Imran Bepari

57 Sirdar Road, Southampton, SO17 3SH | Mobile: 07832529821 | Email: imranbepari97@gmail.com

Profile

I am a Computer Science undergraduate with strengths in determination and perseverance, which is paired with my experience and skill in multiple programming languages. I have plenty of team experience thanks to programmes such as National Citizenship Service (NCS) and other work-related placements and internships.

I work well under pressure and take charge when a project needs it, able to make compromises with my team members, and work with a variety of people. Combined with my knowledge of computing and programming language, I aim to be an asset to my colleagues and department.

Education

2015 - 19 University of Southampton

MEng Computer Science

Achieved high 1st Class in 3rd Year, significant modules listed:

Year 1: Algorithmics, Programming I and II, Foundations of Computer Science, Data Management, Computer Systems, Software Modelling & Design

Year 2: Distributed Systems & Networks, Intelligent Systems, Programming III, Theory of Computing, Interaction Design, Programming Language Concepts

Excelled in modules such as Programming, Computer Systems and Algorithmics, earning 80% in Programming modules.

Year 3: Cybersecurity, Cloud Application Development, Secure Systems, Games Design and Development, Third Year Project
Obtained an 80% for Third Year Project / Dissertation

2008 - 15 Kingsmead School

A levels – Mathematics (A), ICT (A), Biology (C) AS Physics (B) **GCSEs** – 13 A* - C including Maths, English and Triple Science

Skills

My experiences and interests have given me a range of technical skills including capability in Java, C++ and experience coding with JavaScript and Python. Primarily, my best skills lie in Object Oriented Programming, earning consistent First Class grades in programming modules.

Other tools such as Source Filmmaker and Photoshop have given me diversity in my skills outside of programming. Other skills include:

- Microsoft Office, all programs including Word, Excel, PowerPoint and Access
- C# with Unity, C++ with Unreal Engine
- SQLite, UML and Event-B
- Functional programming with Scheme and OCaml
- General operating system knowledge, including Windows and Unix systems
- Leadership skills along with SCRUM and other agile methods

Experience

2018

BAE Systems Applied Intelligence - Software Engineer Internship

Undertook internship, where I worked in a 4-man team, using Agile methodology to replace a key component in client-based software.

- Used Java and Maven extensively
- Lead the intern team on Agile and source control, aided by JIRA
- Gained project management skills, with tools such as Enterprise Architect

2016 - 2017

NCS' Hants - Team Leader

After undertaking NCS' The Challenge at the end of my school years, I reapplied on a similar NCS program as a staff member.

- Had to lead and be responsible for a team of twelve 16 year olds as they carried out the programme.
- Often had to work independently whilst being responsible for other people, requiring me to exercise leadership skills, ability to compromise and efficiency.

Interests

- Volunteered to teach children basic programming.
- Regularly take part in Mixed Martial Arts (MMA) which includes Jiu-Jitsu and Muay Thai.
- Registered as a STEM ambassador for Computer Science.
- Enjoy attending hackathons, winner of HackXLR8 2018, BAE Internal CTF and contender for MLH Prime 2017.

References

Denis A Nicole, Personal Tutor University of Southampton dan@ecs.soton.ac.uk +44 (0)23 8059 2703 Ann Samuels, Form Tutor Kingsmead School ann.samuels@kingsmead.org