

MA 322: Scientific Computing Lab Lab 05

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Using the Gaussian Quadrature Rule...

The recurrence relation for $\phi_n(x)$ is given as:

 $\phi_{n+1}(x)=(x-\alpha_n)\phi_n(x)-\beta_n\phi_{n-1}(x)$, and with the initial conditions as, $\phi_0(x)=1,\ \phi_{-1}(x)=0$. Also,

$$\alpha_n = \frac{\langle x\phi_n, \phi_n \rangle}{\langle \phi_n, \phi_n \rangle} \ and \ \beta_n = \frac{\langle \phi_n, \phi_n \rangle}{\langle \phi_{n-1}, \phi_{n-1} \rangle}$$

From this, we can define the Jacobi matrix as -

Define the Jacobi matrix

$$A = \begin{bmatrix} \alpha_0 & \sqrt{\beta_1} \\ \sqrt{\beta_1} & \alpha_1 & \sqrt{\beta_2} \\ & \sqrt{\beta_2} & \ddots & \ddots \\ & & \ddots & \ddots & \sqrt{\beta_{n-1}} \\ & & \sqrt{\beta_{n-1}} & \alpha_n \end{bmatrix}.$$

Then $\phi_{n+1}(x_j) = 0 \iff \det(A - x_j I) = 0$. Let $\mathbf{v_0}, \dots, \mathbf{v_n}$ be orthonormal eigenvectors of A. Then $w_j = \langle 1, 1 \rangle (\mathbf{e_0}^T \mathbf{v_j})^2, \ j = 0 : n$, are the required weights for the Gaussian quadrature rule

$$\int_a^b f(x)\mu(x)dx \approx w_0f(x_0) + \cdots + w_nf(x_n).$$



Gaussian Quadrature by Dr B. Deka, IIT Guwahati

Using the procedure as above we write the code in python to compute weights, and then finally calculate the Gaussian quadrature as

$$G_n(f) = w_0 f(x_0) + \ldots + w_n f(x_n)$$

Question 1.

In this question, we use the Gaussian Quadrature rule with n=2 and approximate the given integrals.

In each case, we find the actual integral value and also compute the error in the approximation.

```
(a) Using Gaussian Quadrature with n = 2
Approximate value of integral is 0.19225937725687903
Exact value of the integral is 0.192259357732796
Error in estimation is 1.95240829614640E-8

(b) Using Gaussian Quadrature with n = 2
Approximate value of integral is -0.17682001788622057
Exact value of the integral is -0.176820020121789
Error in estimation is 2.23556864686891E-9

(c) Using Gaussian Quadrature with n = 2
Approximate value of integral is 0.0887538536178567
Exact value of the integral is 0.0887552844352566
Error in estimation is 0.00000143081739989448
```

Question 2.

We don't need a code for this question.

The solution has been attached in the form of 2 images on the following pages:

Quection 02 Given noder XI, X2, X2. - Xn & [a,b], and, weights w. w. w. w. w. ER of a qualrotune formula

Since wi <0 for some j & 1,2,..., assume K1, K2, ... km € 1,2,...n, such that

Wki 70 + 15 i sm.

Ales, let the set $K = \{k_1, k_2, ... km\}$

Define $f(n) = \frac{1}{i \in k} (n - ni)^2 -$

=> f(x) 7,0 + x 6 [a.b]

Cleanly f(n) is a polynomial function and is thus writing.

Also, f(n) > 0 of the integration would be for an 0, i.e. the integration would be positive.

Now, El wit (ni) $= \sum_{i \in K} w_i f(w_i) + \sum_{i \notin K} w_i f(w_i)$ $But from (A), f(x_i) = 0 \quad \forall i \in K.$ = wif(mi) = = wif(mi)

Now, when if k. a) f(ni) >0 \ \ i\ k

B) wi <0 \ \ \ i\ k. q wif(zii) <0 \tikk E wif(mi) <0 \tigk. and we know $\sum_{i \in k} \omega_i f(ni) = 0 \quad \forall i \in k$. > [wif (ni) < 0 - [. f(n) = TT (n-xi) is a continuous function, 80, the function such that f(n) >0 + n & [a, b]. i.e. [] b f(n) dn >0, hut & wit(ni) <0.

Question 3.

We use the 2 point Gaussian Quadrature rule and then Trapezoidal and Simpson's rules, we get:

Also, the errors in estimation can be found out using abs(actual value - estimated value) as:

```
Error in estimation for Gaussian Quadrature rule = 0.00770319775901895

Error in estimation for Trapezoidal rule = 0.234721044665223

Error in estimation for Simpson rule = 0.0124988224430014
```

We can clearly observe that the 2-point Gaussian Quadrature rule gives better approximations as compared to Trapezoidal and Simpson's rules.

Question 4.

In this question, we make use of 3 points Gaussian Quadrature and Simpson's composite rule with h = 0.125.

The composite Simpson rule is given as:

$$S(f) = rac{h}{3} [f(x_0) + 2 \sum_{j=2}^{n/2} f(x_{2j-2}) + 4 \sum_{j=1}^{n/2} f(x_{2j-1}) + f(x_n)]$$

We obtain:

```
Using 3 point Gaussian Quadrature rule approx. value of integral is 0.693121693121693
Using Simpsons 1/3 rule with h=0.125 approximate value of the integral is 0.6931545306545307
Actual value of the integral is 0.693147180559945
```

Also, the errors in estimation can be found out using abs(actual value - estimated value) as:

```
Error in estimation for Gaussain Quadrature rule = 0.0000254874382522585
Error in estimation for Simpsons rule = 0.00000735009458541214
```

We observe that Simpson's rule gives a better approximation (lower error) in this case as compared to the Gaussian Quadrature formula.

Question 5.

We don't need a code for this question.

Answer: The second formula is better.

The following 2 points summarise the reason.

- The values of the function at a and b are high, thus the first equation will lead to a significant deviation from the exact result. However, this won't happen if the second equation is used.
- Since n = 2, the value of h will be high. This implies the error term due to both approximations will be significant. Since the second equation follows the Open Newton Cotes formula, while the first one follows a Closed Newton Cotes formula, in such a scenario as above, the second equation will lead to a lower error!

Question 6.

In this question, we will make use of the n-points Gaussian Quadrature rule for n=1,2,3,4,5 to approximate the integral to 2 decimal places. The same has been done in the table below

ľ	N	Evaluated	value	using	N+1	point	Gaussian	Quadrature
-	L						-0	.76
4	2						-0	.84
3	3						-0	.87
4	1						-0	.88
	5						-0	.89

The actual value of the integral is \sim **-0.91596559**. We see with an increase in n the approximation by the Gaussian Quadrature becomes more accurate.