

Theorem: There exists a unique function  $\phi$  satisfying the four axioms of Shapley. It is given by

$$\phi_i(v) = \sum_{\substack{S \subseteq N \\ i \in S}} \frac{(|S| - 1)!(N - |S|)!}{N!} [v(S) - v(S - \{i\})],$$

$i = 1, 2, 3 \dots N.$

Proof:

For a given coalition  $S \subset N$ , suppose  $w_S$  is a characteristic function such that

$$w_S(T) = \begin{cases} 1 & \text{if } S \subset T \\ 0 & \text{otherwise} \end{cases}$$

So,  $(N; w_S)$  is a carrier game.

From above, it is clear that  $w_S(S \cup \{i\}) = w_S(S) = 1$  when  $i \notin S$ .

This implies that  $\phi_1(W_S) = 0$ . From the null player axiom.

Now if  $i, j \in S$ , then  $\phi_i(w_S) = \phi_j(w_S)$  using the axiom that symmetric players must get same payoffs. Take a coalition  $S' \subset S$  and  $i, j \notin S'$ .  $w_S(S') = 0$ , then  $w_S(S' \cup \{i\}) = w_S(S' \cup \{j\})$ .

Now for a given  $S$  we get  $\sum_{i \in N} \phi_i(w_S) = w_S(N) = 1$  from efficiency

axiom. This implies  $\phi_i(w_S) = \frac{1}{|S|}$  for all  $i \in S$ .

Suppose we take the characteristic function  $cw_S$  where  $c$  is real number, using the similar steps we get

$$\phi_i(cw_S) = \begin{cases} \frac{c}{|S|} & \text{for } i \in S \\ 0 & \text{for } i \notin S \end{cases}$$

Now we show that any characteristic function  $v$  defining a coalition game, can be represented as a weighted sum of these characteristic function giving us a carrier game. It is  $v = \sum_{S \subset N} c_S w_S$

where  $c_S$  is chosen appropriately.

Using the axiom that a characteristic function can be sum of characteristic function, we get that

$$\phi_i(v) = \sum_{S \subset N, i \in S} \frac{c_S}{|S|}, \quad i \in N$$

where summation is taken over all coalitions in which  $i$  belongs.

Here  $c_S$  can be negative also.

We have to show that any  $v$  can be represented as  $v = \sum_{S \subset N} c_S w_S$ .

To do this we need to find the  $c_S$ . Assume that  $c_\emptyset = 0$ . Note that  $c_S$  is indexed on coalitions.

For all  $T \subset N$ , we define

$$c_T = v(T) - \sum_{S \subset T, S \neq T} c_S.$$

Each  $c_T$  is defined in terms of  $c_S$  where  $S$  has less number of members than  $T$ . We are using induction,  $c_i = v(i)$  for all  $i \in N$ .

$$\text{We have } v(T) = c_T + \sum_{S \subset T, S \neq T} c_S$$

$$\text{This implies } c_T + \sum_{S \subset T, S \neq T} c_S = \sum_{S \subset T} c_S.$$

This can be written as

$$\sum_{S \subset T} c_S = \sum_{S \subset N} c_S w_S. \text{ Thus, } v(T) = \sum_{S \subset N} c_S w_S.$$

Now, we have to show that  $\phi_i(v) = \sum_{S \subset N, i \in N} \frac{c_S}{|S|}$  satisfies all the four axioms. This part is obvious.

## Weighted majority game

The game is defined in the following way

$[q, w_1, w_2, w_3, \dots, w_N]$ , where  $N$  players, weight of each player is  $w_i$  and  $q$  is the quota.

If  $\sum_{i \in S} w_i \geq q$  then  $S$  is a winning coalition. The characteristic function is

$$v(S) = \begin{cases} 1 & \text{if } S \text{ is a winning coalition} \\ 0 & \text{if } S \text{ is a losing coalition} \end{cases}$$

In these types of game, we measure the power or strength of a party.







