use Case ←

Statement Coverage

Branch Coverage

Path Coverage ←

Cyclomatic Complexity

It is a certificate for Software testing

Engineers.

Static Testing

Review:-

It is finding a mistakes in the document.

We have different types of Review

1. Self review (Checking our own documents)
2. Peer review (Checking others document who is of same level)
3. Manager review (Manager checking the documents).

Walk through:-

It is Explaining about a document to people who is not aware of it. This can be done by BA, Manager, any senior person etc.

Inspection:-

It is a kind of auditing process which is done on a document for a Software Company.

For software Companies, we have recognition based on CMMI.

CMMI is [Capability, Maturity model integrated]

(for software Companies).

It has five levels

CMMI level 1

CMMI level 2

CMMI level 3

CMMI level 4

CMMI level 5

Highest level is CMMI level 5

CMMI is the Recognition given by SEI

SEI is Software Engineering Institute, USA *

Dynamic Testing:-

Testing which is done on Application is

Dynamic Testing. (e.g.: FT, IT, ST etc).

Black Box Testing Techniques

White Box Testing Techniques.

Black Box Testing Techniques:-

1) Boundary Value Analysis:-

It is a technique where we are checking the boundaries for the given requirement.

Eg: Requirement says username should accept
blue 6-10 characters
For this, Boundary value analysis is like

below

6 (+)	10 (+)			
5 (-)	7(0)	9 (+)	11 (-)	→ 3 Value Boundary Value Analysis

6 (+)	10 (+)	
5 (-)	11 (+)	→ 2 Value Boundary Value Analysis

Eg 2: Requirement says, Phone number should accept 10 digits exactly.

10 (+)	
9 (-)	11 (-)

Note:

* BVA can be applied for FT

* Ite can apply this technique for Text field
etc.

(username, password, Email Id, phone number) based
on requirement.

less scenario, more coverage is the Advantage

a) Equivalence Partitioning / Equivalence class

It is a technique which will help us
to come up with one positive & negative scenario
for a requirement which is in range.



Requirement says username should accept b/w
6-10 characters. For this equivalence partitioning
will be

Note:

1) Ite can apply equivalence partitioning for
requirement which is in range.

2) It can be applied for FT in Text field &
Text Area

It can be

3) Error Guessing:-

It is a technique where we come up with scenarios with different types of I/O data.

E.g.: Requirement says username should accept only alphabets. minimum is to 10 characters.
For this Error Guessing scenarios are

- 1) HARSH@ → S.C
- 2) HARSHA → Num
- 3) H@R\$#@ → Combo of all
- 4) Empty Space

Note:-

This is used for F.T and Pt Ps

Completely -ve scenarios.

BVA, EP, EG are called Test Case
design Techniques.

b - 10 ✓

NAN

N

S.C.

U.E

18 S.C

3

8

11/12/2023

Ques & Ans (Editable)

ISTQB Q.P. 1

Path

Open the Browser

Enter the URL \rightarrow tryqa.com

Click on ISTQB.Dumps - mock test

Scroll down

Click on ISTQB Foundation level Part-1

Q.P.1

Q.No: 5

Refer Question from above link on Path.

Solution:-

E 4000 \rightarrow free

①

According to Question

+1500 E 5500 \rightarrow 10 %

②

the below given option
should fall on same

+28000 E 33800 \rightarrow 22 %

③

Equivalence classes.

>38500 \rightarrow 40 %

④

so ans is D.

a) E 5800; E 28000; E 32000

All the 3 value comes under same
class that is 3rd class as answer.

Decision Table:-

It is a technique which helps to analyse the requirement in easy way. in the table format.

Eg:- ISTQB Q.P.No: 1 Q.No - 10

Refer Q.No:10 from Q.P.No: 1

Q.No	Condition	Action
10	Condition 1	Action 1
10	Condition 2	Action 2

Solution :-

There are 4 People. 2 belongs to citibank other 2 belong to Non citi Bank.

A belong to Rule 1

Rule 4.

B belong to Rule 4.

According to the table |d| is the answer

Note:-

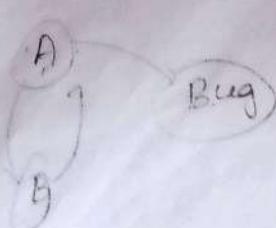
If there are any complex requirements, it can be explained in simple way.

Complex requirements, using this table in simple way.

State Transition diagram:-

It is a technique which helps us to understand the requirement easily.

Eg:- ISTQB Q.P.No: 1 Q.No: 14

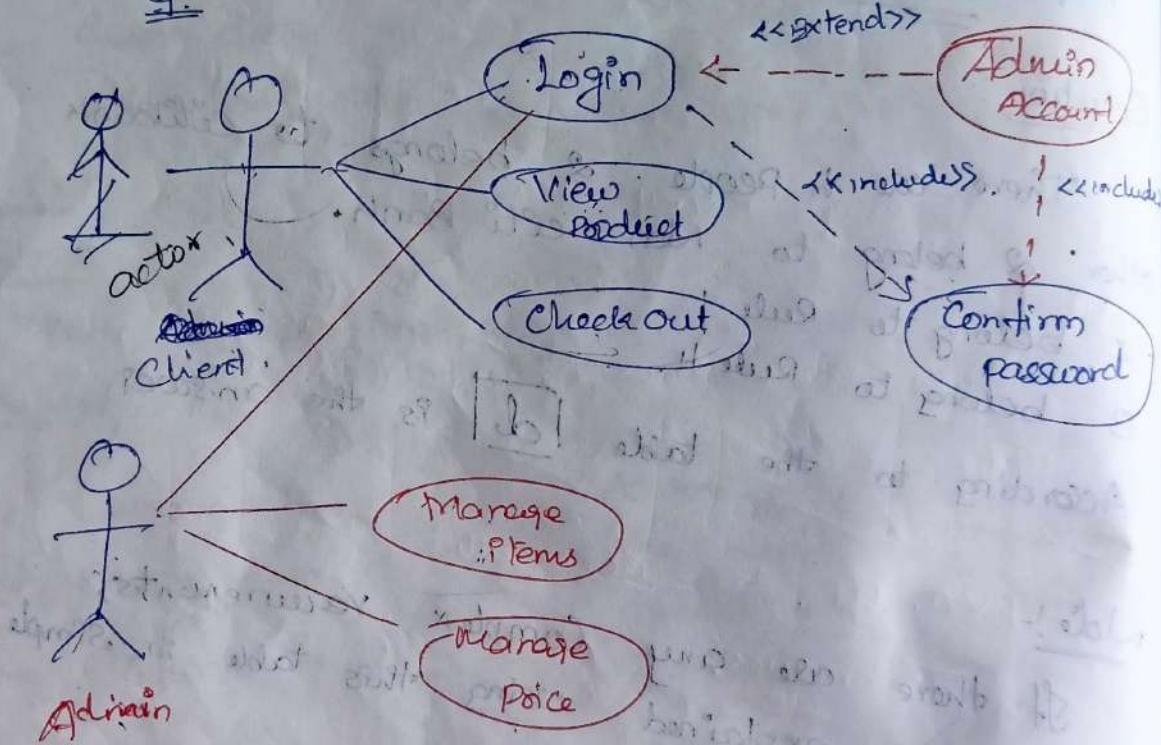


Use Cases:-

It is a technique which is explained in the form of actors and action.

Each actor can perform one action or multiple actions. This will help us to understand the requirement easily.

Eg:-



White Box Testing techniques

Statement Coverage

It is a technique which covers all the statement in a program.

Branch Coverage

It is a technique which covers all the branches in a program.

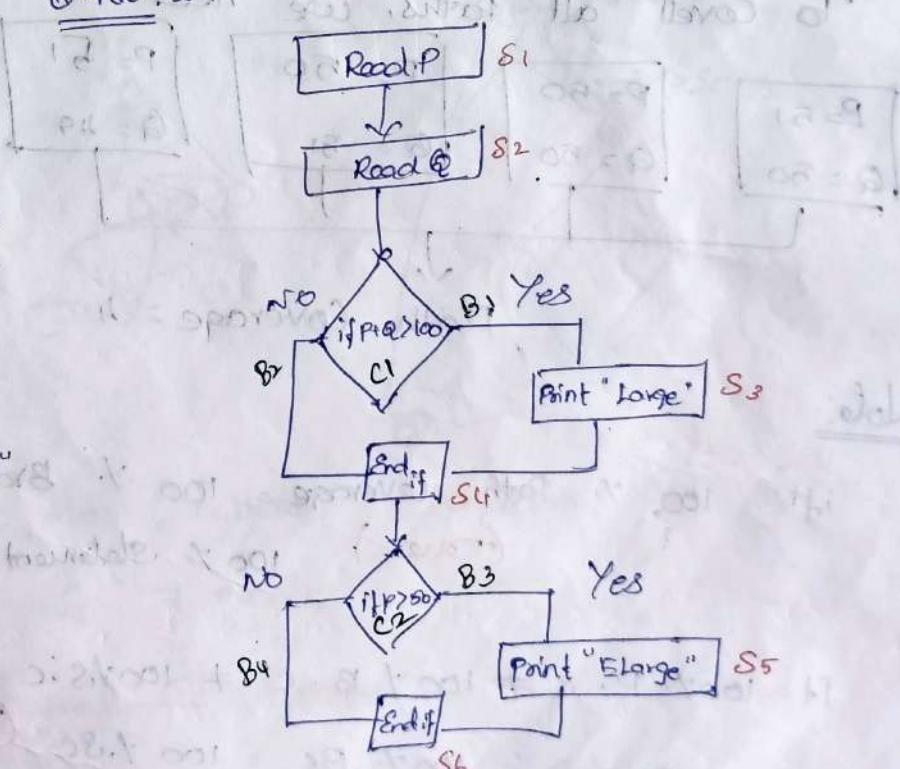
Path Coverage

It is a technique which covers all the paths in a program.

Q.P.NO: 1

Q.1. NO. 27:

Read P
Read Q
if $P+Q > 100$
Point "Large"
End if
if $P > 50$
Point "PLarge"
End if



In the above flow chart we have 6 statements, 4 branches and 2 conditions, 4 paths. To cover all statements, we need one Test Case,

Test Case

$P = 51$
 $Q = 50$

→ Statement Coverage = 1

To cover all branches, we need 2 test cases

$P = 51$
 $Q = 50$

$P = 50$
 $Q = 50$

Branch Coverage = 2

To cover all paths, we need 4 test cases

$P = 51$
 $Q = 50$

$P = 50$
 $Q = 50$

$P = 50$
 $Q = 51$

$P = 51$
 $Q = 49$

Path Coverage = 4

Note:-

If 100% Path Coverage = 100% Branch Coverage
(True) 100% Statement Coverage

If 100% P.C. ≠ 100% B.C. ≠ 100% S.C. (False)

If 100% S.C. = 100% B.C. = 100% P.C. (False)

Cyclomatic Complexity :-

It is a technique which will help us to find complexity of a source code.

Eg: If Complexity is 3 to 5 it is low complexity.

If Complexity is 6 to 10 it is medium complexity.

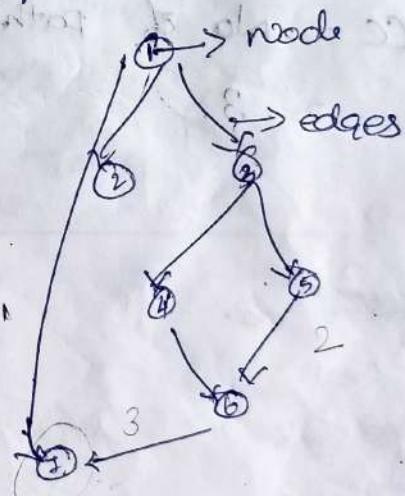
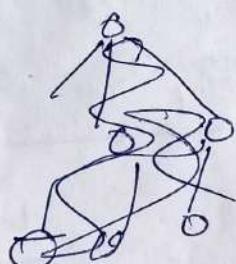
If Complexity is more than 10 it is high complexity.

This technique helps to reduce the complexity of source code.

If source code is complex testing become complex.

Testing becomes complex.

Eg:



In the above diagram we have 8 edges & 7 nodes

Formula: To calculate

Formula to calculate cyclomatic complexity:

Complexity:

$$\begin{aligned}
 ① CC &= (E - N) + 2 \\
 &\Rightarrow (8 - 7) + 2 \\
 &\Rightarrow 1 + 2
 \end{aligned}$$

$$CC = 3$$

② $CC = (\text{No. of regions}) + 1$

$$= 2 + 1$$

$$= 3$$

③ $CC = \text{No. of predicate nodes} + 1$

$$= 2 + 1$$

$$= 3.$$

(It is a node)

(It is a node)

(It is a node)

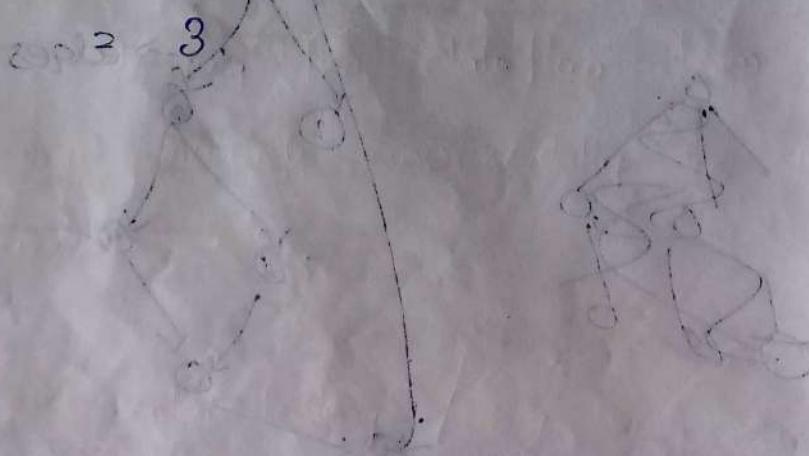
which has 2 /
more edges)

in node which has 2 / more edges

Is Predicate Node:

Here 1 & 3 are predicate Node.

④ $CC = \text{No. of paths}$



11/12/03

Difference B/w QA & QC

QA

QC

Quality Assurance

QA is also called
as Verification

QA is process
Oriented

It is a preventive
method

Quality Control

QC is also called as
Validation.

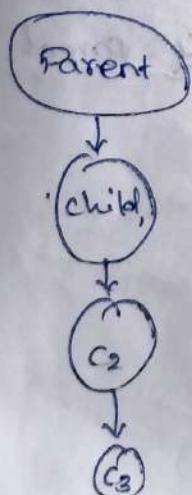
QC is Product Oriented.

IT is little Corrective
method.

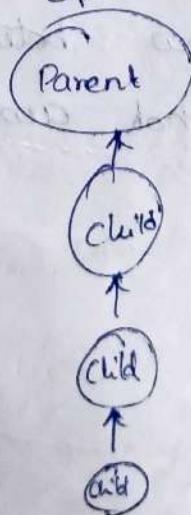
Types of Integration Testing:-

Integration Testing

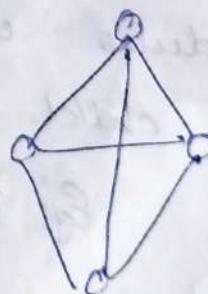
incremental
Top Down



Bottom up.



Non incremental
(or)
Big Bang
method.



Incremental Testing

Testing the data flow from one module to another module incrementally.

Two types

TOP DOWN

BOTTOM UP

Top Down:-

Testing the data flow from parent module to child module incrementally is Top Down incremental D.T.

Bottom Up:-

Testing the data flow from child to parent module incrementally is Bottom up incremental D.T.

Non Incremental Testing / Big Bang method

Testing the data flow between the modules when we are not aware of parent and child.

Eg: WhatsApp,

Combination of both



{ Sandwich }

Testing the application by applying
incremental and non incremental is Sandwich

Testing.

Eg: for incremental \rightarrow ATM, chalo

Eg for non incremental \rightarrow WhatsApp, Telegram

Eg for Sandwich \rightarrow Amazon, Facebook, Instagram

Stubs & drivers:-

When one module is there, other module
is not there but we want to do integration
testing then we go for stubs & drivers.

Stub

It is a dummy child module which
will act like child module when parent
module is present

Drivers:

It is a dummy parent module which
will act like parent module when child module
is present.

It is mainly used for complex applications

Like Banking, health care, Airways, Submarine,
Navy, military, Space

Note:

Both Stubs & drivers are only used for testing purpose.

Stubs & drivers will not be given to customers & end users.

15/12/23

D/B Functional & Non functional Testing:-

Functional	Non Functional
1) FT, ST, DT Comes under functional Testing (Functional, System, Integration Testing).	PT, CT, ST, GT, AT, RT, UT, Comes under non functional Testing (Performance, Compatibility, Security, Globalization, Aesthetic, Reliability & Usability)
2) This is to start the business	This is to expand the Business
3) This will be done first	It will be done after functional Testing.
4) This is mandatory for every Application	This is based on additional requirement.

Types of RTM: (Requirement Traceability Matrix).

Forward Traceability Matrix

Backward " "

Bidirectional

Forward Traceability matrix:-

Mapping from Base document to derived document

Eg: Mapping from Requirement to test case

to defect report

Backward Traceability Matrix:-

Mapping from derived document to base document.

Eg: Mapping from defect report to test case to requirement.

Bidirectional Traceability Matrix:-

Mapping from derived to base & base to derived document (or)

Mapping from derived to base & derived to another derived.

Base document → requirement

derived document → Test Case, defect report.



Types of Regression Testing:-

1. Unit Regression Testing
2. Regional Regression Testing
3. full Regression Testing.

Unit Regression Testing:-

In unit regression Testing, we check the impact areas with in the same unit / module.

Regional Regression Testing:-

Here we check the impact areas b/w multiple modules, i.e called Regional Regression Testing.

full Regression Testing:-

Here we check the impact areas for complete application that is full regression testing.

Patch:

D is clone of pre production server.

where some update in application can be done.

Build:-

It is a Compile and Compress format of Source Code. It is also different Version of an application.

Build will be ready once developer make any changes in the application.

What does build Contains?

A Build Contains New feature, old feature and bug fixes.

What are the Version of build?

There are 2 Versions as Compress & Archive.

Compress

Format: Zip files Eg xyz.zip

Multiple files will be converted to single file

Size of the file will be ↓

Archive

xyz.jar Java archive

xyz.war Web "

xyz.tar Tape "

Jar -> Back End | Tape - Both front
war -> Front End | E barcode end

multiple file will be converted to single file.

Size of the file will be almost same.

Test Cycle:

What is Test Cycle?

It is a duration / time take to test an application once build is given. For every build there will be one test cycle.

Eg: If we have 30 build, 30 test cycle.

What is release?

Release / Go-live / Production Release

Starting from requirement gathering, developing an application, Testing an application and releasing it to end users that is for production server is called one release.

Release is also called as GO-LIVE / PRODUCTION RELEASE.

Acceptance Testing / User Acceptance Testing :-

Testing the business scenarios of an application which is done by customer is acceptance testing.

Why Acceptance Testing will be done?

To get a confidence before Application is released to production server.

By mistake, s/w company might be given wrong application to customer.

To avoid this, Acceptance testing will be done by customer.

When to do Acceptance Testing?

After white Box testing and Black Box testing completed thoroughly and Before production release of an application.

In this, Acceptance testing will be done.

Is Acceptance testing mandatory or optional.

It depends on customer decision.

Types of Acceptance Testing

Alpha testing.

Beta testing.

Alpha	Beta
It is done at organization / own company (Development place)	It is done at customer place.
It is done at controlled environment	It is done at controlled environment.
It is done at virtual environment	It is done at real environment.
In alpha both WBT, BBT	Here, Black Box Testing will be done.
It is closed for public	It is open for public.
Alpha is offshore	Beta is done at onsite

- Q) What are the different approaches of acceptance testing?
- 1) customers can do acceptance testing on company. (Alpha)
 - 2) customers can do acceptance testing in his place. (Beta)
 - 3) BA can do acceptance testing (and Company Alpha)
 - 4) Employees of customers can do acceptance testing at customers place (Beta)
 - 5) Test engineers of one company can do acceptance testing (Alpha)

Hot fix / Incident Management System

Once Application is released to production server, if end-user / customer finds any bugs, it will be reported to SW Company (P.M.). It will be fixed and released back to production Server. This whole process is called HOT FIX:-

This will be done without seeing any time (Day / Night time), based on priority.

Incident (Bug)	Priority	Access to fix
1	High	10
2	Medium	5
3	Urgent	1
4	Low	3
5	Medium	1
Incidents will be created by customer		

Fish Bone Diagram / Ishikawa Diagram

Once there is a production issue, it will be resolved. Later all team members will gather together and discuss about Root cause of Production Issue.

Cause of Production Issue

Each reason will be document in the form of fish bone diagram.

Each team member will should give reason for production issue.

Note:

Fish Bone diagram will be ~~use~~ done only if there is no fix.

Short term release.

Whenever between 2 planned releases, if there is any unplanned bug or unplanned release, then it is called short term release. It will be decided by customer.



D/B Test Strategy and Test Plan.

Test strategy is the approach to do the testing.

We can have multiple approaches while doing testing

From multiple approaches we will choose one approach and make plan for it to execute.

Eg: we can travel to ~~home~~ town in different mode of transport (bus, car, train)

Out of these, if we choose bus, we should plan about how to book the bus

Note:-

Always approach comes first, then plan will be done.

~~20/12/23~~

Defect Seeding :-

Whenever developer intentionally injects a bugs, without informing to test engineer, that is defect seeding.

To do this, developer will take approval from manager. It is a process to test the efficiency of Test engineer. (It is done secretly)

Defect Leakage :-

Whenever customer / end user finds any bug which is not found by test engineer, that is defect leakage / bug leakage.

For a very good testing team, bug leakage should be 0%.

Defect Masking

Whenever one defect hiding another defect is defect masking.

Masking defect will be hiding masked defect.

Defect Density

It is a calculation of no. of defect w.r.t to line of code and detection.

Lines of code \rightarrow L.O.C

Thousands Lines of code \rightarrow K.L.O.C

Eg! DD = $\frac{\text{No. of Valid defect}}{\text{No. of LOC}} \times 100$.

DD = $\frac{\text{No. of Valid defect}}{\text{No. of days (detection)}}$.

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Test Bed

It is nothing but a layer / environment

To do testing.

Eg! chrome browser / fire fox browser can be called as test bed.

Android / windows can be called as test bed.

test bed.

Test Methodology: Methods of Testing:-

We have different methods of testing like Unit testing, functional testing, integration testing, System testing etc. At last we have Acceptance Testing.

Recovery Testing!

Test the application by checking whether it is able to recover from crash state.

Eg: open multiple applications make P+ intentionally hang, restart the system or mobile. Again system/mobile should work fine with all the data saved.

What is test coverage? How will you ensure that everything is covered in testing?

first I go through the requirement thoroughly.

I will write scenario & test cases I will apply test case design techniques like BVA, BP, EG

I will give my testcases for review purpose I prepare RTM. I also make sure statement coverage, Branch coverage & Path coverage is done

By all this things I can say my testing is covering all possible scenarios.

How will you prove you are a good test engineer?

Ans. is test coverage & (D/B Developer

& Test engineer) Test engineer from difference.

D/B Developer & Test Engineer :-

Developer	Test Engineer
1) They want to build an application.	They want to break an application (finding bugs)
2) They should be very good in logical thinking.	They should be very good in creativity (out of box thinking).
3) They usually think in +ve angle.	They usually think in both +ve & -ve angle.
4) They focus on construction of application.	They focus on perfection of an application.
5) They should be very strong in programming.	They should be very strong in finding bugs.
6) Developers do white Box Testing.	Test Engineers should do Black Box Testing.

Why testing is important?

Every application is developed for business purpose. If there is any defect, it will be -ve impact for end users. This will spread across multiple end users and no of endusers will be reduced. This becomes loss in customers business.

To avoid this, we should do testing before application goes to end user.

Eg: Am transferring money to one person but it goes to other person. So business gets lost so we should do testing.

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Principles of SW Testing?

1) Exhaustive testing is not possible :-

Partially we cannot do exhaustive testing as it contains too many scenarios.

So we go for optimized testing (it is not under testing or it is not over testing).

2) Defect Clustering:-

There is a saying that 80% defects will be found in 20% module. This is from Pareto Principle.

Ex if there is a defect in login module, surrounding module will have more no. of defects. This login area can be called as defect cluster.

3) Paradox Paradox:-

Same kind of testing / Scenarios will not help us in finding new defects

Always we need to update our testing type and scenarios to find new defects

Ex: If we want to get rid of mosquito, we try with different Solutions like:-

All out | Good night | Hit / not / Bat

1) Testing Shows presence of defects:-

when we do testing, we can find defects

2) Absence of error - fallacy:-

It is possible that Sles which is 99% bug free

is still unusable. This can be the case if the System

is tested thoroughly for the wrong requirement.

This can be avoided by doing static testing.

3) Early Testing:-

Perform the testing from initial stage of SDLC

(ex: review)

that is static testing. If we do this, we can avoid

the wrong things which can happen.

(Need Based).

4) Testing is context dependent:-

For different domain, our testing should be in different way. Similar type of testing for all application is a bad practice.

we have to perform based on the type of application

Ex: If Banking, my thought is more on security

if gaming, my thought is more on Adhoc.

Test Plan:-

Test plan is a document that is prepared for future testing activities.

It is prepared by Test lead (or) test project manager / test manager.

It contains different attributes / sections like

- 1) Objective
- 2) Scope
- 3) Schedule and milestone
- 4) Entry & Exit criteria
- 5) Defect Tracking
- 6) Assumptions
- 7) Risks
- 8) Contingency plan / mitigation plan / Backup plan
- 9) Roles and Responsibilities
- 10) Environment / platform
- 11) Deliverable
- 12) Graphs & matrix.

Objective:-

It tells about the aim/purpose of preparing the test plan.

Scope:-

This will say the limitation.

This section will tell about

- Feature what to be tested (Gmail).
- Feature what not to be tested.
(Instagram, whatsapp).

Schedule & milestone :-

It tells which activity to be done first and which activity has to be done next.

It is just like a time table of the project.

Ex:-

Req (1 april) → ^{rite} which test case (20 april) →
Execute Test case (10 may) → UAT (30 may) → Go live
(5 Jun)

UAT & Go live are milestone.

Note: If we follow schedule, we can reach milestone.

Exit & Entry criteria:-

This section will tell about when to enter and when to exit each type of testing.

Entry criteria for FT

- WBT should be done.
- Build has to be installed for Testing Server.

Exit Criteria for FT:

Pending defects should be lesser than or equal to

- 0 - Blocker
- 1 - critical
- 5 - major
- 20 - minor.

Entry criteria for IT:

- 0 - Blocker
- 1 - critical
- 5 - major
- 20 - minor.

5. Defect tracking:-

This section will tell about whenever a defect is found how to track the defect and which is the tool used to track the defect. Also it tells about what are the terminologies we are all using while raising the defect.

Eg: ALM tool -

P1, P2, P3 (Priority)

* Blocker, critical, major, minor, trivial, (Security)

* Confirm, in progress, resolved, verify (status)

6. Assumption:-

This section will tell about what are the assumption we have during this.

Eg: All employees will be there in office daily

7. Risk:-

This section will tell about what are the possible risks happen during the project

Eg: All employees are not in office, leave / quit.

8) Contingency / Backup / Mitigation plan:-

This section will tell about how to over come the issue which occurs during the process.

Eg: Assume regular knowledge transfer among the employees when everyone are those in office, before RPA occurs.

9. Roles and Responsibilities:-

This section will contain what are the roles and responsibilities.

1. Roles and responsibility of Manual test Engineer

Going through the requirement, understanding the requirement, identifying the scenario, write the test case. Prepare RTM, Execute Test Case. When the build is given, find the defect and raise the defect.

2. For automation Test Engineer:-

We should perform above test plan we should write test scripts and execute the test scripts by using the selenium tool, manage test scripts.

10 Environment / platform:-

This section contains which platform we are using for testing purpose

Eg: windows 10, 8, 7 . Chrome Browser.

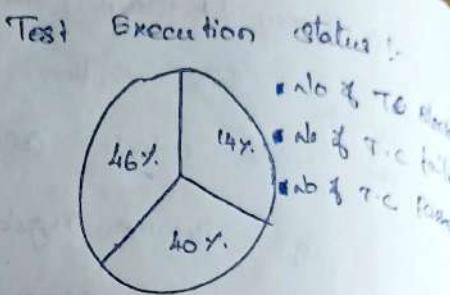
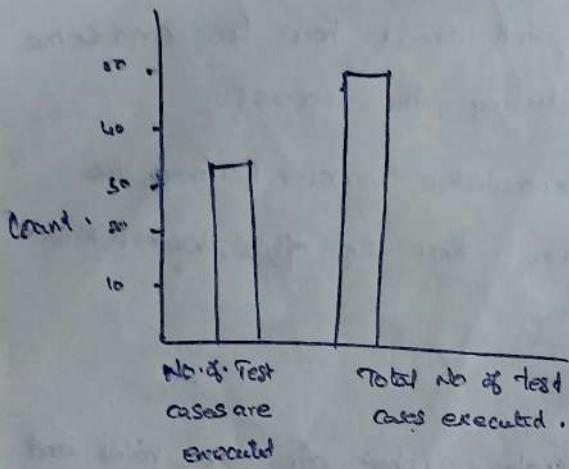
11. Deliverable:-

This section will tell what are the documents that should be prepared for the project.

Eg: Test plan, Test case, RTM, Defect report etc.

12. Graphs & Metrics

This section contain the Graph and Metrics that are prepared for projects.



Snapshot of Manual Test Result:-

Test cycle	Total No of Test case	# % of TC Executed	# % Test case Passed	# % of TC failed
Cycle 1	88	88	88	0
Cycle 2	126	126	125	1
Cycle 3	174	174	173	1
Total Tcs	388	388	386	2

Entry Criteria for functional Testing:-

WBT has to be done

App has to be installed to testing Server

Smoke testing has to be completed

Exit Criteria for functional Testing:-

B blocker - 0

Critical - 2

Majors - 5

Minor - 10

Trivial - 20

Entry for Integration Testing

B blocker - 0

Critical - 2

Majors - 5

Minor - 10

Trivial - 20

Exit criteria for Integration Testing:-

Blocker - 0

Critical - 0

Major - 3

Minor - 5

Tolerable - 10

Entry criteria for System Testing:-

Blocker - 0

Critical - 0

Major - 3

Minor - 5

Tolerable - 10

Exit criteria for system testing:-

Blocker - 0

Critical - 0

Major - 0

Minor - 0

Tolerable - 5

Agile Model:

It is one of the powerful and the best model in Industry.

In this model we have different types of variants /

Version

1. Scrum (80 to 90% of industry uses Scrum)

2. XP (Extreme Programming)

3. RUP (Rational Unified Process)

4. RAD (Rapid Application Development)

5. KANBAN process.

Scrum Terminologies:

1. EPIC
2. Product Backlog
3. Sprint
4. User Story
5. Sprint Planning meeting
6. Sprint Daily meeting
7. Sprint review meeting
8. Post mortem / Retrospective meeting.
9. Sprint Backlog :

Epic :-

It is a complete set of requirement given by the customer

It is also known as Product Backlog.

User Story / Story cards.

It is a part of requirement given by the customer

Eg: A-z Requirement

A (login) - user story

B (compose) - user story

C (Inbox) - user story .

Sprint

It is a duration or time taken to work on the one or more user story.

This is a time taken will depend on 2/3/4 weeks, based on the customer decision.

Sprint planning meeting:-

It is a meeting which has to be conducted before the sprint starts

In this meeting Product owner and scrum master will be involved. They will discuss / decide which user

story has to be worked in particular sprint.

They also decide the duration of the sprint

product owner:

He is the person who has the customer representative of the customer. He will decide which has the important user story.

Scrum master:

He is the person who has the representative of the software company. He can be project manager / team lead / test lead. Product is depends upon the company design.