

Operations on Language : Kleene Closure

We define $L^0 = \{\epsilon\}$

$$L^i = LL^{i-1} \text{ for } i > 0 \quad \left(\text{that is } L^i = \underbrace{L \cdots L}_{i \text{ times}} \right)$$

$$L^* = \bigcup_{i \geq 0} L^i$$

Note : For $z \neq \epsilon$, $z \in L^*$ if and only if there exists i such that $z = x_1 \cdots x_i$
where for all $j \in \{1, \dots, i\}$, $x_j \in L$

L^* is called the Kleene's closure of L

Also we define $L^+ = \bigcup_{i \geq 1} L^i$

Note : If we choose $L = \Sigma$ then L^* is same as Σ^* which we defined earlier.

Operations on Language : Kleene Closure

We define $L^0 = \{\epsilon\}$

$$L^i = LL^{i-1} \text{ for } i > 0 \quad \left(\text{that is } L^i = \underbrace{L \cdots L}_{i \text{ times}} \right)$$

$$L^* = \bigcup_{i \geq 0} L^i$$

Note : For $z \neq \epsilon$, $z \in L^*$ if and only if there exists i such that $z = x_1 \cdots x_i$
where for all $j \in \{1, \dots, i\}$, $x_j \in L$

L^* is called the Kleene's closure of L

Also we define $L^+ = \bigcup_{i \geq 1} L^i$

Note : If we choose $L = \Sigma$ then L^* is same as Σ^* which we defined earlier.

Operations on Language : Concatenation

Note : This is different from (but related to) string concatenation, which we defined earlier.

For languages $L_1, L_2 \subset \Sigma^*$ their concatenation $L_1 L_2$ is defined as,

$$L_1 L_2 = \{xy \mid x \in L_1, y \in L_2\}$$

Example 1: $L_1 = \{a, b\}, L_2 = \{c, d\} \Rightarrow L_1 L_2 = \{ac, ad, bc, bd\}$

Example 2: $L_1 = \{a\}^*, L_2 = \{b\}^* \Rightarrow L_1 L_2 = \{a^i b^j \mid i, j \geq 0\}$

Operations on Language : Complement

For a language L over alphabet Σ , complement of L is defined as,

$$\overline{L} = \Sigma^* \setminus L$$

(which is also a language over the same alphabet)

Example : Let $\Sigma = \{a, b\}$ and $L = \{ax \mid x \in \Sigma^*\}$
then $\overline{L} = \{bx \mid x \in \Sigma^*\} \cup \{\epsilon\}$

Operations on Language : Union and Intersection

Languages are sets. All the set operations are defined on them.

If L_1 and L_2 are languages over Σ then,

$L_1 \cup L_2$ and $L_1 \cap L_2$ are also languages over Σ

$$L_1, L_2 \subset \Sigma^* \Rightarrow L_1 \cup L_2, L_1 \cap L_2 \subset \Sigma^*$$

Example : Let $\Sigma = \{a, b\}$

$$L_1 = \{a^i b^j \mid i \geq j\}, \quad L_2 = \{a^i b^j \mid i \leq j\}$$

$$\text{then } L_1 \cap L_2 = \{a^i b^j \mid i = j\}, \quad L_1 \cup L_2 = \{a^i b^j \mid i, j \in \mathbb{N}\}$$

$L_1, L_2, L_1 \cap L_2, L_1 \cup L_2$ all are languages over Σ

(Formal) Language

A **language** over alphabet Σ is a set of strings over Σ .

Equivalently, a language over alphabet Σ is a subset of Σ^* .

Always read the expression $L \subset \Sigma^*$ as L is a language over alphabet Σ

It is sometimes called a **formal language** to distinguish it from **natural languages** like english, bengali etc. We shall always use the term **language** in the sense **formal language**.

Example : Consider the alphabet $\Sigma = \{a, b\}$

Here are some examples of languages over Σ

$\phi = \{\}$ is the empty language

$\{x \in \Sigma^* \mid |x| < 5\}$ is a finite language

$\{x \in \Sigma^* \mid |x| > 5\}$ is an infinite language

Σ^* is also a language

(Formal) Language

A **language** over alphabet Σ is a set of strings over Σ .

Equivalently, a language over alphabet Σ is a subset of Σ^* .

Always read the expression $L \subset \Sigma^*$ as L is a language over alphabet Σ

It is sometimes called a **formal language** to distinguish it from **natural languages** like english, bengali etc. We shall always use the term **language** in the sense **formal language**.

Example : Consider the alphabet $\Sigma = \{a, b\}$

Here are some examples of languages over Σ

$\phi = \{\}$ is the empty language

$\{x \in \Sigma^* \mid |x| < 5\}$ is a finite language

$\{x \in \Sigma^* \mid |x| > 5\}$ is an infinite language

Σ^* is also a language

Prefix, Suffix and Substring

If $z = xy$ where $x, y, z \in \Sigma^*$ then,
 x is a **prefix** of z and y is a **suffix** of z

Note : For all $x \in \Sigma^*$, $x = x\epsilon = \epsilon x$ (ϵ is the empty string). So,
 x is a prefix of x and x is a suffix of x
 ϵ is a prefix of x and ϵ is a suffix of x

Example : Prefixes of aab are ϵ, a, aa, aab
Suffixes of aab are aab, ab, b, ϵ

If $z = xwy$ where $w, x, y, z \in \Sigma^*$ then, w is a **substring** of z

Example : aab is a **substring** of $bbaabb$

(Notice that all the prefixes and suffixes are also substrings.)

String Concatenation

The concatenation of two strings $a_1 \cdots a_n$ and $b_1 \cdots b_m$ is $a_1 \cdots a_n b_1 \cdots b_m$
(a_i s and b_j s are symbols)

Example : Fix alphabet $\{a,b,c,\dots,r,s,t\}$

dog and *house* are strings over our chosen alphabet

concatenation of *dog* and *house* is *doghouse*

Notation : Concatenation of strings x and y is simply written as xy

Notice : For all string x , $\epsilon x = x\epsilon = x$ where ϵ is the empty string

Notation : For a string $x \in \Sigma^*$,

x^n denotes $\underbrace{x \cdots x}_{n \text{ times}}$

x^0 is defined as the empty string ϵ

Example : If $x = ab$ then $x^3 = ababab$

Example 1 : Let $\Sigma = \{a, b\}$

Then,

$$\Sigma^2 = \{aa, ab, ba, bb\}$$

$$\Sigma^3 = \{aaa, aab, aba, abb, baa, bab, bba, bbb\}$$

etc.

Example 2 : If $\Sigma = \{0, 1\}$ then $\Sigma^* = \{\epsilon, 0, 1, 00, 01, 10, 11, 000, \dots\}$

Example 3 : If $\Sigma = \{a\}$ then $\Sigma^* = \{\epsilon, a, aa, aaa, \dots\}$

Note : Σ^* is an infinite set but, each string in it is of finite length.

An infinite sequence like $aaa \dots$ is NOT a string.

Formal Definitions (Length of String)

- Length of a string is the number of symbols in it.
Length of a string x is denoted by $|x|$.

Example : If $x = ccqbba$ then $|x| = 6$

Note: Length of Empty string is zero i.e. $|\epsilon| = 0$

- A symbol is identified with the string of length 1, consisting of that symbol.

Thus the alphabet Σ is also the set all strings of length 1.

- For integer $n > 1$, the n-tuple $(a_1, \dots, a_n) \in \Sigma^n$ is identified with the string $a_1 \cdot \dots \cdot a_n$
 Σ^0 is defined as $\{\epsilon\}$

Thus for **all non-negative integer** n , Σ^n is the set of all strings of length n over Σ

Σ^* is the set of all strings over Σ i.e., $\Sigma^* = \bigcup_{i \geq 0} \Sigma^i$ 

Σ^+ is the set of all **non-empty** strings over Σ i.e., $\Sigma^+ = \bigcup_{i \geq 1} \Sigma^i$ 

'Symbol' is primitive notion

Symbols are not described in terms of anything else.

Consider the strings over the alphabet $\Sigma = \{0, 1\}$

0, 1, 00, 11 are **NOT NUMBERS**, they are just symbols / strings

00 \neq 0 They are **DIFFERENT STRINGS**

1 + 1 is **UNDEFINED**. + is not defined on Σ^*

If we want to interpret the strings as numbers

we must define functions to map the strings to numbers.

For example, Let $f : \Sigma^* \rightarrow \mathbb{N}$ such that,

for all $x \in \Sigma^*$, x is a binary representation of the integer $f(x)$

Thus 00 is a string but, $f(00)$ is the integer 'zero'

Formal Definitions (Symbol, Alphabet and String)

- **symbol** is a primitive notion. It cannot be explained in terms of anything else.
(like 'point' is a primitive notion in geometry)
- An **alphabet** is a nonempty finite set of symbols.
Example : We may choose an alphabet $\Sigma = \{a, b, c\}$
- A **string** or **word** , over an alphabet Σ , is a
sequence of finitely many (zero or more) symbols in Σ .
Example: $a, bc, cba, caa, abbcabaca$ etc. are strings over alphabet Σ
- **Empty string** is the string of zero symbols. It is denoted as ϵ .

Notational Conventions

Σ almost always denotes an alphabet

Σ^* set of all strings over alphabet Σ

$a, b, c, 0, 1, 2$ etc. usually denote symbols

u, v, w, x, y, z etc. usually denote strings

Until mentioned otherwise, the expressions

$a \in \Sigma$ means a is a **symbol** in alphabet Σ

$x \in \Sigma^*$ means x is a **string** over alphabet Σ

Encoding the Information

Information is encoded as patterns or **strings**
constructed out of a **fixed FINITE set of symbols**.
This finite set of symbols is called **alphabet**.

Example 2 : Texts / programs / codes are usually written as strings
over the alphabet consisting of ASCII symbols.

$$\left\{ \begin{array}{l} \text{<space>, <tab>, <newline>, ...} \\ \text{!, @, \#, \$, \%, \&, *, (,), ?, \sim, ...} \\ \text{1, 2, 3, ..., A, ..., Z, a, ..., z, ...} \end{array} \right\}$$

What is Theory of Computation ?

A theory to mathematically formalize the intuitive notion of 'computation'.



1. Formalize how to encode the Input / Output / Intermediate information
2. Mathematically describe a model of computation that is,
 'some kind of machine'
 or 'some sort of rules'
to capture the processing.
3. The ultimate goal is to classify computational problems according to their hardness.
(A problem is harder if it requires a machine with more power/resources.)