**1. Given the provided data, what are three conclusions we can draw about Kickstarter campaigns?**

* Based on the given data we can say that more successful categories during this campaign were “film & video”, “music” and “theater” and for sub-categories were “documentary”, “plays”, and” rocks”.
* Difference is extremely high between successful and failed campaign and this difference is due to huge variance in number of outliers of successful campaign.
* Starting from 2014 year we can see that the pledged was not reached to desired goals numbers.

**2. What are some limitations of this dataset?**

* One of the limitations results was that goals was not achieved, and reason could be poor advertisement, and this caused some of the failure results in this campaign
* Another limitation of this dataset would be the companies that is involved to this campaign. It would be more clear if we know the companies and their annual income and outcome and based on this data we can clarify the reason of some failures.

**3. What are some other possible tables and/or graphs that we could create?**

I have created Sum of Goals vs Pledged table with regards state results and date to see which country has been active starting of campaign and what was the results during indicated campaign years