

INOJ AKALANKA

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📍 Rathgama, Galle, Sri Lanka

📁 Portfolio

EDUCATION

University of Moratuwa

BSc (Hons) in Engineering

📅 Nov 2016 - Present

📍 Katubedda, SL

- Biomedical Engineering Major GPA: 3.45/4.2 (as per 6th sem)
- At the final year of 4 years full time degree

Richmond College

G.C.E Advanced Level

📅 Aug 2013 - Aug 2015

📍 Galle, SL

- Studied in Physical Science Stream
- Combined Mathematics (A), Chemistry (A), Physics (B)
- National Rank: 336, District Rank: 39, Z-Score: 2.2557

EXPERIENCE

Engineering Internship

LE Robotics (Pvt) Ltd

📅 July 2019 - Dec 2019

📍 Minuwangoda, SL

- Researched to enhance existing object detection algorithm using ARM Assembly language
- Designed a customized Printed Circuit Board (PCB) for a Torque Sensor
- Implemented an C-Sharp application to calibrate a camera automatically before it is used for object detection

TECHNICAL SKILLS

Python C-Sharp Java Unity Blender Scilab
Raspberry Pi OS OrCad Solidworks Multisim
Windows MS Office

INTERESTS

- Programming
- Web Development
- Virtual Reality and Game Development
- Bioinformatics
- Robotics in Medicine and other Engineering Fields
- Digital Signal Processing
- Digital IC Designing (Verilog HDL)
- 3D Modeling

LANGUAGES

English
Sinhala



CAREER OBJECTIVE

- To pursue a career in different engineering fields and be a part of a research team which tries to invent novel technology that will be beneficial for human race and environment in an effective way.

PROJECTS

Measurement of Presence in VR - On going

- Apply VR development, 3D modeling, bio signals and statistical knowledge in order to research for a measurement to quantify presence (someone's engagement) in Virtual Reality.
- Taking part in 3D modeling VR Objects in Blender, designing questionnaire in Unity for VR etc.

Promoter Discovery in Bacteria

- Applied bioinformatics and Scilab software knowledge in order to discover promoter existence in given genomes and graphically represented the results in a report.
- Implemented relevant functionality in Scilab using the initial functions provided.

YOLO optimization using ARM Assembly

- Applied ARM architectural, microprocessor and C programming knowledge in order to optimize You Only Look Once (YOLO) real-time object detection algorithm so that it can be efficiently run on Raspberry Pi 3B+.
- Studied ARM ISA in order to find assembly level instructions so that mathematical calculations can be optimized using parallel computations and findings were presented to team members using PowerPoint.

PCB for Torque Sensor

- Applied electronic and PCB designing knowledge in order to design a PCB which can receive quantified torque data from a torque sensor and send them to a PC for further analysis.
- Took part in the complete PCB designing process starting from choosing relevant electronic components (microcontroller, ADC, USB-UART Converter etc) for the purpose.

Camera calibration using C-Sharp

- Applied C-Sharp programming knowledge and mathematical knowledge in order to develop an application to automate camera calibration process before camera is used for object detection.
- Familiarized with Emgu CV library which is used for C-Sharp computer vision applications and implemented a template for the camera calibration app.