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#### What's new in Flutter v1.12

- Dart 2.7
- iOS 13 dark mode completed
- macOS desktop development support (alpha)
- Web development support (beta)
- DartPad online tool with Flutter support





#### What's new in Flutter v1.12

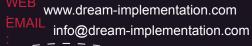
- Layout Explorer in Dart Dev Tools
- HotUI in Android Studio
- Multi device simultaneous debugging in VS Code
- Android build improvements



#### What's new in Dart 2.7









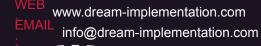
#### **Extension Methods**

- add new functionality to any existing class
- auto-complete experience of regular method calls

 ParseNumbers extends on String class with parseInt() and parseDouble() methods

```
extension ParseNumbers on String {
  int parseInt() {
    return int.parse(this);
  double parseDouble() {
    return double.parse(this);
main() {
  int i = '42'.parseInt();
  print(i);
```





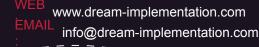


## **Null Safety (Preview)**

- static code analysis to prevent null pointer exceptions
- declare nullable variables with ?
   after variable type
- available at: <u>https://nullsafety.dartpad.dev/</u>

```
class Person {
  String firstName;
  DateTime? birthday;
  void describe() {
    print(firstName);
    int? birthYear = birthday?.year;
    if (birthYear != null) {
      print('Born ${DateTime.now().year -
birthYear} years ago');
```





## Characters Package (Preview)

- allows access to the individual characters of a string
- navigate back and forth between them using a CharacterRange
- https://pub.dev/packages/characters

```
// prints first 3 characters of each string
input.forEach((s) => print(s.characters.take(3)));
```

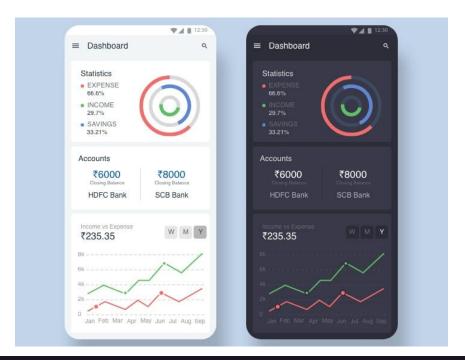


#### iOS 13 dark mode

- All the iOS-like widgets such as Cupertino are now available in a dark theme
- Simple implementation:

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```
MaterialApp(
  theme: ThemeData(
    brightness: Brightness.light,
    primaryColor: Colors.red,
  ),
  darkTheme: ThemeData(
    brightness: Brightness.dark,
    // additional settings go here
  ),
);
```

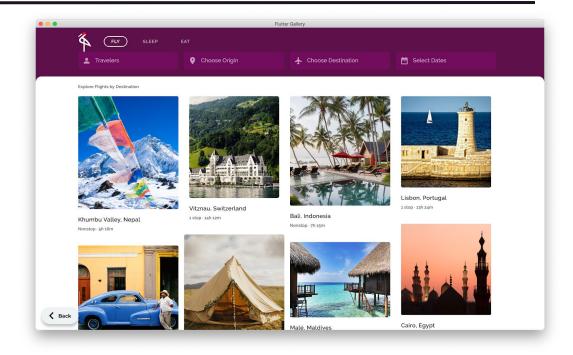




## macOS support (alpha)

- available in master and dev channels
- material and cupertino design components
- keyboard navigation
- enable in terminal

```
$ flutter config
--enable-macos-desktop
```

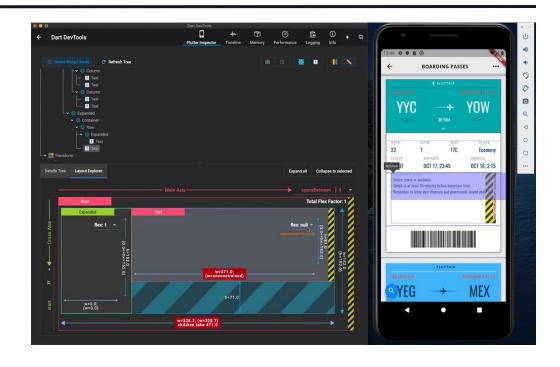






## Layout Explorer (beta)

- Built in Flutter Inspector
- visual UI editing tool for Flex widgets (Row, Column, Flex)
- properties, like flex factor and alignment can be modified via dropdown lists in the explorer







## Google Fonts Package

- https://pub.dev/packages/google\_fonts
- 977 fonts (and their variants) from fonts.google.com

```
import 'package:google_fonts/google_fonts.dart';

Text(
  'This is Google Fonts',
  style: GoogleFonts.oswald(
    textStyle: TextStyle(color: Colors.blue,),
    ),
  ),
  ),
```



#### **Android build improvements**

- https://flutter.dev/docs/development/pack ages-and-plugins/plugin-api-migration
- Be careful because of third-party plugins





Modify MainActivity.java / MainActivity.kt

```
class MainActivity: FlutterActivity() {
    override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        GeneratedPluginRegistrant.registerWith(this)
    }
    verride fun configureFlutterEngine(@NonNull flutterEngine: FlutterEngine) {
        GeneratedPluginRegistrant.registerWith(flutterEngine);
    }
}
```

- 2. Modify AndroidManifest.xml application tag
  - Remove the reference to FlutterApplication from the application tag.

Previous configuration:

```
<application
  name="io.flutter.FlutterApplication"
  <!-- code omitted -->
</application>
```

New configuration:

```
<application</a>
  <!-- code omitted -->
</application>
```





#### 2.1. Update splash screen behavior

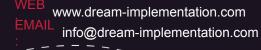
Remove all <meta-data> tags with key

```
android:name="io.flutter.app.android.SplashScreenUntilFirstFrame .
```

- Add a launch theme to styles.xml that configures the desired launch screen as a background Drawable:

```
<!-- You can name this style whatever you'd like -->
<style name="LaunchTheme" parent="@android:style/Theme.Black.NoTitleBar">
        <item name="android:windowBackground">@drawable/[your_launch_drawable_here]</item>
</style>
```





- Add a normal theme that to styles.xml that should replace the launch screen when the Android process is fully initialized:



2.2. Add a new <meta-data> tag under <application>

```
<meta-data
    android:name="flutterEmbedding"
    android:value="2" />
```

- allows third-party plugins to use the new Android embedding engine
- full docs at <a href="https://github.com/flutter/flutter/wiki/Upgrading-pre-1.12-Android-projects">https://github.com/flutter/flutter/wiki/Upgrading-pre-1.12-Android-projects</a>



#### WidgetsFlutterBinding.ensureInitialized()

- If you need to access the binary messenger before runApp() has been called (for example, during plugin initialization)
- https://stackoverflow.com/q/57689492

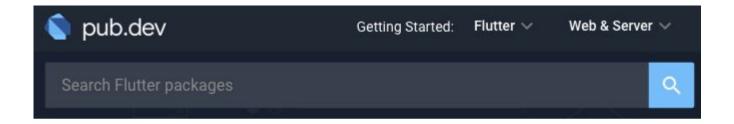


#### Issue on Huawei Y7 and few other devices

- Crash in v1.12.13+hotfix.5
- Lags in v1.12.13+hotfix.7
- https://github.com/flutter/flutter/issues/478
   04
- Works in v1.10.4



# Liking 🍝 packages on pub.dev









#### **Useful links**

- https://medium.com/flutter/announcing-flut ter-1-12-what-a-year-22c256ba525d
- <a href="https://medium.com/dartlang/dart-2-7-a37">https://medium.com/dartlang/dart-2-7-a37</a>
  <a href="https://medium.com/dartlang/dart-2-7-a37">10ec54e97</a>





#### Thank you

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