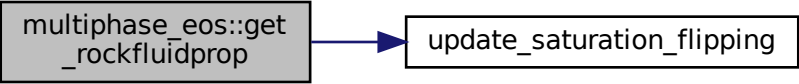


multiphase\_eos::get  
\_rockfluidprop



```
graph LR; A[multiphase_eos::get_rockfluidprop] --> B[update_saturation_flipping]
```

update\_saturation\_flipping