# CSE 100: Algorithm Design and Analysis Chapter 08: Sorting in Linear Time

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Last Update: 02-24-2023

Thinking is the hardest work there is, which is probably the reason why so few engage in it.

Henry Ford

### Outline

- ► Comparison sort
  - Any comparison sort has a running time  $\Omega(n \log n)$
- ► Non-comparison sort
  - Counting sort
  - ► Radix sort
  - Bucket sort

## Comparison sorts

- ▶ Based only on comparisons between the input elements. In other words, the sorted order is completely determined by comparisons between the input elements.
- ► Eg. Insertion sort, Merge sort, Heap sort, ...

#### **Theorem**

Any comparison sort algorithm requires  $\Omega(n \log n)$  comparisons in the worst case.

## Revisiting Insertion Sort

The Sorting Problem:

Instance: 5, 2, 4, 6, 1, 3.

An idea (Insertion Sort): Let's first sort the first number.

Add the 2nd number to get the sorted order of the first two numbers.

Add the 3rd number to get the sorted order of the first three numbers.

. .

#### Execution:

(5)

(2)5

2 (4) 5

2 4 5 (6)

(1) 2 4 5 6

1 2 (3) 4 5 6

# Revisiting Insertion Sort

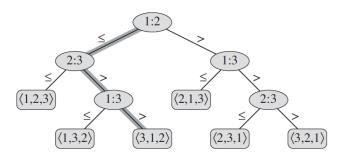
Assume that the input is given as an array  $A[1 \cdots n]$ .

# Describing insertion sort via decision tree

- Can represent any specific comparison sort algorithm for all inputs of a given size.
- Only focuses on comparisons abstracting away other details such as control, data movement, and memory management.

## Describing insertion sort via decision tree

Decision tree for Insertion sort on three elements



The path in bold shows the decisions made for the inputs with ordering  $a_3 \le a_1 \le a_2$ .

Decision tree

► Internal node:

Decision tree

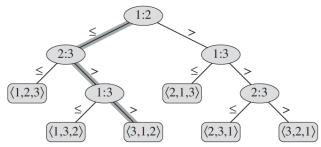
▶ Internal node: comparison

Leaf node:

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- Leaf node: a permutation of elements (which was established by the sorting algorithm)
- ► Each of the *n*! permutations must appear at least once as one of the leaves
- ► The length of each path = # of comparisons made along the path



#### Theorem

Any comparison sort algorithms requires  $\Omega(n \log n)$  comparisons in the worst case.

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#### Proof.

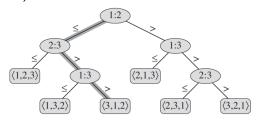
h: the decision tree height.

$$n! \leq (\# \text{ of leaves})$$

$$(\# \text{ of leaves}) \leq 2^h$$

Therefore, we have  $n! \leq 2^h$ , which gives  $h = \Omega(n \log n)$ .

$$(2^h > (n/2)^{n/2}.)$$



### Corollary

Heapsort and Mergesort are asymptotically optimal comparison sorts.

- Counting sort
- Radix sort
- ▶ Bucket sort

Counting sort

Input:  $A[1 \cdots n]$  with an additional parameter k.

Assumption:  $0 \le A[1], \dots, A[n] \le k$ .

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Output:  $B[1 \cdots n]$ , sorted.

Temporary working storage:  $C[0 \cdots k]$ .

Counting sort is **stable**: keys with the same value appear in output

in the same order as they did in input.

Counting sort

```
COUNTING-SORT (A, B, k)
    let C[0...k] be a new array
2 for i = 0 to k
       C[i] = 0
   for j = 1 to A. length
        C[A[j]] = C[A[j]] + 1
   // C[i] now contains the number of elements equal to i.
   for i = 1 to k
        C[i] = C[i] + C[i-1]
    // C[i] now contains the number of elements less than or equal to i.
10
    for j = A.length downto 1
11
        B[C[A[i]]] = A[i]
        C[A[j]] = C[A[j]] - 1
12
```

### Counting sort

	1	2	3	4	5	6	7	8
A	2	5	3	0	2	3	0	3
	0	1	2	3	4	5		
C	2	0	2	3	0	1		

Counting sort

C[i] contains # of elements = i.

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C[i] contains # of elements = i.

C[i] contains # of elements  $\leq i$ .

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Running time:  $\Theta(k+n)$ .

Radix sort

- Useful for sorting keys of a small number of digits.
- ► Can sort records keyed by multiple fields. e.g. ⟨ year, month, date ⟩.

Note: Radix-sort is not an in-place sorting algorithm.

Radix sort

How would you sort the following numbers (as a human)?

Probably sorting based on the most significant bit first, and then on the second most significant bit.

#### Radix sort

How would you sort the following numbers (as a human)?

```
326
      326
            326
453
      453
            435
608
      435
            453
835
      608
            608
751
      690
            690
435
      751
            704
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Probably sorting based on the most significant bit first, and then on the second most significant bit.

It works but you have to be carful with 'boundaries.'

#### Radix sort

Radix sort starts from the least significant bit!

- 1 **for** i = 1 **to** d
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436		657		355		657
720		329		457		720
355		839		657		839

#### Radix sort

Loop Invariant: At the start of the For loop, keys are sorted in non-decreasing order of their last i-1 digits.

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Radix sort

What happens if *i* starts from the most significant digit?

- 1 **for** i = 1 **to** d
- 2 use a stable sort to sort array A on digit i

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Merge sort or heap sort:

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- ► Radix sort:

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- ▶ Radix sort (sort *n* 10-digit numbers where each digit can take up to *n* different values):

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- Radix sort (sort n 1-digit numbers where each digit can take up to  $2^{10 \lg n}$  different values):

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- Radix sort (sort n 10-digit numbers where each digit can take up to n different values): O(10(n+n)) = O(n).
- ▶ Radix sort (sort n 1-digit numbers where each digit can take up to  $2^{10 \lg n}$  different values):  $O(1 \cdot (n + n^{10})) = O(n^{10})$ .

Radix sort

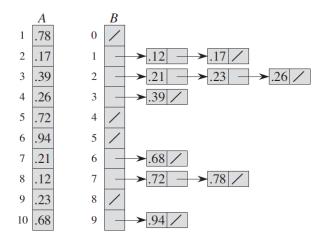
One can sort n  $O(\log n)$ -bit numbers in O(n) time assuming that each bit operation takes O(1) time.

Bucket sort

Input:  $A[1 \cdots n]$  where  $0 \le A[i] < 1$  for all i.

- ▶ Requires an auxiliary array  $B[0 \cdots n-1]$  of linked lists (buckets).
- Average running time is O(n) under the assumption that each key A[i] is sampled from [0,1) uniformly at random independent of other keys.

#### Bucket sort



Bucket sort

```
BUCKET-SORT(A)

1 let B[0..n-1] be a new array

2 n = A.length

3 for i = 0 to n - 1

4 make B[i] an empty list

5 for i = 1 to n

6 insert A[i] into list B[\lfloor nA[i] \rfloor]

7 for i = 0 to n - 1

8 sort list B[i] with insertion sort

9 concatenate the lists B[0], B[1], \ldots, B[n-1] together in order
```