IMRAN NARBAEV

FRONT END DEVELOPER

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PROFILE

I AM MOTIVATED AND I HAVE A FLAME IN MY SOUL THAT
WANTS TO PROVE ITSELF IN THE WORK THAT I DO. I WILL
DO THINGS FROM A TO Z. I KNOW THAT IT IS MINE

EMPLOYMENT HISTORY

FIRST ENTRY INTO THE IT SPHERE

 IN TWEEN AGE I WAS WONDERING HOW GAMES ARE MADE. I
TRIED TO MAKE GAME IN SCRATCH APP. THAT WAS COOL I
WAS FEELING THAT I AM GAME DEVELOPER, IF I DID'T
UNDERSTAND SOMETHING I LOOKED FOR AN ANSWER. AT THE
END I MADE A GAME WHERE THE MOUSE NEED TO ESCAPE FROM
CAT AT LABYRINTH, THAT WAS MY FIRST GAME IN MY LIFE.

SPORTS PROGRAMMING

STARTED AT 7 GRADE I STARTED LEARNING A NEW
PROGRAMMING LANGUAGE WHICH CALLED C++, IN THIS
LANGUAGE I LEARNED ALGORITHMS, DATA STRUCTURES,
LOOPS,CONDITIONS, LIBRARY AND ETC.

FRONT END

AFTER THAT I STARTED LEARNING FRONT END. WHY? BECAUSE
I WAS INTERESTING HOW SITES ARE CREATING BUT MAINLY I
WOULD LIKE TO UNDERSTAND LOGICAL PART. NOW I HAVE
FIRE INSIDE MY BODY THAT WANT TO REALIZE YOURSELF.

HOBBIES

FOOTBALL

VOLLEYBALL

BASKETBALL

TABLE TENNIS

CHESS