

CSE3241: Operating System and System Programming

Lecture-2 (Tasks of OS)

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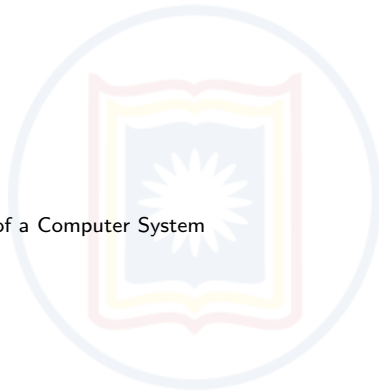
Outline

- Overview



Introduction

- * What is OS?
- * Components of a Computer System
- * Tasks of OS



What is OS?

■ Operating system is a **software** which acts as a:

▶ **Bridge:**

- ▶ Establishes links between hardware and software (application and system software).

▶ **Coordinator:**

- ▶ Coordinates all the activities among hardware devices.

▶ **Abstractor:**

- ▶ Hides details of complicated working procedure of hardware devices from user programs.
- ▶ Provides interfaces through which user programs can access hardware safely for doing their jobs.

▶ **Controller:**

- ▶ Controls execution of programs to prevent errors and improper use of the computer.

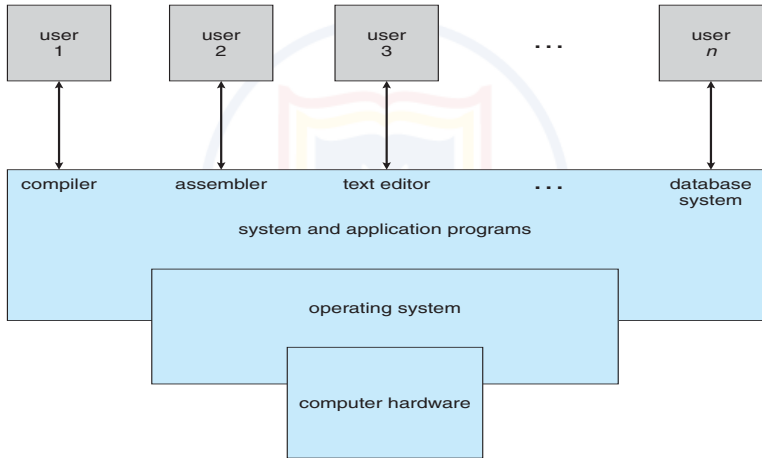
▶ **Resource Allocator:**

- ▶ Manages all resources (both software and hardware).
- ▶ Decides between conflicting requests for efficient and fair resource use.

Components of a Computer System

- Generally, a computer system is consisted of 5 components:
1. **Hardware:** Central Processing Unit (CPU), memory, input/output (I/O) devices such as keyboard, mouse, monitor, printer, hard disk, etc.
 2. **Operating System:** UNIX, BSD UNIX, Linux, DOS, Microsoft Windows, Mac OS, etc.
 3. **System Programs:** Compiler, Interpreter, Assembler, Game Engine, etc.
 4. **Application Programs:** Word Processors, Spreadsheets, Web Browser, Video Player, Audio Player, etc.
 5. **User:** She/He, You and I (We)

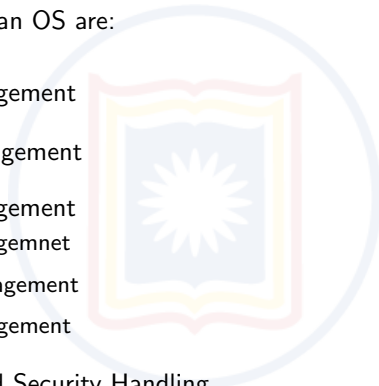
Abstract View of the Components [1]



Tasks of OS I

The main tasks of an OS are:

1. Process Management
2. Memory Management
3. Storage Management
 - ▶ File Management
 - ▶ Disk Management
 - ▶ I/O Management
4. Protection and Security Handling



Tasks of OS II

■ Process Management

- ▶ Scheduling process and threads.
- ▶ Creating and deleting both user and system processes.
- ▶ Suspending and resuming processes.
- ▶ Providing mechanisms for process synchronization.
- ▶ Providing mechanisms for process communication.
- ▶ Providing mechanisms for deadlock handling.

■ Memory Management

- ▶ Keeping track of which parts of memory are currently being used and by whom.
- ▶ Deciding which processes and data to move into and out of memory.
- ▶ Allocating and deallocating memory space as needed.

Tasks of OS III

■ File System Management

- ▶ Creating and deleting files.
- ▶ Supporting primitives for manipulating files.
- ▶ Organizing files.
- ▶ Backing up files on stable (nonvolatile) storage media.

■ Disk Management

- ▶ Free-space management.
- ▶ Storage allocation.
- ▶ Disk Scheduling.

Tasks of OS IV

■ I/O Management

- ▶ Handling buffering, caching and spooling.
- ▶ Interacting with device controllers via device drivers.

■ Protection and Security

- ▶ controlling access to the resources in a multiprogrammed computer system with several users.
- ▶ controlling access to resources in a network and in the Internet.
- ▶ defending a system from internal and external attacks.

References



A. Silberschatz, P. B. Galvin, and G. Gagne.
Operating System Concepts.
John Wiley & Sons, 9 edition, 2012.