

The background is a solid blue gradient. Overlaid on this are several sets of thin, white, curved lines that flow from the left side towards the right, creating a sense of motion and depth. These lines are more densely packed in some areas, forming peaks and valleys.

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Exceptio ns

- Python 3 defines **63 built-in exceptions**, and all of them form a **tree-shaped hierarchy**, although the tree is a bit weird as its root is located on top.
- Some of the built-in exceptions are more general (they include other exceptions) while others are completely concrete (they represent themselves only). We can say that **the closer to the root an exception is located, the more general (abstract) it is**. In turn, the exceptions located at the branches' ends (we can call them **leaves**) are concrete.



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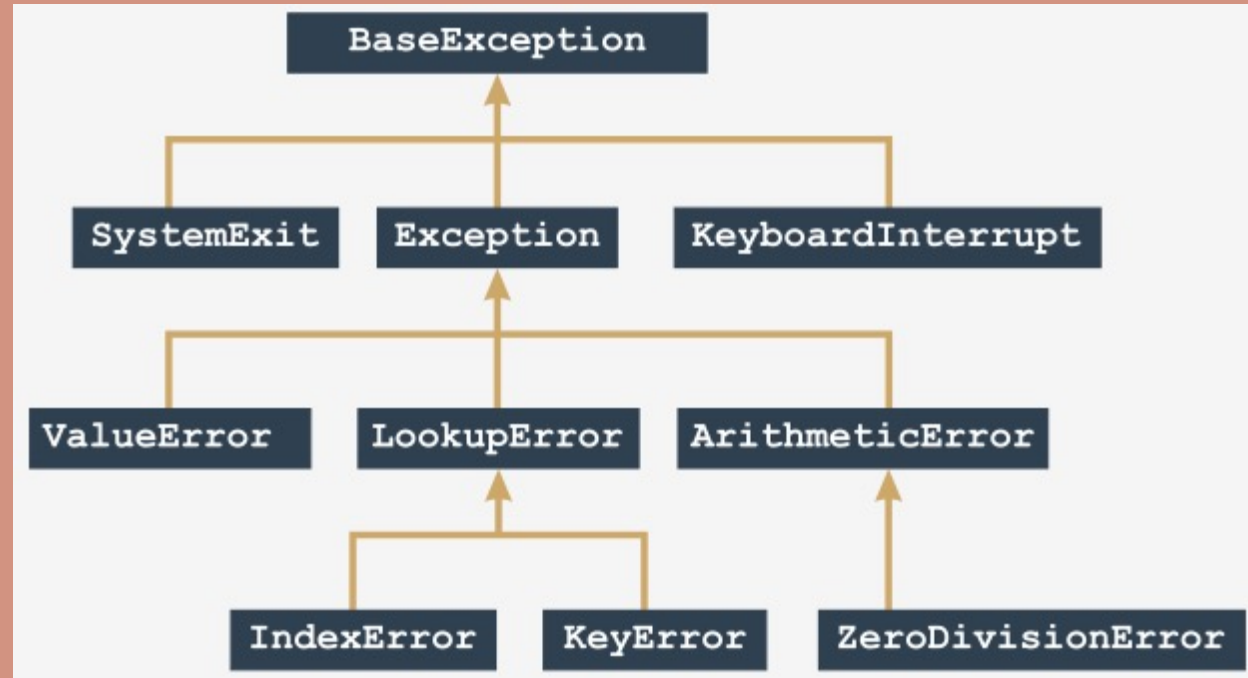


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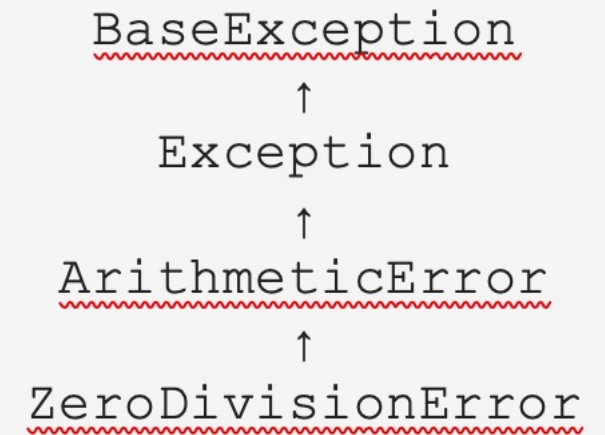
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Exceptions



Exceptions

- Note:
- `ZeroDivisionError` is a special case of more a general exception class named `ArithmeticError`;
- `ArithmeticError` is a special case of a more general exception class named just `Exception`;
- `Exception` is a special case of a more general class named `BaseException`;
- We can describe it in the following way (note the direction of the arrows - they always point to the more general entity):



Exceptions

- Look at the code in the editor. It is a simple example to start with. Run it.
- ```
try:
```
- ```
    y = 1 / 0
```
- ```
except ZeroDivisionError:
```
- ```
    print("Oooppsss...")
```
- ```
 print("THE END.")
```

# Exceptions

- Something has changed in it - we've replaced ZeroDivisionError with ArithmeticError.
- You already know that ArithmeticError is a general class including (among others) the ZeroDivisionError exception.
- Thus, the code's output remains unchanged.

- try:
- $y = 1 / 0$
- except ArithmeticError:
- print("Oooppsss...")
- print("THE END.")

# Exceptions

- This also means that replacing the exception's name with either Exception or BaseException won't change the program's behavior.

- 

Let's summarize:

- each exception raised **falls into the first matching branch**;
  - the matching branch doesn't have to specify the same exception exactly - it's enough that the exception is **more general** (more abstract) than the raised one.
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# Exceptions

```
• try:
• y = 1 / 0
• except ZeroDivisionError:
• print("Zero Division!")
• except ArithmeticError:
• print("Arithmetic problem!")
• print("THE END.")
```

```
• try:
• y = 1 / 0
• except ArithmeticError:
• print("Arithmetic problem!")
• except ZeroDivisionError:
• print("Zero Division!")
• print("THE END.")
```





# Exceptio ns

- The exception is the same, but the more general exception is now listed first - it will catch all zero divisions too. It also means that there's no chance that any exception hits the `ZeroDivisionError` branch. This branch is now completely unreachable.
- Remember:
  - the order of the branches matters!
  - don't put more general exceptions before more concrete ones;
  - this will make the latter one unreachable and useless;
  - moreover, it will make your code messy and inconsistent;
  - Python won't generate any error messages regarding this issue.



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# Exceptions

- `def bad_fun(n):`
- `try:`
- `return 1 / n`
- `except ArithmeticError:`
- `print("Arithmetic Problem!")`
- `return None`
- `bad_fun(0)`
- `print("THE END.")`
- Note: the **exception raised can cross function and module boundaries**, and travel through the invocation chain looking for a matching except clause able to handle it.
- If there is no such clause, the exception remains unhandled, and Python solves the problem in its standard way - **by terminating your code and emitting a diagnostic message.**



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# Exceptions

- The raise instruction raises the specified exception named exc as if it was raised in a normal (natural) way:

- `raise exc`
- 

Note: raise is a keyword.

- The instruction enables you to:
- **simulate raising actual exceptions** (e.g., to test your handling strategy)
- partially **handle an exception** and make another part of the code responsible for completing the handling (separation of concerns).



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# Exceptions

- `def bad_fun(n):`
- `raise ZeroDivisionError`
- `try:`
- `bad_fun(0)`
- `except ArithmeticError:`
- `print("What happened? An error?")`
- `print("THE END.")`

# Exceptions

```
• def bad_fun(n):
• try:
• return n / 0
• except:
• print("I did it again!")
• raise

• try:
• bad_fun(0)
• except ArithmeticError:
• print("I see!")
• print("THE END.")
```

# Exceptio ns

- The `ZeroDivisionError` is raised twice:
- first, inside the try part of the code (this is caused by actual zero division)
- second, inside the except part by the raise instruction.
- 



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# Exceptio ns

- Now is a good moment to show you another Python instruction, named assert. This is a keyword.

- assert expression

- 

How does it work?

- It evaluates the expression;
- if the expression evaluates to True, or a non-zero numerical value, or a non-empty string, or any other value different than None, it won't do anything else;
- otherwise, it automatically and immediately raises an exception named AssertionError (in this case, we say that the assertion has failed)



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# Exceptions

- `import math`
- `x = float(input("Enter a number: "))`
- `assert x >= 0.0`
- `x = math.sqrt(x)`
- `print(x)`



# Exceptio ns

- How it can be used?
  - you may want to put it into your code where you want to be **absolutely safe from evidently wrong data**, and where you aren't absolutely sure that the data has been carefully examined before (e.g., inside a function used by someone else)
  - raising an `AssertionError` exception secures your code from producing invalid results, and clearly shows the nature of the failure;
  - **assertions don't supersede exceptions or validate the data** - they are their supplements.



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## Module 2: Strings, Lists, and Exceptions

### Part 7: Exceptions



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