# Introduction to Fortran: Problem Sheet

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## 1 Compilation

- Obtain the code examples for this session
  - Download from github: https://github.com/coolernato/Intro-to-Fortran.git
- Find the Compilation directory
- Source.f90 should be compiled as a single file
- Source1.f90 and Source2.f90 should be compiled together
- Compile and run the files by either:
  - Compile it on your own computer and run it
  - Copy and paste it into https://www.onlinegdb.com, select Fortran in the top right and click Run

## 2 My First Code

- Find the My First Code directory
- Compile and "run my\_first\_code.f90"
- Experiment with:
  - Changing the words in quotation marks following the print statement
  - Adding more print statements
- You will need to recompile between making a change and running your program

### 3 Variables

#### 3.1 Mathematical Operators

There are 5 identical cubes, each with a side length of 3.2m. Calculate and print:

- The volume of one cube
- The area of all faces of one cube
- The volume of all cubes
- The area of all cubes
- The surface area to volume ratio of the cubes

100m3 of water is added to these cubes. One cube will be fully filled, before the enxt is filled and so on. Eventually there will be a number of completely filled cubes and a partially filled cube.

- How many cubes are completely or partially filled?
- What volume of the partially filled cube is unfilled?

## 3.2 Order of Operations

- Find the Variables directory
- Compile the order\_of\_operations file
- Write down what you expect the value of the different cases to be
- Run the file
- Check the results are what you expect

## 3.3 Arrays

A location in 3d Cartesian space may be represented by (x,y,z) coordinates. This may be represented by a dimension 1 array with size 3.

- Create a 1d array with three elements to represent Position A, which is at (1,2,1)
- Calculate the location of Position B, which has a displacement of (3,-4,1) from Position A
- Calculate the location of Position C, which is twice as far from the origin as Position B
- Calculate the location of position D, which is found by rotating position C  $45^o$  around the z axis (clockwise when viewed from above). To rotate a location around the z axis in this manner by an angle  $\theta$ , it may be multiplied by the matrix:

$$\begin{pmatrix}
\cos(\theta) & -\sin(\theta) & 0 \\
\sin(\theta) & \cos(\theta) & 0 \\
0 & 0 & 1
\end{pmatrix}$$
(1)

• Calcualte the straight line distance between Positions A and D

Extension:

- Repeat the above, but with three points, all contained in a single two-dimensional array
- Initial points to use are (1,2,1), (-1,0,1) and (-3, -2, -2.5)

### 4 Conditionals

- In the Conditionals directory open the exercise\_conditionals.f90 file
- Write down what you think will be printed for each case
- Compile and run the file and check the results are what you expected

## 5 Loops

For each of the following tasks, write a piece of code using "do" or "do while" loops to achieve the following effects:

- Print the numbers 1-20.
  - If a number is a multiple of 3, print "Fizz" instead
  - If a number is a multiple of 5, print "Buzz" instead
  - If a number is a multiple of 3 and 5, print "FizzBuzz" instead
- Calculate the value of the expression  $\sum\limits_{n=1}^{\infty}0.5^n=0.5+0.25+0.125+0.0625+\dots$
- Use a variable to keep track of the increasing sum
  - Each iteration of your loop should add a new value to the increasing sum
  - When the difference between the increasing sum in one iteration of your loop and the previous is less than 0.0001, the loop should stop
  - Print the final value